

K3 TI USERS GROUP
PO BOX 1941
KANKAKEE ILL 60901



NEXT MEETING

AUGUST 17 1985

1pm 'til 4pm

BOURBONNAIS

MUNICIPAL CENTER



HOPE TO SEE YOU THERE!

EDITORS PAGE
Beverly Cook-Editor
August, 1985

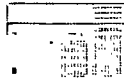
Welcome to August! So far we have had a very nice summer. Hope it continues to be nice. I want to thank Mark Harms for picking up the pieces and helping me with this month's newsletter. An unexpected hospital stay really put me behind schedule and Mark dove in and rescued me. Thanks, Mark!

Our August meeting will feature a demo of a C-64 by Joseph Rock. Joe is a member of the Kankakee Hackers, who uses our BBS regularly. Joe will demo a few programs and then answer any questions. Invite your friends!

Our BBS is working good and has been well received. Mark "sat" Joe through the board. Quite a few Commodore people have been using our board lately. I recently made my step up to telecommuting and after a few "boo-boos", I am finding my way around a little easier. We received a tip for disconnecting "call waiting" while using a modem. In this way, you won't get kicked off the modem when someone else calls your number.

Well, I am a bit behind on news so I will end saying I hope to see you at our meeting.

```
#####  
#  
# Chairman          Mark Harms    #  
# Vice Chairman    Bruce Shearer #  
# Secretary         George Lemcotis #  
# Treasurer        Glen Flowers  #  
# Membership       Jim Johnston   #  
# Librarian        Richard DeFoss  #  
# Newsletter       Beverly Cook   #  
#  
#####
```



MUSICAL MOMENTS



```
1 CALL CLEAR
2 CALL COLOR(5,16,2)
3 CALL COLOR(6,16,2)
4 CALL COLOR(7,16,2)
5 CALL COLOR(8,16,2)
6 CALL SCREEN(2)
7 PRINT TAB(6);"RED RIVER VALLEY": : : : TAB(10);"BY": :TAB(10);"REBEL": :TAB(1
0);"SOFTWARE": : : : : :
8 FOR R=1 TO 2
9 FOR N=1 TO 85
10 READ A,B,C,D
11 CALL SOUND(A,E,O,C,9,D,9)
12 NEXT N
13 DATA 350,293,240,195,350,391,146,240,700,493,146,195,350,493,146,195,350,440,
146,240,350,391,146,240
14 DATA 350,440,146,240,350,391,146,240,350,329,131,195,875,391,164,131,700,391,
164,131,350,293,164,131
15 DATA 350,391,164,131,700,493,146,195,350,391,146,240,350,493,146,195,700,597,
240,195,350,523,146,240
16 DATA 350,493,146,195,1400,440,146,184,700,440,146,184,350,597,220,184,350,523
,146,220,700,493,146,195
17 DATA 350,493,146,195,350,440,146,240,700,391,146,240,350,440,146,240,350,493,
146,195,350,597,164,131
18 DATA 875,523,164,195,700,523,164,195,350,329,131,195,350,329,131,195,700,293,
240,195,350,369,146,240
19 DATA 350,391,146,240,700,440,146,184,350,493,146,220,350,440,146,184,1400,391
,146,240,700,391,146,240
20 DATA 350,293,240,195,350,391,146,240,700,493,146,195,350,493,146,195,350,440,
146,240,700,391,146,240
21 DATA 350,440,146,240,350,391,146,240,350,329,131,195,875,391,164,131,700,391,
164,131,350,293,164,131
22 DATA 350,391,164,131,700,493,146,195,350,391,146,240,350,493,146,195,700,597,
240,195,350,523,146,240
23 DATA 350,493,146,195,1400,440,146,184,700,440,146,184,350,597,220,184,350,523
,146,220,700,493,146,195
24 DATA 350,493,146,195,350,440,146,240,700,391,146,240,350,440,146,240,350,493,
146,195,350,597,164,131
25 DATA 875,523,164,195,700,523,164,195,350,329,131,195,350,329,131,195,350,293,
240,195,350,369,146,240
26 DATA 350,391,146,240,350,440,146,184,350,440,146,184,350,493,146,220,350,440,
146,184,1400,391,146,240
27 DATA 700,391,146,240
28 RESTORE
29 NEXT R
30 CALL CLEAR
```

Library News
By Richard De Roos

The long awaited Public Domain disks arrived last month and are available for \$1.00 a copy. We also have some new modules in the library or should I say not so new. We have 2 copies of Congo Pongo, 2 copies of Burgertime, Moon Mine, Moon Patrol, Rabbit Trails, and G-Bart. Please thank Mark Harris our Chairman and myself for loaning our own modules to the library.

The following people have late rentals and late charges will be applied. So please return them as soon as possible please. For others can have a chance to use them.

Ben Kleeran Assembly book
RS-232 book.
Fred Jacobson's Forth book
Catherine Pias Jungle Hunt
George Lenoette's Assembly book

The library is missing 2 modules from the case. They are Othello and Dig Bug if you have seen them or picked them up by accident please return them. Thank you.

XXXX PROGRAMS IN KD LIBRARY XXXX

Casal.....Game
Diskzen.....Dis/var80 e/a
Hangl:er.....Game
Krazer.....Game
Halla.....Game
Dragon Lair.....Game
Love poster.....Program
Wanted Mine.....Game
Othello.....E/A Game
Poker.....Game
Target.....Game
TV Quiz.....Game
Ace.....Program
Bard Knight.....Game
Disk envelope maker.....Program
Hopper.....Game
Missile Command.....Game
Night of the living dead.....Game
Poker.....E/A Utility
Q-Bit.....E/A Game
Trisecolog.....Program
Western Song.....Music
Dancecade.....Game
Disk manager 1000.....Utility
T.K. Writer.....Utility
Terminal Emulator 3.....E/A Program
Adults Only Disk
Systems Diagnostic Disk

ADVENTURE HINTS
BY JOY FLOWERS

This has been a long month. I have worked on Escherter this month. Not all of this months hints are my own I met a gentleman from the commodore group and he also does adventure hints for his group, his name is Darrell and he was nice enough to let me use some of hints to help out my TI adventurers.

Before I go any farther I would like to see if any of you are interested in an adventure group. this would consist of a once a month or every other month we get together and trade ideas on the adventures, as they say two heads are better than one!!! If any one is interested please call me after 5p.m. and I will see if we can get enough people together that are interested. If you do not want to call and you are on the bbs just leave a message and I will try to get back to you as soon as possible. Let's see if there really are adventure adventurers out there!!!

At the beginning we meet an old hag and she will give you a scroll, throughout the game you will be finding spell scrolls, some will be very important and others will never be needed, and some will be needed more than once. Not all the spells will be able to be memorized so don't forget to write them in your spell book. Just remember to listen to your dreams.....and try to talk to everyone. You will ever meet another adventurer it is very important that he does not get your scrolls. If he does happen to get your scrolls you will have to restart the game either from the beginning or from your last saved place. Don't forget to save your games as often as you feel that is needed. Don't forget that when you write something down you also have the power to erase, but be careful as you know all pencils have a short lived life and so do adventurers....In this adventure you are able to create tunnels and this will be very handy when you need to trap someone!!!!

Well this is just about as far as I was able to get on my own and of course with a little help to Darrell. I am sure by now you know all about commodore and if you do please try not to cheat. These adventures are made to make us think and if you do cheat it takes all of the fun out of using our imaginations. Just try to live a normal day without an imagination, it would be a very boring life. That is why I write this column to give you hints but not answers. If you do need additional help just call and I will do all I can to help.

Well this is all for this month I hope that it is some help to you, and don't forget if you are interested in participating in an adventure group please call or leave a message on the bbs for Joy (877-5009).

Till next month have fun and happy adventuring!!!!

MODEM TALK
BY GLEN FLOWERS

-ORNDY,

Well the board is doing well. New features are an added time clock (it's not a real time clock but set up so we won't have to deal with modem hogs. When a person has been on the board for over approximately 30 minutes, then they will be warned and then kicked off.

your password (I usually get it wrong the first time because I use different passwords on different boards). Still no DOWNLOADING or UPLOADING but time heals all. By the way, if you want to change your password, leave a message to the SYSOP and Mark will take care of it.

I hope you all like the TRIVIA QUIZ (I did.) Another nifty thing about our BBS is our messages. Everything from computers to automobiles are listed as for sale on it. Soon the Daily Journal may become worried!!!

Anyway, this is not my original article. Somehow, Glen the Clutz erased the first half and had to do a rewrite. Needless to say it is nothing like the original. So here goes the rest of my column.

If you are reading this in the newsletter and would like to try the board, it's very simple. First, use a modem. Unless your hearing is very good and you can simultaneously emit a high frequency tone then you may find the BBS a little hard to use. Just dial '937-5222' (not 937-5009, that's my phone number and I really don't want calls at 4:00 .am.). When you hear the tone, turn on your modem or place the receiver in the cradle (whichever applies.). Then the board will take over.

If you are using a TI, choose the DEFAULT feature #3. After you become accustomed to it you may want option #2 but be sure to pick full duplex then change the screen size to 28 columns (this works good if you are using a TV for a monitor and you keep losing characters to the left or right of your screen). As a new user, type "NEW" and you will be asked for your name and address. Then it is time for a password.

(Author's Note: BE CREATIVE BUT NOT DIRTY).

From where you are, this BBS is for all.

Still awaiting DOWNLOADING and private messages, but when we get those we will probably be waiting on something else.

If you have any problems, call Glen at 937-5009. If I can't help, I probably know someone who can. Until the next installment:

MA BELL IS LISTENING!!!!!!

MINUTES OF THE JULY 28 BOARD MEETING

The board meeting was held at Mark Haras' home and was attended by Mark Haras, Ron De Rods, Glen Flowers and Bev Cook.

With only 4 members present, no business was discussed. The August meeting date was decided upon as being Joseph Rock, of the Kankayee Hackers, who will demo his C-64. A Q-A session will be held afterwards with the computer being open for hands on experience.

Mark Haras will provide disks in small quantities at our meetings for those wishing to purchase from our disk library.

The Chicago TI User's Group TI FAIRE will be held November 2 at Triton College.

Due to poor attendance at our meetings, the newsletter will be going bi-monthly to curb copying costs and postage. The SEPT/OCT newsletter will be mailed about the second week of Sept.

MEMBERSHIP NOTES AUGUST 1985

Membership renewals have been doing quite well. We have picked up a few new members recently, also. Do you know anyone with a 99/44 that doesn't know about us? Invite them to a meeting. We can all benefit from the increased interest.

The following people are due for renewal. If you renew by mail, please make your check payable to the K3 USERS GROUP and send it to us. Thanks.

MARILYN BRUBERG 6-85
MARCE SMITH 6-85
VERA ELLIOTT 6-85
JIM JOHNSTON 6-85
DAN HESSLING 6-85
RAY GUTTENDORF 7-85
DAN MORRISSETTE 7-85
RICHARD DE RODS 7-85
SREG FEIGE 7-85
MARLYN SCHMIDT 7-85
LOUIS SURPRENANT 8-85
DALE WOODALL 9-85
MARK HARAS 9-85
SHADERIC MCCAWLEY 9-85
RANDY HEBERT 9-85

VICTIM OF THE MONTH

This month's victim is Bruce Shearer, our Vice-Chairman.

NAME Bruce Shearer

ADDRESS Bradley, Illinois

What does your TI system consist of?

PE box, computer, 32K memory, CorComp Disk Controller card, R9232, Gemini 10X Printer and 4 2 1/2 height Canon disk drives.

What do you do for a living?

Automotive service tech

What are your hobbies and/or interests?

Bicycles, Roller skating, Video games and Kids.

How long have you had your TI computer?

Two and a half years

If you could, what would you change about your system?

I would get rid of the modules.

Do you plan to add to your system in the future? If yes-What? If no-Why not?

Yes - A 1200 Baud Modem.

If you could have just one wish granted, what would you wish for?

(I guess Bruce couldn't decide on what to wish for-Dev)

ADVENTURE	APPLE	ARRAY	ATARI
BIT	BYTE	CASSETTE	CHARACTER
DATA	DISK	DISPLAY	ERROR
FLOPPY	GRAPHICS	INPUT	KEYBOARD
LOGIC	MODEM	OUTPUT	PROGRAM
ROM	RANDOM	ROUTINE	SECTORS
SOFTWARE	SORT	SPPITE	SYSOP
TAPE	TERMINAL	HARDWARE	MEMORY
BAUD	COMPUTER	FILE	LANGUAGE
RAM	SYSTEM	BASIC	SEQUENTIAL

FLOPPYBTNDMYPAREIROT
 SEQUENTIALCILDC6YDWH
 SYEOPCOUTPUTIVDAZMJC
 MTSYSHERZERRETUPMOC
 RDRSEPBANDAWLNNGRMAR
 WFDSTRHSRTHPOTSNBYTD
 SDRERISIAAPJNUAAGARG
 DDFRMTDCRACZJGSLRROG
 IOFEAEYDIGFTJETSARSS
 SDATAQWAFHUXDEXRUMAYR
 KHEYWABDLVFURXXPRAD
 RDRBRANYIPWAIJFONST
 FDAEYQFZEGGYRHSYDFIC
 CASSETTEKXKIDISECCODE
 TERMINALACOLLONMELIFS

FROM THE BULLETIN BOARD

MESSAGE #: 24
FROM: Dave Kraeter27
SUB: bell telephone
TO: all
DATE: 07/30/85

If anyone using modem that has bell was ting as I have, find it to screw up your receive. At least it has mine If you dial 1170 before the number you are dialing this will disconnect the call waiting for that call only. Contacted ma bell and they told me this will work and clear up problems caused from this but works only in the Kankakas area. This tip was given me by Mark, and it works Hope this will help someone else. dave

END OF MESSAGE...

MESSAGE #: 35
FROM: JIM MEILS41
SUB: TI FOR SALE
TO:
DATE: 08/03/85

For sale: 1 TI 99/4A console. Includes modulator and cassette cable. ONLY \$50.00! Call 935-2743 after 6pm.

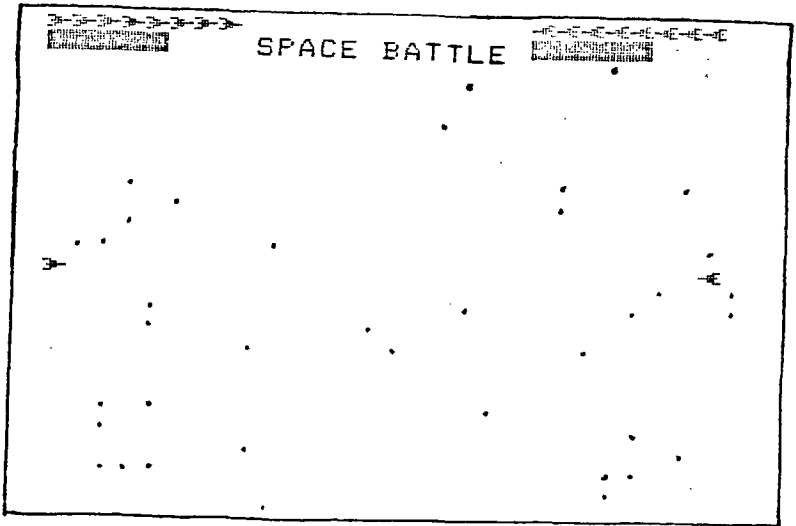
END OF MESSAGE...

MESSAGE #: 37
FROM: MARK HARMS11
SUB: TI FOR SALE
TO: ALL
DATE: 09/05/85

THE PAWN SHOP ON COURT STREET HAS A WHITE TI 99/4A FOR SALE FOR 45.00 HAS BOOKS, MOD., AND SUPPLIES IT'S USED BUT LOOKS GOOD THEY CAN TEST IT FOR YOU OF COURSE MAKE SURE IT IS NOT A VERSION 2

MARK

END OF MESSAGE...



```

10 !!!!!!!!!!!!!!!
20 !/ SPACE BATTLE /
30 !!!!!!!!!!!!!!!
40 !
50 !///INITIALIZE///
55 CALL CLEAR :: DISPLAY AT(12,10):"SPACE BATTLE"
60 !//ARRAYS//
70 DIM BU(2),DSH(2,2),BD(2,2)
75 !
80 DB(1,2)=106 :: DSH(1,2)=96
90 DB(2,2)=108 :: DSH(2,2)=100
100 DB(2,1)=107 :: DSH(2,1)=98
110 DB(2,0)=109 :: DSH(2,0)=102
120 DB(1,0)=108 :: DSH(1,0)=97
130 DB(0,0)=108 :: DSH(0,0)=103
140 DB(0,1)=107 :: DSH(0,1)=99
150 DB(0,2)=109 :: DSH(0,2)=101
160 !//SHAPES//
170 DATA 09080810103E2A22,222A2E1010081988,0000E0387F38E,00000710FE1007
180 DATA 010214789C29081,80402B1E79141008,1002289C78140201,091014391E29408
190 DATA 12343EFD7F2F4A9,10195F2A7CC331,0910101010101,000000007E,0000050C18E,00
0030180C06
200 CALL CHAR(48,"0000001"):: CALL CHAR(33,RPT$( "F",16))
210 FOR I=1 TO 9 :: CALL CLEAR(1,16,1):: NEXT I
220 FOR I=96 TO 109 :: READ R$ :: CALL CHAR(I,R$):: NEXT I

```

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230 !//START//
240 CALL CLEAR :: SH1,SH2=3
250 !//STARS//
260 FOR I=1 TO 40 :: CALL VCHAR(RND*22-C,RND*20+2,40):: NEXT I
270 !//1ST SCREEN//
280 CALL SCREEN(2):: DISPLAY AT(1,1):RPT$(CHR$(99),SH1):: DISPLAY AT(1,21):RPT$(
CHR$(99),SH2)
290 CALL SPRITE(#1,93,3,96,24,#2,99,5,94,232)
300 DISPLAY AT(2,1):"!!!!";TAB(21):"!!!!"
310 BU(1),BU(2)=5 :: @=0 :: X1,X2=0 :: Y1=4 :: Y2=-4
320 !//PLAYER 1//
330 CALL JOYST(1,Y,X):: CALL KEY(1,K1,S1):: IF K1=19 THEN A=1 :: B=2 :: GOSUB 39
0 :: IF @=1 THEN 290 ELSE IF @=2 THEN 520 ELSE 340 ELSE IF X=0 AND Y=0 THEN 360
340 X1=X :: Y1=Y :: CALL PATTERN(#1,DSH(SSN(Y1)+1,SSN(X1)+1)):: CALL MOTION(#1,-
X1,Y1)
350 !//PLAYER 2//
360 CALL JOYST(2,Y,X):: CALL KEY(2,K2,S2):: IF K2=19 THEN A=2 :: B=1 :: GOSUB 39
0 :: IF @=1 THEN 290 ELSE IF @=2 THEN 520 ELSE 300 ELSE IF X=0 AND Y=0 THEN 330
370 X2=X :: Y2=Y :: CALL PATTERN(#2,DSH(SSN(Y2)+1,SSN(X2)+1)):: CALL MOTION(#2,-
X2,Y2):: IF BU(1)=0 AND BU(2)=0 THEN 290 ELSE 330
380 !//FIRE//
390 I=0 :: IF BU(A)=0 THEN RETURN ELSE BU(A)=BU(A)-1 :: CALL MOTION(#A,0,0,#B,0,
0):: CALL SOUND(100,220,0):: CALL POSITION(#A,X,Y)
400 DISPLAY AT(2,1):RPT$("!",BU(1));TAB(21):RPT$("!",BU(2)):: IF A=2 THEN 420
410 CALL SPRITE(#3,DSH(SSN(Y1)+1,SSN(X1)+1),11,X,Y,-X1*3,Y1*3):: GOTO 440
420 CALL SPRITE(#3,DSH(SSN(Y2)+1,SSN(X2)+1),11,X,Y,-X2*3,Y2*3)
430 !//FLYING LASER BOLT//
440 I=I+1 :: CALL SOUND(200,999,9):: CALL COIND(#B,#3,5,HIT):: IF HIT THEN 470 E
LSE IF I<10 THEN 440
450 CALL DELSPRITE(#3):: RETURN
460 !//EXPLODE//
470 CALL DELSPRITE(#3):: CALL SOUND(300,-5,0):: CALL PATTERN(#B,104):: CALL COLO
R(#B,16):: CALL SOUND(400,-7,0):: CALL PATTERN(#B,105):: CALL SOUND(-400,-6,0)
480 @=1 :: FOR X=1 TO 300 :: NEXT X :: CALL DELSPRITE(#B)
490 X1,X2=4 :: IF A=2 THEN 530
500 !//PLAYER 1 HIT//
510 CALL COLOR(#2,5):: SH2=SH2-1 :: IF SH2<1 THEN @=2 :: RETURN ELSE RETURN
520 !//PLAYER 2 HIT//
530 CALL COLOR(#1,11):: SH1=SH1-1 :: IF SH1<1 THEN @=2 :: RETURN ELSE RETURN
540 !//END MESSAGE//
550 IF ABS(SH1-SH2)>3 THEN A$="SUPERIOR TO" ELSE A$="BETTER THAN"
560 IF SH1=0 THEN B$="BLUE" :: C$="GREEN" ELSE B$="GREEN" :: C$="BLUE"
570 DISPLAY AT(5,5):"THE BATTLE IS OVER": " THE ";B$;" FORCE IS ": "
";A$:" THE ";C$;" FORCE"
580 DISPLAY AT(23,1):"DO YOU WISH ANOTHER BATTLE?" :: DISPLAY AT(1,1):RPT$(CHR$(
98),SH1):: DISPLAY AT(1,21):RPT$(CHR$(99),SH2)
585 DISPLAY AT(24,9):"PRESS Y OR N"
590 CALL KEY(10,X,S):: IF X=78 THEN CALL DELSPRITE(ALL):: CALL CLEAR :: END ELSE
IF X=89 THEN CALL DELSPRITE(ALL):: GOTO 240 ELSE 590

```

TI K*3 BBS
PHONE NO.
937-5222

