



- 012 NIM & CAMEL  
Two games adapted by Mike O'Regan
- 013 OBSTACLE COURSE  
Move your car through the course to  
finish line. An excellent program.
- 014 GOLF  
A John Ashley game. Guess where your  
joystick sends your ball
- 015 STARFIGHTER  
Shoot down your star opponent
- 016 THE BUG  
Play against the computer
- 017 NUMBER GUESS  
Guess a number !!
- 018 SPACE INVADERS  
*Not the arcade version, but will keep  
you amused.*
- 019 STAR TREK  
The original computer Space Game
- 020 THE GRID  
*A challenging game with excellent  
graphics.*
- 021 BULLSNCOWS  
A version of Mastermind based on words
- 022 TAX COLLECTOR  
A game against the computer's ability to pick  
factored numbers
- 023 GOLF  
A John Ashley program. Play golf with the TI joystick
- 024 MATCH-UP  
Hidden shapes on the board need to be found
- 025 MASTERMIND  
Play Mastermind in the range of TI colours.  
A Richard Mann program
- 026 REBOUND  
Game for 2. Arrows fly and the first one with 10  
points wins
- 027 NASTIES  
Avoid the nasties and survive
- 028 CAPTURE  
Game of logic that involves the capture of the enemy  
ship - not its destruction
- 029 ANTI AIRCRAFT GAME  
*Shoot down the enemy aircraft.  
Quite fast graphics.*
- 030 CRAZY LINES  
2 players - don't go out of bounds or cross your  
opponent's line
- 031 GUNNER  
*Find the right elevation for your gun  
or get zapped.*







EDUCATIONAL

- 300 CLOCK  
Turns your 99/4 into a digital clock
- 301 ARITHMAGRAPHS  
Solve arithmetic problems in pictorial form
- 302 VOCABULARY TEST  
For the High School or College student
- 303 TIME CLOCK  
Pre-School lesson in telling the time
- 304 SIGMA  
Adds all integers from a minimum to a maximum number
- 305 LIFE EXPECTANCY  
Check your life style
- 306 CALENDAR  
A calendar for year by month
- 307 LARGE CHARACTERS  
Large character set
- 308 FLAGS  
Learn the flags of 10 nations
- 309 LIFE  
Populations come, grow and go
- 310 WATCH  
Talking calculator for the blind
- 311 HP41C 7 PC1211  
Translate programs for your calculator
- 312 JULIAN & GREGOPIAN DATE  
Find the Julian day and the day of the week  
for dates 1918 to 2100

B

312 *Electronics Tutorial*

BUSINESS

- 400 FINANCIAL MATHS  
Great for working with interest and annuities
- 401 CHEQUE BOOK  
Check the balance on your cheque book
- 402 RECEIPT EXPENSES  
File receipts expenses on tape or disc
- 403 TEEPEETEXPRO  
418 adapted for use with the Thermal Printer
- 404 LINEAR REGRESSION  
Another Poole program
- 405 MESSAGE  
Record messages for your friends
- 406 ADDRESSES  
File names, addresses and phone numbers on a  
single disc
- 407 PETROL CONSUMPTION  
Work out your own energy consumption

408 ESTATE  
Evaluation for estate tax purposes

409 STOCK RECORDS  
List transactions, holdings, etc.

410 DISK CATALOGUE  
*Check what is on your disc.*

411 STOCK TRENDS & REPORT  
Very professional job

412 RETAINING WALL  
Design a retaining wall to stop your garden  
sliding into the road.

413 DIVISION  
DIVISION TO N NUMBER OF PLACES.

414 P.E.R.T.  
Program evaluation & review technique

415 C.P.M.  
Critical Path Method - used in conjunction with  
P.E.R.T.

416 FAST SORT ROUTINE  
Sort 100 items in 47 secs.

417

418 WORD PROCESSOR  
Allows upper and lower case characters and has  
editing facilities

419

420 CONVERSIONS  
This program will convert all metric functions

421

422

423

424

425 CONVENTIONAL LOAN ANALYSIS  
You input the interest, insurance, etc.  
Get a printed report

426

427

428

429 HOUSE COST  
Helps you design a house and then cost it

430

431 STOCK TRANSACTIONS  
Use data statements to track stock

