



From The Mailbox



Hats Off

Question...

Whatever happened to our July newsletter?

Sorry folks, but there was no newsletter for July. The president took the month off to learn some new software for our TI computer.

Did anyone notice the extra graphics this month, not to mention all the extra club info that she added for this month?

Now, if only Mickey could get others to write as well, then she wouldn't have to carry so much of the load every month.

Think about it!

Question...

Can our out-of-town West Penn 99'er members submit their personal bio's for inclusion in our newsletters?

Absolutely... Positively... Yes... Yes... Yes... Just send us your bio (any hardcopy type-written format will do), along with a black and white photo (which you don't need returned) to our president, Mickey Cendrowski, at 100 Pine Street, Russellton, Pa 15076 and we will be glad to publish it.

As a matter of fact, we would be happy to run anything you wish, concerning our TI-99/4A computers.

So what are you waiting for? Nows the time to write that article that you've always wanted to do, and a chance to see your name among the greats!

As many of you already know, I have been reading all of our exchange newsletters that we have received since January 1st 1993.

Since that time I have come to appreciate first-hand the fine job that many of our exchange newsletter editors have been doing.

In fact, some of our exchange newsletters have been so good recently that I felt it was high-time that someone recognize those clubs publicly, for a job well done!

So without further ado, I would like to recognize the following clubs (in alphabetical order, of course), for producing some very exceptional newsletters, each and every month...

- Cleveland Users Group
- Pittsburgh Users Group
- Southern California Users Group
- Southwest Ninety-Niners
- Vast Users Group

Congratulations gang, on a job well done!

Now... if only we could get your editors to write a step by step tutorial on how each of your club's newsletters are produced... maybe we could get some other people willing to try their hand at it.

So what do ya say... any takers... Personally I would love to learn how to spice up my articles a bit with the use of graphics, special fonts, and different formats.

Who knows... you just might get an avalanche of new material to publish from those who have just been sitting on the sidelines... at least I know of one person who you're sure to inspire... (namely me). So what do ya say...

WEST PENN 99'ERS CLUB INFORMATION

NEXT MEETING DATE: SEPTEMBER 20 1994
MEETING LOCATION: PENNS WOODS
CIVIC ASSOCIATION
JUST OFF ROUTE 30
N. HUNTINGDON, PA
TIME OF MEETING: 7:00 P.M.

LIST OF WEST PENN OFFICERS FOR 1994

PRESIDENT: MICKEY 412-265-5201
VICE PRESIDENT: NORM 614-264-6442
TREASURER: LYNN 412-835-4304
RECORDING SEC: FRANK 412-751-6065
CORRESPONDING SEC: PAUL 412-478-2754
LIBRARIAN: JOHN 412-823-3312
NEWSLETTER EDITOR: RALPH 412-379-8762

GENERAL ITINERARY OF THE CLUB'S MEETING

6:45 P.M. DOORS OPEN
7:00 P.M. GENERAL MEETING
7:45 P.M. DEMOS AND NEW INFO
9:45 P.M. ONE ON ONE HELP
9:45 P.M. SOCIALIZING
11:00 P.M. DOORS CLOSE

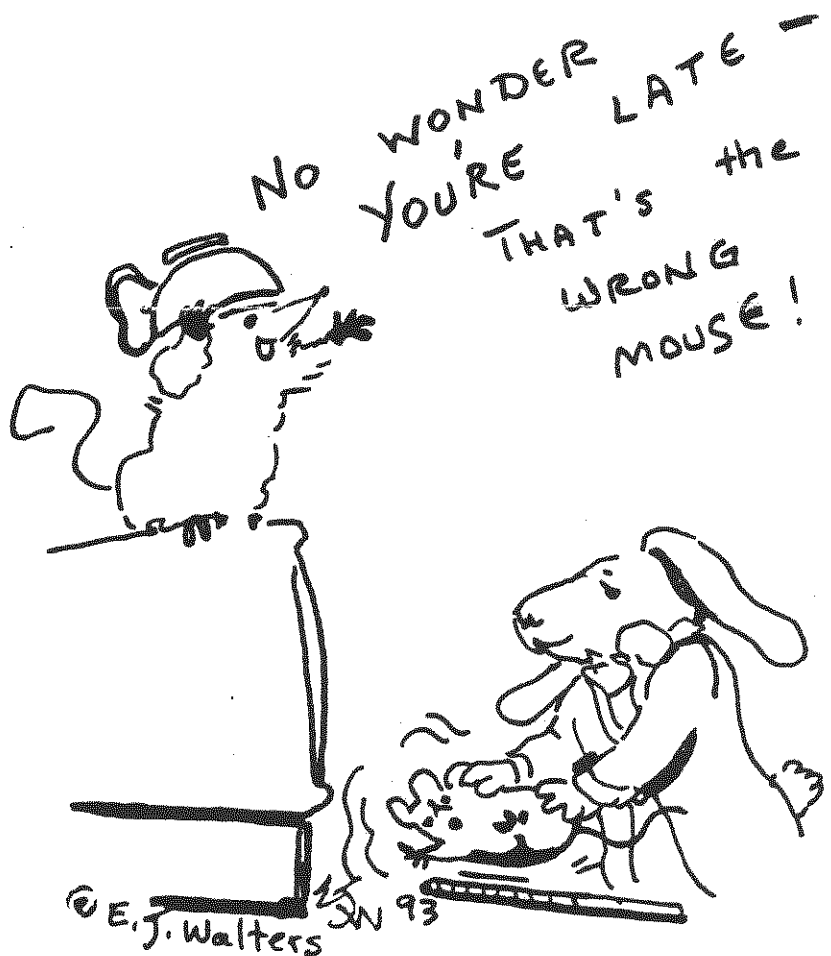
MEETING HIGHLIGHTS FOR THIS MONTH

LATEST T.I. NEWS AND SOFTWARE DISCOUNTS
LATEST NEWS CONCERNING OUR DISK LIBRARY
HOME PUBLISHING ON THE TI-99/4A - DEMO
PIXEASE - DEMO BY MICKEY CENDROWSKI
ARTIST CONVERSIONS - DEMO BY NORM ROKKE
WEST PENN 99'ERS "ATTENDANCE INCENTIVE"

RENEW YOUR MEMBERSHIP DUES!

\$15.00 PER YEAR FOR INDIVIDUAL / FAMILY
\$10.00 PER YEAR FOR ONLY OUR NEWSLETTER

MICKEY'S
MOUSER
ED



FROM: THE NATIONAL PC USERS GROUP,

Treasure Island

As Reviewed by

Mike Cendrowski

Price Varies, depending on the source
Author Program - Data East USA, Inc.
..... Documentation - Texas Instruments
Distributor Texas Instruments

Requirements:

TI-99/4A Computer
Treasure Island Module

Report Card:

Performance B
Ease of Use A
Documentation B-
Value B+

Final Grade B

Treasure Island was written by Data East USA, Inc. and was distributed, in module form by Texas Instruments. It's a fun game for all ages. It has five kinds of monsters, gorillas and falling rocks. While escaping from the monsters, gorillas and the falling rocks, you have to be concerned about the rising sea, as you climb to safety. As you climb to higher levels, you will encounter a greater number of monsters and gorillas. As you climb higher, you will notice that the monsters and gorillas will change in color, then just when you think that you've made it, you will encounter a poisonous skull. If you touch it, you will fall into the sea.

With this game you can use the joystick controllers or the computer's keyboard. If you use the joysticks, make sure that your ALPHA LOCK key is in the off (up) position. If you use the keyboard, use the keys E or I to move up, X or M to move down, S or J to move left, and D or K to move right. To drop boulders use the keys Q, V, Y, or (.).

Performance:

At the main menu of Treasure Island, you are presented with a screen containing information about the copyrights and of Data East USA, Inc. Then it tells you to press any key to begin. On this screen there is a "GET READY" message before the game starts. It also shows you five explorers. Once the game begins, you can move up, down or side to side, as well as dropping boulders onto the unsuspecting monsters below. As you

climb, there are caves where you can hide, but beware, as there can be monsters in the caves as well! On each level the monsters change color. On level one there are red and purple monsters. On level two there are blue monsters. On level three there are red gorillas and on the fourth level there are yellow gorillas. While you climb there are treasures which you can pick up for additional points. These are ruby lamps and golden crowns. Also, you may pause the game at any time by pressing the "P" key. To resume the game, press any key and game playing will continue.

Ease of Use:

This game is so easy to use that all you do is put the module in and do what the screen says to do to start to play. This is what I like about games like this, when you don't have to read the instructions (although it does help to read the book for some of the helpful hints).

Documentation:

The manual is easy to understand. There are seven pages that tell you about the game and how to care for the game. The first page tells you who wrote the program (Data East USA, Inc.), and who wrote the documentation (the staff of Texas Instruments). On page two it tells you about the game and what you should watch out for while you're playing the game. On page three it shows and tells you how to insert the module into the console and how to remove it. Page four is getting started. Page five is playing the game. Page six is continuing the game and "helpful hints." It also gives you the scores for the lamps, crowns, monsters and gorillas, and the score when you reach the top of an island. Page seven tells you about how to care for the module and what to do in case of difficulty.

Value:

I am not sure of the "official" price of this game. Now a days it depends greatly on where you get it. However, I think that you should be able to find this module for around five dollars.

In conclusion, I would like to say to all those TI people out there, PLEASE!!! help in keeping the TI alive. Don't let it die. Tell your friends, family and co-workers just how much fun you have using your TI computer. Invite them to go to a meeting with you and show them what fun they can have. If we invite these people, just maybe our clubs would grow, instead of getting smaller!

Thank you one and all

Mike Cendrowski

May the TI be with us all



Newsletter Exchange List

by Mickey Cendrowski, West Penn 99'ers

Updated 09/94 Page 1 of 2

User Group Name	Address	City	State	Zip
9T9 Users Group c/o Neil Allen	52 Graystone Gardens	Islington	Ontario	M8Z 3C4
Atlanta 99'ers	3554 Shallowford Road, Suite C-6	Chamblee	GA	30341
B.C. 99'ers c/o Ron Warfield	216 10th Avenue	New Westminster	British Columbia	V3L 2B2
Bluegrass Users Group	P.O. Box 1237	Lexington	KY	40590
Brea 99'ers c/o B.B. August	1311 Kenwood St	La Harba	CA	90631
C.O.N.N.I.	181 Heischman Av	Worthington	OH	43085
C.P.U.G. c/o D.S. Swartz	5309 Devonshire Road	Harrisburg	PA	17112
Cedar Valley Users Group c/o Jim Green	377 Cambridge Dr NE	Cedar Rapids	IA	52402
Cleveland Users Group c/o Harry Hoffman	3925 Trowbridge Avenue	Cleveland	OH	44109
Dallas Users Group	P.O. Box 29863	Dallas	TX	75229
Erie Users Group	2812 W 33rd St	Erie	PA	16506
Great Lakes Users Group	P.O. Box 152	Roseville	MI	48066
Greater 99'ers Users Group	4575 Aldun Ridge NW, Apt 206	Comstock Park	MI	49321
Hoosier Users Group	P.O. Box 2222	Indianapolis	IN	46206
K-Town 99'ers	3506 Garden Drive	Knoxville	TN	37918
Kansas City Users Group	2032 N 32nd St	Kansas City	KS	66104
Kawartha 99'ers c/o Glen Daniels	R.R. #5	Peterborough	Ontario	K9J 6X6

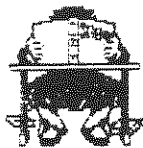


Newsletter Exchange List

by Mickey Cendrowski, West Penn 99'ers

Updated 09/94 Page 2 of 2

User Group Name	Address	City	State	Zip
LA Computer Group	7022 Willowtree Drive	Rancho Palos Verdes	CA	90274
Lima Users Group c/o Charles Good	P.O. Box 647	Venedocia	OH	45894
Long Island 99'ers	93 Myers Avenue	Hicksville	NY	11801
M.U.N.C.H. c/o J.W. Cox	905 Edgebrook Dr	Boylston	MA	01505
Micropendium Magazine	P.O. Box 1343	Round Rock	TX	78680
Mid South 99'ers	P.O. Box 38522	Germantown	TN	38183
New Jug 99'ers	P.O. Box 1463	Sayreville	NJ	08871
Oakland Users Group c/o Eunice Spooner	RFD #1, Box 5860 Pond Road	Oakland	ME	04963
Omaha Users Group	Route 1, Box 5	Kennard	NE	68034
OSHTI Users Group c/o Tom Jakabfy	660 Given Road	Oshawa	Ontario	L1H 8L7
Ozark 99'ers	1342 E Stanford	Springfield	MO	65804
Pittsburgh Users Group	P.O. Box 8043	Pittsburgh	PA	15216
Rocky Mountain 99'ers	P.O. Box 31846	Aurora	CO	80041
Southern California Users Group	P.O. Box 152535	San Diego	CA	92195
Southwest 99'ers	P.O. Box 17831	Tucson	AZ	85731
St. Louis 99'ers	P.O. Box 260156	Crestwood	MO	63126
Sudbury 99'ers c/o Jim McLaren	Site 1, Box 7	Whitefish	Ontario	POM 3E0
Vast Users Group	P.O. Box 37725	Phoenix	AZ	85069
West Penn 99'ers c/o Mickey Cendrowski	100 Pine Street	Russellton	PA	15076



West Penn 99'ers

Disk Library Reference Chart - Page 1 of 2

OPENING COMMENTS

For those who have forgotten, or who were not aware, we are currently in the process of updating our disk library information, so that all members might become better aware of what our club has to offer in the way of library disks.

The program that we are using to compile all of this information is "TI-99/4A Software Data Base," a commercial program written by our club president, Mickey Cendrowski.

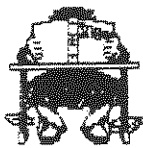
Those interested in acquiring a copy of this commercial program should contact Notung Software, 7647 McGroarty Street, Tujunga, California 91042.

All library disks are available for copying at any of our West Penn 99'ers meetings. Out of area members should contact John Whelan, our club librarian, at 412-823-3312 to discuss copying and mailing arrangements.

CODES

MODULES

- * C - Copyrighted Program
- * F - Fairware Program
- * P - Public Domain Program
- * T - TI Original Program
- * S - Single-File Program
- * M - Multiple-File Program
- * ### Followed by the total number of sectors the program uses
- * ADV - Adventure Module
- * BAS - BASIC (no module needed)
- * E/A - Editor / Assembler Module
- * LGO - LOGO Module
- * MLT - Multiplan Module
- * TE2 - Terminal Emulator II Module
- * TIW - TI Writer Module (Funnelweb)
- * TOD - Tunnels of Doom Module
- * X/B - Extended BASIC Module



TYPES

- * ADV - Adventure Module Games
- * ASSM - Assembly Routines
- * BAS - BASIC Routines
- * BBS - Bulletin Board Programs
- * BOOK - Reference Books
- * BUS - Business Programs
- * C99 - c99 Routines
- * CARD - Card Games
- * CART - Cartridges / Modules
- * CASS - Cassette Utilities
- * CAT - Cataloging Programs
- * CSGD - CSGD Files
- * DATA - Data Base Programs
- * DEMO - Demo Programs
- * DSKU - Disk Utilities
- * EDUC - Educational Programs
- * FORT - Forth Routines
- * FTRN - Fortran Routines
- * GAME - Games
- * GIF - GIF Files
- * GRAP - Graphics Programs
- * GRAX - Graphx Files
- * HARD - Hardware Projects
- * HDAY - Holiday Programs
- * IBM - TI-99/4A To IBM Format
- * LISP - LISP Routines
- * LOGK - Logic Games
- * LOGO - LOGO Routines
- * LPEN - Light Pen Programs
- * MAC - MacPaint Files
- * MENU - Menu Programs
- * MIDI - MIDI Music Files
- * MISC - Miscellaneous Programs
- * MUSC - Music Programs
- * PASL - Pascal Routines
- * PER - Personal Programs
- * PP99 - Page Pro 99 Files
- * PRK - Personal Record Keeping
- * RADV - Role-Playing Adventures
- * RLE - MAX-RLE Files
- * TADV - Text Adventures
- * TEII - TEII Programs
- * TEXT - Text Files
- * TIA - TI Artist Files
- * TIB - TI-Base Files
- * TIMP - TI Multiplan Files
- * TIPS - TI Print Shop Files
- * TOD - Tunnels of Doom Games
- * UTIL - Utility Programs
- * XB - Extended BASIC Routines

PROGRAM	SOURCE	MEDIA	CODES	MOD	TYPE	COMMENTS
40 COLUMN UTILITIES	BRAD SNYDER	D0086	FM546	X/B	XB	PROGRAMMING AID FOR XB PROGRAMMERS
99-CALC V.8.0	PHIL BARNES	D0095	FM131	X/B	UTIL	AN ELECTRONIC SPREADSHEET PROGRAM
99CUG DISK - 11/1993	ATLANTA 99'ERS	D0048	PM716	X/B	HDAY	THIS DISK CONTAINS "NOVEMBER" PROGRAMS
ADVENTURE COPIER	RANDY BAXTER	D0055	CS015	E/A	ADVU	USE TO COPY ADVENTURE MODULE GAMES
ADVENTURE OF BIGFOOT	CURTIS BORDERS	D0074	FS034	ADV	ADV	ADVENTURE MODULE GAME
ARCHIVER III - V.3.02B	BARRY BOONE	D0038	FS033	E/A	UTIL	USE TO ARCHIVE AND UNARCHIVE DISK FILE
ARCHIVER III - V.3.04	BARRY BOONE	D0048	FS033	E/A	UTIL	USE TO ARCHIVE AND UNARCHIVE DISK FILE
ARTIST ENLARGER - V.2.5	HOWARD UMAN	D0044	FM062	X/B	TIA	USE TO ENLARGE AND REDUCE ARTIST FILES
BADWALLS	TESIO SOFTWARE	D0085	CM068	X/B	GAME	ARCADE TYPE GAME - USES KEYBOARD
BASIC ASSEMBLER TUTORIALS - #1	STEVEN PEACOCK	D0099	PM338	X/B	ASSM	INCLUDES ALL FILES FOR TUTORIALS 1-8
BASIC ASSEMBLER TUTORIALS - #2	STEVEN PEACOCK	D0091	PM345	X/B	ASSM	INCLUDES ALL FILES FOR TUTORIALS 9-16
BASIC ASSEMBLY	BARRY TRAVER	D0050	PM348	E/A	ASSM	ASSEMBLY PROGRAMS - MICROPENDIUM 90/91
BIG TEXAS SPY ADVENTURE, THE	SYDNEY MICHEL	D0072	FM143	X/B	TADV	A TEXT ADVENTURE GAME
BIO+	TERRY STAPH	D0100	PM151	X/B	PER	EXCELLENT BIORHYTHM-TYPE PROGRAM
BOOT	JOHN A. JOHNSON / MUG	D0052	FM159	X/B	UTIL	USE TO BOOT FILES FROM A MENU
C99 3D TIC TAC TOE	CLINT PULLEY	D0096	PM052	X/B	GAME	C99 3D TIC TAC TOE GAME
C99 BOX DEMOS	CLINT PULLEY	D0096	PM031	X/B	DEMO	C99 BOX DEMOS
C99 EXPANDED LISTING V.1.1	CLINT PULLEY	D0096	PM014	X/B	C99	USE TO LIST C99 & ASSEMBLY PROGRAMS
C99 GRAPHICS DEMO	CLINT PULLEY	D0096	PM105	X/B	DEMO	C99 GRAPHICS DEMO
C99 INVADERS	CLINT PULLEY	D0096	PM037	E/A	GAME	C99 INVADERS GAME
C99 ROUTINES	TOM BENTLEY	D0097	PM291	X/B	C99	C99 PROGRAMMING ROUTINES
C99 TEXT FILE ARCHIVER V.1.2	CLINT PULLEY	D0096	PM108	X/B	C99	C99 PROGRAM USED TO ARCHIVE TEXT FILES
CALENDAR PROGRAMS FOR THE TI	RICHARD J. BAILEY	D0095	FM153	X/B	UTIL	VARIOUS CALENDAR PROGRAMS FOR THE TI
CASSETTE MASTER	M.V.N.C.H.	D0036	PM615	X/B	CASS	THIS DISK CONTAINS CASSETTE UTILITIES
CASTLE DAVID	SOURCE UNKNOWN	D0066	PM257	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
CASTLE HALLWAYS	PATRICK CROSBIE	D0070	PS029	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
CASTLE MYGLOUG	JOHN L. LARSON	D0067	PM162	X/B	TADV	A TEXT ADVENTURE GAME
CATACOMBS	WERNER BROTHERS	D0056	PM119	BAS	RADV	A ROLE-PLAYING ADVENTURE GAME

CAVE PAZE	JON DODD	00057	PS020	BAS	TADV	A	TEXT ADVENTURE GAME
CHRISTMAS - 1990	B.C. 99'ERS	00043	PM098	X/B	HDAY		THIS DISK CONTAINS MUSIC AND GRAPHICS
CLASSIC ADVENTURE	SOURCE UNKNOWN	00060	PM199	E/A	TADV	A	TEXT ADVENTURE GAME - RUNS IN BASIC
CLUELESS	ED SANDERS	00057	PS030	BAS	TADV	A	TEXT ADVENTURE GAME
COLOSSAL CAVE - PARTS 1 & 2	CIS 72257.3722	00075	PM107	ADV	ADV		ADVENTURE MODULE GAME
COMPUTORAMA	RUSTY	00082	PS021	ADV	ADV		ADVENTURE MODULE GAME
CONTRACT BRIDGE - V.3.01	J. H. BULL	00092	FM441	X/B	GAME	BRIDGE GAME - INSTRUCTIONS ON DISK	
CSI*INDEX	JOSEPH E. BARTLE	00099	FM058	BAS	CASS	USE TO FIND CASSETTE PGMS AUTOMATICALLY	
CSSD LABEL MAKER - V.1.1	STEVE HOSHIELD	00045	FM425	X/B	CS6D	ARCHIVED DISK - MUST UNARCHIVE TO USE	
DEATHSHIP - COPY 1	AARDVARK	00057	PS036	BAS	TADV	A	TEXT ADVENTURE GAME
DELIVER THE CAKE!	SOURCE UNKNOWN	00058	PS040	BAS	TADV	A	TEXT ADVENTURE GAME
DEVIL'S DUNGEON	RALPH NEWKOLD	00057	PS029	BAS	RADV	A	ROLE-PLAYING ADVENTURE GAME
DISASTER	GERRY	00076	PS031	ADV	ADV		ADVENTURE MODULE GAME
DISCOVERY AT JUNE LAKE	KURT BROWNING	00079	PS048	ADV	ADV		ADVENTURE MODULE GAME
DISK PRINTER	NORTHERN NEW JERSEY 99'ERS	00051	PM096	X/B	UTIL	PRINTS DIRECTORIES, ENVELOPES & LABELS	
DISK UTILITIES - V.4.0A	JOHN BIRDWELL	00053	FM274	X/B	UTIL	DISK MANAGER UTILITIES PROGRAM	
DM1000 - V.6K3	TOM LIDSTONE & RICK GRISSOM	00099	PM107	X/B	UTIL	DISK MANAGER UTILITIES PROGRAM	
DOM #34	DOWNEAST 99'ERS	00046	PM142	X/B	LPEN	THIS DISK CONTAINS LIGHT PEN PROGRAMS	
DOM #37	DOWNEAST 99'ERS	00047	FM309	X/B	UTIL	THIS DISK CONTAINS UTILITY PROGRAMS	
DOORS TO EDEN, THE - PARTS 1&2	DELETHUM COMPANY	00077	FM105	ADV	ADV		ADVENTURE MODULE GAME
DUNE	SOURCE UNKNOWN	00084	PS052	TOD	TOD		TUNNELS OF DOOM GAME
EASLOAD	PARAGON COMPUTING	00094	FM314	X/B	XB	LOADS E/A #5 FILES IN EXTENDED BASIC	
ELIZA - W/40 COLUMN UTILITIES	BRAD SNYDER	00086	CM058	X/B	LOGK	AN ARTIFICIAL INTELLIGENCE GAME	
ENHANCED DISPLAY PACKAGE V.2.2	PARAGON COMPUTING	00093	FM355	X/B	XB	PROGRAMMING AID FOR XB PROGRAMMERS	
ESCAPADE	SOURCE UNKNOWN	00062	PS046	X/B	TADV	A	TEXT ADVENTURE GAME
ESCAPE FROM MARS - COPY 1	ED STERNBERG	00070	PS046	X/B	TADV	A	TEXT ADVENTURE GAME
ESCAPE FROM MARS - COPY 2	SOURCE UNKNOWN	00070	PS050	X/B	TADV	A	TEXT ADVENTURE GAME
ET AT SEA	TEXAS INSTRUMENTS	00085	CM115	X/B	GAME	GUESSING GAME - KNOW YOUR COUNTRIES	
ET GO HOME	TEXAS INSTRUMENTS	00085	CM084	X/B	GAME	FROGGER-TYPE ARCADE GAME	
FATHOM	TEXAS INSTRUMENTS	00085	CM111	X/B	GAME	ARCADE GAME	
FUNNELWEB - V.4.13 - 80 COL.	TONY & WILL MCGOVERN	00099	FM102	X/B	UTIL	NEW EE AND ED FILES FOR 80 COLUMN USE	
FUNNELWEB - V.4.21 - 40 COL.	TONY & WILL MCGOVERN	00088	FM571	X/B	UTIL	ARCHIVED DISK - MUST UNARCHIVE TO USE	
FUNNELWEB - V.4.21 - 80 COL.	TONY & WILL MCGOVERN	00088	FM145	X/B	UTIL	ARCHIVED DISK - MUST UNARCHIVE TO USE	

FUNNELWEB - V.3.0 - 40 COLUMNS	TOMY & WILL MCGOVERN	00020	FM327	X/B	UTIL	EUROWRITER VERSION - USE WITH V.4.4
FUNNELWEB - V.5.0 - 80 COLUMNS	TOMY & WILL MCGOVERN	00021	FM660	X/B	UTIL	EUROWRITER VERSION - USE WITH V.4.4
GET THE GOLD!	SOURCE UNKNOWN	00068	PM059	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
GNOME	SOURCE UNKNOWN	00062	PS098	X/B	TADV	A TEXT ADVENTURE GAME
GREAT AVOCADO ADVENTURE V.1.2	G & T SOFTWARE	00078	PS049	ADV	ADV	ADVENTURE MODULE GAME
GRAM MASTER	CHARLES A. BRAND	00018	FM040	E/A	UTIL	USE TO LOAD AND SAVE GRAM FILES
HALLOWEEN	MARK WACHOLTZ	00014	FM356	X/B	HDAY	CONTAINS TEXT, GRAPHICS, MUSIC & SPEECH
HIGH ADVENTURE	TODD COE	00057	PS046	BAS	TADV	A TEXT ADVENTURE GAME
HOBBIT	SOURCE UNKNOWN	00069	PM046	X/B	TADV	TYPE CALL FILES (1) BEFORE LOADING
INFOCOM RAPID LOADER V.2.0	RAY KAZNER	00054	FM311	X/B	ADVU	USE TO LOAD INFOCOM ADVENTURES - FAST
IT'S A JUNGLE OUT THERE	ALBERT L. ALLEN	00057	PS024	BAS	RADV	A ROLE-PLAYING ADVENTURE GAME
LABEL MACHINE, THE	JOSEPH E. BARTLE	00098	FM358	X/B	UTIL	USE TO MAKE DISK LABELS
LOGO FILES	SOURCE UNKNOWN	00044	PM121	L60	LOGO	THIS DISK CONTAINS 5 LOGO PROGRAM FILES
LOST GOLD - REVISION A	RAY'S KOMPUTAR WORKS	00080	FS042	ADV	ADV	ADVENTURE MODULE GAME
MAIL LIST	HARRY ALLSTON	00099	PM070	X/B	UTIL	MAIL LIST PROGRAM
MATILDA'S DILEMMA - "BONDO"	BUFFALOCHIP SOFTWARE	00081	PS053	ADV	ADV	ADVENTURE MODULE GAME
MISSING LINK DEMO DISK, THE	TEXAMENTS	00087	PM297	X/B	DEMO	VERY IMPRESSIVE XB PROGRAMMING AID
MONSTER COMBAT - COPY 1	LEE CHAPEL	00057	PS018	BAS	RADV	A ROLE-PLAYING ADVENTURE GAME
MONSTER COMBAT - COPY 2	SOURCE UNKNOWN	00057	PS038	BAS	RADV	A ROLE-PLAYING ADVENTURE GAME
MOON SURVIVAL ADVENTURE	SOURCE UNKNOWN	00064	PS036	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
MS ADVENTURE SERIES, THE	MIKE STEWART	00061	FM352	X/B	TADV	A TEXT ADVENTURE GAME
MURDER IN THE MANSION	JACK SUGHRUE	00058	PS013	BAS	TADV	A TEXT ADVENTURE GAME
MURDER MYSTERY!	SOURCE UNKNOWN	00070	PS026	X/B	TADV	A TEXT ADVENTURE GAME
MYSTERY AT RAVEN MOUNTAIN	KEITH BAJURA	00059	PM121	TE2	TADV	BASIC ADVENTURE GAME UTILIZING SPEECH
NASTY	CHRIS LANG	00073	FM104	X/B	TADV	AN ADVENTURE GAME OF A DIFFERENT SORT
NEW QUEST	SOURCE UNKNOWN	00070	PS044	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
NEWSLETTER EDITOR/PRINTER	ART GIBSON	00038	FM285	X/B	UTIL	ARCHIVED DISK - MUST UNARCHIVE TO USE
NOMAD - COPY 1	SOURCE UNKNOWN	00070	PS034	X/B	TADV	A TEXT ADVENTURE GAME
NOMAD - COPY 2	SOURCE UNKNOWN	00070	PS040	X/B	TADV	A TEXT ADVENTURE GAME
ONLINE GRAPEVINE #1 05/1991	VON RICKY OF P.U.G.	00011	PM358	TIW	TEXT	THIS DISK CONTAINS VARIOUS DV80 FILES
ONLINE GRAPEVINE #2 06/1991	VON RICKY OF P.U.G.	00012	PM354	TIW	TEXT	THIS DISK CONTAINS VARIOUS DV80 FILES
ONLINE GRAPEVINE #3 09/1991	VON RICKY OF P.U.G.	00013	PM356	TIW	TEXT	THIS DISK CONTAINS VARIOUS DV80 FILES
ONLINE GRAPEVINE #4 10/1991	VON RICKY OF P.U.G.	00014	PM713	TIW	TEXT	THIS DISK CONTAINS VARIOUS DV80 FILES

ONLINE GRAPEVINE #5 11/1991	VON RICKY OF P.U.G.	D0015	PM355	TIW	TEXT	THIS DISK CONTAINS VARIOUS DV80 FILES
ONLINE GRAPEVINE #6 12/1991	VON RICKY OF P.U.G.	D0016	PM287	TIW	TEXT	THIS DISK CONTAINS VARIOUS DV80 FILES
ONLINE GRAPEVINE #7 01/1992	VON RICKY OF P.U.G.	D0017	PM356	TIW	TEXT	THIS DISK CONTAINS VARIOUS DV80 FILES
ONLINE GRAPEVINE #8 02/1992	VON RICKY OF P.U.G.	D0018	PM358	TIW	TEXT	THIS DISK CONTAINS VARIOUS DV80 FILES
ONLINE GRAPEVINE #9 03/1992	VON RICKY OF P.U.G.	D0019	PM339	TIW	TEXT	THIS DISK CONTAINS VARIOUS DV80 FILES
PAGE PRO PICTURES - DISK 1	SOURCE UNKNOWN	D0034	PM357	X/B	PP99	THIS DISK CONTAINS VARIOUS PP99 PICS
PAGE PRO PICTURES - DISK 2	SOURCE UNKNOWN	D0035	PM304	X/B	PP99	THIS DISK CONTAINS VARIOUS PP99 PICS
PARTS OF SPEECH ADVENTURE	JACK SUGHRUE	D0063	PS039	X/B	TADV	A TEXT ADVENTURE GAME
PHANTOM OF BLACKMOORE CASTLE	INSTRUMENTAL SOFTWARE SYSTEMS	D0065	PM101	X/B	TADV	A TEXT ADVENTURE GAME
POLAR TREK	RICK KELLOGG	D0070	FS051	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
PRINT UTILITIES	JOHN WILLFORTH	D0100	PS027	X/B	UTIL	THIS DISK CONTAINS MANY PRINT UTILITIES
PYRAMID	SOURCE UNKNOWN	D0063	PS044	X/B	TADV	A TEXT ADVENTURE GAME
QUEST	W. J. TOMCANIN	D0057	PS037	BAS	TADV	A TEXT ADVENTURE GAME
QUEST 99/4	SOURCE UNKNOWN	D0063	PS039	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
QUEST, THE	JIM BECK	D0071	FM226	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
QUESTSWORD	SOURCE UNKNOWN	D0063	PS046	X/B	TADV	A TEXT ADVENTURE GAME
RAISE QUEST	SOURCE UNKNOWN	D0063	PS046	X/B	TADV	A TEXT ADVENTURE GAME
RIDGEMONT HIGH	SABOTAGE SOFTWARE	D0090	PS042	ADV	ADV	ADVENTURE MODULE GAME
SANDWICH	BRUCE HARRISON	D0040	PM055	X/B	UTIL	CONVERTS E/A #3 FILES TO E/A #5 FILES
SCREEN DUMP	DANNY MICHAEL	D0037	PM330	X/B	UTIL	USE TO DUMP SCREENS TO A PRINTER
SEARCH FOR THE LOST DUTCHMAN	PAM DUSEK	D0062	PS063	X/B	TADV	A TEXT ADVENTURE GAME
SHIPWRECKED	L. SEARCY & L. PIERCE	D0063	PS035	X/B	TADV	A TEXT ADVENTURE GAME
SMURF ADVENTURE, THE	SOURCE UNKNOWN	D0064	PS037	X/B	TADV	A TEXT ADVENTURE GAME
STAR TREK ALBUM	KEN GILLILAND	D0042	FM335	X/B	MUSC	THIS DISK CONTAINS MUSIC AND GRAPHICS
STELLAR EXPLORER	DAN FARROW IV	D0062	PS044	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
SUPERMAN	SOURCE UNKNOWN	D0058	PS041	BAS	RADV	A ROLE-PLAYING ADVENTURE GAME
SWORDQUEST	SOURCE UNKNOWN	D0064	PS046	X/B	TADV	A TEXT ADVENTURE GAME
SWORDS AND SORCERY	SAM MOORE JR.	D0064	PS046	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
TEXTLOADER	PARAGON COMPUTING	D0094	FM273	X/B	UTIL	READS DV80 FILES & SAVES AS XB PROGRAM
TI-BASE TUTORIALS - DISK A	MARTIN SMOLEY	D0001	PM356	X/B	TIB	INCLUDES ALL FILES FOR TUTORIALS 1-2-3
TI-BASE TUTORIALS - DISK B	MARTIN SMOLEY	D0002	PM352	X/B	TIB	INCLUDES ALL FILES FOR TUTORIAL 4
TI-BASE TUTORIALS - DISK C	MARTIN SMOLEY	D0003	PM358	X/B	TIB	INCLUDES ALL FILES FOR TUTORIALS 5-6
TI-BASE TUTORIALS - DISK D	MARTIN SMOLEY	D0004	PM352	X/B	TIB	INCLUDES ALL FILES FOR TUTORIALS 7-8-9

INTERSE TUTORIALS - DISK C	MARTIN SMOLEY	00005	PM357	X/B	TIB	INCLUDES ALL FILES FOR TUT. 98-10-11-12
TI-BASE TUTORIALS - DISK F	MARTIN SMOLEY	00006	PM341	X/B	TIB	INCLUDES ALL FILES FOR TUTORIALS 13-14
TI-BASE TUTORIALS - DISK G	MARTIN SMOLEY	00007	PM351	X/B	TIB	INCLUDES ALL FILES FOR TUT. 15-16-17-18
TI-BASE TUTORIALS - DISK H	MARTIN SMOLEY	00008	PM358	X/B	TIB	INCLUDES ALL FILES FOR TUTORIAL 19
TI-BASE TUTORIALS - DISK I	MARTIN SMOLEY	00009	PM357	X/B	TIB	INCLUDES ALL FILES FOR TUT. 20-21-22-23
TI-BASE TUTORIALS - DISK J	MARTIN SMOLEY	00010	PM243	X/B	TIB	INCLUDES ALL FILES FOR TUTORIALS 24-25
TIME CALC	BRUCE HARRISON	00041	PM212	X/B	UTIL	USE TO DO CALCULATIONS INVOLVING TIME
TIPS - V.1.8	RON WOLCOTT	00022	PM403	X/B	TIPS	A COMPLETE GRAPHICS PACKAGE - MANY PICS
TIPS MANIPULATOR - V.2.1	PATRICK POWELL	00023	PM176	X/B	TIPS	USE TO RENAME AND SORT TIPS PICS
TIPS MANIPULATOR - V.3.0	PATRICK POWELL	00024	PM116	X/B	TIPS	USE TO RENAME AND SORT TIPS PICS
TIPS PICTURES - CHRISTMAS	ED MACHONIS	00033	PM134	X/B	TIPS	THIS DISK CONTAINS VARIOUS TIPS FILES
TIPS PICTURES - DISK 01 - PP	PATRICK POWELL	00031	PM343	X/B	TIPS	ARCHIVED DISK - MUST UNARCHIVE TO USE
TIPS PICTURES - DISK 02 - PP	PATRICK POWELL	00032	PM305	X/B	TIPS	ARCHIVED DISK - MUST UNARCHIVE TO USE
TIPS PICTURES - DISK 07 - A/B	NUTMEG 99'ERS	00025	PM622	X/B	TIPS	ARCHIVED DISK - MUST UNARCHIVE TO USE
TIPS PICTURES - DISK 08 - A/B	NUTMEG 99'ERS	00026	PM457	X/B	TIPS	ARCHIVED DISK - MUST UNARCHIVE TO USE
TIPS PICTURES - DISK 09 - A/B	NUTMEG 99'ERS	00027	PM551	X/B	TIPS	ARCHIVED DISK - MUST UNARCHIVE TO USE
TIPS PICTURES - DISK 10 - A/B	NUTMEG 99'ERS	00028	PM667	X/B	TIPS	ARCHIVED DISK - MUST UNARCHIVE TO USE
TIPS PICTURES - DISK 11 - A/B	NUTMEG 99'ERS	00029	PM554	X/B	TIPS	ARCHIVED DISK - MUST UNARCHIVE TO USE
TIPS PICTURES - DISK 12 - A/B	NUTMEG 99'ERS	00030	PM484	X/B	TIPS	ARCHIVED DISK - MUST UNARCHIVE TO USE
TOMB OF THE GRAY ELF	JOHN STEPHENS	00083	FS040	ADV	ADV	ADVENTURE MODULE GAME
TREASURE QUEST	CHRIS BOBBITT	00062	PS048	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
TRISTAN UND ISOLDE	KEN GILLILAND	00043	FM494	X/B	MUSC	THIS DISK CONTAINS MUSIC AND GRAPHICS
TWELVE DUNGEONS ON RENZAK!	RAY KAZMER	00063	FS068	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
ULTIMATE ACCEPT AT, THE	BRUCE HARRISON	00039	PM206	X/B	XB	PROGRAMMING AID FOR XB PROGRAMMERS
VALLEY, THE	SOURCE UNKNOWN	00064	PS078	X/B	RADV	A ROLE-PLAYING ADVENTURE GAME
WELCOME TO MADAM FIFI'S	GARY TAYLOR	00062	PS034	X/B	TADV	A TEXT ADVENTURE GAME
WELCOME TO SHERLOCK'S HOME	SOURCE UNKNOWN	00063	PS037	X/B	TADV	A TEXT ADVENTURE GAME

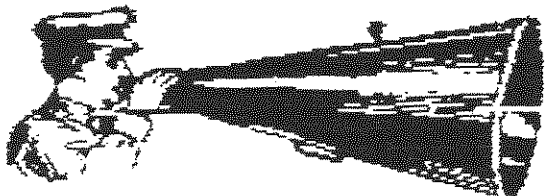


West Penn 99'ers
High Game Scores 09/94

Game	Score	Comments	Date	Club Member's Name
Backsteine	141810		03-26-94	Lynn Gardner
Bigfoot	100850	Screen 30	11-01-93	Frank Zic
Burgertime	82600	Pattern 21	09-04-85	Mickey Cendrowski
Burger Builder	1000000	Pattern 99 *Never Runs Out* of Pepper		Eleanor Zic
Centipede	301930		01-08-87	Mickey Cendrowski
Dig Dug	262460			Frank Zic
Entrapment	3668	Level 4	11-01-93	Frank Zic
Hustle	Won 52	Lost 27 Tied Once		Eleanor Zic
Jumpy	131900	Pattern 21		Eleanor Zic
Micro Pinball	1776500		05-18-87	Norm Rokke
Midnite Mason	27100		11-01-93	Frank Zic
Minefield	0:00:01	Level A	08-14-94	Norm Rokke
	0:00:05	Level B	08-14-94	Norm Rokke
	0:00:12	Level C	08-14-94	Norm Rokke
	0:00:31	Level D	08-14-94	Norm Rokke
	0:00:47	Level E	08-14-94	Norm Rokke
	0:01:27	Level F	08-14-94	Norm Rokke
	0:02:26	Level G	08-14-94	Norm Rokke
	0:02:36	Level H	08-14-94	Norm Rokke
	0:03:56	Level I	08-14-94	Norm Rokke
	0:04:27	Level J	08-14-94	Norm Rokke
Munchman	202170	Level 37	09-11-87	Paul Brock Sr
Pacman	153000	Level 17	09-10-87	Gary Taylor
Parsec	47300	Level 3	09-13-87	Mickey Cendrowski
TI Invaders	15930		09-11-87	Paul Brock Sr
TI Tris	2208		11-01-93	Frank Zic
Tombstone City	23560	Level 21 Master	09-11-87	Paul Brock Sr
Treasure Island	16800	Level 4	08-18-94	Mike Cendrowski

FOR THE RECORD - by FRANK N. ZIC

Mickey started the August meeting at 7:18 PM, not bad for a girl. Really she was the first one in the building. Many surprises were in store for us this evening. As much a surprise as anything was that Mickey drank a DIET COKE, boy will I get in trouble for reporting this tid-bit. Some behind the scenes maneuvering was going on about the soft drink and the fact that Mickey was coerced into running for president again next year. I don't think they had to twist too-too hard after Norm Rokke said that he would do a demo at each of the meetings. Mickey has been president of our TI club for six years and served as V-Pres. for two years. It has truly been a pleasure for me to work with this talented lady. My notes seem to be in disarray but I'll probably cover all the bases eventually. Lynn Gardner gave a favorable treasurer's report. Her better half or worst half (depending if you are male or female) or at least the other half, Art, gave a report of all the nice items the club has for sale. He said re-inking would be available at the next meeting. The next newsletter will be larger than normal, combining the July and August reports. The Altman fairware list from the South West 99ers was discussed and passed around the room. I know a little secret to tell Mickey now that the meeting is over, there was a show going on behind her the whole time she conducted the meeting. Her husband Mike shook his head No whenever she said Yes and vice versa. The TI to PC emulator program has not been released yet. Norm covered the MICROpendium quite thoroughly as usual. John Whelan thanked those that took library disks and reported on their contents. Those assisting were Bill Vorp, Jim Peters, Lynn Gardener, Dick Ohi and Norm Rokke. John mentioned that there are now 513 disks in the library of which a little over 100 have been cataloged with comments. You're doing a fine job' John. Let's keep giving him the support he needs. Another pleasant surprise were the really nice gifts offered in the raffle drawing. A \$20 WICO track ball type controller, a full box of tractor feed computer paper, a 5 1/4 inch and a 3 1/2 inch disk case, a silver marking pen and the program Artist Fonts which Norm demoed. He made up printed copies of the results of the program and explained their contents and passed around the papers. All in all a very nice meeting. Now to the biggest surprise of the meeting, Mickey said that she was seriously thinking about taking up a HARDWARE project. When she completes this project, and I'm sure she will, she will no longer be able to say, I don't do hardware projects. Will her horizons never diminish? Well in closing as usual, May the good 4's be with you.



THE RULES!!

From Jack Bogut
WISH-99.7 FM

Author unknown
(In other words,
don't blame me!)

The FEMALE makes all THE RULES.
THE RULES are subject to change at any time
without prior notice.

No male can possibly know all the RULES.
If the female suspects the male knows all
THE RULES, she must immediately change some or
all of THE RULES.

1. The FEMALE is never wrong!
If the FEMALE is wrong it is due to a
misunderstanding which was a direct result of
something the male did or said wrong. The male
must apologize immediately for causing said
misunderstanding.

2. The FEMALE may change her mind at
any time. The male may never change his mind
without the express written consent of the
FEMALE.

3. The FEMALE has every right to be
angry or upset at any time. The male must
remain calm at all times...unless the FEMALE
wants him to be angry or upset.

The FEMALE must, under no
circumstances, let the male know whether or
not she wants him to be angry and/or upset.
The male is expected to mind-read at all times.

4. The FEMALE is ready when she is
ready. The male must be ready at all times.

5. Any attempt to document THE RULES
could result in bodily harm.

Any male who doesn't abide by THE RULES can't
take the heat, lacks backbone and is a WIMP!

6. If the FEMALE has PMS, all the
THE RULES are null and void.



As a charter member of the West Penn 99'ers, I, Joe Ekl, ask, "Can a TI-99/4A help me find a covered bridge when I'm cruising in Rob's 69 Camaro?" As you guessed, I like computers, photographing covered bridges, classic cars, and activities with my family and friends.

Going to the computer fairs and shows in Chicago, Boston, Lima, Canada, New York, and New Jersey has taught me a lot about the workings of a computer. But the West Penn 99'ers has been the biggest help of all. The members are great!

My wife Fran and I roam the rural areas when we have time to search for a picturesque covered bridge. Someday, I hope to have a wall full of many different bridge pictures.

I also belong to E.C. Cruisers, a classic and antique car club, which meets at the Grandview Firehall in Jeannette. This allows me many opportunities to roam the car shows and reminisce.

One of our major family events, the annual reunion at Boyce Park in Monroeville, is coming up. Each family takes a game and we try to earn points to win the trophy for the year. It's great because all of my children will be here: Debbie from Manassas, VA, with her husband and son; Joe, Jr. from Rochester Hills, MI, and his wife and two sons; Randy from Lake Zurich, IL, with his wife (expecting twins) and son; and Rob from here.

As you can see, I like to keep busy and I am looking forward to retirement, someday, from General Motors, where I have been employed for 39+ years so far. Then I can use my TI more & more often!

LYNN GARDNER

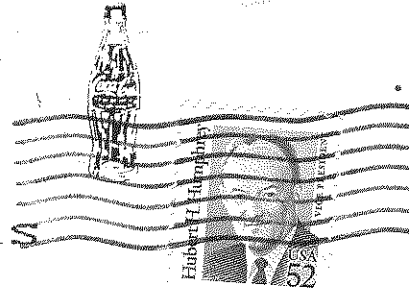
I was born here in Pittsburgh and have lived here all my life. I worked as a secretary at Westinghouse until our children were born, and have worked for the last five years or so as a church secretary.

I'm married to Art Gardner (treasurer of PUG and chief Coke promoter). Art and I have been TI'ers since 1983. We each have our own systems, plus we set one up for my use at church. I still use it for my financial reports (as treasurer of West Penn) and genealogy records.

I've gotten great enjoyment from the TI over the years and have learned a lot from it. It's been a lot of fun learning the ins and outs of word processing, and I find playing with data bases to be so satisfying -- getting all kinds of information all organized in different ways. One of my greatest sources of fulfillment on the TI, though, has to be have been adventure-game writing. Mickey and I spent many both happy and frustrating hours on the computer and telephone brainstorming, and writing and rewriting sections of text adventures. And, of course, the most important thing I've learned from West Penn is:



COKE IS IT



WEST PENN 99 CERS

C/O MICKEY CENDROWSKI
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RUSSELLTON, PA 15076

ADDRESS CORRECTION REQUESTED



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