

ATLANTA 99/4A USERS GROUP

PROGRAM LIBRARY

03/84

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1. PURCHASE: Any program in this catalog may be selected for a nominal service charge to cover our cost of operation. Members pay \$3 for the first program per order, every additional program will cost \$2. Non members pay \$4 for the first program per order and \$2.50 for each additional program. Programs will be stacked on a cassette tape and mailed to you. PLEASE USE THE LIBRARY ORDER FORM.
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ATLANTA 99/4A USERS GROUP
LIBRARY LISTING
SUPPLEMENT
MARCH 1984

THE FOLLOWING PROGRAMS HAVE BEEN REMOVED FROM THE LIBRARY

DM0005 CHARDEF2
DM0009 MARQUEE
DM0015 JUMPING SPRITES
GM0034 CARS & CARCASSES
HM0006 RECORD COLLECTION
MU0002 MAXWELL' SILVER HAMMER
MU0003 LUCY IN THE SKY WITH DIAMONDS

THE FOLLOWING ARE CORRECTIONS TO LIBRARY PROGRAMS OR LISTINGS

BS0011 Also requires 32K Memory Expansion
DM0002 Written in Extended BASIC
DM0008 Written in Extended BASIC
GM0020 Written in TI BASIC
GM0069 Written in TI BASIC
HM0005 Statement #10760 should be: IF F*="0" THEN 10870
MU0004 Written in Extended BASIC
MU0008 Written in TI BASIC
MU0013 Cassette recorder required
MU0014 Cassette recorder required
MS0008 Extended BASIC not required, uses TEII

THE FOLLOWING PROGRAMS HAVE BEEN REPLACED AND ARE AVAILABLE

BS0005 DEPRECIATE2 (XB)
Extended basic version of BS0004
GM0015 FORCE I (XB)
Manuver your ship and set gun sights on alien ship and fire. Good graphics.
GM0066 TICTACPEN (LIGHT PEN)
TIC-TAC-TOE against the computer using an easy to build light pen, plans included.

* GAMES/ENTERTAINMENT *

GN0001 SEA BATTLE

Command your fleet of warships in a duel with the computers fleet.

GN0002 SPACE INVADERS

Variation of TI INVADERS with multiple warheads. Keyboard controls movement, firing.

GN0003 ENEMY ATTACK

Your jet must fight off attack of enemy squadron. Use arrow keys to move, ENTER key to fire.

GN0004 HARRIED HOUSEWIFE

Make gameboard matches from memory. Similar to TV game of 'CONCENTRATION'. Good graphics.

GN0005 MEMORY EXPANSION

Memory test. Computer displays random sequence of numbers/letters. You must repeat them from memory.

GN0006 TEX THELLO

Game of strategy. 3 levels of difficulty. Try to capture the most squares on a grid. 1 or 2 players.

GN0007 MAZE RACE

2 player game. A race to guide your soldier thru the maze. Avoid your enemy or both will die.

GN0008 SAN FRANCISCO TOURIST

2 games: 1) Drive your car down the crookedest street in S.F. 2) Mark trees in Muir Woods.

GN0009 SLOT MACHINE

Try your luck on a casino slot machine without losing too many points.

GN0010 MRAZON MAZE

Negotiate invisible maze to reach the other side before the dragon gets you.

GN0011 ARTILLERY

Cannon duel with enemy. Your scouts have given you the enemy position. You control cannon elevation.

GN0012 BUDGE 'EM (XB)

Cross busy intersection while avoiding oncoming traffic. Elapsed time and crash count kept.

GN0013 INTERPLANETARY RESCUE (XB)

Pilot your landing vehicle to a safe landing. Choose level of difficulty and planets.

GN0014 CODE BREAKER (XB)

Guess the secret code. Computer tells you the # of correct characters and # in right position.

GN0015 FORCE I (XB)

** Removed from library **

GN0016 SPACE PATROL (XB,JSIK Opt.)

Destroy enemy supply ships before they reach their battlestar. Avoid killer satellites.

GN0017 N-VABER (XB,JSTK Opt.)

1 or 2 players prevent alien creatures from reaching earth. You set game options.

GN0018 BATTLE STAR (XB)

Defend your battle star from 4 sided enemy attack. Use arrow keys to fire lasers.

GN0019 GOLF (XB,JSIK Opt.)

1 or 2 player game of golf. Avoid trees and water hazards to get to green.

GN0020 BRYNELL

Try to strike it rich by sinking oil wells in 36 acres of land. Guess where and how deep.

GN0021 SPACE GEN (XB)

Try your best to avoid enemy space ships. You set speed and skill level.

GN0022 STAR DODGER (XB)

Your ship and the computers ship try to avoid asteroids. First to suffer a hit loses the game.

GN0023 ZAMBUST (XB)

Your ship must reach the refueling station and destroy enemy fortress. Avoid patrols.

GN0024 GOLD RUSH (XB)

Dig through a mine in search of gold. You select skill level. Good graphics.

GN0025 A DAY AT THE RACES (XB)

Choose your favorite horse. Odds are given. Computer runs the race and provides results.

GN0026 AIR TRAFFIC CONTROLLER (XB)

You are in command of a busy international airport. You control flights.

GN0027 AIR COMBAT (JOYSTICK)

Fly your plane off the deck of an aircraft carrier to do battle with enemy planes.

GN0028 ALIENS (JOYSTICK)

Shoot at the alien craft as they come across and down your screen.

GN0029 BATTLE FOR IAPETUS (JOYSTICK)

An interesting graphic game in which you try to destroy your opponents gun positions.

GN0030 BATTLESHIP

One player game. Sink all the enemy ships with the least amount of shots.

GN0031 BOXING (JOYSTICK)

Try to knock out your opponent in this terrific game.

GN0032 CAMEL

Try to cross the desert without killing the camel or yourself.

GN0033 CAR RASH

Drive a car around the screen while trying to run over the monsters.

GN0034 CARS & CARCASSES

** Removed from library **

GN0035 CHECKERS

Play a graphic game of checkers against the 99/4A. Well written program.

GN0036 CHICKEN HELPER (XB)

Help the chicken get to the other side of the road.

GN0037 CIVIL WAR

Try to alter the course of history. You make strategic decisions.

GN0038 CONNECT FOUR

Similar to the Milton Bradley game. The object is to connect four.

GN0039 COUNTY FAIR DERBY

This program will show (graphically) a horse race.

GN0040 CRAPS

Graphics/sound. Place your bets and roll those bones.

GN0041 DEPTH CHARGE

Try to destroy the enemy ZORT submarine by dropping depth charges.

GN0042 BUDGE 'EM 2

An excellent graphics maze game that you will enjoy.

GN0043 ENEMY ATTACK 2 (XB)

Waves of enemy planes are attacking. Will they advance or fire rockets?

GN0044 HOT-DOG (XB,JOYSTICK)

Hot Dog needs your help to cross the busy highway.

GN0045 INDIAN

A most challenging game of position and strategy. Ages 12 and over.

GN0046 INBY 500 (XB,JOYSTICK)

Pass on the inside or the outside, but you must avoid the other cars on the track.

GN0047 INVASION

This game was programmed in West Germany. An excellent game.

GN0048 MICRO JAWS (XB)

You are the great white shark MICROJAWS. Swim up behind fish and gobble them up.

GN0049 MELASSES MAN (XB)

All of the characters are there and so is the maze.

GN0050 MUGWAMP

Four mugwumps are hiding on a 10x10 grid. Try to find them.

GN0051 NIMBLE

Don't be the one caught with the last piece. Not as simple as it sounds.

GN0052 NIMAD

A 'TEXT' game. You must locate Grandma's house given clues by the computer.

GM0053 PARTY GAME

An adult board game of drinking, stripping, and fondling. Done in good taste.

GM0054 QUEST

The Granddaddy of all adventure games. Find your way out of a cave.

GM0055 RUSSIAN ROULETTE

Can you beat the odds in a game of Russian Roulette? Music and sound.

GM0056 SMILEY

Move around the screen gathering points while being chased by a smiley face.

GM0057 SPACE SCOUT

A great graphics space game. Your scout ship must pick up cargo pods.

GM0058 SPACE SCOUT 2 (XB, SPEECH)

The same great game as above in X-BASIC with speech.

GM0059 STAR FIGHT (JOYSTICK)

A difficult game to master, but one of the best space games yet.

GM0060 STAR TREK

A 'TEXT' game of Star Trek.

GM0061 STOCK MARKET

Play the stock market with the computers money. Good simulation.

GM0062 SUPERMAN

A 'TEXT' game where you must destroy ten super villains hiding around the city.

GM0063 TAROT CARDS

The computer will deal the TAROT cards for you.

GM0064 TERMITE

Make the termite eat through a log, but watch out for knots.

GM0065 TI MARS

Graphics and music. A new and exciting space game.

GM0066 TIC TAC PEN (LIGHT PEN)

** Removed from library **

GM0067 TREK

Excellent graphics and sound. Shoot with phasers & torpedos. Impulse and warp drive.

GM0068 UP SCOPE (XB)

Torpedo the enemy ships before they drop depth charges on you.

GM0069 WAGON WHEEL

Save the girl in the burning wagon in Donkey Kong fashion.

GM0070 WALK IN THE WOODS

A super game that is fun for all ages. Walk in the woods and collect treasure.

GM0071 WHITE HOLES (JOYSTICK Opt.)

One of the best maze games yet. Find all the white holes and destroy them.

GM0072 YAHTZEE

Graphics and sound. This version of Milton Bradley's game of Yahtzee is fantastic.

GM0073 YAHTZEE JOY (JOYSTICK)

Same as the game above but using joysticks.

GM0074 CLOSE ENCOUNTERS OF THE SINON KIND

Remember and play back tones displayed in color from the alien spacecraft.

GM0075 PR-RING SNAKE (XB)

Three levels of play to throw a pie and hit the man but don't get hit by the bananas.

GM0076 RESCUE (XB, JOYSTICKS)

Save the Federation Colonies from the attacking enemy ROBOTIGES. Good graphics.

GM0077 TRUCKERS DOMAIN (XB, JOYSTICKS)

Drive your truck along the Texas highway avoiding the many obstacles and flat tires.

GM0078 ACEY BUCEY CARD GAME

Bet on whether you get a card in between the two which you are dealt by the computer. Watch out, don't go broke.

GM0079 BOA ALLEY

Guide the long snake around the foundation posts to get at the food supply. Don't let the snake hit a post or run over himself.

GM0080 LUNAR LAMBER (XB, SPEECH)

Land your lunar explorer on the pad for bonus points. Approach too fast and you burn up. Too slow and you are lost in space. Very challenging game.

GM0081 MONSTER FAMILY ADVENTURE

Adventure game. Escape the haunted house by reaching the computer room. Enter move commands to explore the house. Clues are given in proper rooms.

GM0082 MOTO CROSS

Ride your bike around the dirt moto cross track. Two levels of play to challenge you.

GM0083 MOMMA (XB)

A strategy and logic game. Grandma sends a letter and you must figure out where she is in order to pick her up.

GM0084 QUINTUS

Strategy game consisting of claiming squares on a game board according to certain rules.

GM0085 EVEN WINS

Play against the computer or a friend and take 1 to 4 marbles from a pile of 25. The object is to have an even number of marbles in your pile when there are no marbles left to remove.

GM0086 LASER BUEL (JOYSTICKS OPT.)

Use your 3 laser cannons to shoot the alien space craft before they shoot and destroy you. Field of play gets smaller as time goes on.

GM0087 SNAKE CHASE (JOYSTICKS OPT.)

One or two player game to fill as many spaces as possible before wrecking or hitting a filled space. 3 levels.

GM0088 STAR PATROL (JOYSTICKS)

Destroy the alien fighters of the AERTANG Empire before they destroy Farth.

GM0089 STORY

The computer will ask for several different types of words and use them to create a funny story based upon them.

GM0090 MISSILE TEST (XB)

Accelerate or decelerate a missile in order to hit the moving target.

GM0091 TIC TAC TOE TRAFFIC

Excellent version of the game of Tic Tac Toe. Good game and graphics.

GM0092 ANIMALS (TAPE)

You think of an animal and the computer will try to guess what it is thru questions and answers. It gets smarter by remembering your answers. Save your file on tape as it grows and grows.

GM0093 ANIMALS2 (XB, TAPE)

Same as GM0092 only written in Extended BASIC.

GM0094 AUTOBAMA

Two games of driving skill each with five levels of play. One driving along a road and one driving against traffic. Good graphics and speed.

GM0095 ANTI AIR CRAFT

Try to shoot down the enemy planes before they shoot you with their lasers.

GM0096 BOGGLER

A two player game to place five markers in a row, vertically, horizontally or diagonally.

GM0097 BOMB SQUAB

A word game to defuse the bomb by cutting some of ten wires without cutting the wrong one.

GM0098 AIR ATTACK

Stop the bomb before it destroys the city by moving crosshair over bomb and pressing space bar. The higher in the sky you intercept the bombs the higher your score. Twenty bombs to a game.

GM0099 BLACKHOLE

Space game to capture all 50 stars without running into a blackhole.

GM0100 KAMIKAZE

Destroy the Kamikaze pilots before they crash into and destroy the city.

GM0101 GOBLIN

Move across the board and capture the monsters before you run into the walls.

GM0102 RHYTHM

The computer will play four beat rhythms and you must identify it thru the keyboard in order to receive points. Up to 10 teams can play at a time.

GM0103 SUCCESS (TAPE)

Similar to the board game "Careers" but instead of an opponent you play against time. You must reach your success formula before you reach your 41st birthday.

GM0104 SUCCESS/9 (DISK)

Disk version of GM0103.

GM0105 CROSSWORD PUZZLE (XB)

Crossword puzzle is displayed on the screen. Using the clues given, complete the puzzle.

GM0106 DOGFIGHT (XB)

Fight to the finish as you engage in a dogfight either at night or in daylight.

GM0107 GUESS PHRASES

Guess the phrase by trying letters. Each vowel costs five times the points of a consonant. 1 or 2 player game.

GM0108 KINGS

Text only adventure game. Rule your kingdom wisely and you will be rewarded, but rule it foolishly and you will die. Requires the use of "Call Files" if using disk.

GM0109 LIFELINE TO TITAN (XB)

Pilot your cargo ship to a safe landing on the cargo pad.

GM0110 MAZE RACE (JOYSTICKS OPT.)

Two opposing soldiers are lost in a jungle maze. Each person must find his way through the maze and reach the opposite side before his opponent. Two player game.

GM0111 SPACE GUARD (XB)

Guard your quadrant in space by lining your ship up on the targets and firing.

GM0112 SPACE JUNKET (XB, JOYSTICKS OPT.)

Maneuver your ship in order to destroy the asteroids before they run into you.

GM0113 SPACE RESCUE (XB, SPEECH)

Maneuver your space shuttle to arrive at the moon base. You must land, pick up an injured miner and return to base before your fuel runs out. Don't waste time or you will never make it.

GM0114 TOURING

You are the driver of a touring car on a foggy day. You can't see very far ahead so be careful.

GM0115 WORD SEARCH (PRINTER OPT.)

Generate a word search puzzle and display it on the screen or print it to a printer. This a great one for word search addicts.

GM0116 WARFISH (XB)

Torpedo the enemy ships before they destroy you with their depth charges.

GM0117 TANK COMMAND (XB)

Get your tanks through the mine fields without being blown up by a mine. Unfortunately someone lost the mine map.

GM0118 SQUARES

Play the old favorite game of Squares. An excellent squares game for 2 to 4 players.

GM0119 SORCERER ADVENTURE (JOYSTICKS)

This one is a text only adventure game. You adventurers will enjoy this one.

GM0120 SPACE DRAGON (XB)

Destroy all ten dragons while loosing as few of your ships as possible. This one is a real challenge.

GM0121 DARTS

Play a game of computer darts. Up to ten people can play. Watch out or you will stick the cat.

GM0122 BASE ALERT (XB)

Destroy approaching airplanes and helicopters before they drop their bombs on your base.

GM0123 EGGMAN (XB)

Catch the eggs in your basket in order to protect Princess Lay-A from destruction. Excellent graphics and speed.

GM0124 SURFACE TO AIR MISSILES (XB)

Use your missiles to destroy the enemy planes before they destroy you.

GM0125 SPACE WARZ (XB, JOYSTICKS OPT.)

Challenge your alien opponent to a space dogfight.

GM0126 SPLAT

Simulates a parachute jump. Open the chute at the last possible moment, but be careful don't go spiat.

GM0127 ZIPPY1 (XB)

Win the game by making your opponent by making him run into your trail or the wall. If cars crash into each other it is a tie.

GM0128 ZIPPY

A basic version of Zippy1.

GM0129 ZIPPY2

A version of zippy where cars will not crash into each other, thus not allowing a tie.

GM0130 BLITZ (XB, JOYSTICKS)

It's a night time air raid. Use the spotlights to locate the attacking planes and then line them up in your sights and blast them out of the sky.

GM0131 CONCENTRATION (XB, JOYSTICKS OPT.)

Excellent game to test your memory. Very good graphics. A real challenge to beat the computer. For 1 to 7 players.

GM0132 DEPTH CHARGE (XB)

Drop depth charges to destroy the enemy submarines but watch out for their torpedoes. Keep tab of your fuel and depth charge use. Land the helicopter to get additional supplies.

GM0133 MAD SCIENTIST (XB, EN)

This is a text only adventure game. Rescue the lovely daughter if you can.

GM0134 MARKSMAN (XB, JOYSTICKS)

Move the joystick to get your sight on the target. To make it more of a challenge it has five levels of difficulty. Good graphics.

GM0135 MAZZO (XB)

Keep the moving sprite scoring points by clearing gates in the maze. Clear gates by pressing the letter which corresponds to the gate.

GM0136 TANK WAR (XB, JOYSTICKS)

Use the joysticks to control your tank. Aim at the approaching enemy aircraft and shoot. Four levels of difficulty.

GM0137 TROG (XB)

Battle enemy spacecraft for control of galaxian territory.

GM0138 UFO OVER WASHINGTON (XB, JOYSTICKS)

UFO's have been spotted over Washington D.C.. You are in charge of the capitals defense. Destroy the invaders using ground to air missiles. Watch out for the aliens secret weapon.

GM0139 GAMES PACKAGE (XB)

Five games in one. Games included are Blackjack, Russian Roulette, Drag Race, I Ching and Tarot Cards.

GM0140 WINDLEY (XB)

Destroy the aliens as they move across the screen. Destroy 100 to win, but you are awarded extra life after 20 kills.

GM0141 ANT WARS (JOYSTICKS)

Eat as much food as you can before the yellow ants get you. Be on the lookout for an escape route.

GM0142 BACCARAT (XB)

Play the game of Baccarat. Good graphics.

GM0143 BRACULA

Move through the maze in order to stay away from Bracula. Don't get caught in a trap or the end will be soon.

GM0144 REBEL PILOT

Insure that the rebels are wiped out by guarding the building of the battle planet. Don't fail. The Empire is counting on you.

GM0145 BALLROOM VOYAGE (XB)

Pilot your hot air balloon across the screen to a safe landing but watch out for the tall buildings, obstacles, and birds.

GM0146 THE CUBE

Computer simulation of a Rubic cube. Faces are represented in two planes. So you thought the real Rubic's cube was hard.

GM0147 TOWER OF HANOI (XB)

Classic Tower of Hanoi game. Good graphics and fast.

GM0148 WORM SPIDER (XB)

Get the worm nose by traversing 10 screen lengths, but watch out for the Red Backed spiders prowling around. If they bite you 10 times their poison will kill you.

GM0149 ATTACKER (XB,EM)

Excellent graphics. Destroy the attackers before they get you.

GM0150 AUSSIE FIGHTER (XB,JOYSTICKS)

The joystick is the control column of your fighter. Get the target in your sight and then fire. The target can fire at you. The skill level automatically increases as you gain experience.

GM0151 KISMET (XB,EM)

Play Kismet with one to four players. Similar to Yathzee.

GM0152 MARTIAN LANDER (XB)

Pilot your martian lander to a safe landing on the martian surface. Don't impact too fast or run out of fuel.

GM0153 MINE FIELD

Get through the mine field without stepping on a hidden mine. Range of difficulty levels.

GM0154 RUSSIAN WAR (XB,JOYSTICKS,SPEECH)

USA disarmed their nuclear weapons but USSR is attacking with their so called disarmed weapons. Your mission is to destroy the nuclear material before it reaches the ground.

GM0155 BACKGAMMON

Play Backgammon against your favorite opponent or improve your skills by playing the computer.

GM0156 GRUPLIN'S CAVE (XB)

Start at level three of a five level cave. Your object is to reach level one, but if Grumplin gets you you go one level deeper. This one is a real challenge.

GM0157 SWORDS AND SORcery (XB)

Text only adventure game. Execution is fast and you don't have to hit the enter key after every move.

GM0158 UFO (XB,JOYSTICKS)

Destroy alien space attack ships while making your journey through space.

GM0159 DUNES

Travel 100 miles across the hot blazing desert. You decide your speed, how often to drink water, and when to rest for the night.

GM0160 ELIZA (XB)

An interactive psychoanalysis game. This is just a game. Don't let it drive you crazy.

GM0161 PHOTON

Destroy the attacking ships with your photon lasers.

GM0162 GAME STACK (XB,JOYSTICKS)

Seven games in one. High low, Codebreaker, Reverse, Mowdown Lunar, Tower of Hanoi, and Blocks.

GM0163 PYRAMID

Text only adventure game. You are the archeologist and must hunt for the treasures and bring them back to your hut.

GM0164 RAVEN PATROL

Planet Ravra has been invaded by bat creatures. You have been chosen to save the planet by destroying the bat creatures eggs before they hatch.

GM0165 GOOSE FOX

A two player game where the fox can eat the geese and the geese can capture the fox by trapping it.

GM0166 SNAKES AND LADDERS

Similar to chutes and ladders where the snakes replace the chutes. For 1 to 4 players. Level of difficulty is variable.

GM0167 CHALLENGE OF CAMELOT

Choose your weapon and fight Sir 99 for the right to defend Camelot from the 4 fiery dragons.

GM0168 LIGHT-RACE (MM)

You are driving a light racer but you can't control the speed of the racer. You must maneuver through the red hole or die.

GM0169 ORACLE (XB)

Ask the computer questions and boy will it give you answers.

GM0170 RUNWAY-180 (XB)

Land your airplane on the runway by selecting your rate of decent and airspeed. Be careful not to stall, hit runway too hard or run out of runway before you land and stop. A real challenge!

GM0171 THE FLY (XB)

It is 10 pm and time for bed except for one thing. The fly keeps bothering you. You must swat the fly quickly while there is still time left to sleep.

GM0172 INTRA TERRESTIAL (XB)

Text only adventure game. Reach the goal but watch out for the pitfalls along the way.

GM0173 NEW YORK (XB)

You have an aerial view of New York city and you are the traffic dispatcher. Control traffic flow by switching traffic lights on and off. Don't let vehicles collide at intersections. You get bonus points for successfully getting a car from one side of the screen to the other.

GM0174 PENTE

A two player game where you capture opponents tiles by getting two of his tiles between two of yours. First person to get five captures wins the game.

GM0175 SPACE ZAP

Defend your space station by destroying the attacking enemy. If your shield power drops to zero the space station explodes.

GM0176 STAR MERCHANT (BASIC TD, OR XB)

You have leased a merchant starship which can carry a maximum payload of 200 tons. You must transport cargo to gain points.

GM0177 ESCAPE FROM WIZARDS KEEP (XB)

Text/graphics adventure in which the object is to escape. There are five objects which can aid your escape.

GM0178 DOG RACES

Bet on the dog races based on odds presented. Then sit back and enjoy the races. For 1 to 8 players.

GM0179 SUPER SNAKE

Eat the mice without letting the snake run over himself or the game is over.

GM0180 GREAT DRAGON HUNT

Move your knight through a series of barriers in order to hunt the dragons. Nine levels of play.

GM0181 SOLITAIRE DODGER

Test your reaction time by walking through a maze without bumping into walls, obstacles, or your own trail.

GM0182 JUMPING JACK

Maneuver your man down a series of ladders but watch out for the holes. Jump the holes or you die.

GM0183 ESCAPE (XB,JOY)

Find your way down 12 stories of a building by finding the trap doors.

GM0184 BAKERY (XB)

Adventure game where you must find the secret food which will set you free.

GM0185 GUNNER

You are the officer in charge of a gunnery emplacement. You must give the elevation command for aiming the gun to destroy the target.

GM0186 TI-BOGGLE (TE II, SPEECH)

Find as many 4 letter words as you can by using adjacent letters. Computer allows you 3 minutes.

GM0187 TOWER RESCUE (XB,DPT, SPEECH)

Rescue people from the burning building without crashing your helicopter. Watch your fuel gage and refuel when necessary.

GM0188 COMPUTER-GOLF

A golf simulation where you pick the angle and speed of the ball. See how many strokes it takes for you to put it in the hole. Good graphics.

GM0189 JAILBIRD JOHNNY

Johnny has escaped from prison on a watermelon truck. Capture him before he hits you with a watermelon.

GM0190 CRAZY CLIMBER (XB)

Climb the brick walled building but you must avoid the objects that the man is throwing from the windows.

GM0191 DESERT

Text only adventure where you must recover the jewels. Reviewing the structure of this program will help you create your own adventure game.

GM0192 GRISLY

Go on a bear hunt but you must shoot the rapids in your canoe before you get to the hunting grounds. Get your bear loaded into your canoe and return through the rapids. Three levels of play.

GM0193 ROAD RACE (XB,OPT. JOY)

Maneuver your race car around the track. With practice you may set a new track record.

GM0194 GATOR ALLEY

Escape from the swamp before the gators get you. Watch out the gators can really hide.

GM0195 PEARL HARBOR (XB,JOY)

Strategy game in which you are the commander of the U.S.S. Enterprise. You must destroy the submarines and the attacking Zeros to score points.

GM0196 SHUFFLE SQUARES (OPT. JOY)

Move squares by row or column to recreate solid blocks after the computer has scrambled them. Nine levels of play. Excellent strategy game.

GM0197 SHUFFLE SQUARES I (XB,OPT. JOY)

Extended basic version of Shuffle Squares.

GM0198 BLOCKADE

Each player controls a colored marker which leaves a path. Object is to stay in motion longer than your opponent by not running into a wall or your opponents trail. Play against the computer or another player.

GM0199 BRAIN STRAIN

Unscramble six squares of 16 color blocks each in as few moves as possible. A real challenge.

GM0200 DRAGON MAZE (JOY)

Move through the maze to reach home. Don't hit the wall or border and don't let the dragon get you. Five levels of difficulty.

GM0201 CLOSEDOUT (XB,JOY)

Buy all the bargains at the department store before the other bargain hunters get you. If you clear one screen you go on to a harder screen.

GM0202 PERILS OF PIT DEMONS

Shoot the pit monsters before they climb out of the pit.

GM0203 DIAMOND DROP (XB,JOY)

Catch the diamonds before they hit the ground.

GM0204 GIANTS & DWARFS (XB)

Capture the giant with your three dwarfs by forcing him into a certain square on the board.

GM0205 JUNGLE JIM (XB)

Jump over the obstacles in your pursuit of the diamonds. Not as easy as it sounds.

GM0206 MOSAIC PUZZLE (XB)

An excellent number or letter puzzle. Arrange the 4x4 grid into numerical or alphabetical order. Use the arrow keys to move but they move just the opposite of the arrows.

GM0207 AIR DEFENSE

Stop the falling bombs by exploding them in mid air. The quicker you explode the bombs the higher your score.

GM0208 AIR DEFENSE JOY

Joystick version of GM0207.

GM0209 MATCH-EM

Concentration type game where you must pair up the shapes on a 4x4 grid.

GM0210 SPACE WAR

A two player game where you win by destroying your opponent by missile fire or by forcing him into an asteroid.

GM0211 ADVENTURE IN OZ (XB,EM,DISK)

Graphic adventure game where you must travel through the land of OZ, find the wizard and get home.

GM0212 ROBO CHASE (OPT. JOY)

You have been imprisoned in a room by a mad scientist. Avoid the blue robots and cause them to crash into the red barriers.

GM0213 SUBTERRA (XB)

Text only adventure game. Very fast response. Find the gold if you can.

GM0214 SUBTERRA-I

A basic version of GM0213.

GM0215 CACTI KILL (XB,OPT. JOY)

Dr. Z has given his secret formula to some cacti and they are on the loose. Stop the cacti but don't run into Dr. Z.

GM0216 THE LABYRINTH

You are trapped in the labyrinth maze. Your freedom is 25 steps away but the minotaur is only 25 steps behind you. Don't make too many mistakes.

GM0217 CAVERNS OF CARNAGE

Destroy the approaching cavern beasts by dropping bombs on them.

GM0218 DUCK (XB)

Reach the golden throne room at the top of three ladders but beware it is not as easy as it sounds.

GM0219 SLIME CREATURES

Destroy the attacking slime creatures before they get you.

GM0220 BATTLE AT STONEHENGE

Shoot the intruders before they reach Stonehenge or you will die.

GM0221 PASS OUT (TD)

An adult drinking game for up to six players. Follow the directions on the screen as far as long as you can.

GM0222 MOONBASE (XB,JOY)

Defend the moonbase by shooting the invading aliens. The more aliens you shoot the higher your score.

GM0223 HARBARK (XB)

Get your six hungry ants through the maze to the food without getting eaten by the harbark.

GM0224 CYBER-BICE (XB)

Similar to Yahtzee. Up to six people can play up to three games simultaneously.

GM0225 HANGMAN

Hangman game with 4 options. Input words from keyboard, create a word list on tape, use existing tape, or use words in memory. It can easily be modified to store words on disk.

GM0226 TACOVIAN (XB,OPT. JOY)

You get five tries to gobble up all the taco ingredients before the tacovores eat you.

GM0227 BULLSEYE (OPT. JOY)

Dart game for up to 7 players. Throw darts at target to score a total of 200 points first.

GM0228 GALATIC GAUNTLET

Rescue the stranded space craft by maneuvering through the maze. Points are awarded based on the speed of your rescue and also the amount of power left after the rescue.

GM0229 REVERSE

Strategy game where you arrange a list of numbers in the proper order. Harder than it sounds.

GM0230 TI TURNPIKE (XB,OPT. JOY)

You are heading east in the west bound lane of TI turnpike. Clear the bridge and maneuver to the shoulder of the road.

GM0231 UXB BOMB SQUAD

Defuse the bomb quickly before it explodes. Follow the proper sequence or it will be the last bomb you defuse.

* EDUCATIONAL *

ED0001 STATES AND NATIONS

4 versions of a question/answer game. Works with states/capitals or nations/capitals.

ED0002 HOMEWORK HELPER - FRACTIONS

Several variations of working with fractions. Good graphics and sound.

ED0003 HOMEWORK HELPER - DIVISION

Several variations of working with division. Good graphics and sound.

ED0004 NAME THAT BONE

Computer displays skeleton with names of bones. Name them correctly from memory. Good graphics.

ED0005 MYSTERY WORDS

Learn to read music by guessing the mystery word displayed as musical notes on a staff.

ED0006 ROCKY ROBOT (SPEECH & TEII REQUIRED)

Nursery rhymes are recited by Rocky

ED0007 BIORHYTHMS

Display your biorhythm using color charts.

ED0008 CAPITALS

A good guessing game to test your knowledge of the capitals of all 50 states.

ED0009 HAPPY SPELL (SPEECH & TEII REQUIRED)

Spelling drill by the computer using the words you have entered. Mistakes are repeated.

ED0010 MORSE CODE

Learn Morse Code the easy way with your 99/4A.

ED0011 PRESIDENTS II

Test your ability to name all the presidents in the order of their term in office.

ED0012 SPEAK & SPELL FLASH 2 (SPEECH & TEII REQUIRED)

Flashes a word on the screen then speaks it. You must then spell it from memory.

ED0013 SPEAK & SPELL FLASH 3 (SPEECH & TEII REQUIRED)

Next level of the above program.

ED0014 TYPING TUTOR

You input the letters you wish to practice and the computer tests you.

ED0015 TYPING FOR ACCURACY

Allows you to specify which typing fingers you want to exercise.

ED0016 WORLD FLAGS

A very good program that depicts the flags of 29 nations. Test of memory and recognition.

ED0017 TENSE TIME

Test your knowledge of the past tense of verbs given in various sentences.

ED0018 TIME CLOCK

Teach children between 6 to 8 how to tell time.

ED0019 BLOCK LETTERS

Input words or letters and the program will display each letter in large block letters one at a time on the screen. Could be used to teach the alphabet to young children.

ED0020 WORD TEACHER (TEII, SPEECH)

Teaches words by combining two sounds. The two parts are displayed and pronounced. You are asked to spell the new word.

ED0021 SPEED READING DRILLS

Practice and improve your ability to read word groups at various speeds.

ED0022 ARITHMETIC DRILL

Choose addition, subtraction, multiplication or division problems in various ranges of numbers. Work 10 problems and get an extra chance if you are wrong.

ED0023 SPELL (TEII, SPEECH)

Study and learn spelling words. Maximum number of words is 25. Spelling list can be saved on disk for future lessons.

ED0024 MATH FACTS 1 (XB, SPEECH)

Select addition, subtraction, multiplication, division and set upper and lower limits and time limits to answer. Good program to practice basic math functions.

ED0025 CHILD MATH

Four function math is displayed in word form. One problem at a time is displayed. When you answer correctly another problem is displayed.

ED0026 VOCABULARY QUIZ

Test your knowledge of vocabulary words.

ED0027 WORD WORLD (XB)

Teach young children words by associating graphic pictures with the words on the screen.

ED0028 SPELLDOWN

An old fashion spelling bee for two to four players. Choose your own skill level.

ED0029 SPELLI (TEII, SPEECH OPT.)

Spelling quiz where word is flashed on the screen, you then have four tries to spell the word correctly.

ED0030 ARITHMAGRAMS

Decode symbols which represent numbers in equations. This one is a real challenge.

ED0031 FRACTIONS

Learn about fractions by cutting a line into fractional parts or coloring in a fractional part of a box.

ED0032 ADDITION

Practice your addition skills with this one. Double digit numbers are used for the problems.

ED0033 MULTIPLICATION

Practice your multiplication skills with this one. Double digit numbers are used for the problems.

ED0034 SUBTRACTION

Practice your subtraction skills. Double digit numbers are used for the problems. The program will give problems which result in negative numbers for the answer.

ED0035 MATH CHALLENGE

Practice addition, subtraction, multiplication, division. Answer to the nearest hundredth place. Answers and problems are displayed and missed problems are noted with an X.

ED0036 SPEAK AND SPELL 1 (TEII, SPEECH)

Computer speaks a word and then you must spell it. These are 2 and 3 letter words.

ED0037 SPEAK AND SPELL 4 (TEII, SPEECH)

Same as other speak and spell programs except this one uses 6 letter words and larger.

ED0038 SPEAK AND SPELL 5 (TEII, SPEECH)

Same as other speak and spell programs except this one begins with 7 letter words.

ED0039 STATE CAPITALS 2 (XB)

Test your knowledge of the US state capitals. States are displayed on the United States map while you are naming capitals.

**** WALK THE PLANK SERIES ****

Excellent educational games in which you must guess words, phrases, or names before you walk the plank. Each listing is a separate program.

ED0040 1982 AMERICAN LEAGUE BASEBALL PLAYERS

ED0041 1982 NATIONAL LEAGUE BASEBALL PLAYERS

ED0042 BIRDS OF THE WORLD

ED0043 NATURAL ELEMENTS

ED0044 AMERICAN PRESIDENTS

ED0045 FLOWERS OF THE WORLD

ED0046 STATES AND CAPITALS

ED0047 NATIONS OF AMERICA AND ASIA

ED0048 NATIONS OF AFRICA AND EUROPE

ED0049 TREES OF NORTH AMERICA

ED0050 MATH DUNGEON (XB)

Play an adventure game while you learn math. In order to avoid the monsters you must give correct answers to math problems.

ED0051 CABOOSE (TEII,SPEECH)

Rocky Robot tells the story of the "Little Red Caboose".

ED0052 MARTY MARTIAN (XB,EM)

An easy way to learn the order of the planets by going through his adventure with him. Good graphics.

ED0053 TRIG TRIANGLES (XB)

Solves right or oblique triangle problems. Just enter known sides and angles and it will calculate the unknown.

ED0054 TINY MATH (TEII SPEECH OPT.)

Teaches math number concepts by displaying dots on the screen. You then must enter how many were there. Select maximum and minimum number of dots and how long to allow the display on the screen.

ED0055 FRACTION OPERATORS

Homework helper features multiply, divide, add, simple equivalence and compression.

ED0056 CHEMISTRY

(Part Two) Check your understanding of chemistry with this program. It consists of problems which you must answer.

ED0057 BASEBALL MATH (TAPE ONLY)

Play baseball math. Answer the math questions correctly and get a hit. Incorrect answer is an out. Keeps score, innings and outs.

ED0058 SPANISH QUIZ A quiz to test your ability to translate Spanish words into English. You can add your own words to expand your Spanish vocabulary.

ED0059 BASIC ALGEBRA OPT. TE II & SPEECH

Algebra drill for problems in the form $AX+B=C$. Nine skill levels are provided. Optional speech.

ED0060 SPEAK AND SONG (TE II,SPEECH)

This one will sing the ABC's song or it will speak phrases which you input.

ED0061 FRENCH

A quiz to test your ability to translate French words into English or vice versa. You can add your own words to expand your French vocabulary.

ED0062 ALPHA BLAST (XB,JOY)

Blast the letters in alphabetical order in order to score points. As each round progresses you have less time to blast the letters.

ED0063 RECIPE CONVERSION

Test your math skills by answering math questions concerning recipe conversion.

Option is given for another problem.

ED0064 KEY SIGNATURES

Name the major key signatures shown by the number of sharps on the treble clef.

ED0065 STEPPING

Notes are displayed on the staff and you must tell whether the second note shown moves up, down or stays the same on the scale.

ED0066 WESTERN STATES

Western states are displayed on a map of the U.S. and you must identify the state and its capital. Names must be spelled correctly.

ED0067 COORDINATE GEOMETRY POINTS

Learn coordinate geometry by plotting points on a graph or giving coordinate points for a point shown on the graph.

ED0068 FRENCH TEACHER (TEII,SPEECH)

Use this one to teach yourself french numbers, months and days of the week. The computers french accents leaves a little to be desired.

ED0069 SOUTHERN STATES

One of the southern states is displayed on a map of the US you then have to identify the state and its capital. Names must be spelled correctly to be accepted.

ED0070 CONSTELLATIONS

Displays the 14 major constellations. You select the one to display, then take a test to see if you learned them.

ED0071 MATH COMPETENCY 1

A series of word problems to test your math skills in adding and selecting items from a list.

ED0072 MATH COMPETENCY 2

A series of word problems to test your skills in calculating earnings.

ED0073 COUNTING FUN

Graphic characters are displayed on the screen and you must count how many are displayed. Good for learning numbers.

ED0074 MYSTERY SPELL (XB)

Object is to guess the secret word. Press a letter and a happy face moves to the letter selected. If the letter selected is in the word a balloon is launched, if incorrect a blackbird lands. Too many blackbirds and you lose. You can use preselected words or choose your own. Good graphics and music.

ED0075 CAPITALS QUIZ

Text only quiz to test your knowledge of the capitals of the US states.

ED0076 SAY AND SPELL (XB)

Learn your letters, work on a spelling lesson, take a spelling test, or play the mystery word game.

ED0077 TYPING TEACHER

The keyboard is displayed on the screen, you then type the character flashed on the screen.

ED0078 GARFIELD'S LASAGNA MATH

Math drill for addition, subtraction, multiplication, and division.

ED0079 MULTIPLE CHOICE TEST

Create your own multiple choice test with this one. A sample test is included to show you how to do it.

ED0080 TRUE FALSE TEST

Create your own true false test with this one. A sample test is included to show you how to do it.

ED0081 BUILD AMERICA (XB)

Learn your states by building a map of the US. Type in the name of a state and it will be displayed on the map. You can also test your skill at naming the capitals.

ED0082 FRACTION BOB

Guide your darts to impact the dart board at the right fractional marking to win the game. A great way to learn the concept of fractions.

ED0083 GEOQUIZ 1

The computer gives you a geological period or a time interval for a period and you type in either the correct time period for the geological age or the correct geological period.

ED0084 WHO AM I

Computer pretends to be a president. You ask questions in order to identify the president.

ED0085 SPELLER 1 (TEII,SPEECH)

Enter spelling words and a sentence using the word. Computer will then pronounce the word, speak the sentence using the word, and then ask you to spell the word. Problem words are remembered and noted.

ED0086 SPELLMATIC (TEII,SPEECH)

Add to tape file, retrieve file, and play a game that drills you on the spelling words in your file.

ED0087 TRINOMIAL FACTORING

Factors trinomials in the form $Ax^2+Bx+C=0$. You input the values for A,B,C and it calculates the factors. If no common factors are found it uses the quadratic formula.

ED0088 DIFFERENTIAL EQUATIONS

Solves and plots second order differential equations. Coefficients A and B may be varied.

ED0089 NEW TESTAMENT BOOKS

Name the books of the New testament in order. The books are listed on the screen for you to choose from.

* BUSINESS/PROFESSIONAL *

BS0001 ADDRESSES1 (DISK,PRINT)

File hundreds of names and addresses on a single disk. Alphabetizes names.

BS0002 ADDRESSES2 (XB,DISK,PRINT)

Extended basic version of above program.

BS0003 COLUMNAR PAD (XB,PRINT)

Simulates a columnar pad with descriptive column and seven numerical columns.

BS0004 DEPRECIATE1

Calculates straight line depreciation. You specify variables.

BS0005 DEPRECIATE2 (XB)

** Removed from library **

BS0006 FINANCIAL MATH

Interests and annuities. Good program.

BS0007 INVESTMENT CALCULATOR

Excellent program to calculate different financial sets.

BS0008 MAIL LIST1 (PRINT)

Add, delete, search, and update names using cassette tape.

BS0009 MAIL LIST2 (XB,DISK,PRINT)

Disk version of above program.

BS0010 WORD PROCESSING (PRINT SUGGESTED)

Allows upper and lower case with editing.

BS0011 TEXT SCRIBE (XB,PRINT,MCB, CXP.)

Turn your 99/4A into a word processor. Can utilize extra memory if available.

BS0012 LOAN AMORTIZATION SCHEDULE (XB)

Input Principal, Term and Interest Rate. Display will be Principal Paid, Interest Due and remaining Balance. Option to stop displays at the end of each 12 months.

BS0013 FORECAST

This is an exponential smoothing forecasting system. You enter the periods and smoothing constants.

BS0014 HOME MORTGAGE

For a 12 month period it calculates principal decrease, total escrow, total interest, and principal balance.

BS0015 STATEMENT

A program which prepares end of month statements.

BS0016 STOCK CHART1 (XB,DISK)

Keep track of your stocks on a disk file system. Very good menu driven program.

BS0017 STOCK MARKET1

This program will list all transactions, list current transactions, and calculate profit and loss on stocks. It uses data statements for record keeping.

BS0018 TRENDLINE (XB,PRINTER OPT., DISK OR TAPE)

Calculates slope of data and prints to a printer as an option. Stores data on disk or cassette and is menu driven.

BS0019 MAILPNAILS (TAPE)

Use this menu driven program to maintain a mailing list. It uses cassette as storage device. It has many options.

BS0020 MORTGAGES (XB,SPEECH)

Menu driven program which calculates return on investment, compares different interest rate levels and computes interest saved on early pay off of loans.

BS0021 STOCK MARKET ANALYSIS (XB)

Calculates profit and loss on stock and also estimates commissions.

BS0022 GRADEBOOK (XB)

Program for teachers to keep track of grades. You can weight the test scores, curve grades and more.

BS0023 SANDWICH

Use this program to manage food sales by vendors.

BS0024 INVESTMENT ANALYZER

Analyze investments with or without capital gains.

BS0025 STATEMENT ANALYSIS

Use this program to do a financial statement analysis. This is a good program for all investors.

BS0026 CONVENTIONAL LOAN ANALYSIS (PRINTER)

Analyze up to 4 loans for comparison and print the calculated results.

BS0027 STOCK MARKET RECORDS

Use data statements to keep track of your investments and based on the current selling price input it will calculate and display values.

BS0028 INTEREST PROJECTIONS

Will project interest due for principal amount of investment. You select amount, interest, rate and number of compound periods.

BS0029 1040 FORM (TAPE, PRINT OPT.)

Calculates data for Form 1040 and Schedules A, B and D. Also prints to a printer as an option

BS0030 FINANCIAL CALCULATIONS (PRINT)

Calculate loan payments and payment by payment analysis. Calculates compound interest and checkbook balance. Also allows room for you to add your own functions.

BS0031 DECISION MAKER (print)

Helps make choices between any number of alternatives. You give weights to criteria and enter a rating for each alternative, computer then prints analysis of choices.

BS0032 CASH & ASSET (TAPE)

Keep assets in order with this program. Uses tape to store files. Nine options are given on main menu with additional options on sub menus.

BS0033 CHART ACCOUNTS

Keep track of assets, liabilities, capital, income and expenses with this program.

BS0034 RECEIPTS (PRINT)

Keep track of your receipts by use of data statements.

BS0035 ESTATE (PRINT)

Does securities evaluations for estate tax purposes.

BS0036 STOCK RECORDS (PRINT, TAPE ONLY)

Keep account of stock transactions, holdings and profit and loss by using data statements.

BS0037 PERT

Use this technique in your job planning.

BS0038 AUTO EXPENSES (TAPE ONLY)

Keep track of auto expenses for up to three cars.

BS0039 LOANS

Calculate payments, interest, rate, principal or balance on loans.

BS0040 STEP LOAN (PRINT, SPEECH EDIT OR XB, SPEECH SYN.)

Use this program to analyze and compare step loans.

BS0041 REGRESSION (TAPE ONLY OR XB EM)

Performs simple linear, multiple linear, Nth order, geometric, or exponential regression analysis.

BS0042 TEACHERS RECORDKEEPING (XB,PRINTER OPT)

Keeps records on up to 35 students in up to 6 different subjects.

BS0043 RULE 78 (XB)

Calculate payment schedules, tax deductions and prepayment saving base using the Rule of 78.

BS0044 TEXT EDITOR (PRINT OPT.)

Add, delete, edit, replace lines or words. Print or display text, save and load from disk or cassette.

NOTE: This program must run utilizing the Personal Record Keeping or Statistics command module.

BS0045 EQUIPMENT COMPARISONS (TD or XB & XM) Compares alternative equipment investments, buy and lease alternatives and also computes depreciation by three methods.

BS0046 BREAKEVEN ANALYSIS

Input cost and price information and this program generates a cost breakdown table showing the production breakeven point.

BS0047 FORECASTING MODEL

Provides forecasting data by least squares regression, moving average, or exponential smoothing methods.

BS0048 DEPRECIATION 2

Calculates for any capital expense by straight line, double declining balance, sum of the years or 150% declining balance methods.

BS0049 TAX DEDUCTION WORKSHEET (PRINTER)

Input check number, payee, type deduction, and amount and this program will print a summary worksheet. Currently set up for thermal printer but easily converted to other output devices.

BS0050 TAX ESTIMATOR

An extremely versatile program to keep you aware of your tax situation. Project taxes or estimate taxes in response to financial changes.

BS0051 MAIL LIST 4A (OPT. PRINTER)

Maintain a mail list. you can view names, print names, search for a name, add names, change names, delete names, alphabetize, save and load name list or print labels. Uses tape or disk for storage.

BS0052 MAIL WRITER

A text editor for off line preparation of text for TEII auto logon file. You can enter, edit, load and save text. Uses disk for storage.

BS0053 RETIREMENT PLANNING

Project your retirement needs and calculate how much you should be investing to meet these needs.

BS0054 TINY PLAN (XB)

A small spread sheet program.

BS0055 MAILLIST

Use this one to maintain a mailing list on tape. You can add, delete, update or list.

BS0056 ADDRESS PHONE DIRECTORY

Create an address and phone directory using data statements.

* MISCELLANEOUS *

MS0001 AUTO-RUN (XB,DISK,MEMORY EXP.)
Will automatically catalog raw disks and offers an auto run feature.

MS0002 DATABASE (DISK)
Allows easy storage and retrieval of data using disks.

MS0003 MAIL PREP (XB,DISK,TEII)
Used to create a letter file that can easily be dumped into SOURCE mail format.

MS0004 RECORDS (DISK)
Offers many search features and can be used as an accounts receivable program.

MS0005 SHRINK (XB,DISK)
Reduces the size of programs by removing REM's, shortening variable names, etc.

MS0006 SORTS
Contains a numeric shell sort and an alphabetic sort routine.

MS0007 SPEECH EDITOR (TEII)
Break words into allophones and construct new words.

MS0008 TEXTIDE (DISK,TEII)
Read back data that is stored on disk by the TEII module.

MS0009 VERBOSE (XB,DISK,SPEECH,PRINT)
Make new words by combining words from XB.

MS0010 AUTOLOGON (TEII,DISK)
Generates an automatic log on file for use with the TEII module and TEXNET.

MS0011 POETRY GENERATOR
Thru coded input formats the 99/44 will create a poem from your words or use those in the program.

MS0012 BASKETBALL STATISTICS (XB,TAPE,PRINTER)
Track up to 17 players throughout the entire basketball season. Contains instructions, start up program and statistical program.

MS0013 UNIVERSAL GRAPH & MESSAGE PROGRAM
Bar of point graph up to 24 data points with titles and enter and display pages of messages.

MS0014 HEX CONVERTER (PRINT OPT.)
Utility program to convert one number or a range of numbers from HEX to DECIMAL to HEX. Printed output listings are optional.

MS0015 TITLE GENERATOR
An excellent program which creates colorful title screens.

MS0016 PERSONAL FILES (TAPE)
Menu driven program to generate any typefile and then save it, edit it, recall it etc.. Set up to use cassette storage.

MS0017 BOWLING RECORDS (DISK OR TAPE)
Keep track of bowling records on disk or cassette storage.

MS0018 FOOTBALL RATINGS
Excellent menu driven program to rate football teams.

MS0019 GAS MILEAGE
Input miles driven and number of gallons consumed and it will calculate your gas mileage and compare it to the EPA mileage rating.

MS0020 HAM FILE
Keep track of your file of ham operator call letters, names, addresses, and other info..

MS0021 CALANDER (XB,PRINTER)
Prints a calander from 81 AD to 2000 AD

MS0022 DOUBLE LISTER (PRINTER)
Prints two disk catalogs side by side to help you conserve paper.

MS0023 FUMBLE (XB)
Forecast football scores by analysing data from previous years scores.

MS0024 GOLF HANDICAPPER
Calculates your golf handicap based upon at least five previous scores.

MS0025 CHARACTER DEFINITION (XB)
Easily produce graphics. Automatically calculates the hexadecimal character definition.

MS0026 GOTHIC PRINT (XB,EM,PRINT)
Prints messages in excellent Gothic style print on a printer.

MS0027 GOLF HANDICAP
Keeps a file of your last 20 scores, calculates your handicap and displays a table of your 10 best differentials.

MS0028 CASSETTE FILES (DUAL CASSETTES)
Keeps track of your cassette program files. Data base consists of 6 fields. Tape number, tape counter beginning, tape counter end, type program, name of program and date are the fields. The data base can be added to, deleted, or updated.

MS0029 DISASSEMBLER (XB OR MM)
Use this one to disassemble assembly language object code into source code.

MS0030 DISK LISTER (DISK,OPT, PRINTER)
A disk catalog program. Insert your disks into the drive and follow the directions. This program will sort your program into alphabetical order and then print to a disk or a printer.

MS0031 DISK LISTER DISPLAY (DISK)
Part ii of disk lister. This program allows you to search for a program or list the entire catalog on the screen.

MS0032 MINI MEMORY RELOCATOR (MM)
Relocate any program in Mini memory from one location to another with this program.

MS0033 HOME VALUE ESTIMATOR
This program will estimate the construction costs of a new home, the value of an existing home or mortgage expenses. It will also compare ownership cost to renting.

MS0034 MESSAGE MINDER
Enter messages for any given calander date then recall the message by simply typing in the month and day.

MS0035 PERSONAL FILE (OPT, PRINTER)
Menu driven program to efficiently store your personal records. Files are saved and read from tape but can be converted to disk. Edit, search, print, read, save, add, and create options are available.

MS0036 LIBRARY CATALOG
Catalog your book collection using data statements. You can search for a particular book by author, title, subject or key word.

MS0037 MORSE CODE RECIEVER
Use your joystick as a morse code transmitter and see the message displayed on the screen

MS0038 MORSE CODE GENERATOR
Type in a message and the morse code for the message will be sounded out.

MS0039 CROSSWORDS (OPT,PRINT)
Generate a crossword puzzle either on the screen or a printer. You must supply the clues after the computer has arranged the words.

MS0040 VIDEOTAPE FILER
Keep track of your video movies. You can add, delete, sort, print to printer, search or load and save from a tape. Can be easily modified for disk storage.

MS0041 CASSETTE MANAGEMENT
Cassette based dadt management system. Options available are open new file, load data, add data, review data or store data.

MS0042 TITLES
Enter up to 4 lines of text and this one will convert it to a very large screen title.

MS0043 SATURDAY SERIAL (XB)

Text only story like the old Saturday serials on radio. A limitless number of stories. Each time you run it you get a different story.

MS0044 SHORT SORT

Performs an alpha sort to list data in alphabetical order.

MS0045 ZERO ADD

Sub routine that adds trailing zeros to a number to align the decimal points.

MS0046 MARQUE

Input your message, screen color and letter color and the message will be displayed in very large letters on the screen.

MS0047 CAR EXPENSE ACCOUNT

Keep track of your car expenses using data statements. Summarizes and totals expenses.

MS0048 CATALOG SEARCH (XB)

Gives an annotated listing of any information from your cassette data catalog. You generate and update the data file as necessary.

MS0049 STAMP SEARCH (XB)

Gives an annotated listing of any stamp in your data file. Sort by stamp name or topical. Generate and update the data file as necessary.

* PROGRAMS FOR THE SIGHT IMPAIRED *

THE FOLLOWING PROGRAMS HAVE BEEN SPECIALLY WRITTEN TO UTILIZE THE TI 99/4A SPEECH SYNTHESIZER FOR THE SIGHT IMPAIRED.

SP0001 BLACKJACK (SPEECH, TEII)

Standard blackjack game with speech. Select amount of bet, take a hit or hold.

SP0002 CATALOG SPEECH (SPEECH, TEII)

Catalog program that speaks the entire catalog. Only the diskname is displayed on the screen.

SP0003 CHASE (SPEECH, TEII)

Match the tone of the incoming airplane and press the space bar to zap the enemy. If you do not get it, it will get you. no graphics.

SP0004 HIGH LOW (SPEECH, TEII)

This is the old game of High-Low where you must guess the number the computer is thinking of in the least number of tries.

SP0005 PICK STONES (SPEECH, TEII)

Compete with the computer to see who will be forced to take the last stone from the pile.

SP0006 RHYTHM (SPEECH, TEII)

Same game as GM0102 but with speech commands.

SP0007 ONE ARM (SPEECH, TEII)

Displays the spin of the slot machine and then calls the spin. States winnings. Limited graphics.

SP0008 BANK ACCOUNT (SPEECH, TEII, DISK)

Maintains your deposits and withdrawals. Gives account balance and full look-up capabilities. Allows you to reconcile your bank balance.

SP0009 INVENTORY (SPEECH, TEII)

Enter, remove, search, all in speech, but needs better opening options. These are not defined.

SP0010 PHONE LIST (SPEECH, TEII, DISK)

Enter names and phone numbers, recall by speech only. Add, delete, and update capabilities. All by speech.

SP0011 HANGMAN (SPEECH, TEII)

Popular program done in speech only.

* SCIENCE/ENGINEERING *

SC0001 AIRCRAFT PERFORMANCE (XB)

Calculates many factors used in the design of aircraft, including Ta, Tr, Pa, Pr.

SC0002 WEATHER STATION

Draws a station model based on information you provide. Not a program for amateurs.

SC0003 AC VOLT CONVERSIONS

This program will convert between peak, effective and average voltages.

SC0004 EXPECTED VALUE

Calculates expected value comparisons based on your input of probability and consequence.

SC0005 STATISTICS

This program calculates basic statistical data.

SC0006 CHEMICAL WEIGHTS (XB)

Use this one to determine the percentage by weight of any or all elements in a pure compound.

SC0007 ELECTRONICS

Calculate resistors in parallel, condensers in series, resonant frequency, frequency and wavelength, Ohm's law, antenna design, and inductive and capacitive reactance.

SC0008 OVERLAND FLOW

Calculate design discharges using the Izzard dimensionless hydrograph method. Input rainfall data and physical characteristics of the system.

SC0009 FLIGHT PLAN

Pick destination then set longitude, latitude, air speed, wind and magnetic corrections etc. and the program will calculate a flight plan.

SC0010 FULL MOON

Calculates new and full moon dates and times down to the second.

SC0011 PLANETS

Enter the beginning date and the end date and this program will give a visual representation of planet movements throughout the specified period.

SC0012 CODE OF LIFE (XB)

Draw a model of DNA using the four basic building blocks. Use cassette tape for storage.

SC0013 ELLIPTICAL ORBITS

Computes the position of any minor planet given it's orbital elements.

SC0014 CRAMER'S RULE

Using Cramer's rule this program will solve for N variables given N linearly independent equations for N up to 25.

SC0015 ORBITAL CROSSINGS

Keep track of orbital crossings of spacecraft using this program.

SC0016 CLARK BELT SATELLITE

Calculates the position of about 50 man made satellites based on the earth station coordinates which you input.

SC0017 MATRIX MUNCHER

Solve up to 9 simultaneous equations. Uses the matrix inversion technique.

SC0018 TRIG FUNCTION PLOTTER

Plots sine, cosine or tangent functions.

* HOME MANAGEMENT *

HM0001 CHECKBOOK (TAPE)

A simple checkbook system that lets you save the data on cassette tape.

HM0002 CHORES (PRINT)

Prints a chore list for your children (or spouse).

HM0003 HOME CHECK PROCESSOR (2 CASSETTE RECORDERS)

Allows you to file, sort, add and manipulate your checking account data.

HM0004 HOME SECRETARY/DIALER (PRINT, DISK or TAPE)

Keeps phone list and household inventory.

HM0005 LISTS (TAPE Opt.)

Stores data for birthdays, appointments, etc. Uses data statements or cassette tape.

HM0006 RECORD COLLECTION (XB, DISK, PRINT)

** Removed from library **

HM0007 HOME BUDGET (PRINTER)

Cash flow management model for home budgeting. Prompts on screen ask for data input.

HM0008 HOUSEHOLD INVENTORY

Keep track of household inventory by use of data statements

HM0009 BILL TRACKER (TAPE)

Keep track of your bills easily with this one. Designed to use cassette for storage. Excellent menu driven program.

HM0010 ENERGY SAVER (PRINTER OPT.)

Compares up to seven energy systems at a time to determine the most efficient system.

HM0011 GAS AND ELECTRIC

Totals, averages, and draws a graph of electric and gas usage for a maximum of 96 consecutive months.

HM0012 NUTRITION

Either enter food and amount and it tells the nutritional value or enter the food group and level of nutrition and it gives a list of foods which meet the criteria.

HM0013 DIET MANAGEMENT (DISK)

Create a diet plan, modify the plan and keep track of progress. Uses a disk file to maintain data.

HM0014 LETTER WRITER (XB)

Add a line, delete a line, replace or edit a line, replace a word, save, load, print or display. Supports both cassette or disk.

HM0015 HOUSEHOLD BUDGET (XB)

Set up your own household budget and monitor results. Uses cassette for storage.

HM0016 KITCHEN AID (XB EM or TAPE ONLY, PRINT)

Convert any recipe to yield the number of servings you need.

HM0017 BANK BALANCE (disk)

Keep records for up to four bank accounts. Display balance, update account and reconcile account through use of a disk data file. File can be converted to tape.

HM0018 GARDNER (XB)

Computer encyclopedia of gardening information. Easy to read and good graphics.

HM0019 HEATING

Enter double pane window area, single pane window area, wall area, roof area, door area, R factor of walls, and R factor of roof. Program will then calculate a heating loss profile. You can then select energy improvement plans to see how much energy you can save.

HM0020 COUPON FILE

Keep track of your coupons. This one will list all entries, by brand name, by product, or by expiration date.

HM0021 PERSONAL BANKING

Keep track of your banking with this excellent program either on disk, tape, or mini memory. You can update, display, print, save, or sort records.

HM0022 RECIPE FILE (OPT. PRINTER)

Creates a file of your recipes using data statements. You can display them to the screen or get a printed copy.

HM0023 COOKIE FILE

Keeps track of your recipes and also based on the ingredients you have on hand it will tell you which which recipes you can make.

* DEMOS/GRAPHICS *

DM0001 BASIC DEMO

Demo of sound and graphics depicting TI's 1979 annual report

DM0002 BOUNCE BALL (XB)

Bouncing ball demo. Can be enhanced into a pong game.

DM0003 CALENDAR

Displays calendar of any month on your screen.

DM0004 CHARDEF1

Helps define 8x8 block graphic characters.

DM0005 CHARDEF2 (XB)

** Removed from library **

DM0006 COLOR CRAYON (DISK)

Draw your own creations on the screen and save it on disk.

DM0007 COLOR CRAYON (TAPE)

Draw your own creations on the screen and save it on tape.

DM0008 LOVE POSTER (PRINT Opt.)

Displays a poster of Robert Indiana's famous 'LOVE' design.

DM0009 MARQUEE

** Removed from library **

DM0010 ROBOT JOKES (TEII,SPEECH)

Rocky Robot tells hilarious robot jokes.

DM0011 SNOOPY XMAS

A graphic rendition of the famous beagle next to his Christmas tree.

DM0012 SNOOPY XMAS2 (XB)

Snoopy and his Christmas tree. Plays 'The First Noel'.

DM0013 SPRITE DEMO (XB)

One of the best sprite demos available. Show off the 99/4A's capabilities.

DM0014 SPRITER DEMO (XB, THER. PRT, TAPE or DISK Opt.)

Demo of 'SPRITER' capabilities.

DM0015 JUMPING SPRITES (XB)

** Removed from library **

DM0016 LIFE PROGRAM (ASSEMBLER)

Assembler object code of cell life cycle program. Cells die and divide to grow in patterns on the screen.

DM0017 MAGIC CRAYON (ASSEMBLER, JOYSTICKS, DISK)

Assembler object program to develop a colorful display on the screen and save to disk.

DM0018 SICK ROBOT JOKES (TEII)

Listen and laugh as Rocky Robot tells more jokes.

DM0019 WALKING SPRITES (XB)

Graphic display of figures walking across the screen.

DM0020 GEORGIA STATE FLAG

Program plays DIXIE and draws the Georgia State Flag. Very good program.

DM0021 SOUND DEMONSTRATION (XB)

Simple sound demonstration of the 99/4A sound features of noises, random frequencies, notes, chimes etc.

DM0022 NOTES DEMO

A simple music and graphics demo for the TI99/4A.

DM0023 FILE DEMO (XB)

Demonstrates use of files based on cassette input and storage.

DM0024 VALENTINE

Displays a series of hearts with the phrase "I love you" on them. To finish it displays "happy valentines day".

DM0025 WORLD MAP (XB)

Displays a world map and highlights up to 28 latitude and longitude points which you select.

DM0026 STARFIELD

Use this one in your own program for a background of stars or just run it own for a visual effect.

DM0027 MACHINEGUN/LASER

Graphics and sound demo of machine gun noise and laser fire.

DM0028 LIFE

Repetitive applications of a few simple rules simulates the growth of a living colony of cells.

DM0029 SOUNDS

Sounds of chimes, siren, bee, shortwave receiver, teleprinter, footsteps, swordfight and engines.

DM0030 CHOROPLLOT MAP

Based on your inputs this program displays a choropleth map of the United States.

DM0031 DEMONSTRATION (XB,SPEECH)

Graphic demo of colors, letters and numbers with speech and sound.

DM0032 STARBURST (XB)

Graphic demo of sprites in the form of stars.

DM0033 ART

Program puts multicolor patterns on the screen at random.

DM0034 COLORBURST

Watch as a color pattern is created on the screen. The pattern generation has 576,650,000,000 possible combinations.

DM0035 FISHING

Graphics demo of a man fishing on a pier.

DM0036 NYINGING STATE FLAG

Plays the state song and displays the state flag.

DM0037 TEXAS

Plays "I'll Be Working On The Railroad" and displays the state flag.

DM0038 SCREEN DEMO

Three different screens that demo the graphic capabilities of the 99/4A.

DM0039 WAR EAGLE

Plays the Auburn University school song while displaying the letters AU in orange.

DM0040 ANIMAL DEMO (XB)

Graphic demonstration of a horse galloping across the range. You pick the speed at which the horse runs.

DM0041 ESCHER

Create a mosaic pattern on the the screen by inputing predefined character numbers and direction orientation.

DM0042 SPRITE DEMO 2 (XB)

Excellent demonstration of the use of sprites.

DM0043 SNOOPY

Graphic representation of snoopy sleeping on top of his dog house.

DM0044 CHRISTMAS TREE

Graphic demo that creates a beautiful Christmas tree and displays Merry Christmas.

DM0045 TI-CABINET (XB,JOY)

Design your own art designs on the screen using predefined shapes. Move the cursor to pick up the predefined shapes which you can use.

DM0046 BULL PICTURE

A great graphic display of a bull head.

DM0047 CHAR DEFINITIONS 3

Draw a graphic character in the 8x8 grid and this one will display the hex code for the character.

DM0048 CLUB RECORDS

Display a pin and ink graphic. Could be used for a title screen for another program.

DM0049 POCKET SUNRISE (XB)

Graphic demonstration of a sunrise.

DM0050 CHRISTMAS CARD

Display a nice christmas card on the screen while playing "We wish you a merry Christmas".

DM0051 CHRISTMAS TREE

A very nice graphic display of a decorated Christmas tree.

* MUSIC *

- MU0001 YESTERDAY**
BEATLE hit with words displayed. Good graphics.
- MU0002 HAINELL'S SILVER HAMMER**
** Removed from library **
- MU0003 LUCY IN THE SKY WITH DIAMONDS**
** Removed from library **
- MU0004 BEETHOVEN'S 9TH (XB)**
The haunting melody of this famous classic.
- MU0005 BEWITCHED**
Bewitched, Bothered and Bewildered. An enchanting musical standard by Rogers & Hart.
- MU0006 HAPPY BIRTHDAY (SPEECH, TEII)**
Sings happy birthday to any name that you enter, while displaying a candle lit cake.
- MU0007 BOG GONE BOOGIE WOOGIE (XB)**
A boogie woogie version of 'Where has my little dog gone'.
- MU0008 GUMFATHER**
Music and graphics from the movie.
- MU0009 INVENTION IN F**
Make interesting variations to Bach's music by changing the volume and duration.
- MU0010 M-A-S-H**
Theme song with limited graphics.
- MU0011 MUSIC BOX DANCER**
Turn your 99/4A into a wonderful music box.
- MU0012 MUSIC MAKER**
Produce your own music and watch it projected on a musical scale.
- MU0013 MUSIC EDIT (TAPE)**
A music text editor. Requires MUSIC PLAY program (MU0014) to play back songs.
- MU0014 MUSIC PLAY (TAPE)**
Plays tunes created by MUSIC EDIT (MU0013).
- MU0015 MUSICTRANS**
Music transposition table prints on screen.
- MU0016 NEVER ON SUNDAY**
Fantastic programming job. A tune the whole family will enjoy.
- MU0017 PINK PANTHER**
Theme song with graphics.
- MU0018 STAR TREK**
A well written version of the theme song.
- MU0019 VENETIAN BOAT-SONG NO.1 (XB)**
Good graphics with Venetian boats and music of Mendelssohn.
- MU0020 MAIN SCREEN SYMPOSIA (XB)**
Graphic display of t.i. 99/4A and accessories with changing color bars on screen and great music.
- MU0021 ORGAN PLAYER (XB)**
Make your 99/4A sound like an ORGAN, ORGAN HARMONY, HARPSICHORD or BOOGIE WOOGIE and play many coded songs from the screen.
- MU0022 ONE TO PUPPY-TOWN (XB)**
Sprite graphics and good music.
- MU0023 ROCKIES' ROBOT BOOGIE (XB)**
Rockie Robot and friend dance to Boogie Woogie music.
- MU0024 VENUS NIGHT-RACE RHAPSODY (XB)**
Sprite space ships travel across Venus landscape to a Rhapsody melody.
- MU0025 WESTERN BOOGIE (XB)**
Excellent Boogie Woogie music with limited graphics.
- MU0026 LET'S MAKE MUSIC (XB)**
Use the middle and upper row of keys on the 99/4A as MID'C' up to HIGH'D" to play a song.
- MU0027 RAINBOW (XB)**
Plays "Rainbow Connection" from the puppet movie.
- MU0028 STAR SPANGLED BANNER (XB, SPEECH SYN.)**
Draws the flag of the United States and plays our National Anthem.
- MU0029 MARK THE BERNAL ANGELS SING**
Plays this Christmas Carol while it displays the words to the song on the screen.
- MU0030 BUBBLE-BOOGIE**
A jazzed up version of the Flight Of The Bumble Bee. Very good program.
- MU0031 STAR WARS**
Plays the theme song from the movie "Star Wars".
- MU0032 HOT LUNCH JAZZ**
Plays a little jazz, without harmony, while displaying some graphics.
- MU0033 CHRISTMAS TREE**
Plays O Christmas Tree, Jingle Bells and Joy To The World while displaying a Christmas tree with gifts.
- MU0034 STRAUSS**
Tales From The Vienna Woods (Waltz) by Johann Strauss. (no graphics, only music)
- MU0035 BEETHOVEN MELODY**
Plays several excerpts from some of Beethoven's most famous works while displaying a nice graphic display.
- MU0036 DECK THE HALLS**
Plays the Christmas tune "Deck the Halls."
- MU0037 OVER THE RAINBOW**
Plays the tune "Somewhere over the Rainbow" while displaying a rainbow background.
- MU0038 BEETHOVEN'S 9TH (BASIC)**
Same as 0004 except in basic.
birthday cake.
- MU0039 MOONLIGHT SONATA (XB)**
Plays this lovely song, while boats sail in the moonlight.
- MU0040 SNOOPY'S XMAS MUSIC (XB)**
Displays Snoopy and his Xmas tree, while playing holiday music.
- MU0041 SNOOPY'S XMAS MUSIC (BASIC)**
Same as 0037, except in basic.
- MU0042 TWELVE DAYS OF XMAS**
Plays the song. Displays the words, for a sing along.
- MU0043 ALLEY CAT**
Play the music while a little cat prances around.
- MU0044 BACH'S PRAELUDIN**
The music of Bach.
- MU0045 OLD McDONALD (SPEECH, TEII)**
Hear the 99/4a SING about the animals.
- MU0046 FIDDLER ON THE ROOF (DISK)**
See and hear the fiddler play while sitting on the roof. One of the better basic programs.
- MU0047 KILLING ME SOFTLY (XB)**
Music to Roberta Flack's 70's hit. Word for a sing along.
- MU0048 KOJO**
Traditional Japanese melody, done in the octave below which the manual says is allowed. Also done in a high pitched tremolo tone.

MU0049 MORNING HAS BROKEN (XB)

Music plays, sailboats sail, seagulls fly. Sam Moore has done another outstanding job.

MU0050 MUSIC CREATOR (TAPE)

Create, play, store and recall your own musical creations.

MU0051 PLAYER PIANO

Plays two Beattie's songs, And I Love Her, I'll Get You. While a piano shows you the key.

MU0052 RYTHM

Learn Notes, you must guess the position and duration of notes.

MU0053 SINGING (SPEECH, TEII)

Program allows you to learn how to program Singing and Music together.

MU0054 THE STING

Theme song from the movie.

MU0055 DUBUSSY'S SYRINK (XE)

Sprite action during this lovely song.

MU0056 YOU LIGHT UP MY LIFE (XB)

Music to this popular song.

MU0057 STAR SPANGLED BANNER

See the 99/4a display the colors while it plays the national anthem.

MU0058 TALES FROM THE VIENNA WOODS

Whirl to the sounds of this Strauss waltz.

ATLANTA 99/4A USERS GROUP

P.O. BOX 17841

ATLANTA, GA. 30325

PROGRAMS ORDERED:

Program number	Program name
1.	
2.	
3.	
4.	
5.	
6.	
7.	
8.	
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13.	
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15.	

TOTAL PROGRAMS ORDERED:

MEMBERS

TAPE: _____ X \$2 = _____ + \$1(s-h) = _____
DISK: _____ X \$2 = _____ + \$2(disk) + \$1(s-h) = _____

NON-MEMBERS:

TAPE: _____ X \$2.50 = _____ + \$1.50(s-h) = _____
DISK: _____ X \$2.50 = _____ + \$2(disk) + \$1.50(s-h) = _____

MAKE CHECK PAYABLE TO :

ATLANTA 99/4A COMPUTER USERS GROUP

Your name : _____
Address : _____
City, State: _____
Zip Code : _____

ATLANTA 99/4A COMPUTER USERS GROUP
P.O. BOX 19841
ATLANTA, GA 30325

PROGRAM EXCHANGE FORM

Complete this form for programs submitted to the Users Group as part of our software exchange policy. Submitted programs must be useful, error free and your original code. You must sign the attached release statement or your programs cannot be accepted.

YOUR PROGRAM(S):

Program Name	Language (Basic, XBasic, etc)	Requirements (Speech, Joystk, etc)
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- 1.
- 2.
- 3.
- 4.

FREE PROGRAMS (Select three for each program above):

Program Number	Program Name	Program Number	Program Name
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| 1. | | 7. | |
| 2. | | 8. | |
| 3. | | 9. | |
| 4. | | 10. | |
| 5. | | 11. | |
| 6. | | 12. | |

RELEASE STATEMENT:

I _____ certify that I am the sole author of the above program(s) and hereby give the Atlanta 99/4A Computer Users Group permission to make minor modifications and enter the program(s) into their software library for duplication and distribution purposes. My only compensation will be my choice of any three programs listed in the Groups library for each of my programs submitted and accepted. I accept any and all consequences resulting from my misrepresentation and agree to hold the Users Group harmless for any damages, (monetary or otherwise), arising out of this transaction. I understand that I retain the authorship of the program(s) and may at any time, by written request, withdraw the same.

SIGNED _____

Address: _____
City, State: _____
Zip Code: _____