



# TurboForth Language Reference Manual

Uploaded for Mark Wills by Michael Lunsford, DBA Generation Data

# TurboForth

Category 1

**BLOCK I/O Words**

---

## TurboForth Kernal Glossary

The TurboForth Kernal glossary is divided into the following 20 categories:

Type	Synopsis
<a href="#">Block I/O Words</a>	Words associated with performing disk block I/O.
<a href="#">Built-in Constants</a>	Lists the built in constants.
<a href="#">Built-in Variables</a>	Lists the built in variables.
<a href="#">Comparison Words</a>	Words that allow comparisons between numbers.
<a href="#">Compilation Words</a>	Words associated with compiling word references or data to memory.
<a href="#">Console I/O Words</a>	Words to allow data to be written to the screen, keyboard scanning etc.
<a href="#">File I/O Words</a>	Words associated with performing disk file I/O.
<a href="#">Flow Control Words</a>	Words that allow the execution flow of a program to be altered.
<a href="#">Graphics Words</a>	Words associated with graphics, such as colour, sprites, etc.
<a href="#">Interpreter Words</a>	Words associated with the TurboForth interpreter/compiler.
<a href="#">Logical Words</a>	Words associated with logical (bit wise) functions, such as AND OR NOT etc.
<a href="#">Math Words</a>	Words directly associated with mathematical functions.
<a href="#">Memory Access Words</a>	Words that allow memory to read from and written to.
<a href="#">Miscellaneous</a>	This section details various misceallaneous words that cannot be categorised elsewhere.
<a href="#">Parsing Words</a>	Words associated with extracting words from the input stream, dictionary look-up etc.
<a href="#">Return Stack Words</a>	This section lists the words that manipulate the return stack
<a href="#">Sound Words</a>	Words associated with generating sound.
<a href="#">Speech Words</a>	Words associated with generating speech.
<a href="#">Stack Words</a>	This section lists the words that manipulate the data stack.
<a href="#">String Words</a>	Words associated with creating and manipulating strings.

---

## Words in category Block I/O Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (22 words found):

Word Types: S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
-->	I	--	--	Loads the next block from the file currently in USE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">BLK</a>	S	-- address	--	Contains the number of the block currently being accessed, or 0 if no block is currently being accessed.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">BLK?</a>	S	buffer -- block vdp_addr	--	Returns the disk block stored in the buffer <i>buffer</i> (or 0 if the buffer is empty) and the VDP address <i>vdp_addr</i> of the buffer.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">BLOAD</a>	S	block -- nfb	--	Loads a block of raw memory from block storage that has been previously saved with <i>BSAVE</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">BLOCK</a>	S	block -- vdp_addr	--	Loads block <i>block</i> from the file currently in <i>USE</i> into a free buffer.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">BSAVE</a>	S	start block -- nfb	--	Saves a block of memory to the current blocks file.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">BUF?</a>	S	block -- buffer vdp_addr	--	Returns the <i>buffer</i> number of block <i>block</i> , and its address in VDP memory as <i>vdp_addr</i> . Returns 0 if the block is not in memory.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">CLEAN</a>	S	buffer --	--	Sets the status of buffer <i>buffer</i> to clean. Subsequent <i>FLUSHES</i> will not flush the buffer to disk.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">CLOAD</a>	I	block --	--	Conditionally loads <i>block</i> if the word immediately following <i>CLOAD</i> is not found after a dictionary search.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">DIRTY</a>	S	buffer --	--	Sets buffer <i>buffer</i> 's status to dirty. Subsequent <i>FLUSHES</i> will causes the buffer to be written to disk, to the block set with <i>SETBLK</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">DIRTY?</a>	S	buffer -- flag	--	Returns TRUE if buffer <i>buffer</i> is dirty (i.e.the buffer has changed since being loaded from disk (via <i>BLOCK</i> or <i>LOAD</i> and requires flushing to disk), otherwise returns FALSE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">EMPTY-BUFFERS</a>	S	--	--	Unconditionally sets all buffers to <i>CLEAN</i> . Subsequent <i>FLUSHES</i> will not write anything to disk.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">FLUSH</a>	S	--	--	Flushes all dirty buffers back to their respective block positions on disk. Buffers not marked as dirty are not flushed.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">LIST</a>	S	block --	--	Displays block <i>block</i> to the screen.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">LOAD</a>	S	block --	--	Loads (compiles/executes) block <i>block</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">MKBLK</a>	S	size --	--	Creates a block file (used for storing source code and/or data) on the nominated disk, with enough space for <i>size</i> screens/blocks of data and sets the new file as the current blocks file.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">MKDSK</a>	I	size --	--	Creates a block file with the name file and capacity for <i>size</i> blocks.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SETBLK</a>	S	buffer block --	--	Associates buffer <i>buffer</i> with block <i>block</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">THRU</a>	S	start end --	--	Loads blocks starting at block <i>start</i> thru <i>end</i> inclusive.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">UPDATE</a>	S	--	--	Marks the last accessed block as dirty.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">USE</a>	S	string --	--	Defines the block file to be used. A string should be set up on the stack before calling <i>USE</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">WHERE</a>	S	-- block	--	Returns the block number of a user-loaded word in the dictionary. Non-existant words return 0.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>



-->

## In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	-->
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Loads the next block from the file currently in USE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">THRU</a> <a href="#">USE</a>

---

BLK

## In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	BLK
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Contains the number of the block currently being accessed, or 0 if no block is currently being accessed.
<b>Example:</b>	none
<b>Comment:</b>	Note: <code>BLK</code> is a variable (it returns its address) and should be accessed via <code>@</code> . Writing to <code>BLK</code> is not generally meaningful, it is managed internally by code within <code>BLOCK</code> .
<b>See Also:</b>	<a href="#">BLOCK</a>

---

BLK?

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	BLK?
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	buffer -- block vdp_addr
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the disk block stored in the buffer <i>buffer</i> (or 0 if the buffer is empty) and the VDP address <i>vdp_addr</i> of the buffer.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">BUF?</a> <a href="#">CLEAN</a> <a href="#">DIRTY</a> <a href="#">DIRTY?</a> <a href="#">SETBLK</a>

---

In [Block I/O Words](#) in [TurboForth Kernal](#)

---

BLOAD

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	BLOAD
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	block -- nfb
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Loads a block of raw memory from block storage that has been previously saved with BSAVE.
<b>Example:</b>	none
<b>Comment:</b>	<p>BLOAD checks word 0 of the <i>block</i> for &gt;994A. If &gt;994A is not found then the data in the block is determined to be of invalid format and the operation fails, passing <i>block</i> to the stack. In other words, if after executing BLOAD the value on the stack is equal to <i>block</i>, the operation failed.</p> <p>BLOAD uses the header in each block and installs the payload contents (1008 bytes) at the address defined by the offset + 6 (see BSAVE for offsets). BLOAD continues loading blocks until it encounters a block that does not have &gt;994A in offset + 0. Upon completion, BLOAD pushes the next free block number (<i>nfb</i>) to the stack (i.e. the last BLOADED block+1).</p> <p>It is not necessary to understand the inner workings/format of the BLOAD/BSAVE block format. BSAVE takes care of formatting the data correctly in a form that BLOAD expects.</p> <p><b>Note:</b> A program saved as an image with BSAVE can only be executed on a TurboForth system of the same version. In other words, it is not possible to BSAVE a program in V1.1 and execute it in version 1.2. The program should be re-compiled from the source code, and BSAVED on the version in which it is to be executed.</p>
<b>See Also:</b>	<a href="#">BSAVE</a>

---

In [Block I/O Words](#) in [TurboForth Kernal](#)

Word Name:	BSAVE																				
Type:	Standard word																				
Data Stack Signature:	start block -- nfb																				
Return Stack Signature:	--																				
Availability:	V1.0 V1.1 V1.2																				
Description:	Saves a block of memory to the current blocks file.																				
Example:	none																				
Comment:	<p>Saves CPU memory from <i>start</i> to <i>HERE</i> to the block beginning at <i>block</i> and continuing for as many blocks as are required to hold the contents of memory. Upon completion, the stack contains the next free block number (<i>nfb</i>) (i.e. the last block used by <code>BSAVE+1</code>).</p> <p>BSAVED blocks have the following format:</p> <table><tr><th>Offset</th><th>Description</th></tr><tr><td>0</td><td>&gt;99.4a - marker for BLOAD</td></tr><tr><td>2</td><td>LATEST - current value of LATEST</td></tr><tr><td>4</td><td>HERE - current value of HERE</td></tr><tr><td>6</td><td>destination address of payload data</td></tr><tr><td>8</td><td>reserved for future use</td></tr><tr><td>10</td><td>reserved for future use</td></tr><tr><td>12</td><td>reserved for future use</td></tr><tr><td>14</td><td>reserved for future use</td></tr><tr><td>16 - 1023</td><td>1008 bytes of payload data</td></tr></table>	Offset	Description	0	>99.4a - marker for BLOAD	2	LATEST - current value of LATEST	4	HERE - current value of HERE	6	destination address of payload data	8	reserved for future use	10	reserved for future use	12	reserved for future use	14	reserved for future use	16 - 1023	1008 bytes of payload data
Offset	Description																				
0	>99.4a - marker for BLOAD																				
2	LATEST - current value of LATEST																				
4	HERE - current value of HERE																				
6	destination address of payload data																				
8	reserved for future use																				
10	reserved for future use																				
12	reserved for future use																				
14	reserved for future use																				
16 - 1023	1008 bytes of payload data																				
See Also:	<a href="#">LATEST</a> <a href="#">HERE</a> <a href="#">BLOAD</a>																				

---

## BUF?

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	BUF?
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	block -- buffer vdp_addr
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the <i>buffer</i> number of block <i>block</i> , and its address in VDP memory as <i>vdp_addr</i> . Returns 0 0 if the block is not in memory.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">BLK?</a> <a href="#">CLEAN</a> <a href="#">DIRTY</a> <a href="#">DIRTY?</a> <a href="#">SETBLK</a>

---

## CLEAN

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	CLEAN
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	buffer --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sets the status of buffer <i>buffer</i> to clean. Subsequent <code>FLUSHes</code> will not flush the buffer to disk.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">DIRTY</a> <a href="#">DIRTY?</a> <a href="#">FLUSH</a>

---

---

## CLOAD

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	CLOAD
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	block --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Conditionally loads <i>block</i> if the word immediately following <code>CLOAD</code> is not found after a dictionary search.
<b>Example:</b>	<pre>69 CLOAD SAMS?</pre> <p>The above will load block 69 if the word <code>SAMS?</code> is <i>not</i> found in the dictionary.</p>
<b>Comment:</b>	Note, this is an immediate word. Not to be used in a colon definition. Typically, this word will only be used inside of a block, outside of a colon definition, to load an extension library if the library is not already loaded.
<b>See Also:</b>	<a href="#">LOAD</a>

---

---

## DIRTY

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	DIRTY
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	buffer --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sets buffer <i>buffer's</i> status to dirty. Subsequent <code>FLUSHES</code> will causes the buffer to be written to disk, to the block set with <code>SETBLK</code> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">BLK?</a> <a href="#">BUF?</a> <a href="#">DIRTY</a> <a href="#">DIRTY?</a> <a href="#">SETBLK</a>

---

---

## DIRTY?

Search:

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	DIRTY?
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	buffer -- flag
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns TRUE if buffer <i>buffer</i> is dirty (i.e.the buffer has changed since being loaded from disk (via <code>BLOCK</code> or <code>LOAD</code> and requires flushing to disk), otherwise returns FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">BLK?</a> <a href="#">BLOCK</a> <a href="#">BUF?</a> <a href="#">CLEAN</a> <a href="#">DIRTY</a> <a href="#">DIRTY?</a> <a href="#">FLUSH</a> <a href="#">LOAD</a>

---

---

## EMPTY-BUFFERS

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	EMPTY-BUFFERS
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Unconditionally sets all buffers to <code>CLEAN</code> . Subsequent <code>FLUSHes</code> will not write anything to disk.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">CLEAN</a> <a href="#">FLUSH</a>

---

---

## FLUSH

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	FLUSH
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Flushes all dirty buffers back to their respective block positions on disk. Buffers not marked as dirty are not flushed.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">EMPTY-BUFFERS</a>

---

---

## LIST

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	LIST
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	block --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Displays block <i>block</i> to the screen.
<b>Example:</b>	none
<b>Comment:</b>	LIST uses BLOCK to load the block into memory, which may in term invoke FLUSH if buffer space is required.
<b>See Also:</b>	<a href="#">BLOCK</a> <a href="#">FLUSH</a>

---

## LOAD

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	LOAD
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	block --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Loads (compiles/executes) block block.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---

---

## MKBLK

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	MKBLK
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	size --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Creates a block file (used for storing source code and/or data) on the nominated disk, with enough space for <i>size</i> screens/blocks of data and sets the new file as the current blocks file.
<b>Example:</b>	<pre>80 MKBLK DSK1.BLOCKS</pre> <p>The above creates a file called BLOCKS on DSK1 (of type D/F128) with enough allocated space for 80 screens/blocks.</p>
<b>Comment:</b>	<p><b>Note:</b> In version 1.0 and 1.1 the word <code>MKDSK</code> is used, which has a slightly different syntax (though the format of the files created is compatible). Please see <a href="#">MKDSK</a> for V1.0 and V1.1.</p> <p><b>Note:</b> After creating a block file with <code>MKBLK</code> or <code>MKDSK</code> the <i>newly created</i> block file becomes the <i>currently active</i> blocks file.</p>
<b>See Also:</b>	<a href="#">MKDSK</a> <a href="#">USE</a>

---

---

## MKDSK

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	MKDSK
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	size --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Creates a block file with the name <i>file</i> and capacity for <i>size</i> blocks.
<b>Example:</b>	<pre>MKDSK 80 DSK1.BLOCKS</pre> <p>The above creates a blocks file (of type D/F128) on DSK1 called BLOCKS with enough space for 80 screens/blocks.</p>
<b>Comment:</b>	<p><b>Note:</b> In version 1.0 &amp; 1.1 this command was called MKDSK.</p> <p><b>Note:</b> The syntax of this word has been changed for version 1.2. Please see <a href="#">MKBLK</a> for V1.2.</p> <p><b>Note:</b> After creating a block file with <code>MKBLK</code> or <code>MKDSK</code> the <i>newly created</i> block file becomes the <i>currently active</i> blocks file.</p>
<b>See Also:</b>	<a href="#">USE</a> <a href="#">MKBLK</a>

---



---

## SETBLK

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SETBLK
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	buffer block --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Associates buffer <i>buffer</i> with block <i>block</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">BLK?</a> <a href="#">BUF?</a> <a href="#">CLEAN</a> <a href="#">DIRTY</a> <a href="#">DIRTY?</a> <a href="#">SETBLK</a>

---

---

## THRU

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	THRU
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	start end --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Loads blocks starting at block <i>start</i> thru <i>end</i> inclusive.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">LOAD</a>

---

## UPDATE

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	UPDATE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Marks the last accessed block as dirty.
<b>Example:</b>	none
<b>Comment:</b>	Marks the last accessed block as dirty, such that it will be flushed to disk when <i>FLUSH</i> is called. <i>FLUSH</i> may be called either explicitly in user code, or implicitly by the kernal when all block buffers are exhausted.
<b>See Also:</b>	<a href="#">FLUSH</a>

---

---

## USE

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	USE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	string --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Defines the block file to be used. A string should be set up on the stack before calling <code>USE</code> .
<b>Example:</b>	<code>S" DSK1.BLOCKS" USE</code>
<b>Comment:</b>	When <code>USE</code> is executed, all buffers are cleared (via <code>EMPTY-BUFFERS</code> ). If any buffers are marked as changed/dirty they are <i>not</i> flushed to disk. Therefore, it is the users responsibility to <code>FLUSH</code> any buffers back to disk before executing <code>USE</code> .
<b>See Also:</b>	<a href="#">EMPTY-BUFFERS</a> <a href="#">FLUSH</a>

---

## WHERE

In [Block I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	WHERE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- block
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the block number of a user-loaded word in the dictionary. Non-existent words return 0.
<b>Example:</b>	<code>WHERE CPYBLK LIST</code>
<b>Comment:</b>	<p>Useful in conjunction with <code>EDIT</code> and <code>LIST</code>. Note that a word must be loaded (in the dictionary) from a block before its block location can be located with <code>WHERE</code>.</p> <p><b>Note:</b> In versions 1.0 and 1.1 <code>WHERE</code> was an immediate word. In version 1.2 it is not an immediate word.</p> <p><b>Note:</b> System-provided words (words in the TurboForth ROM) return a value of 1. It is not useful to use <code>WHERE</code> in conjunction with a system-provided word.</p>
<b>See Also:</b>	<a href="#">EDIT</a> <a href="#">LIST</a>

---

# TurboForth

Category 2

## Built-in constants

Words in category Built-in Constants in glossary [TurboForth Kernal](#)

The following words are listed in this category (10 words found):

Word Types: S = Standard, I = Immediate , IC = Immediate Constant

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">FALSE</a>	S	-- 0	--	Returns 0.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">FFAIHM</a>	S	-- n	--	Returns the first free address in high memory.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">FFAILM</a>	S	-- n	--	Returns the first free address in low memory.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">HERE</a>	S	-- address	--	Returns the address of the start of free memory.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">IOERR</a>	S	-- io_error	--	Returns the last disk IO error. If 0, no error occurred.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">PAD</a>	S	-- address	--	Returns an address for use as a temporary pad or work area.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">Ro</a>	S	-- address	--	Returns beginning address of return stack. Used to reset return stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">So</a>	S	-- address	--	Returns beginning address of data stack. Used to reset data stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">TRUE</a>	S	-- -1	--	Returns -1 (>FFFF hex).	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">XMAX</a>	S	-- width	--	Returns the number of columns on the display. Either 32, 40 or 80.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

# FALSE

In [Built-in Constants](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	FALSE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- 0
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns 0.
<b>Example:</b>	<pre>: IsEven? ( n -- )   \ return TRUE if word is even, else return FALSE   1 AND IF FALSE ELSE TRUE THEN ;</pre> <pre>2 isEven? . -1 ok:0 3 isEven? . 0 ok:0</pre>
<b>Comment:</b>	May be used in IF statements etc.
<b>See Also:</b>	<a href="#">TRUE</a>

---

---

# FFAIHM

In [Built-in Constants](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	FFAIHM
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- n
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the first free address in high memory.
<b>Example:</b>	none
<b>Comment:</b>	When compiling to high memory (i.e. when H is set to an address in the 24K memory expansion) FFAIHM tracks the next free memory address.
<b>See Also:</b>	<a href="#">H FFAILM HERE</a>

---

---

# FFAILM

In [Built-in Constants](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	FFAILM
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- n
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the first free address in low memory.
<b>Example:</b>	none
<b>Comment:</b>	When compiling to low memory (i.e. when H is set to an address in the 8K memory expansion) FFAILM tracks the next free memory address.
<b>See Also:</b>	<a href="#">H FFAIHM HERE</a>

---

---

## HERE

In [Built-in Constants](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	HERE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the address of the start of free memory.
<b>Example:</b>	none
<b>Comment:</b>	Free memory is defined as that memory that has not had code compiled into it, or data compiled into it (with ,) . HERE tracks either low memory (the 8K memory expansion) or high memory (the 24K memory expansion) depending on the address set via the variable H.
<b>See Also:</b>	<a href="#">,(comma)</a> <a href="#">H</a> <a href="#">FFAIHM</a> <a href="#">FFAILM</a>

---

---

## IOERR

In [Built-in Constants](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	IOERR
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- io_error
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the last disk IO error. If 0, no error occurred.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---

## PAD

In [Built-in Constants](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	PAD
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns an address for use as a temporary pad or work area.
<b>Example:</b>	none
<b>Comment:</b>	The address may be in high or low memory depending on the value of HERE when PAD is executed. PAD is calculated as HERE+80 bytes. Care should be taken when HERE points to an address close to the end of either upper or lower memory expansion, as PAD could conceivably return an address that lies outside of legal memory ranges.
<b>See Also:</b>	<a href="#">H</a> <a href="#">FFAIHM</a> <a href="#">FFAILM</a> <a href="#">HERE</a>

---

---

Ro

In [Built-in Constants](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	Ro
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns beginning address of return stack. Used to reset return stack.
<b>Example:</b>	none
<b>Comment:</b>	Pre-decrement is used on all return stack pushes. Thus, if the return stack is set to (for example) \$B000, then the first value pushed onto the stack shall be pushed to address >AFFE.
<b>See Also:</b>	<a href="#">&gt;R</a> <a href="#">R&gt;</a> <a href="#">R@</a>

---

So

In [Built-in Constants](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	So
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns beginning address of data stack. Used to reset data stack.
<b>Example:</b>	none
<b>Comment:</b>	Pre-decrement is used on all data stack pushes. Thus, if the data stack is set to (for example) \$B000, then the first value pushed onto the stack shall be pushed to address >AFFE.
<b>See Also:</b>	<a href="#">SP!</a> <a href="#">SP@</a>

---

TRUE

In [Built-in Constants](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	TRUE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- -1
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns -1 (>FFFF hex).
<b>Example:</b>	<pre>: IsEven? ( n -- )   \ return TRUE if word is even, else return FALSE   1 AND IF FALSE ELSE TRUE THEN ;</pre> <pre>2 isEven? . -1 ok:0 3 isEven? . 0 ok:0</pre>
<b>Comment:</b>	May be used in IF statements etc.
<b>See Also:</b>	<a href="#">FALSE</a>

---



---

## XMAX

In [Built-in Constants](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	XMAX
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- width
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the number of columns on the display. Either 32, 40 or 80.
<b>Example:</b>	<pre>1 GMODE XMAX . 32 ok:0</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">GMODE</a>

---

# TurboForth

Category 3

## Built-in Variables

Words in category Built-in Variables in glossary [TurboForth Kernal](#)

The following words are listed in this category (20 words found):

Word Types: S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">#BUF</a>	S	addr --	--	Sets the number of block buffers reserved in VDP memory. The minimum value is 1, the maximum (and default) value is 6. <a href="#">#BUF</a> is a variable - it returns an address. It is read with @ and written with !.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">#TIB</a>	S	-- address	--	Pushes the address of the <a href="#">#TIB</a> variable. Contains the size of the terminal input buffer (TIB).	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">&gt;IN</a>	S	-- address	--	Pushes the address of the current read position variable in the TIB.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">BASE</a>	S	-- address	--	Pushes the address of the current number base variable.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">C/L</a>	S	-- address	--	Pushes the address of the 'characters per line' variable.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<a href="#">CSEN</a>	S	-- address	--	Pushes the address of the case sensitivity variable.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">H</a>	S	-- address	--	Pushes the address of the current compilation address pointer.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">KDEL</a>	S	-- address	--	Pushes the address of the KDEL variable.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">KMODE</a>	S	-- address	--	Pushes the address of the keyboard scan mode variable.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">LATEST</a>	S	-- address	--	Pushes the address of the latest dictionary entry variable.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SP!</a>	S	-- address	--	Sets the address of the top of the data stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SP@</a>	S	-- address	--	Pushes the data stack's current address (the address that the top of the data stack is currently pointing to).	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SPAN</a>	S	-- address	--	Pushes the address of the <a href="#">SPAN</a> variable.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SSCROLL</a>	S	-- address	--	Pushes the address of the screen scrolling variable.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">STATE</a>	S	-- address	--	Pushes the address of the <a href="#">STATE</a> variable.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">TIB</a>	S	-- address	--	Pushes the address of the terminal input buffer (TIB) pointer variable.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">UNSIGNED</a>	S	-- addr	--	Used to determine if numbers shall be converted to signed or unsigned strings by the word <a href="#">N&gt;S</a> .	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">WARN</a>	S	-- address	--	Pushes the address of the <a href="#">WARN</a> variable.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">WRAP</a>	S	-- address	--	Pushes the address of the <a href="#">WRAP</a> variable.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">ZEROS</a>	S	-- address	--	Pushes the address of the <a href="#">ZEROS</a> variable.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

#BUF

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	#BUF	
<b>Type:</b>	Standard word	
<b>Data Stack Signature:</b>	addr --	
<b>Return Stack Signature:</b>	--	
<b>Availability:</b>	V1.2	
<b>Description:</b>	Sets the number of block buffers reserved in VDP memory. The minimum value is 1, the maximum (and default) value is 6. #BUF is a variable - it returns an address. It is read with @ and written with !.	
<b>Example:</b>	None	
<b>Comment:</b>	The table below shows the effect on VDP memory for the 6 available values for #BUF. See the <a href="#">VDP memory map</a> for more information.	
	#BUF Values	
	#BUF Value	Description
	1	Reserves a single 1024 byte block buffer at VDP address >3020.
	2	Reserves 2 block buffers in VDP memory from >2C20 to >341F.
	3	Reserves 3 block buffers in VDP memory from >2820 to >341F.
	4	Reserves 4 block buffers in VDP memory from >2420 to >341F.
	5	Reserves 5 block buffers in VDP memory from >2020 to >341F.
	6	Reserves 6 block buffers in VDP memory from >1C20 to >341F.
<b>See Also:</b>	None listed	

#TIB

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	#TIB
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the #TIB variable. Contains the size of the terminal input buffer (TIB).
<b>Example:</b>	none
<b>Comment:</b>	Default size is 80 bytes.
<b>See Also:</b>	<a href="#">EXPECT</a> <a href="#">SPAN</a> <a href="#">TIB</a>

---

>IN

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	>IN
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the current read position variable in the TIB.
<b>Example:</b>	none
<b>Comment:</b>	As the Terminal Input Buffer is read with <code>WORD</code> , the value in <code>&gt;IN</code> advances to point to the beginning of the next part of the TIB to be read. Calls to <code>EXPECT</code> shall reset <code>&gt;IN</code> to 0. When <code>&gt;IN</code> is equal to the value in <code>#TIB</code> then all input has been exhausted and <code>WORD</code> shall return 0 0.
<b>See Also:</b>	<a href="#">EXPECT</a> <a href="#">WORD</a> <a href="#">#TIB</a>

---

## BASE

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	BASE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the current number base variable.
<b>Example:</b>	<pre>: TEST   10 0 DO I . LOOP ;  DECIMAL TEST 2 BASE ! TEST</pre>
<b>Comment:</b>	Default value of BASE is 10 (decimal). Setting BASE changes how numbers are interpreted in text entered via the command line, and also in source code. The allowable range for BASE is 2 to 36. Any value outside of this range shall cause unpredictable results.
<b>See Also:</b>	<a href="#">DECIMAL</a> <a href="#">HEX</a>

---

---

## C/L

### In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	C/L
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1
<b>Description:</b>	Pushes the address of the 'characters per line' variable.
<b>Example:</b>	none
<b>Comment:</b>	C/L is 80 when reading from the command line or 64 when reading a block.
<b>See Also:</b>	<a href="#">#TIB</a> <a href="#">SPAN</a>

---

## CSEN

### In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	CSEN
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Pushes the address of the case sensitivity variable.
<b>Example:</b>	<pre>-1 CSEN ! \ case sensitive 0 CSEN ! \ non case sensitive</pre>
<b>Comment:</b>	When CSEN is -1 (or TRUE) all dictionary searches shall be case sensitive. Default value is 0 (FALSE) - not case sensitive.
<b>See Also:</b>	None listed

---

H

In [Built-in Variables](#) in [TurboForth Kernal](#)

Word Name:	H
Type:	Standard word
Data Stack Signature:	-- address
Return Stack Signature:	--
Availability:	V1.0 V1.1 V1.2
Description:	Pushes the address of the current compilation address pointer.
Example:	none
Comment:	H is used to track the next free memory address to be compiled to. The compilation address can be changed by writing to this variable. All words which cause something to be <i>compiled</i> to memory (e.g. : , CREATE VARIABLE etc) cause H to be changed (advanced).
See Also:	<a href="#">.(comma)</a> <a href="#">:(colon)</a> <a href="#">ALIGN</a> <a href="#">ALLOT</a> <a href="#">C</a> <a href="#">COMPILE</a> <a href="#">CONSTANT</a> <a href="#">CREATE</a> <a href="#">VARIABLE</a> <a href="#">FFAIHM</a> <a href="#">FFAILM</a> <a href="#">HERE</a>

KDEL

Search:

Search

In [Built-in Variables](#) in [TurboForth Kernal](#)

Word Name:	KDEL
Type:	Standard word
Data Stack Signature:	-- address
Return Stack Signature:	--
Availability:	V1.2
Description:	Pushes the address of the KDEL variable.
Example:	None
Comment:	<p>KDEL is used for setting (via !) and reading (via @) the keyboard auto-repeat rate to be used in the block editor. This is intended for Geneve compatibility as the editor is unusable on the Geneve due to the keyboard delays being too short.</p> <p>This work-around poses a neat fix. Geneve users can set the delay by writing to KDEL in their BLOCKS startup file, or by typing directly at the command line (the command line works fine on the Geneve.</p> <p>The value stored in KDEL has the following format:</p> <p>0xIISS</p> <p>Where II is the initial delay (before auto-repeat starts) divided by 2. At power up, this value is 0xED. SS is the short delay (when auto-repeat is active). At power-up this value is 0x1E. Maximum value is FF.</p> <p><b>Note:</b> Introduced in TurboForth V1.2.1:4 (September 2015)</p>
See Also:	None listed

---

# KMODE

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	KMODE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the keyboard scan mode variable.
<b>Example:</b>	\$0500 KMODE ! \ sets the keyboard mode. KMODE @ \ fetches the keyboard mode to the stack.
<b>Comment:</b>	<p>Setting this mode influences the ASCII codes returned by the TI KSCAN ROM routine. Default value is 5. Valid values are:</p> <ul style="list-style-type: none"><li>• \$0100 - scans the left side of the keyboard</li><li>• \$0200 - scans the right side of the keyboard</li><li>• \$0300 - TI-99/4 scan mode. In this mode, lower case characters are returned as upper case characters. FCTN codes 1 thru 15 are returned. Control characters are ignored.</li><li>• \$0400 - Pascal mode. Upper and lower case characters are returned. FCTN keys return codes in the range 129 thru 143. Control characters return codes in the range 1 thru 31.</li><li>• \$0500 - BASIC mode (TurboForth default). Upper and lower case characters are returned. FCTN keys return codes from 1 thru 15. Control keys return codes from 128 thru 159 (ind 187).</li></ul> <p><b>Note:</b> TurboForth sets KMODE to \$0500 (the default) whenever the command line is active.</p> <p><b>Note:</b> The keyboard mode should be placed in the high-byte.</p>
<b>See Also:</b>	<a href="#">JOYST</a> <a href="#">KEY</a> <a href="#">KEY?</a>

---

---

# LATEST

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	LATEST
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the latest dictionary entry variable.
<b>Example:</b>	none
<b>Comment:</b>	The value in LATEST points to the start (the link field) of the last entry in the dictionary. Words such as : CODE: CREATE VARIABLE VALUE and CONSTANT cause dictionary entries to be created, thus cause LATEST to be updated.
<b>See Also:</b>	<a href="#">:(colon)</a> <a href="#">CODE:</a> <a href="#">CONSTANT</a> <a href="#">CREATE</a> <a href="#">VALUE</a> <a href="#">VARIABLE</a>

---



---

SP!

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SP!
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sets the address of the top of the data stack.
<b>Example:</b>	\$B000 SP! (sets the base of the stack to B000 hex)
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">SP@</a> <a href="#">So</a>

---

SP@

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SP@
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the data stack's current address (the address that the top of the data stack is currently pointing to).
<b>Example:</b>	100 SP@ @ . (displays 100)
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">SP!</a> <a href="#">So</a>

---

SPAN

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SPAN
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the SPAN variable.
<b>Example:</b>	none
<b>Comment:</b>	SPAN contains the number of characters received by EXPECT.
<b>See Also:</b>	<a href="#">EXPECT</a> <a href="#">WORD</a> <a href="#">#TIB</a> <a href="#">C/L</a> <a href="#">TIB</a>

---

---

## SSCROLL

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SSCROLL
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the screen scrolling variable.
<b>Example:</b>	none
<b>Comment:</b>	Determines if screen scrolling shall be used. Defaults to TRUE. When set to FALSE screen scrolling shall be disabled, and screen output shall resume at the top of the screen when the last screen line has been reached.
<b>See Also:</b>	None listed

---

## STATE

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	STATE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the <code>STATE</code> variable.
<b>Example:</b>	none
<b>Comment:</b>	When <code>STATE=0</code> , the compiler/interpreter is interpreting, otherwise it is compiling.
<b>See Also:</b>	<a href="#">INTERPRET</a>

---

---

## TIB

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	TIB
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the terminal input buffer (TIB) pointer variable.
<b>Example:</b>	none
<b>Comment:</b>	<b>Important note:</b> <ul style="list-style-type: none"><li>• In versions 1.0 and 1.1, the address that TIB returns (i.e. with the phrase <code>TIB @</code>) refers to starting address of a buffer in CPU memory.</li><li>• In version 1.2, the address that TIB returns (i.e. with the phrase <code>TIB @</code>) refers to starting address of a buffer in VDP memory.</li><li>• In version 1.2 <code>EXPECT</code> places characters into VDP memory.</li><li>• In version 1.2 <code>WORD</code> copies a word from VDP memory into a buffer in CPU memory.</li></ul>
<b>See Also:</b>	<a href="#">EXPECT</a> <a href="#">WORD</a> <a href="#">#TIB</a> <a href="#">C/L</a> <a href="#">SPAN</a>

---

---

## UNSIGNED

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	UNSIGNED
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- addr
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Used to determine if numbers shall be converted to signed or unsigned strings by the word <code>N&gt;S</code> .
<b>Example:</b>	<pre>TRUE UNSIGNED ! -1 N&gt;S TYPE CR (display 65535)  FALSE UNSIGNED ! -1 N&gt;S TYPE CR (display -1)</pre>
<b>Comment:</b>	When executed, returns the address of the <code>UNSIGNED</code> variable so that it can be accessed as a variable with <code>!</code> and <code>@</code> . Internally, words such as <code>.</code> , <code>U.</code> , <code>.R</code> and <code>U.R</code> manipulate the <code>UNSIGNED</code> variable in order to force <code>N&gt;S</code> (number to string) to convert the numeric value in the appropriate signed or unsigned format.
<b>See Also:</b>	<a href="#">ZEROS</a> , <a href="#">.R N&gt;S</a>

---

## WARN

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	WARN
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the <code>WARN</code> variable.
<b>Example:</b>	none
<b>Comment:</b>	Word re-definition warnings are suppressed when <code>WARN=0</code> Currently, only colon-definitions issue a warning upon re-definition (when <code>WARN&gt;0</code> ). Any other type of defining word is not checked.
<b>See Also:</b>	None listed

---

---

## WRAP

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	WRAP
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the WRAP variable.
<b>Example:</b>	<pre>: TEST   10 10 10 10 PANEL \ define a panel   TRUE WRAP ! \ select panel wrapping   100 0 DO 2 SCROLL LOOP ( scroll screen to the right) ;</pre>
<b>Comment:</b>	Used with SCROLL and PANEL. If TRUE, SCROLL will do a wrapping scroll.
<b>See Also:</b>	<a href="#">PANEL</a> <a href="#">SCROLL</a>

---

## ZEROS

In [Built-in Variables](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ZEROS
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the ZEROS variable.
<b>Example:</b>	none
<b>Comment:</b>	If ZEROS=TRUE, . U. and \$. etc will display leading zeros.
<b>See Also:</b>	None listed

---

# TurboForth

Category 4

## Comparison Words

Words in category Comparison Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (14 words found):

**Word Types:** S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<	S	a b -- true/false	--	Replaces a and b with TRUE if a < b, else replaces with FALSE.	☑	☑	☑
<=	S	a b -- true/false	--	Replaces a and b with TRUE if a <= b, else replaces with FALSE.	☑	☑	☑
<>	S	a b -- true/false	--	Replaces a and b with TRUE if a and b are of different value, else replaces with FALSE.	☑	☑	☑
=	S	a b -- true/false	--	Replaces a and b with TRUE if a and b are equal, else replaces with FALSE.	☑	☑	☑
>	S	a b -- true/false	--	Replaces a and b with TRUE if a > b, else replaces with FALSE.	☑	☑	☑
>=	S	a b -- true/false	--	Replaces a and b with TRUE if a >= b, else replaces with FALSE.	☑	☑	☑
Q<	S	a -- true/false	--	Replaces a with TRUE if a<0, else replaces with FALSE.	☑	☑	☑
Q<=	S	a -- true/false	--	Replaces a with TRUE if a<=0, else replaces with FALSE.	☑	☑	☑
Q<>	S	a -- true/false	--	Replaces a with TRUE if a<>0, else replaces with FALSE.	☑	☑	☑
Q=	S	a -- true/false	--	Replaces a with TRUE if a=0, else replaces with FALSE.	☑	☑	☑
Q>	S	a -- true/false	--	Replaces a with TRUE if a>0, else replaces with FALSE.	☑	☑	☑
Q>=	S	a -- true/false	--	Replaces a with TRUE if a>=0, else replaces with FALSE.	☑	☑	☑
U<	S	a b -- true/false	--	Performs an unsigned < comparison.	☑	☑	☑
WITHIN	S	n low high -- true/false	--	Replaces n, low, and high with TRUE if n is >= low and < high, else replaces with FALSE.	☑	☑	☑

---

<

In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	<
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a and b with TRUE if a < b, else replaces with FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">&lt;=</a>

---

<=

In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	<=
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a and b with TRUE if a < b, else replaces with FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">≤</a>

---

<>

In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	<>
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a and b with TRUE if a and b are of different value, else replaces with FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">≤</a> <a href="#">&lt;=</a> <a href="#">&gt;</a> <a href="#">&gt;=</a>

---

---

=

## In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	=
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a and b with TRUE if a and b are equal, else replaces with FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">&lt;&gt;</a>

---

>

## In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	>
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a and b with TRUE if a > b, else replaces with FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">&gt;=</a>

---



---

>=

In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	>=
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a and b with TRUE if a >= b, else replaces with FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">≥</a>

---

0<

In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	0<
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a with TRUE if a<0, else replaces with FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">0&lt;=</a> <a href="#">0&lt;&gt;</a> <a href="#">0=</a> <a href="#">0&gt;</a> <a href="#">0&gt;=</a> <a href="#">0!</a>

---

---

O<=

In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	O<=
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a with TRUE is a<=0, else replaces with FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">O&lt;</a> <a href="#">O&lt;&gt;</a> <a href="#">O=</a> <a href="#">O&gt;</a> <a href="#">O&gt;=</a>

---

O<>

In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	O<>
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a with TRUE is a<>0, else replaces with FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">O&lt;</a> <a href="#">O&lt;=</a> <a href="#">O=</a> <a href="#">O&gt;</a> <a href="#">O&gt;=</a>

---

---

O=

In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	O=
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a with TRUE if a=0, else replaces with FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">O&lt;</a> <a href="#">O&lt;=</a> <a href="#">O&lt;&gt;</a> <a href="#">O&gt;</a> <a href="#">O&gt;=</a>

---

O>

In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	O>
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a with TRUE if a>0, else replaces with FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">O&lt;</a> <a href="#">O&lt;=</a> <a href="#">O&lt;&gt;</a> <a href="#">O=</a> <a href="#">O&gt;=</a>

---

---

O>=

In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	O>=
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a with TRUE if a>=0, else replaces with FALSE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">0&lt;</a> <a href="#">0&lt;=</a> <a href="#">0&lt;&gt;</a> <a href="#">0=</a> <a href="#">0&gt;</a>

---

U<

In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	U<
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Performs an unsigned < comparison.
<b>Example:</b>	none
<b>Comment:</b>	Replaces <i>a</i> and <i>b</i> with TRUE if unsigned value <i>a</i> is less than unsigned value <i>b</i> , else replaces with FALSE.  Note: No version of U> is present, however U< can be used to derive U> as follows:  : U> ( a b -- flag) SWAP U< ;
<b>See Also:</b>	<a href="#">≤</a>

---

---

## WITHIN

In [Comparison Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	WITHIN
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n low high -- true false
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces n, low, and high with TRUE if n is >= low and < high, else replaces with FALSE.
<b>Example:</b>	<pre>99 40 400 WITHIN . \ returns true, since 99 is within the range of 40 to 400 99 10 20 WITHIN . \ returns false -20 -100 -1 WITHIN . \ returns true</pre>
<b>Comment:</b>	<i>none</i>
<b>See Also:</b>	<a href="#">MAX</a> <a href="#">MIN</a>

---

# TurboForth

Category 5

## Compilation Words

## Words in category Compilation Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (29 words found):

**Word Types:** S = Standard, I = Immediate, IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
'(tick)	S	-- xt	--	Returns the XT/CFA of the word immediately following.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
,(comma)	S	n --	--	Compiles the 16 bit cell n on the stack to HERE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
:(colon)	SC	--	--	Calls HEADER to build a dictionary entry and begins compilation of a colon definition (sets STATE to 1).	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
;(semi-colon)	IC	--	--	Ends compilation of the current colon definition.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
:CODE	IC	--	--	Terminates the definition of a machine code word.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
[	I	--	--	Temporarily suspends compilation (sets STATE to 0) and begins interpreting input as immediate mode input.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
[]	I	-- xt	--	Compiles the word following ( ' ) as a literal.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
[COMPILE]	IC	--	--	Compiles the XT/CFA of the word immediately following it to the current colon definition at address HERE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
]	I	--	--	Ends interpretation mode and resumes normal compilation. See [.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
+TO	IC	value --	--	Adds value to the value in the VALUE immediately following it.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
ALIGN	SC	--	--	Aligns # to the next (highest) even compilation address. Takes no action if # is already even.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
ALLOT	SC	n --	--	Allots n bytes by advancing HERE by n bytes.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
C <sub>8</sub>	SC	n --	--	Compiles the lower 8 bits of the cell n on the stack to HERE. Advances HERE by 1 byte.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
CODE:	SC	--	--	Begins compilation of a machine code/assembly language word.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
COMPILE	SC	--	--	Compiles the XT/CFA of the word immediately following it to the current colon definition at address HERE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
CONSTANT	I	n --	--	Creates a CONSTANT with the value n.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
CREATE	SC	--	--	Reads forward in the terminal input buffer and creates a word in the dictionary whose run-time behaviour is to return the body address of the newly created word.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
DOES>	IC	--	--	Links a run-time action to a word created with CREATE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
EXECUTE	S	xt --	--	Executes the word whose XT/CFA is on the stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
HEADER	S	address length --	--	Creates a dictionary entry with the name of the string nominated at address and length.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
HEADER (V1.2.1)	S	--	--	This description pertains to HEADER in TurboForth <b>Version 1.2.1 only</b> . HEADER searches forward in the input buffer for the next available word and creates and links a new dictionary entry accordingly.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
HIDDEN	S	da --	--	Toggles the hidden bit on/off in the last created dictionary entry pointed to by dictionary address da.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
IMMEDIATE	S	--	--	Toggles the immediate bit on/off in the last created word.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
LIT	S	-- n	--	At execution time, places the value in the cell immediately following the LIT instruction onto the data stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
LITERAL	IC	n --	--	Compiles LIT n to the current definition. n is a 16-bit cell.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
RECURSE	IC	--	--	Causes a recursive jump to the beginning of the word being defined.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
TO	IC	n --	--	Used with a VALUE. Replaces the value of the named VALUE with n.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
VALUE	IC	n --	--	Defines a VALUE using the name immediately following in the terminal input buffer with the value n.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
VARIABLE	IC	--	--	Creates a variable using the name immediately following in the terminal input buffer.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

' (tick)

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	' (tick)
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- xt
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the XT/CFA of the word immediately following.
<b>Example:</b>	none
<b>Comment:</b>	Use on command line, or within a [ ... ] sequence only.
<b>See Also:</b>	<a href="#">[]</a>

---

, (comma)

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	, (comma)
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Compiles the 16 bit cell n on the stack to HERE.
<b>Example:</b>	none
<b>Comment:</b>	Advances HERE by 1 cell (2 bytes).
<b>See Also:</b>	<a href="#">DATA</a> <a href="#">HERE</a>

---

: (colon)

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	: (colon)
<b>Type:</b>	Standard compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Calls HEADER to build a dictionary entry and begins compilation of a colon definition (sets STATE to 1).
<b>Example:</b>	: TEST 1 2 3 . . . ;
<b>Comment:</b>	: is used to begin a word, or, to borrow a phrase from other languages, a subroutine. : must be followed by a space, then the name of the word/subroutine. Normal Forth code, and numbers (literal) may then follow. The definition ends with ; (semi-colon).
<b>See Also:</b>	<a href="#">:(semi-colon)</a>

---



; (semi-colon)

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	; (semi-colon)
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Ends compilation of the current colon definition.
<b>Example:</b>	: TEST 1 2 3 . . . ; : TEST 1 2 3 DO I . ; \ causes error
<b>Comment:</b>	Ends compilation of the current colon definition and un-hides the definition from the dictionary, sets STATE to 0. Checks DO/LOOP FOR/NEXT and BEGIN/REPEAT etc. reference counters and errors if an un-balanced construct is detected.
<b>See Also:</b>	: <a href="#">(colon)</a>

;CODE

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	;CODE
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Terminates the definition of a machine code word.
<b>Example:</b>	none
<b>Comment:</b>	Appends a B *R12 instruction to the word being defined. See <code>CODE:</code>
<b>See Also:</b>	<a href="#">CODE:</a>

[

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	[
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Temporarily suspends compilation (sets STATE to 0) and begins interpreting input as immediate mode input.
<b>Example:</b>	: TEST 1 2 3 [ S" This string will not be compiled" TYPE ] . . . ; TEST
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">]</a>

---

[']

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	[']
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	-- xt
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Compiles the word following ['] as a literal.
<b>Example:</b>	<pre>: TEST ['] DUP ;</pre> <p>The above example will leave the execution token of DUP on the stack when TEST is executed.</p>
<b>Comment:</b>	During compilation of a colon definition, compiles the word following ['] as a literal. When the colon definition is executed, the word's execution token (XT/CFA) shall be pushed to the stack, and not executed.
<b>See Also:</b>	'(tick)

---

[COMPILE]

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	[COMPILE]
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Compiles the XT/CFA of the word immediately following it to the current colon definition at address HERE.
<b>Example:</b>	<pre>: ENDIF ( -- ) [COMPILE] THEN ; IMMEDIATE</pre>
<b>Comment:</b>	Used to compile immediate words into the current definition.
<b>See Also:</b>	,(comma) COMPILE

---

]

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	]
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Ends interpretation mode and resumes normal compilation. See [,
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	[

---

---

+TO

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	+TO
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	value --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Adds value to the value in the <code>VALUE</code> immediately following it.
<b>Example:</b>	<pre>VALUE SCORE 98 TO SCORE 2 +TO SCORE SCORE .</pre> <p>(displays 100)</p>
<b>Comment:</b>	+TO does not verify that the <code>VALUE</code> following it actually exists. Unpredictable results may occur if a non existant word is supplied.
<b>See Also:</b>	<a href="#">TO</a> <a href="#">VALUE</a>

---

ALIGN

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ALIGN
<b>Type:</b>	Standard compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Aligns <code>H</code> to the next (highest) even compilation address. Takes no action if <code>H</code> is already even.
<b>Example:</b>	<pre>ALIGN 99 C, H @ \$.</pre> <p>(TurboForth displays an odd value)</p> <pre>ALIGN H @ \$.</pre> <p>(TurboForth aligns <code>H/HERE</code>, displaying an even value)</p>
<b>Comment:</b>	Dictionary entries and executable code must align on even addresses. <code>HEADER</code> automatically calls <code>ALIGN</code> before creating dictionary entries, but sometimes <code>H</code> or <code>HERE</code> can be left with an odd value. The most common cause of this is the word <code>C</code> , which compiles a single byte to memory. In such situations where an odd value in <code>H/HERE</code> is undesirable, <code>ALIGN</code> will align <code>H</code> to the next even value. Note that if <code>H</code> is already aligned to an even address then <code>ALIGN</code> shall take no action.
<b>See Also:</b>	<a href="#">,(comma)</a> <a href="#">C</a> , <a href="#">HEADER</a> <a href="#">H</a> <a href="#">HERE</a>

---

---

## ALLOT

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ALLOT
<b>Type:</b>	Standard compiling word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Allots n bytes by advancing HERE by n bytes.
<b>Example:</b>	none
<b>Comment:</b>	Note: If an odd number of bytes is requested, H/HERE will be aligned to the next highest even address.
<b>See Also:</b>	<a href="#">ALIGN</a> <a href="#">H</a> <a href="#">HERE</a>

---

## C,

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	C,
<b>Type:</b>	Standard compiling word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Compiles the lower 8 bits of the cell n on the stack to HERE. Advances HERE by 1 byte.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">.(comma)</a> <a href="#">ALIGN</a> <a href="#">H</a> <a href="#">HERE</a>

---

CODE:

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	CODE:
<b>Type:</b>	Standard compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Begins compilation of a machine code/assembly language word.
<b>Example:</b>	<p>Example (for TurboForth V1.2):</p> <pre>HEX CODE: PLUS A534 ;CODE DECIMAL</pre> <p>Creates a machine code word called PLUS which contains the following machine code:</p> <pre>A *R4+,*R4 ; pop top of stack and add to next number on stack B *R12      ; call NEXT</pre> <p>To test it, try</p> <pre>9 100 PLUS .</pre>
<b>Comment:</b>	<p>The name of the word must follow <code>CODE:</code> followed by a sequence of numbers representing the machine code op-codes. The numbers will be interpreted to according the current value of <code>BASE</code>.</p> <p><code>CODE:</code> writes the dictionary entry in a format suitable for machine code words (the Code Field Address (CFA) points to the machine code, instead of <code>DOCOL</code>) and then compiles the op-codes into consecutive addresses in memory with no translation or conversions applied.</p> <p>The machine code should be terminated with <code>;CODE</code>. Upon termination, <code>;CODE</code> appends a <code>B *R12</code> instruction to the compiled code, which (at run time) calls <code>NEXT</code>.</p>
<b>See Also:</b>	<a href="#">:CODE</a>

COMPILE

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	COMPILE
<b>Type:</b>	Standard compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Compiles the XT/CFA of the word immediately following it to the current colon definition at address <code>HERE</code> .
<b>Example:</b>	none
<b>Comment:</b>	To force the compilation of an immediate word use <code>[COMPILE]</code> .
<b>See Also:</b>	<a href="#">' (tick)</a> <a href="#">[]</a> <a href="#">[COMPILE]</a>

---

## CONSTANT

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	CONSTANT
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Creates a <code>CONSTANT</code> with the value <i>n</i> .
<b>Example:</b>	<pre>10 CONSTANT TEN TEN .</pre> <p>(displays 10)</p>
<b>Comment:</b>	The name is taken from the terminal input buffer. <b>CONSTANTs should not be defined within a colon definition.</b>
<b>See Also:</b>	<a href="#">VALUE</a> <a href="#">VARIABLE</a>

---

## CREATE

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	CREATE
<b>Type:</b>	Standard compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Reads forward in the terminal input buffer and creates a word in the dictionary whose run-time behaviour is to return the body address of the newly created word.
<b>Example:</b>	<pre>CREATE FRED 99 , FRED @ .</pre> <p>(displays 99)</p>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">&gt;BODY DOES&lt;</a>

---

DOES>

In [Compilation Words in TurboForth Kernal](#)

<b>Word Name:</b>	DOES>
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Links a run-time action to a word created with CREATE.
<b>Example:</b>	<pre>: MALE ( age -- ) CREATE , DOES&gt; ." Is male and is " @ . ." years old." CR ; : FEMALE ( age -- ) CREATE , DOES&gt; ." Is female and is " @ . ." years old." CR ;  42 MALE TOM 27 FEMALE SALLY  TOM  (TurboForth displays "TOM is male and is 42 years old")  SALLY  (TurboForth displays "SALLY is female and is 27 years old")  Thus TOM is a member of the class <i>MALE</i>, and <i>SALLY</i> is a member of the class <i>FEMALE</i>.</pre>
<b>Comment:</b>	<p>The run-time action of words created via CREATE is to leave the address of their Parameter Field (PFA) on the stack. The PFA is one cell wide and can be used to store any 16-bit value.</p> <p>DOES&gt; can be used to assign run-time code to words created with CREATE. Multiple words, all created with CREATE can inherit the same run-time code/behaviour via DOES&gt;, allowing simple classes of words to be created.</p>
<b>See Also:</b>	<a href="#">CREATE</a>

EXECUTE

In [Compilation Words in TurboForth Kernal](#)

<b>Word Name:</b>	EXECUTE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	xt --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Executes the word whose XT/CFA is on the stack.
<b>Example:</b>	<pre>: TEST ( -- ) 1 2 3 . . . ; ' TEST EXECUTE  (executes TEST)</pre>
<b>Comment:</b>	none
<b>See Also:</b>	' <a href="#">(tick)</a> <a href="#">[]</a>

---

## HEADER

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	HEADER
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	address length --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Creates a dictionary entry with the name of the string nominated at address and length.
<b>Example:</b>	S" TEST" HEADER
<b>Comment:</b>	<p>The new dictionary entry is automatically linked to the previous dictionary entry, and LATEST is updated to point to the link field of the new dictionary entry.</p> <p>Note that no executable code is appended to the definition at this point. HEADER only creates a dictionary entry.</p> <p>HEADER is used by words such as : CODE: VARIABLE VALUE CREATE and CONSTANT to create dictionary headers on their behalf.</p> <p><b>Important note:</b> In TurboForth V1.2.1 HEADER has a different stack signature and behaviour. Please see the <a href="#">seperate entry for V1.2.1 version</a>.</p>
<b>See Also:</b>	<a href="#">HEADER (V1.2.1)</a>

---

### HEADER (V1.2.1)

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	HEADER (V1.2.1)
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	<p>This description pertains to HEADER in TurboForth <b>Version 1.2.1 only</b>.</p> <p>HEADER searches forward in the input buffer for the next available word and creates and links a new dictionary entry accordingly.</p>
<b>Example:</b>	<p>HEADER NEW_WORD</p> <p>The above example creates a new dictionary entry <i>only</i> (no executable code is associated with it at this point) called NEW_WORD.</p> <p>Previous versions of TurboForth have a different version of <a href="#">HEADER</a>.</p>
<b>Comment:</b>	None
<b>See Also:</b>	<a href="#">HEADER</a>

---



---

# HIDDEN

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	HIDDEN
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	da --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Toggles the hidden bit on/off in the last created dictionary entry pointed to by dictionary address da.
<b>Example:</b>	<pre>: TEST ( -- ) 1 2 3 ; ' TEST &gt;LINK HIDDEN TEST  ERROR: TEST not found</pre> <p>Note: At this point, it is not possible to re-instate the word by means of tick (') since the word is now hidden, and ' cannot therefore find it. To re-instate it, the address would have to be saved elsewhere.</p>
<b>Comment:</b>	When a word is hidden, dictionary searches with <code>FIND</code> will not find the word. Colon (:) hides new words during compilation so that new words may be defined in terms of identically named older words. Hiding the definition ensures <code>FIND</code> finds the old definition, not the new one. Semi-colon (;) un-hides the new definition (by executing <code>HIDDEN</code> again) at the end of compilation.
<b>See Also:</b>	<a href="#">&gt;LINK</a> <a href="#">'(tick)</a>

---

# IMMEDIATE

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	IMMEDIATE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Toggles the immediate bit on/off in the last created word.
<b>Example:</b>	<pre>: BOO! ( -- ) CR ." Boo! I am immediate. I execute at compile time" CR ; IMMEDIATE : TEST ( -- ) 1 2 3 BOO! . . . ;  Boo! I am immediate. I execute at compile time  TEST 3 2 1 ok:0</pre>
<b>Comment:</b>	An immediate word will be executed (rather than compiled) when it is encountered during the compilation of a colon definition.
<b>See Also:</b>	<a href="#">.:(colon)</a>

---

---

# LIT

## In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	LIT
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- n
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	At execution time, places the value in the cell immediately following the LIT instruction onto the data stack.
<b>Example:</b>	<pre>: TEST ( -- ) 1 2 3 ;</pre> <p>Causes the following sequence to be compiled into TEST:</p> <pre>LIT 1 LIT 2 LIT 3</pre> <p>At run time, LIT pushes the value in front of it to the data stack.</p>
<b>Comment:</b>	LIT is compiled into definitions by the compiler when a number is encountered in a definition. Also see LITERAL.
<b>See Also:</b>	<a href="#">LITERAL</a>

---

# LITERAL

## In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	LITERAL
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Compiles LIT n to the current definition. n is a 16-bit cell.
<b>Example:</b>	<p>If A B and C are constants, then:</p> <pre>: GET-RESULT A B + C * ;</pre> <p>can be more efficiently expressed as:</p> <pre>: GET-RESULT [ A B + C * ] LITERAL ;</pre> <p>In the first example, (A+B)*C is repeatedly calculated each time GET-RESULT is called. In the second example, (A+B)*C is evaluated in immediate mode (facilitated by [ and ]) and encoded into the colon definition as a literal by means of LITERAL.</p>
<b>Comment:</b>	Normally used in conjunction with [ and ] to encode the result of a calculation into a colon definition as a literal (to save having to evaluate the calculation at run-time).
<b>See Also:</b>	[ ] <a href="#">LIT</a>

---

---

## RECURSE

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	RECURSE
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Causes a recursive jump to the beginning of the word being defined.
<b>Example:</b>	none
<b>Comment:</b>	Since new words (in the process of being created) are hidden, they can not be referenced with their own name. Thus <code>RECURSE</code> creates a recursive call to the word currently under compilation.
<b>See Also:</b>	None listed

---

## TO

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	TO
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Used with a <code>VALUE</code> . Replaces the value of the named <code>VALUE</code> with <code>n</code> .
<b>Example:</b>	<pre>0 VALUE SCORE 100 TO SCORE SCORE .</pre> <p>(displays 100)</p>
<b>Comment:</b>	<code>TO</code> does not verify that the <code>VALUE</code> following it actually exists. Unpredictable results may occur if a non existant word is supplied.
<b>See Also:</b>	<a href="#">+TO VALUE</a>

---

## VARIABLE

In [Compilation Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	VARIABLE
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Creates a variable using the name immediately following in the terminal input buffer.
<b>Example:</b>	<pre>VARIABLE DELAY 100 DELAY ! (stores 100 in the variable DELAY) DELAY @ . (fetches the variables value and displays it (displays 100))</pre>
<b>Comment:</b>	Variables are read and set with <code>@</code> and <code>!</code> . <b>VARIABLES should not be defined within a colon definition.</b>
<b>See Also:</b>	<a href="#">!</a> <a href="#">@</a> <a href="#">CONSTANT</a> <a href="#">VALUE</a>

---

# TurboForth

Category 6

## Console I/O Words

Words in category Console I/O Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (14 words found):

Word Types: S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">BREAK?</a>	S	--	--	Scans keyboard for break (FCTN & 4).	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">CR</a>	S	--	--	Issues a carriage return to the screen cursor (begins a new line).	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">EMIT</a>	S	n --	--	Emits ASCII character n to the screen to the current cursor position.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">GOTOXY</a>	S	x y --	--	Sets screen cursor location to column x and row y.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">JOYST</a>	S	unit# -- value	--	Scans the selected joystick.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">KEY</a>	S	-- ascii	--	Suspends execution and waits for a key press. Returns ascii code of the key pressed.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">KEY?</a>	S	-- ascii -1	--	Scans keyboard and returns ascii code if a key is detected, else returns -1.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">PAGE</a>	S	--	--	Clears the screen.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SPACE</a>	S	--	--	EMITS a single space character (ascii 32) to the screen.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SPACES</a>	S	n --	--	EMITs <i>count</i> spaces to the screen.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">TERMINAL?</a>	S	-- flag	--	Scans keyboard and tests for break (FCTN & 4). Returns <code>TRUE</code> if detected, else returns <code>FALSE</code> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<a href="#">TYPE</a>	S	address length --	--	Types the string of length <i>length</i> beginning at address <i>address</i> to the screen.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">WORDS</a>	S	--	--	Displays all words currently defined in the dictionary to the screen.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">XY?</a>	S	-- x y	--	Returns the current x (column) and y (row) position of the screen cursor.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

## BREAK?

In [Console I/O Words in TurboForth Kernal](#)

<b>Word Name:</b>	BREAK?
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Scans keyboard for break (FCTN & 4).
<b>Example:</b>	none
<b>Comment:</b>	If detected, executes <code>QUIT</code> to return to the interpreter. Any open disk files (not including blocks files) will remain open.
<b>See Also:</b>	<a href="#">KEY</a> <a href="#">KEY?</a>

---

## CR

In [Console I/O Words in TurboForth Kernal](#)

<b>Word Name:</b>	CR
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Issues a carriage return to the screen cursor (begins a new line).
<b>Example:</b>	none
<b>Comment:</b>	Scrolls screen up if on the last line of the screen (the 24th row).
<b>See Also:</b>	<a href="#">GOTOXY</a>

---

## EMIT

In [Console I/O Words in TurboForth Kernal](#)

<b>Word Name:</b>	EMIT
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Emits ASCII character n to the screen to the current cursor position.
<b>Example:</b>	42 EMIT ASCII % EMIT
<b>Comment:</b>	Advances the cursor position after executing. If the last character on the last screen row is used, the screen will be scrolled up one line (assuming the value of <code>SSCROLL&gt;0</code> ).
<b>See Also:</b>	<a href="#">TYPE</a> <code>␣</code>

---

---

# GOTOXY

In [Console I/O Words in TurboForth Kernal](#)

<b>Word Name:</b>	GOTOXY
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	x y --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sets screen cursor location to column <i>x</i> and row <i>y</i> .
<b>Example:</b>	none
<b>Comment:</b>	The next character to be EMITted shall be located at row <i>x</i> and column <i>y</i> .
<b>See Also:</b>	<a href="#">EMIT</a> <a href="#">XY?</a>

---

# JOYST

In [Console I/O Words in TurboForth Kernal](#)

<b>Word Name:</b>	JOYST
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	unit# -- value
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Scans the selected joystick.
<b>Example:</b>	none
<b>Comment:</b>	<p>For joystick #1 use a unit# of <b>0</b>. For joystick 2 use a unit# of <b>1</b>.</p> <p>The returned value value is a bit code which can be decoded as follows:</p> <ul style="list-style-type: none"><li>• 1=Fire</li><li>• 2=Left</li><li>• 4=Right</li><li>• 8=Down</li><li>• 16=Up</li></ul> <p>Since each direction has its own bit, combinations are possible: for example, UP+LEFT+FIRE returns a value of 19.</p> <p>Note: The version of JOYST shipped in version 1.0 returns different values for up, down, left, right &amp; fire.</p> <p><b>Note:</b> The version of JOYST shipped in version 1.1 has a bug which can return un-predictable results or cause TurboForth to crash in some circumstances. An alternative version of JOYST can be installed in a block and used when required, as presented below:</p> <p>HEX CODE: JOYST C054 0221 0006 06C1 020C 0024 30C1 020C 0006 3541 06C1 0541 0241 001F C501 020C 8328 C80C 83D6 0300 0002 0300 0000 ;CODE DECIMAL</p>
<b>See Also:</b>	<a href="#">KEY</a> <a href="#">KEY?</a>

---

## KEY

In [Console I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	KEY
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- ascii
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Suspends execution and waits for a key press. Returns ascii code of the key pressed.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---

## KEY?

In [Console I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	KEY?
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- ascii -1
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Scans keyboard and returns ascii code if a key is detected, else returns -1.
<b>Example:</b>	none
<b>Comment:</b>	Does not suspend execution.
<b>See Also:</b>	<a href="#">JOYST</a> <a href="#">KEY</a>

---

## PAGE

In [Console I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	PAGE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Clears the screen.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---



---

## SPACE

In [Console I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SPACE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	EMITS a single space character (ascii 32) to the screen.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">EMIT</a> <a href="#">SPACES</a>

---

## SPACES

In [Console I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SPACES
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	EMITs <i>count</i> spaces to the screen.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">EMIT</a> <a href="#">SPACE</a>

---

---

## TERMINAL?

### In [Console I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	TERMINAL?
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- flag
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1
<b>Description:</b>	Scans keyboard and tests for break (FCTN & 4). Returns <code>TRUE</code> if detected, else returns <code>FALSE</code> .
<b>Example:</b>	none
<b>Comment:</b>	TERMINAL? has been removed from version 1.2 to make space in the EPROM for other functionality. It can be defined thus: <pre>: TERMINAL ( -- flag ) KEY? 2 = ;</pre>
<b>See Also:</b>	<a href="#">BREAK?</a> <a href="#">KEY</a> <a href="#">KEY?</a>

---

## TYPE

### In [Console I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	TYPE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	address length --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Types the string of length <i>length</i> beginning at address <i>address</i> to the screen.
<b>Example:</b>	<pre>: TEST S" Hello Mother!" TYPE ;</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">EMIT</a> <a href="#">."</a> <a href="#">S"</a>

---

---

## WORDS

In [Console I/O Words in TurboForth Kernal](#)

<b>Word Name:</b>	WORDS
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Displays all words currently defined in the dictionary to the screen.
<b>Example:</b>	none
<b>Comment:</b>	Any key pauses the list. Pressing break (FCTN 4) stops the listing.
<b>See Also:</b>	None listed

---

XY?

In [Console I/O Words in TurboForth Kernal](#)

<b>Word Name:</b>	XY?
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- x y
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the current <i>x</i> (column) and <i>y</i> (row) position of the screen cursor.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">GOTOXY</a>

---

# TurboForth

Category 7

## File I/O Words

Words in category File I/O Words in glossary [TurboForth Kernel](#)

The following words are listed in this category (10 words found):

Word Types: S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">#CLOSE</a>	S	file_id --	--	Closes the file with the file id file_id.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">#EOF?</a>	S	file_id -- flag	--	Returns TRUE if file file_id is currently positioned at the end of the file.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">#GET</a>	S	buf_addr file_id -- flag	--	Reads a record from an external file into a buffer.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">#OPEN</a>	S	file_id -- flag	--	Opens a file with the file name and attributes specified in the buffer starting at file_id.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">#PUT</a>	S	buf_addr len file_id -- flag	--	Writes a string from <i>buffer_addr</i> with length <i>len</i> to the file represented by <i>file_id</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">#REC</a>	S	rec file_id --	--	Sets the record number of file referenced by <i>file_id</i> to record <i>rec</i> for reading or writing relative files.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">FBUF:</a>	I	--	--	Declares a file buffer, used by <a href="#">FILE</a> to build the PAB (Peripheral Access Block) required for file access.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">FILE</a>	I		--	Builds a PAB (Peripheral Access Block) in a buffer previously declared with <a href="#">FBUF:</a> according to the descriptor string supplied via the stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">LOAD#5</a>	S	"filename" vdpAddress --	--	Loads an Editor/Assembler Option #5 (raw/program image) file into VDP memory at vdp address <i>vdpAddress</i> .	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SAVE#5</a>	S	"filename" size saveAddr	--	Saves <i>size</i> bytes of VDP memory, starting at VDP memory address <i>saveAddr</i> to disk with the given filename.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>

---

## #CLOSE

In [File I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	#CLOSE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	file_id --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Closes the file with the file id file_id.
<b>Example:</b>	Where a file is opened thus:  MYFILE #OPEN  the following will close the same file:  MYFILE #CLOSE
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---

## #EOF?

In [File I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	#EOF?
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	file_id -- flag
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns TRUE if file file_id is currently positioned at the end of the file.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---

---

## #GET

In [File I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	#GET
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	buf_addr file_id -- flag
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Reads a record from an external file into a buffer.
<b>Example:</b>	none
<b>Comment:</b>	<p>Reads a line of input from the file specified by <i>file_id</i>. The address of an appropriately sized buffer (<i>buff_addr</i>) must be supplied.</p> <p>If the read is successful, the buffer at <i>buff_addr</i> is filled with the data read from the input device, with the first byte being the length count of the data immediately following it. This can be converted into a address/length pair with <i>COUNT</i>.</p> <p>Returns <i>FALSE</i> if successful or <i>TRUE</i> if not successful. This allows trapping with <i>ABORT</i>" as follows:</p> <pre>MYFILE #GET ABORT" Could not read from file"</pre> <p>If the read fails, <i>IOERR</i> is set to the error code, otherwise it is set to 0.</p>
<b>See Also:</b>	<a href="#">#CLOSE</a> <a href="#">#EOF?</a> <a href="#">#OPEN</a> <a href="#">#PUT</a> <a href="#">#REC</a>

---

## #OPEN

In [File I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	#OPEN
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	file_id -- flag
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Opens a file with the file name and attributes specified in the buffer starting at file_id.
<b>Example:</b>	none
<b>Comment:</b>	<p>The buffer (actually a PAB) is set-up with <i>FILE</i>.</p> <pre>E.g. FBUF: SERIAL S" RS232.BA=9600 DV800" SERIAL FILE SERIAL #OPEN</pre> <p>The above attempts to open the serial port for output as a Display Variable 80 type file.</p> <p>A file buffer called <i>SERIAL</i> is declared (using <i>FBUF:</i>), and this is fed to <i>FILE</i> (along with the string that describes the file). <i>FILE</i> builds the PAB in the buffer named <i>SERIAL</i>.</p> <p>#OPEN leaves a <i>FALSE</i> on the stack if the file was opened successfully. If the file could not be opened, it leaves a <i>TRUE</i> on the stack. This allows easy trapping with <i>ABORT</i>" as shown below:</p> <pre>SERIAL #OPEN ABORT" Can't open file"</pre> <p>In the event of a file error, <i>IOERR</i> can be read to get the DSR error code. If <i>IOERR</i> returns -1 (&gt;FFFF) then this means that no free file IO slots were found. A maximum of 3 open files are supported (2 if block files are also to be used). Note that block files are immediately closed after they are accessed for either reading or writing, so 3 generic file I/O streams are available when no blocks files are being used.</p>
<b>See Also:</b>	<a href="#">#CLOSE</a> <a href="#">#EOF?</a> <a href="#">#GET</a> <a href="#">#PUT</a> <a href="#">#REC</a> <a href="#">FILE</a>

---

In [File I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	#PUT
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	buf_addr len file_id -- flag
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Writes a string from <i>buffer_addr</i> with length <i>len</i> to the file represented by <i>file_id</i> .
<b>Example:</b>	none
<b>Comment:</b>	Returns FALSE if successful, else returns TRUE. This can be trapped with ABORT".  Example:  FBUF: DISK-FILE S" DSK1.TEST DV80SO" DISK-FILE FILE  : TEST ( -- ) DISK-FILE #OPEN ABORT" Cannot open disk file for output" S" This is a test" DISK-FILE #PUT ABORT" Cannot write to disk" DISK-FILE #CLOSE ;  <b>See Also:</b> <a href="#">#CLOSE</a> <a href="#">#EOF?</a> <a href="#">#GET</a> <a href="#">#OPEN</a> <a href="#">#PUT</a> <a href="#">#REC</a>

## #REC

In [File I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	#REC
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	rec file_id --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sets the record number of file referenced by <i>file_id</i> to record <i>rec</i> for reading or writing relative files.
<b>Example:</b>	none
<b>Comment:</b>	The file should be opened prior to using #REC.
<b>See Also:</b>	<a href="#">#CLOSE</a> <a href="#">#EOF?</a> <a href="#">#GET</a> <a href="#">#OPEN</a> <a href="#">#PUT</a> <a href="#">#REC</a>



FBUF:

In [File I/O Words in TurboForth Kernal](#)

Word Name:	FBUF:
Type:	Immediate word
Data Stack Signature:	--
Return Stack Signature:	--
Availability:	V1.0 V1.1 V1.2
Description:	Declares a file buffer, used by FILE to build the PAB (Peripheral Access Block) required for file access.
Example:	none
Comment:	<p>Internally, FBUF: ALLOTS 42 bytes starting at HERE. Later, FILE, as it parses the file-name and file descriptor, will build the PAB in the buffer previously declared with FBUF:</p> <p>E.g.</p> <pre>FBUF: DISK-FILE S" DSK1.README DV80SI" DISK-FILE FILE</pre> <p>Here, a buffer called DISK-FILE is declared. FILE is used to build the PAB for a file on DSK1 called README, declared as a DV80 file, in sequential input mode. Of the 42 bytes allotted, 12 are used for the PAB and internal pointers, leaving 30 characters for the file-name, which allows enough space for hard disk systems with subdirectories etc.</p> <p>FBUF: should <i>not</i> be used inside a colon definition.</p>
See Also:	<a href="#">FILE</a>

FILE

In [File I/O Words in TurboForth Kernal](#)

Word Name:	FILE																								
Type:	Immediate word																								
Data Stack Signature:																									
Return Stack Signature:	--																								
Availability:	V1.0 V1.1 V1.2																								
Description:	Builds a PAB (Peripheral Access Block) in a buffer previously declared with FBUF: according to the descriptor string supplied via the stack.																								
Example:	<pre>S" PIO.CR DV800" PRINTER FILE</pre> <p>The above defines a file variable (previously declared with FBUF:) called PRINTER which references the PIO device. Subsequent file IO words that wish to send data to the PIO shall use the file variable name to reference it, e.g.:</p> <pre>PRINTER #OPEN DROP (open PIO and drop success/fail flag) S" HELLO WORLD" PRINTER #PUT DROP (write HELLO WORLD to the PIO and drop success/fail flag)</pre>																								
Comment:	<p>The string, which specifies the file name and file characteristics is defined as below. The file-name <i>must</i> come first followed by at least one space character. After that, the file characteristics can come in any order.</p> <table><tr><th colspan="2">File Access Options</th></tr><tr><th>File Options</th><th>File Type</th></tr><tr><td>F</td><td>Fixed record type</td></tr><tr><td>V</td><td>Variable record type</td></tr><tr><td>D</td><td>Display data type</td></tr><tr><td>L</td><td>Internal data type*</td></tr><tr><td>U</td><td>Update file mode</td></tr><tr><td>O</td><td>Output file mode</td></tr><tr><td>I</td><td>Input file mode</td></tr><tr><td>A</td><td>Append file mode</td></tr><tr><td>S</td><td>Sequential file type</td></tr><tr><td>R</td><td>Relative file type</td></tr></table> <p>*Note that Internal type files require L - this is because I is used to specify INPUT mode.</p> <p>Internally, FILE variables build a PAB (peripheral address block) in CPU memory which will be used by #OPEN and all File IO words. Word 0 of the reserved memory is used to point to the actual PAB in VDP memory. The VDP location of the PAB is not determined until #OPEN is executed.</p>	File Access Options		File Options	File Type	F	Fixed record type	V	Variable record type	D	Display data type	L	Internal data type*	U	Update file mode	O	Output file mode	I	Input file mode	A	Append file mode	S	Sequential file type	R	Relative file type
File Access Options																									
File Options	File Type																								
F	Fixed record type																								
V	Variable record type																								
D	Display data type																								
L	Internal data type*																								
U	Update file mode																								
O	Output file mode																								
I	Input file mode																								
A	Append file mode																								
S	Sequential file type																								
R	Relative file type																								
See Also:	<a href="#">#CLOSE</a> <a href="#">#OPEN</a> <a href="#">FBUF:</a>																								

---

## LOAD#5

In [File I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	LOAD#5
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	"filename" vdpAddress --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Loads an Editor/Assembler Option #5 (raw/program image) file into VDP memory at vdp address <i>vdAddress</i> .
<b>Example:</b>	S" DSK1.MYFILE" \$1400 LOAD#5
<b>Comment:</b>	Loads a raw binary file (sometimes called program-image) into VDP memory starting at <i>vdAddress</i> . Up to 8192 bytes may be loaded. It is up to the user to transfer the data from VDP to CPU memory (if required) using VMBR or some other means. The loaded data may overwrite file I/O and block buffers, depending on the size of the data. See the <a href="#">VDP Memory Map</a> for more information.
<b>See Also:</b>	<a href="#">VMBR</a> <a href="#">SAVE#5</a>

---

## SAVE#5

In [File I/O Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SAVE#5
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	"filename" size saveAddr
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Saves <i>size</i> bytes of VDP memory, starting at VDP memory address <i>saveAddr</i> to disk with the given filename.
<b>Example:</b>	None
<b>Comment:</b>	See VMBW for writing data from CPU memory to VDP memory. Maximum amount of memory that may be saved to one file is 8192 bytes (8K). The data to save may overwrite file I/O and block buffers, depending on the size of the data. See the <a href="#">VDP Memory Map</a> for more information.
<b>See Also:</b>	<a href="#">VMBW</a> <a href="#">LOAD#5</a>

---

# TurboForth

Category 8

## Flow Control Words

## Words in category Flow Control Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (27 words found):

**Word Types:** S = Standard, I = Immediate, IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">(+LOOP)</a>	S	n --	-- ret_addr max index   --	Internal assembly-code representation of +LOOP. Compiled by +LOOP.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">(DO)</a>	S	max index --	-- ret_addr max index	Internal assembly-code representation of DO. Compiled by DO.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">(FOR)</a>	S	count --	-- ret_addr max index	Internal assembly-code representation of FOR. Compiled by FOR.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<a href="#">(LOOP)</a>	S	--	-- ret_addr max index   --	Internal assembly-code representation of LOOP. Compiled by LOOP.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">(NEXT)</a>	S	--	-- ret_addr max index   --	Compiled into a definition by NEXT. Cause the loop index to be evaluated against zero, and the loop to be repeated if the index is not 0.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<a href="#">+LOOP</a>	IC	n --	--	Adds n to the current loop index. If the index equals or exceeds the loop limit, the loop exits, otherwise the loop executes again.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">oBRANCH</a>	S	flag --	--	Branches to the address specified in the following cell if flag is FALSE, otherwise takes no action.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">AGAIN</a>	IC	--	--	Loops back unconditionally to associated BEGIN.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">BEGIN</a>	I	--	--	Marks the beginning of a BEGIN...WHILE...REPEAT loop or a BEGIN...UNTIL loop.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">BRANCH</a>	S	--	--	Branches unconditionally to the address in the following cell.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">CASE</a>	I	--	--	Marks the beginning of case-by-case processing.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">DO</a>	IC	max start --	--	Begins a DO/LOOP or a DO/+LOOP sequence.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">ELSE</a>	IC	--	--	Words following ELSE will be executed if the parent IF clause evaluates to FALSE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">ENDCASE</a>	IC	--	--	Ends case-by-case processing. See CASE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">ENDOF</a>	IC	--	--	Marks the end of a particular test case. See CASE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">FOR</a>	IC	count --	--	Begins a FOR/NEXT loop.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<a href="#">I</a>	S	-- index	--	Returns the current index in a DO/LOOP or FOR/NEXT loop.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">IF</a>	IC	flag --	--	Executes the words following IF if flag evaluates to TRUE. Starts an IF...ELSE...THEN clause.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">J</a>	S	-- index	--	Returns the outer index when used in a nested DO or FOR loop.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">LEAVE</a>	S	--	ret_addr max index --	In a DO/LOOP or FOR/NEXT loop, causes the loop to exit. LEAVE should be used inside an IF...THEN block.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">LOOP</a>	IC	--	ret_addr max index --ret_addr index   --	Causes a DO/LOOP to repeat from the word immediately following DO.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">NEXT</a>	IC	--	--	Causes a FOR/NEXT loop to repeat from the word following FOR.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<a href="#">OF</a>	IC	--	--	Marks the beginning of a case test. See CASE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">REPEAT</a>	IC	--	--	Loops back unconditionally to associated BEGIN.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">THEN</a>	IC	--	--	Marks the end of an IF...ELSE...THEN construct.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">UNTIL</a>	IC	flag --	--	Jumps back to associated BEGIN if flag evaluates to FALSE. I.e the loop exits if flag is TRUE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">WHILE</a>	IC	flag --	--	Enters a WHILE/REPEAT block if flag evaluates to TRUE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

(+LOOP)

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	(+LOOP)
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	-- ret_addr max index   --
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Internal assembly-code representation of +LOOP. Compiled by +LOOP.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">+LOOP</a>

---

(DO)

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	(DO)
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	max index --
<b>Return Stack Signature:</b>	-- ret_addr max index
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Internal assembly-code representation of DO. Compiled by DO.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">DO</a>

---

(FOR)

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	(FOR)
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	count --
<b>Return Stack Signature:</b>	-- ret_addr max index
<b>Availability:</b>	V1.0 V1.1
<b>Description:</b>	Internal assembly-code representation of FOR. Compiled by FOR.
<b>Example:</b>	none
<b>Comment:</b>	<b>Note:</b> Not present in V1.2. V1.2 uses (DO) and (+LOOP) to produce a loop.
<b>See Also:</b>	<a href="#">FOR</a>

---

---

## (LOOP)

### In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	(LOOP)
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	-- ret_addr max index   --
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Internal assembly-code representation of LOOP. Compiled by LOOP.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">LOOP</a>

---

## (NEXT)

### In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	(NEXT)
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	-- ret_addr max index   --
<b>Availability:</b>	V1.0 V1.1
<b>Description:</b>	Compiled into a definition by NEXT. Cause the loop index to be evaluated against zero, and the loop to be repeated if the index is not 0.
<b>Example:</b>	none
<b>Comment:</b>	<b>Note:</b> Not present in V1.2. V1.2 uses (DO) and (+LOOP) to produce a loop.
<b>See Also:</b>	<a href="#">(FOR)</a> <a href="#">NEXT</a>

---

## +LOOP

### In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	+LOOP
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Adds n to the current loop index. If the index equals or exceeds the loop limit, the loop exits, otherwise the loop executes again.
<b>Example:</b>	<pre>: TEST 100 0 DO I . 2 +LOOP;</pre> TEST (0 2 4 6 8 10 12 14 16 etc)
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">DO</a> <a href="#">LEAVE</a> <a href="#">LOOP</a>

---

---

## oBRANCH

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	oBRANCH
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	flag --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Branches to the address specified in the following cell if flag is FALSE, otherwise takes no action.
<b>Example:</b>	none
<b>Comment:</b>	oBRANCH is compiled into colon definitions by words such as IF, ELSE, WHILE, UNTIL, OF etc. It is very seldomly used in regular Forth colon definitions, though it is often used when defining compiling words (words that compile code into other code).
<b>See Also:</b>	<a href="#">BRANCH</a>

---

## AGAIN

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	AGAIN
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Loops back unconditionally to associated BEGIN.
<b>Example:</b>	<pre>: FOREVER 0 BEGIN DUP . 1+ AGAIN ; FOREVER  (0 1 2 3 4 5 6 7 etc...)</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">BEGIN</a>

---

---

## BEGIN

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	BEGIN
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Marks the beginning of a BEGIN...WHILE...REPEAT loop or a BEGIN...UNTIL loop.
<b>Example:</b>	<pre>: PRESS-S ( -- )   CR ." PRESS S"   BEGIN     KEY ASCII S = NOT IF       CR ." I SAID PRESS S!"       FALSE     ELSE       TRUE     THEN   UNTIL   CR ." THANK YOU!" CR ;</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">REPEAT UNTIL WHILE</a>

---

## BRANCH

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	BRANCH
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Branches unconditionally to the address in the following cell.
<b>Example:</b>	none
<b>Comment:</b>	Generally used in compiling words to compile branches.
<b>See Also:</b>	<a href="#">OBRANCH</a>

---



---

## CASE

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	CASE
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Marks the beginning of case-by-case processing.
<b>Example:</b>	<pre>: TEST ( -- )   KEY CASE   32 OF ." SPACE " ENDOF   42 OF ." STAR " ENDOF   13 OF ." ENTER " ENDOF   ." UNKNOWN CASE"   ENDCASE ;  : TEST-CASE ( -- )   BEGIN TEST BREAK? AGAIN ;  TEST-CASE</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">ENDCASE</a> <a href="#">ENDOF OF</a>

---

## DO

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	DO
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	max start --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Begins a <code>DO/LOOP</code> or a <code>DO/+LOOP</code> sequence.
<b>Example:</b>	<pre>: TEST ( -- ) 100 0 DO I . LOOP ;</pre>
<b>Comment:</b>	The loop begins counting at <i>start</i> . The loop repeats when the word <code>LOOP</code> or <code>+LOOP</code> is encountered. The loop repeats from the word following <code>DO</code> . Each iteration through the loop increases the index value (accessible with the word <code>I</code> ). When the index value is equal to <i>max</i> the loop terminates. The word <code>LEAVE</code> may be used to conditionally exit the loop early.
<b>See Also:</b>	<a href="#">+LOOP I LEAVE LOOP</a>

---

## ELSE

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ELSE
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Words following <code>ELSE</code> will be executed if the parent <code>IF</code> clause evaluates to <code>FALSE</code> .
<b>Example:</b>	<pre>: ODD/EVEN ( n -- ) CR 1 AND IF ." ODD" ELSE ." EVEN" THEN CR ;</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">IF THEN</a>

---

---

## ENDCASE

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ENDCASE
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Ends case-by-case processing. See <code>CASE</code> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">CASE</a> <a href="#">ENDOF OF</a>

---

## ENDOF

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ENDOF
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Marks the end of a particular test case. See <code>CASE</code> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">ENDCASE</a> <a href="#">ENDOF OF</a>

---

---

## FOR

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	FOR
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	count --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1
<b>Description:</b>	Begins a FOR/NEXT loop.
<b>Example:</b>	<pre>: TEST ( -- ) 10 FOR I . NEXT ; TEST</pre> <p>(displays 10 9 8 7 6 5 4 3 2 1 0)</p>
<b>Comment:</b>	<p>The loop begins counting at <i>count</i> and <b>decreases</b> by 1 with each iteration. The loop terminates when the loop index (accessible via <i>i</i>) is equal to 0. The word <code>LEAVE</code> may be used to conditionally exit the loop early.</p> <p>Note that a <code>FOR</code> loop counts from <i>count</i> to 0, whereas a <code>DO</code> loop counts from <i>count-1</i> to 0.</p> <p>Using a <code>FOR/NEXT</code> loop:</p> <pre>: TEST 10 FOR I . NEXT ; TEST 10 9 8 7 6 5 4 3 2 1 0 (11 values displayed)</pre> <p>Using a <code>DO/LOOP</code>:</p> <pre>: TEST 10 0 DO I . LOOP ; TEST 0 1 2 3 4 5 6 7 8 9 (10 values displayed)</pre>
<b>See Also:</b>	<a href="#">I</a> <a href="#">LEAVE</a> <a href="#">NEXT</a>

---

## I

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	I
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- index
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the current index in a <code>DO/LOOP</code> or <code>FOR/NEXT</code> loop.
<b>Example:</b>	<pre>: TEST ( -- ) 100 0 DO I . LOOP ;</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<p>Microsoft JET Database Engine error '80040e14'</p> <p>Syntax error (missing operator) in query expression 'ID IN ()'.</p> <p><a href="#">/lang_ref/view_word.asp</a>, line 123</p>

---

## IF

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	IF
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	flag --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Executes the words following <code>IF</code> if <i>flag</i> evaluates to TRUE. Starts an IF...ELSE...THEN clause.
<b>Example:</b>	<pre>: ODD/EVEN ( n -- ) CR 1 AND IF ." ODD" ELSE ." EVEN" THEN CR ;</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">ELSE THEN</a>

---

## J

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	J
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- index
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the <i>outer index</i> when used in a nested DO or FOR loop.
<b>Example:</b>	<pre>: TEST ( -- ) 10 0 DO ." Outer loop " I . CR 5 0 DO ." inner loop " J . LOOP CR LOOP ;</pre> <p>In this example the inner loop accesses the index of the outer loop via the word <code>J</code>.</p>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">DO FOR LOOP NEXT</a>

---

---

## LEAVE

### In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	LEAVE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	ret_add max index --
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	In a <code>DO/LOOP</code> or <code>FOR/NEXT</code> loop, causes the loop to exit. <code>LEAVE</code> should be used inside an <code>IF...THEN</code> block.
<b>Example:</b>	<pre>: TEST ( -- )   10000 0 DO     I .     I 50 = IF ." EXITING EARLY" CR LEAVE THEN   LOOP ;</pre> <p>In this example, the loop is supposed to execute 10,000 times. However, the loop exits when the index is equal to 50.</p>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">DO FOR LOOP NEXT</a>

---

## LOOP

### In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	LOOP
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	ret_add max index --ret_add index   --
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Causes a <code>DO/LOOP</code> to repeat from the word immediately following <code>DO</code> .
<b>Example:</b>	<pre>: TEST ( -- ) 100 0 DO I . LOOP ;</pre>
<b>Comment:</b>	When the loop index, accessible via <code>i</code> is equal to max (see <code>DO</code> ) the loop terminates and execution continues with the word immediately following <code>DO</code>
<b>See Also:</b>	<a href="#">+LOOP DO LEAVE</a>

---

## NEXT

### In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	NEXT
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1
<b>Description:</b>	Causes a <code>FOR/NEXT</code> loop to repeat from the word following <code>FOR</code> .
<b>Example:</b>	<pre>: TEST ( -- ) 100 FOR I . NEXT ." Finished!" CR ;</pre>
<b>Comment:</b>	When the loop index, accessible via <code>i</code> is equal to 0 the loop terminates and execution continues with the word immediately following <code>NEXT</code> .
<b>See Also:</b>	<a href="#">FOR</a>

---

---

OF

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	OF
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Marks the beginning of a case test. See <a href="#">CASE</a> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">CASE</a>

---

REPEAT

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	REPEAT
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Loops back unconditionally to associated <a href="#">BEGIN</a> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">BEGIN</a>

---

THEN

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	THEN
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Marks the end of an IF...ELSE...THEN construct.
<b>Example:</b>	See <a href="#">IF</a> .
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">IF</a>

---

---

## UNTIL

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	UNTIL
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	flag --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Jumps back to associated <i>BEGIN</i> if <i>flag</i> evaluates to <i>FALSE</i> . I.e the loop exits if <i>flag</i> is <i>TRUE</i> .
<b>Example:</b>	See <i>BEGIN</i> .
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">BEGIN</a>

---

## WHILE

In [Flow Control Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	WHILE
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	flag --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Enters a <i>WHILE</i> / <i>REPEAT</i> block if flag evaluates to <i>TRUE</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">BEGIN</a> <a href="#">REPEAT</a>

---

# TurboForth

Category 9

# Graphics Words



## Words in category Graphics Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (20 words found):

Word Types: S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">COINC</a>	S	tolerance sprite1 sprite2 -- flag	--	Checks for coincidence between sprite1 and sprite2. If <i>both</i> the horizontal and vertical difference between the two sprites is >= to tolerance then the sprites are not in coincidence with each other and flag shall be false, otherwise it shall be true.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">COLOR</a>	S	set fgcolor bgcolor --	--	Sets the character set <i>set</i> to the foreground colour <i>fgcolor</i> and the background colour <i>bgcolor</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">DCHAR</a>	S	address len ascii --	--	Defines the character with the code <i>ascii</i> using <i>len</i> cells of data found at <i>address</i> . Normally used in conjunction with <i>DATA</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">GCHAR</a>	S	y x -- ascii	--	Returns the ascii code of the character at screen location <i>y</i> and <i>x</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">GMODE</a>	S	mode --	--	Sets the graphics mode to <i>mode</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">HCHAR</a>	S	y x ascii count --	--	Draws <i>count</i> <i>ascii</i> characters on screen starting at <i>y</i> & <i>x</i> , continuing horizontally and to the right.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">MAGNIFY</a>	S	n --	--	Sets the magnification value for sprites to <i>n</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">PANEL</a>	S	x y xlength ylength --	--	Logically defines a rectangular panel starting at <i>y</i> , <i>x</i> extending to <i>ylength</i> and <i>xlength</i> to be scrolled by <i>SCROLL</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SCREEN</a>	S	color --	--	Sets screen colour to <i>color</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SCROLL</a>	S	direction --	--	Scrolls screen as defined by <i>PANEL</i> in direction <i>direction</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SMLIST</a>	S	sprite y x --	--	Defines a movement vector for sprite <i>sprite</i> .	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<a href="#">SPRCOL</a>	S	sprite color --	--	Sets the colour of sprite <i>sprite</i> to colour <i>color</i> . Valid colours range is 0 to 15. See <i>SCREEN</i> for colours.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SPRITE</a>	S	sprite y x pattern color --	--	Sets sprite <i>sprite</i> to the y location <i>y</i> , the x location <i>x</i> assigned to pattern <i>pattern</i> with colour <i>color</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SPRLOC</a>	S	sprite y x --	--	Sets the location of sprite <i>sprite</i> to <i>y</i> and <i>x</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SPRLOC?</a>	S	sprite -- y x	--	Returns the x and y location of sprite <i>sprite</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SPRMOV</a>	S	start_sprite count --	--	Moves the sprites starting at <i>start_sprite</i> and continuing for <i>count</i> sprites according to their vectors (see <i>SPRVEC</i> ).	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SPRPAT</a>	S	sprite ascii --	--	Sets the ascii code of sprite <i>sprite</i> to <i>ascii</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SPRVEC</a>	S	sprite y x --	--	Defines a movement vector for sprite <i>sprite</i> .	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">VCHAR</a>	S	y x ascii count --	--	Draws <i>count</i> <i>ascii</i> characters on screen starting at <i>y</i> & <i>x</i> , continuing downward and to the right.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">VWTR</a>	S	value register --	--	Writes the value in <i>value</i> to VDP register <i>register</i> .	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>

---

# COINC

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	COINC
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	tolerance sprite1 sprite2 -- flag
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Checks for coincidence between sprite1 and sprite2. If <i>both</i> the horizontal and vertical difference between the two sprites is >= to tolerance then the sprites are not in coincidence with each other and flag shall be false, otherwise it shall be true.
<b>Example:</b>	<pre>50 value sx 60 value sy 0 value out 0 value hit?  : square ( -- )   \ define a square block for sprite pattern #0   data 4 \$ffff \$ffff \$ffff \$ffff 256 dchar ;  : ds ( -- )   \ display sprites   2 magnify   0 50 50 0 3 sprite   1 50 60 0 6 sprite ;  : movespr ( -- )   \ use joystick to move sprites. Fire to exit.   1 gmode square ds   false to out   begin     0 joyst case       1 of true to out endof       2 of -1 +to sx endof       4 of 1 +to sx endof       8 of 1 +to sy endof       16 of -1 +to sy endof     endcase     1 sy sx sprloc     8 0 1 coine dup hit? = if       \ collision state hasn't changed. don't update display       drop     else       \ collision state has changed; update display       dup to hit?       0 0 gotoxy .     then   out until ;</pre>
<b>Comment:</b>	<p>Introduced in TurboForth V1.2.1:4 (September 2015)</p> <p><b>Note:</b> Because checking for sprite coincidence is quite expensive, COINC first tests the VDP sprite collision bit. If the hardware says two sprites are in collision then the test proceeds to see if the nominated sprites are in collision with reference to the tolerance. If the hardware reports no collision then the test does not proceed any further. Distance measuring for tolerance calculation starts at the top left of the sprites.</p>
<b>See Also:</b>	<a href="#">SPRITE</a> <a href="#">SPRLOC</a> <a href="#">SPRLOC?</a> <a href="#">SPRMOV</a>

---

# COLOR

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	COLOR
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	set fgcolor bgcolor --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sets the character set <i>set</i> to the foreground colour <i>fgcolor</i> and the background colour <i>bgcolor</i> .
<b>Example:</b>	none
<b>Comment:</b>	Only relevant in 32 column mode (i.e. when <code>GMODE</code> is set to 1).
<b>See Also:</b>	<a href="#">GMODE</a> <a href="#">SCREEN</a>

---

---

# DCHAR

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	DCHAR
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	address len ascii --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Defines the character with the code <i>ascii</i> using <i>len</i> cells of data found at <i>address</i> . Normally used in conjunction with DATA.
<b>Example:</b>	<pre>: TEST ( -- )   DATA 4 \$FFFF \$FFFF \$FFFF \$FFFF 65 DCHAR ;</pre> Re-defines the character A as a solid block.
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">DATA</a>

---

# GCHAR

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	GCHAR
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	y x -- ascii
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the ascii code of the character at screen location <i>y</i> and <i>x</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">HCHAR</a> <a href="#">VCHAR</a>

---

---

## GMODE

In [Graphics Words](#) in [TurboForth Kernel](#)

<b>Word Name:</b>	GMODE										
<b>Type:</b>	Standard word										
<b>Data Stack Signature:</b>	mode --										
<b>Return Stack Signature:</b>	--										
<b>Availability:</b>	V1.0 V1.1 V1.2										
<b>Description:</b>	Sets the graphics mode to <i>mode</i> .										
<b>Example:</b>	none										
<b>Comment:</b>	<p>Valid mode values are</p> <table><thead><tr><th colspan="2">Graphic Modes</th></tr><tr><th>Value</th><th>Description</th></tr></thead><tbody><tr><td>0</td><td>40 column mode</td></tr><tr><td>1</td><td>32 column mode</td></tr><tr><td>2</td><td>80 column mode*</td></tr></tbody></table> <p>*V9938/9958 or F18A video system is required for mode 2.</p>	Graphic Modes		Value	Description	0	40 column mode	1	32 column mode	2	80 column mode*
Graphic Modes											
Value	Description										
0	40 column mode										
1	32 column mode										
2	80 column mode*										
<b>See Also:</b>	None listed										

---

## HCHAR

In [Graphics Words](#) in [TurboForth Kernel](#)

<b>Word Name:</b>	HCHAR
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	y x ascii count --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Draws <i>count</i> <i>ascii</i> characters on screen starting at <i>y</i> & <i>x</i> , continuing horizontally and to the right.
<b>Example:</b>	0 0 ASCII * 200 HCHAR
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">VCHAR</a>

---

---

# MAGNIFY

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	MAGNIFY										
<b>Type:</b>	Standard word										
<b>Data Stack Signature:</b>	n --										
<b>Return Stack Signature:</b>	--										
<b>Availability:</b>	V1.0 V1.1 V1.2										
<b>Description:</b>	Sets the magnification value for sprites to n.										
<b>Example:</b>	none										
<b>Comment:</b>	<div>Valid values are 0 to 3, as follows:</div> <table><tr><th>Value for n</th><th>Description</th></tr><tr><td>0</td><td>8x8 pixel sprites, non-magnified</td></tr><tr><td>1</td><td>8x8 pixle sprites, double size</td></tr><tr><td>2</td><td>16x16 pixel sprites, non-magnified</td></tr><tr><td>3</td><td>16x16 pixel sprites, double size</td></tr></table>	Value for n	Description	0	8x8 pixel sprites, non-magnified	1	8x8 pixle sprites, double size	2	16x16 pixel sprites, non-magnified	3	16x16 pixel sprites, double size
Value for n	Description										
0	8x8 pixel sprites, non-magnified										
1	8x8 pixle sprites, double size										
2	16x16 pixel sprites, non-magnified										
3	16x16 pixel sprites, double size										
<b>See Also:</b>	<a href="#">SPRITE</a>										

---

# PANEL

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	PANEL
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	x y xlength ylength --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Logically defines a rectangular panel starting at y, x extending to <i>ylength</i> and <i>xlength</i> to be scrolled by <i>SCROLL</i> .
<b>Example:</b>	<pre>: DELAY ( n -- ) FOR NEXT ;  : TEST ( -- )   WORDS   10 10 20 20 PANEL   20 0 DO     2 SCROLL 1000 DELAY   LOOP ;  TEST</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">WRAP</a> <a href="#">SCROLL</a>

---

---

# SCREEN

In [Graphics Words](#) in [TurboForth Kernel](#)

<b>Word Name:</b>	SCREEN
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	color --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sets screen colour to <i>color</i> .
<b>Example:</b>	<pre>0 GMODE \$F0 SCREEN</pre> <p>(sets screen to 40 column mode, with white characters and black screen)</p>
<b>Comment:</b>	<p>In graphics modes 0 and 2, sets screen colour (background colour) and colour of characters as follows:</p> <p><i>color</i> is an 8 bit value, occupying the lower 8 bits of the top of stack.</p> <ul style="list-style-type: none"><li>• The upper 4 bits determine the character colour</li><li>• The lower 4 bits determine the screen colour</li></ul> <p>In graphics mode 1 (32 column) sets the screen colour only. For setting character colours in mode 1 see <a href="#">COLOR</a>.</p>
<b>See Also:</b>	<a href="#">COLOR</a>

---

# SCROLL

In [Graphics Words](#) in [TurboForth Kernel](#)

<b>Word Name:</b>	SCROLL										
<b>Type:</b>	Standard word										
<b>Data Stack Signature:</b>	direction --										
<b>Return Stack Signature:</b>	--										
<b>Availability:</b>	V1.0 V1.1 V1.2										
<b>Description:</b>	Scrolls screen as defined by <a href="#">PANEL</a> in direction <i>direction</i> .										
<b>Example:</b>	See <a href="#">PANEL</a> for example code.										
<b>Comment:</b>	<p>Valid values for direction are:</p> <table><tr><th>Value</th><th>Direction</th></tr><tr><td>0</td><td>Left</td></tr><tr><td>2</td><td>Right</td></tr><tr><td>4</td><td>Up</td></tr><tr><td>6</td><td>Down</td></tr></table>	Value	Direction	0	Left	2	Right	4	Up	6	Down
Value	Direction										
0	Left										
2	Right										
4	Up										
6	Down										
<b>See Also:</b>	<a href="#">WRAP</a> <a href="#">PANEL</a>										

---

---

## SMLIST

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SMLIST
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	sprite y x --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0
<b>Description:</b>	Defines a movement vector for sprite <i>sprite</i> .
<b>Example:</b>	None
<b>Comment:</b>	When SPRMOV is called, sprite <i>sprite</i> will move y pixels up/down and x pixels left/right. If y is negative sprite will move upwards. If x is negative sprite will move leftwards. <b>Note:</b> In TurboForth versions 1.1 and 1.2 this word is called SPRVEC.
<b>See Also:</b>	<a href="#">SPRVEC</a>

---

## SPRCOL

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SPRCOL
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	sprite color --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sets the colour of sprite <i>sprite</i> to colour <i>color</i> . Valid colours range is 0 to 15. See SCREEN for colours.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">SCREEN</a> <a href="#">SPRITE</a>

---

## SPRITE

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SPRITE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	sprite y x pattern color --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sets sprite <i>sprite</i> to the y location <i>y</i> , the x location <i>x</i> assigned to pattern <i>pattern</i> with colour <i>color</i> .
<b>Example:</b>	HEX : Face ( -- ) DATA 4 3C42 A581 A599 423C 101 DCHAR ; DECIMAL : DoSprite ( -- ) 0 50 60 1 9 SPRITE ; : Test ( -- ) 1 GMODE Face DoSprite ;
<b>Comment:</b>	There are 32 sprites available, numbered from 0 to 31. There are 256 patterns available. Sprite patterns do not share their patterns with the ASCII character set ala Extended Basic, they are independant. Sprite patterns may be defined using DCHAR. When defined using DCHAR, add 256 to the ascii code passed to DCHAR. Sprites are only available in 32-column mode (GMODE=1).
<b>See Also:</b>	<a href="#">GMODE</a> <a href="#">SPRVEC</a> <a href="#">SPRCOL</a> <a href="#">SPRLOC</a> <a href="#">SPRLOC?</a> <a href="#">SPRMOV</a> <a href="#">SPRPAT</a>

---

---

## SPRLOC

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SPRLOC
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	sprite y x --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sets the location of sprite <i>sprite</i> to <i>y</i> and <i>x</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">SPRITE</a> <a href="#">SPRLOC?</a>

---

### SPRLOC?

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SPRLOC?
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	sprite -- y x
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the <i>x</i> and <i>y</i> location of sprite <i>sprite</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">SPRITE</a> <a href="#">SPRLOC</a>

---



SPRMOV

In [Graphics Words](#) in [TurboForth Kernal](#)

Word Name:	SPRMOV
Type:	Standard word
Data Stack Signature:	start_sprite count --
Return Stack Signature:	--
Availability:	V1.0 V1.1 V1.2
Description:	Moves the sprites starting at <i>start_sprite</i> and continuing for <i>count</i> sprites according to their vectors (see <a href="#">SPRVEC</a> ).
Example:	<pre>hex : square ( --) \ define sprite pattern 0 as a solid square   data 4 \$FFFF \$FFFF \$FFFF \$FFFF 100 DCHAR ; decimal  \ define colours: 8 constant red 15 constant white 5 constant blue 11 constant yellow 1 constant black  : init ( -- )   1 gmode \ 32 column mode   black screen \ black screen   0 magnify \ single 8x8 sprites   square \ define the sprite pattern    \ set up the 4 sprites:   ( sprite 0) 0 100 100 0 red sprite   ( sprite 1) 1 110 100 0 white sprite   ( sprite 2) 2 120 100 0 blue sprite   ( sprite 3) 3 130 100 0 yellow sprite    \ now define the movement vectors:   ( sprite 0) 0 0 1 sprvec   ( sprite 1) 1 0 2 sprvec   ( sprite 2) 2 0 3 sprvec   ( sprite 3) 3 0 4 sprvec ;  : delay ( n -- ) \ delay loop   0 do loop ;  : moveSprites ( -- ) \ move the sprites 256 times   init \ initialise the sprites   256 0 do     0 4 sprmov     500 delay \ we need a delay otherwise its just a blur!   loop ;  movesprites</pre>
Comment:	none
See Also:	<a href="#">SPRVEC</a>

# SPRPAT

## In [Graphics Words](#) in [TurboForth Kernal](#)

Word Name:	SPRPAT
Type:	Standard word
Data Stack Signature:	sprite ascii --
Return Stack Signature:	--
Availability:	V1.0 V1.1 V1.2
Description:	Sets the ascii code of sprite <i>sprite</i> to <i>ascii</i> .
Example:	none
Comment:	none
See Also:	<a href="#">DCHAR</a>

# SPRVEC

## In [Graphics Words](#) in [TurboForth Kernal](#)

Word Name:	SPRVEC
Type:	Standard word
Data Stack Signature:	sprite y x --
Return Stack Signature:	--
Availability:	V1.2
Description:	Defines a movement vector for sprite <i>sprite</i> .
Example:	<pre>hex : square ( -- ) \ define sprite pattern 0 as a solid square   data 4 \$FFFF \$FFFF \$FFFF \$FFFF 100 DCHAR ; decimal  \ define colours: 8 constant red 15 constant white 5 constant blue 11 constant yellow 1 constant black  : init ( -- )   1 gmode \ 32 column mode   black screen \ black screen   0 magnify \ single 8x8 sprites   square \ define the sprite pattern  \ set up the 4 sprites: ( sprite 0) 0 100 100 0 red sprite ( sprite 1) 1 110 100 0 white sprite ( sprite 2) 2 120 100 0 blue sprite ( sprite 3) 3 130 100 0 yellow sprite  \ now define the movement vectors: ( sprite 0) 0 0 1 sprvec ( sprite 1) 1 0 2 sprvec ( sprite 2) 2 0 3 sprvec ( sprite 3) 3 0 4 sprvec ;  : delay ( n -- ) \ delay loop   0 do loop ;  : moveSprites ( -- ) \ move the sprites 256 times   init \ initialise the sprites   256 0 do     0 4 sprmov     500 delay \ we need a delay otherwise its just a blur!   loop ;</pre>
Comment:	<p>When <i>SPRMOV</i> is called, sprite <i>sprite</i> will move <i>y</i> pixels up/down and <i>x</i> pixels left/right. If <i>y</i> is negative <i>sprite</i> will move upwards. If <i>x</i> is negative <i>sprite</i> will move leftwards.</p> <p><b>Note:</b> In TurboForth versions 1.0 and 1.1 this word is called <i>SMLIST</i>. It has been renamed in version 1.2 to <i>SPRVEC</i> to better describe its intention/function.</p>
See Also:	<a href="#">SPRMOV</a> <a href="#">SMLIST</a>

---

## VCHAR

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	VCHAR
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	y x ascii count --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Draws <i>count</i> <i>ascii</i> characters on screen starting at <i>y</i> & <i>x</i> , continuing downward and to the right.
<b>Example:</b>	0 0 ASCII % 768 VCHAR
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">HCHAR</a>

---

## VWTR

In [Graphics Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	VWTR
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	value register --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Writes the value in <i>value</i> to VDP register <i>register</i> .
<b>Example:</b>	<pre>0 GMODE \$36 7 VWTR</pre> <p>The above example changes the screen colour to red, and the text colour to green.</p>
<b>Comment:</b>	Value should be an 8 bit, right justified (i.e. occupying the lower 8 bits) value.
<b>See Also:</b>	<a href="#">GMODE</a> <a href="#">SCREEN</a>

---

# TurboForth

Category 10

## Interpreter Words

Words in category Interpreter Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (6 words found):

**Word Types:** S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">ABORT</a>	S	--	--	Immediately stops execution, resets data stack, resets return stack and returns to command line. No message is issued.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">ABORT"</a>	IC	flag --	--	If flag is true, stops execution, resets stacks, and displays the string. If flag is false then no action is taken.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">FORGET</a>	S		--	Removes word "word", and all words following it, from the dictionary.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">INTERPRET</a>	S	--	--	Runs the interpreter/compiler.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">MARKER</a>	IC	--	--	Creates a named marker in the dictionary, such that executing the marker causes all words defined <i>after</i> it to be erased from the dictionary.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">STK?</a>	S	--	--	Checks for stack underflow, and aborts if an underflow is detected, otherwise no action is taken.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

## ABORT

In [Interpreter Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ABORT
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Immediately stops execution, resets data stack, resets return stack and returns to command line. No message is issued.
<b>Example:</b>	<pre>: TEST ( -- )   CR ." Press S to stop" CR   BEGIN     42 EMIT     KEY? ASCII S = IF ABORT THEN   AGAIN ;</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">ABORT"</a>

---

## ABORT"

In [Interpreter Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ABORT"
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	flag --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	If flag is true, stops execution, resets stacks, and displays the string. If flag is false then no action is taken.
<b>Example:</b>	<pre>: TEST ( -- )   CR ." Press S to stop" CR   BEGIN     42 EMIT     KEY? ASCII S = ABORT" You pressed S!!"   AGAIN ;  TEST</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">ABORT</a>

---

---

## FORGET

In [Interpreter Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	FORGET
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Removes word "word", and all words following it, from the dictionary.
<b>Example:</b>	<pre>: TEST1 1 2 3 ; : TEST2 4 5 6 ; FORGET TEST1  TEST1 (not found)  TEST2 (not found)</pre>
<b>Comment:</b>	Cannot be used in a colon definition. Can be used in a block. The word to erase follows the word <code>FORGET</code> . The dictionary pointers <code>HERE</code> and <code>H</code> are updated, as are the low and high memory pointers <code>FFAILM</code> and <code>FFAIHM</code> .
<b>See Also:</b>	<a href="#">H</a> <a href="#">FFAIHM</a> <a href="#">FFAILM</a> <a href="#">HERE</a> <a href="#">MARKER</a>

---

## INTERPRET

In [Interpreter Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	INTERPRET
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Runs the interpreter/compiler.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---

---

## MARKER

In [Interpreter Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	MARKER
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Creates a named marker in the dictionary, such that executing the marker causes all words defined <i>after</i> it to be erased from the dictionary.
<b>Example:</b>	<pre>: tom ." tom" ; marker dick : harry ." harry" ; dick</pre> <p>At this point, tom still exists in the dictionary, but harry (and any other definitions following harry) has been removed from the dictionary.</p>
<b>Comment:</b>	The dictionary pointers <code>HERE</code> and <code>H</code> are updated, as are the low and high memory pointers <code>FFAILM</code> and <code>FFAIHM</code> . Cannot be used in a colon definition.
<b>See Also:</b>	<a href="#">FORGET H</a> <a href="#">FFAIHM</a> <a href="#">FFAILM</a> <a href="#">HERE</a>

---

## STK?

In [Interpreter Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	STK?
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Checks for stack underflow, and aborts if an underflow is detected, otherwise no action is taken.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">ABORT</a>

---



# TurboForth

Category 11

## Logical Words

Words in category Logical Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (6 words found):

Word Types: S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<<	S	a count -- b	--	Shifts <i>a count</i> bits to the left, resulting in <i>b</i> .	☑	☑	☑
>>	S	a count -- b	--	Shifts <i>a count</i> bits to the right, resulting in <i>b</i> .	☑	☑	☑
AND	S	a b -- a&&b	--	Replaces <i>a</i> and <i>b</i> with their logical AND.	☑	☑	☑
NOT	S	a -- ~a	--	Performs a bit-wise inversion (1's complement) on <i>a</i> .	☑	☑	☑
OR	S	a b -- a  b	--	Replaces <i>a</i> and <i>b</i> with their logical OR.	☑	☑	☑
XOR	S	a b -- xor(a,b)	--	Replaces <i>a</i> and <i>b</i> with their logical XOR (exclusive OR).	☑	☑	☑

---

<<

In [Logical Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	<<
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a count -- b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Shifts <i>a count</i> bits to the left, resulting in <i>b</i> .
<b>Example:</b>	none
<b>Comment:</b>	Bits shifted out of the most significant bit are discarded. Performs an arithmetic shift – i.e. the sign of the word (the most significant bit) is retained.
<b>See Also:</b>	<a href="#">&gt;&gt;</a>

---

>>

In [Logical Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	>>
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a count -- b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Shifts <i>a count</i> bits to the right, resulting in <i>b</i> .
<b>Example:</b>	none
<b>Comment:</b>	Bits shifted out of the least significant bit are discarded. Performs a logical shift – i.e. 0 is shifted in at the most significant bit.
<b>See Also:</b>	<a href="#">&lt;&lt;</a>

---

AND

In [Logical Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	AND
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- a&& b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces <i>a</i> and <i>b</i> with their logical AND.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">NOT</a> <a href="#">OR</a> <a href="#">XOR</a>

---

---

## NOT

In [Logical Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	NOT
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- ~a
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Performs a bit-wise inversion (1's complement) on <i>a</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">AND</a> <a href="#">OR</a> <a href="#">XOR</a>

---

## OR

In [Logical Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	OR
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- a  b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces <i>a</i> and <i>b</i> with their logical OR.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">AND</a> <a href="#">NOT</a> <a href="#">XOR</a>

---

---

## XOR

In [Logical Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	XOR
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- xor(a,b)
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces <i>a</i> and <i>b</i> with their logical XOR (exclusive OR).
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">AND</a> <a href="#">NOT</a> <a href="#">OR</a>

---

# TurboForth

Category 12

# Math Words

## Words in category Math Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (21 words found):

**Word Types:** S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability V1.0 V1.1 V1.2
<a href="#">-</a>	S	a b -- a-b	--	Subtracts b from a, replacing them with the result.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">*</a>	S	a b -- a*b	--	Multiplies a by b, replacing them with the result.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">*/</a>	S	n1 n2 n3 -- n4	--	<i>n1</i> is first multiplied by <i>n2</i> producing an intermediate 32-bit result. <i>n4</i> is the floor of the quotient of the intermediate 32-bit result divided by the divisor <i>n3</i> .	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">*/MOD</a>	S	n1 n2 n3 -- n4 n5	--	<i>n1</i> is first multiplied by <i>n2</i> producing an intermediate 32-bit result. <i>n4</i> is the remainder and <i>n5</i> is the floor of the quotient of the intermediate 32-bit result divided by the divisor <i>n3</i> .	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">/</a>	S	a b -- a/b	--	Divides a by b, replacing them with the result.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">/MOD</a>	S	n1 n2 -- n3 n4	--	<i>n3</i> is the remainder and <i>n4</i> the floor of the quotient of <i>n1</i> divided by the divisor <i>n2</i> .	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">±</a>	S	a b -- a+b	--	Sums a and b, replacing them with the result.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">1-</a>	S	a -- a-1	--	Subtracts 1 from the topmost cell.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">1+</a>	S	a -- a+1	--	Increases the topmost cell value by 1.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">2-</a>	S	a -- a-2	--	Subtracts 2 from the topmost cell.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">2*</a>	S	a -- a*2	--	Multiplies the topmost cell by 2.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">2/</a>	S	a -- a/2	--	Divides the topmost cell by 2.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">2+</a>	S	a -- a+2	--	Adds 2 to the topmost cell.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">ABS</a>	S	-a -- a	--	Converts topmost cell to positive if negative.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">MAX</a>	S	a b -- a b	--	a and b are removed, to be replaced with the higher of the two.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">MIN</a>	S	a b -- a b	--	a and b are removed, to be replaced with the lower of the two.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">MOD</a>	S	a b -- a MOD b	--	Replaces a and b with a mod b.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">NEGATE</a>	S	a -- a -a	--	Negates the topmost cell (positive becomes negative, negative becomes positive).	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">RND</a>	S	limit --- n	--	Pushes a pseudo random number n which is a number between 0 and limit-1. If the full range (0-65535) is required, use a limit of 0.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">UM*</a>	S	u1 u2 -- ud	--	<i>ud</i> is the unsigned double (32-bit) product of <i>u1</i> times <i>u2</i> . All values and arithmetic are unsigned.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>
<a href="#">UM/MOD</a>	S	ud u1 -- u2 u3	--	<i>u2</i> is the remainder and <i>u3</i> is the floor of the quotient after dividing <i>ud</i> by the divisor <i>u1</i> . All values and arithmetic are unsigned. An ambiguous condition results if the divisor is zero or if the quotient lies outside the 16-bit range.	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>

-

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	-
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- a-b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Subtracts b from a, replacing them with the result.
<b>Example:</b>	100 27 + .
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">±</a>

⌘

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	*
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- a*b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Multiplies a by b, replacing them with the result.
<b>Example:</b>	10 27 * .
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">/</a>

⌘/

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	*/
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n1 n2 n3 – n4
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	<i>n1</i> is first multiplied by <i>n2</i> producing an intermediate 32-bit result. <i>n4</i> is the floor of the quotient of the intermediate 32-bit result divided by the divisor <i>n3</i> .
<b>Example:</b>	none
<b>Comment:</b>	The product of <i>n1</i> and <i>n2</i> is maintained as an intermediate 32-bit result for greater precision than the otherwise equivalent sequence: <i>n1 n2 * n3 /</i> . An error condition results if the divisor is zero or if the quotient falls outside of the range {-32,768..32,767}.
<b>See Also:</b>	Microsoft JET Database Engine error '80040e14' Syntax error (missing operator) in query expression 'ID IN ()'. <a href="#">/lang_ref/view_word.asp</a> , line 123

---

[\\*/MOD](#)

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	<a href="#">*/MOD</a>
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	$n1\ n2\ n3\ --\ n4\ n5$
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	$n1$ is first multiplied by $n2$ producing an intermediate 32-bit result. $n4$ is the remainder and $n5$ is the floor of the quotient of the intermediate 32-bit result divided by the divisor $n3$ .
<b>Example:</b>	none
<b>Comment:</b>	A 32-bit intermediate product is used as for <a href="#">*/</a> . $n4$ has the same sign as $n3$ or is zero. An ambiguous condition results if the divisor is zero or if the quotient falls outside of the range $\{-32,768..32,767\}$ .
<b>See Also:</b>	<a href="#">/MOD</a>

---

[/](#)

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	<a href="#">/</a>
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	$a\ b\ --\ a/b$
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Divides a by b, replacing them with the result.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">*</a>

---

[/MOD](#)

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	<a href="#">/MOD</a>
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	$n1\ n2\ --\ n3\ n4$
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	$n3$ is the remainder and $n4$ the floor of the quotient of $n1$ divided by the divisor $n2$ .
<b>Example:</b>	none
<b>Comment:</b>	$n3$ has the same sign as $n2$ or is zero. An error condition results if the divisor is zero or if the quotient falls outside of the range $\{-32,768..32,767\}$ .
<b>See Also:</b>	<a href="#">/</a>

---



---

+

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	+
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- a+b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sums a and b, replacing them with the result.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	=

---

1-

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	1-
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- a-1
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Subtracts 1 from the topmost cell.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">1+</a> <a href="#">2+</a> <a href="#">2-</a>

---

---

1+

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	1+
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- a+1
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Increases the topmost cell value by 1.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">2+</a> <a href="#">1-</a> <a href="#">2-</a>

---

2-

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	2-
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- a-2
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Subtracts 2 from the topmost cell.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">1+</a> <a href="#">2+</a> <a href="#">2/</a> <a href="#">1-</a>

---

---

2\*

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	2*
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- a*2
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Multiplies the topmost cell by 2.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">2/</a>

---

2/

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	2/
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- a/2
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Divides the topmost cell by 2.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">2*</a>

---

ABS

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ABS
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-a -- a
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Converts topmost cell to positive if negative.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">NEGATE</a>

---

---

## MAX

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	MAX
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- a b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	a and b are removed, to be replaced with the higher of the two.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">MIN</a> <a href="#">WITHIN</a>

---

## MIN

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	MIN
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- a b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	a and b are removed, to be replaced with the lower of the two.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">MAX</a> <a href="#">WITHIN</a>

---

---

## 2+

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	2+
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- a+2
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Adds 2 to the topmost cell.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">1+</a> <a href="#">2/</a> <a href="#">2*</a> <a href="#">1-</a> <a href="#">2-</a>

---

---

## ABS

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ABS
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-a -- a
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Converts topmost cell to positive if negative.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">NEGATE</a>

---

## MAX

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	MAX
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- a b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	a and b are removed, to be replaced with the higher of the two.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">MIN</a> <a href="#">WITHIN</a>

---

## MIN

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	MIN
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- a b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	a and b are removed, to be replaced with the lower of the two.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">MAX</a> <a href="#">WITHIN</a>

---

---

## MOD

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	MOD
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- a MOD b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Replaces a and b with a mod b.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">/</a>

---

## NEGATE

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	NEGATE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- a -a
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Negates the topmost cell (positive becomes negative, negative becomes positive).
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">ABS</a>

---

## RND

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	RND
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	limit --- n
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes a pseudo random number n which is a number between 0 and limit-1. If the full range (0-65535) is required, use a limit of 0.
<b>Example:</b>	none
<b>Comment:</b>	The seed from which the random numbers derive is determined at power-up.
<b>See Also:</b>	None listed

---

---

## UM\*

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	UM*
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	u1 u2 -- ud
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	<i>ud</i> is the unsigned double (32-bit) product of <i>u1</i> times <i>u2</i> . All values and arithmetic are unsigned.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">*</a>

---

## UM/MOD

In [Math Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	UM/MOD
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	ud u1 -- u2 u3
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	<i>u2</i> is the remainder and <i>u3</i> is the floor of the quotient after dividing <i>ud</i> by the divisor <i>u1</i> . All values and arithmetic are unsigned. An ambiguous condition results if the divisor is zero or if the quotient lies outside the 16-bit range.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">/MOD</a>

---

# TurboForth

Category 13

## Memory Access Words



## Words in category Memory Access Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (23 words found):

**Word Types:** S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">!</a>	S	value address --	--	Writes <i>value</i> to the cell at <i>address</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">@</a>	S	address -- value	--	Pushes the value read from <i>address</i> to the stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">@++</a>	S	address - address+2 value	--	The cell at <i>address</i> is read and the value pushed to the stack, above the address. Address is incremented by 2, ready for <i>@++</i> to be called again. Note, TurboForth V1.0 has a different stack signature. Please see comments.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">+!</a>	S	value address --	--	Read the cell at <i>address</i> , adds <i>value</i> to it and stores the result at <i>address</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">&gt;MAP</a>	S	bank address --	--	Maps bank number <i>bank</i> into memory at address <i>address</i> . SAMS 1MB memory expansion required.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">o!</a>	S	address --	--	Store 0 to the cell at <i>address</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">C!</a>	S	char address --	--	Store lower 8 bits of <i>char</i> to <i>address</i> . (Byte write)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">C@</a>	S	address -- n	--	Read byte at <i>address</i> . The upper 8 bits of the cell on the data stack are 0. The lower 8 bits contain the value read from the memory address.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">CELLS</a>	S	a -- a*2	--	Returns the number of bytes needed for <i>a</i> cells ( <i>a</i> *2).	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">CHARS</a>	S	a -- a	--	Returns <i>a</i> . Included for compatibility and code readability.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">CMOVE</a>	S	src_addr dest_addr count --	--	Copies <i>count</i> bytes from <i>src_addr</i> to <i>dest_addr</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">CMOVE&gt;</a>	S	src_addr dest_addr count --	--	Copies <i>count</i> bytes from <i>src_addr</i> to <i>dest_addr</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">COPYW</a>	S	src_addr dest_addr count --	--	Copies count cells (16-bits) from <i>src_addr</i> to <i>dest_addr</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">FILL</a>	S	address count value --	--	Fills count bytes of memory with value, starting at address.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">HFREE</a>	S	-- n	--	Returns available memory (in bytes) in high memory.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">LFREE</a>	S	-- n	--	Returns available memory (in bytes) in low memory.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">MEM</a>	S	--	--	Reports the number of free bytes in low memory, number of free bytes in high memory, and total number of free bytes respectively to the screen.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">V!</a>	S	value address --	--	Stores 8 bit value <i>value</i> to VDP address <i>address</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">V@</a>	S	address -- value	--	Fetches <i>value</i> from VDP address <i>address</i> . Places the 8-bit value read from VDP memory on the stack as a 16-bit right justified cell.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">V2!</a>	S	value vdpAddress --	--	Writes the 16-bit value <i>value</i> to <i>vdpAddress</i> .	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">V2@</a>	S	vdpAddress -- n	--	Reads the 16-bit value from address <i>vdpAddress</i> and pushes it to the stack as a single 16-bit cell.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">VMBR</a>	S	vdp_address cpu_address count --	--	VDP Multiple Byte Read. Copies <i>count</i> bytes starting at <i>vdp_address</i> to CPU memory starting at <i>cpu_address</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">VMBW</a>	S	vdp_address cpu_address count --	--	VDP Multiple Byte Write. Copies <i>count</i> bytes starting at CPU address <i>cpu_address</i> to vdp memory starting at <i>vdp_address</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

!

In [Memory Access Words](#) in [TurboForth Kernal](#)

Word Name:	!
Type:	Standard word
Data Stack Signature:	value address --
Return Stack Signature:	--
Availability:	V1.0 V1.1 V1.2
Description:	Writes <i>value</i> to the cell at <i>address</i> .
Example:	99 \$B000 !
Comment:	none
See Also:	<a href="#">@ VARIABLE</a>

---

@

In [Memory Access Words](#) in [TurboForth Kernal](#)

Word Name:	@
Type:	Standard word
Data Stack Signature:	address -- value
Return Stack Signature:	--
Availability:	V1.0 V1.1 V1.2
Description:	Pushes the value read from <i>address</i> to the stack.
Example:	\$B000 @
Comment:	none
See Also:	<a href="#">! VARIABLE</a>

---

@++

In [Memory Access Words](#) in [TurboForth Kernal](#)

Word Name:	@++								
Type:	Standard word								
Data Stack Signature:	address - address+2 value								
Return Stack Signature:	--								
Availability:	V1.0 V1.1 V1.2								
Description:	The cell at <i>address</i> is read and the value pushed to the stack, above the address. Address is incremented by 2, ready for @++ to be called again. Note, TurboForth V1.0 has a different stack signature. Please see comments.								
Example:	None.								
Comment:	<div>Note: In version 1.0, the output stack signature is reversed.</div> <table><tr><th>Version</th><th>Stack Signature</th></tr><tr><td>1.0</td><td>address -- value address+2</td></tr><tr><td>1.1</td><td>address -- address+2 value</td></tr><tr><td>1.2</td><td>address -- address+2 value</td></tr></table>	Version	Stack Signature	1.0	address -- value address+2	1.1	address -- address+2 value	1.2	address -- address+2 value
Version	Stack Signature								
1.0	address -- value address+2								
1.1	address -- address+2 value								
1.2	address -- address+2 value								
See Also:	<a href="#">@</a>								

---

+!

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	+!
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	value address --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Read the cell at <i>address</i> , adds <i>value</i> to it and stores the result at <i>address</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">!</a> @ <a href="#">VARIABLE</a>

>MAP

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	>MAP																					
<b>Type:</b>	Standard word																					
<b>Data Stack Signature:</b>	bank address --																					
<b>Return Stack Signature:</b>	--																					
<b>Availability:</b>	V1.0 V1.1 V1.2																					
<b>Description:</b>	Maps bank number <i>bank</i> into memory at address <i>address</i> . SAMS 1MB memory expansion required.																					
<b>Example:</b>	none																					
<b>Comment:</b>	<p><i>Address</i> should be a valid address on a 4K boundary (e.g. &gt;2000, &gt;3000, &gt;A000, &gt;B000, &gt;C000, &gt;D000, &gt;E000 or &gt;F000). <i>Bank</i> should be a number between 0 and &gt;FF.</p> <p><b>Important Notes:</b></p> <ul style="list-style-type: none"><li>When a SAMS memory expansion card is fitted, the 32K of CPU RAM is actually taken from the SAMS memory. At startup TurboForth reserves the following banks of SAMS memory for "standard" 32K RAM:</li></ul> <table><tr><th>Bank</th><th>Description</th><th>Notes</th></tr><tr><td>F8</td><td>4K @ &gt;2000</td><td rowspan="2">8K Lower Memory Expansion</td></tr><tr><td>F9</td><td>4K @ &gt;3000</td></tr><tr><td>FA</td><td>4K @ &gt;A000</td><td rowspan="6">24K Upper Memory Expansion</td></tr><tr><td>FB</td><td>4K @ &gt;B000</td></tr><tr><td>FC</td><td>4K @ &gt;C000</td></tr><tr><td>FD</td><td>4K @ &gt;D000</td></tr><tr><td>FE</td><td>4K @ &gt;E000</td></tr><tr><td>FF</td><td>4K @ &gt;F000</td></tr></table> <ul style="list-style-type: none"><li>TurboForth reserves approximately ~770 bytes for its own use starting at &gt;A000, therefore extreme care should be taken when paging bank FA out of &gt;A000;</li><li>As can be seen from the above table, TurboForth assumes a 1024K SAMS memory card; TurboForth is not compatible with 256K AMS cards.</li></ul>	Bank	Description	Notes	F8	4K @ >2000	8K Lower Memory Expansion	F9	4K @ >3000	FA	4K @ >A000	24K Upper Memory Expansion	FB	4K @ >B000	FC	4K @ >C000	FD	4K @ >D000	FE	4K @ >E000	FF	4K @ >F000
Bank	Description	Notes																				
F8	4K @ >2000	8K Lower Memory Expansion																				
F9	4K @ >3000																					
FA	4K @ >A000	24K Upper Memory Expansion																				
FB	4K @ >B000																					
FC	4K @ >C000																					
FD	4K @ >D000																					
FE	4K @ >E000																					
FF	4K @ >F000																					
<b>See Also:</b>	None listed																					

---

O!

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	O!
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	address --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Store 0 to the cell at <i>address</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">!</a>

---

C!

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	C!
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	char address --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Store lower 8 bits of <i>char</i> to <i>address</i> . (Byte write)
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">C@</a>

---

C@

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	C@
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	address -- n
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Read byte at <i>address</i> . The upper 8 bits of the cell on the data stack are 0. The lower 8 bits contain the value read from the memory address.
<b>Example:</b>	<pre>99 \$B001 C! \$B001 C@ .</pre> <p>Displays 99. Note that the value pushed to the stack is 16-bits wide, the most significant 8 bits (the high byte) of the stack cell are 0, the lower 8 bits contain the value read from location \$B001.</p>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">C!</a>

---

---

## CELLS

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	CELLS
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- a*2
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the number of bytes needed for <i>a</i> cells ( <i>a</i> *2).
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">2*</a>

---

## CHARS

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	CHARS
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- a
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns <i>a</i> . Included for compatibility and code readability.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">CELLS</a>

---

## CMOVE

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	CMOVE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	src_addr dest_addr count --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Copies <i>count</i> bytes from <i>src_addr</i> to <i>dest_addr</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">CMOVE&gt;</a> <a href="#">COPYW</a> <a href="#">FILL</a>

---

---

## CMOVE>

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	CMOVE>
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	src_addr dest_addr count --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Copies <i>count</i> bytes from <i>src_addr</i> to <i>dest_addr</i> .
<b>Example:</b>	none
<b>Comment:</b>	Begins copying at the top of the range. Suitable for use when the source and destination memory areas overlap.
<b>See Also:</b>	<a href="#">CMOVE</a> <a href="#">COPYW</a> <a href="#">FILL</a>

---

## COPYW

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	COPYW
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	src_addr dest_addr count --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Copies <i>count</i> cells (16-bits) from <i>src_addr</i> to <i>dest_addr</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">CMOVE</a> <a href="#">CMOVE&gt;</a> <a href="#">FILL</a>

---

## FILL

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	FILL
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	address count value --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Fills <i>count</i> bytes of memory with <i>value</i> , starting at <i>address</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">CMOVE</a> <a href="#">CMOVE&gt;</a> <a href="#">COPYW</a>

---

---

## HFREE

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	HFREE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- n
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns available memory (in bytes) in high memory.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">LFREE</a> <a href="#">FFAIHM</a> <a href="#">FFAILM</a>

---

## LFREE

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	LFREE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- n
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns available memory (in bytes) in low memory.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">HFREE</a> <a href="#">FFAIHM</a> <a href="#">FFAILM</a>

---

## MEM

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	MEM
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Reports the number of free bytes in low memory, number of free bytes in high memory, and total number of free bytes respectively to the screen.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">HFREE</a> <a href="#">LFREE</a> <a href="#">FFAIHM</a> <a href="#">FFAILM</a>

---

---

V!

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	V!
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	value address --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Stores 8 bit value <i>value</i> to VDP address <i>address</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">C!</a>

---

V@

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	V@
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	address -- value
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Fetches <i>value</i> from VDP address <i>address</i> . Places the 8-bit value read from VDP memory on the stack as a 16-bit right justified cell.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">C@</a>

---

V2!

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	V2!
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	value vdpAddress --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Writes the 16-bit value <i>value</i> to <i>vdpAddress</i> .
<b>Example:</b>	None
<b>Comment:</b>	<b>Note:</b> It is not neccessary for vdpAddress to be aligned on a 16-bit boundary. Introduced in TurboForth V1.2.1:4 (September 2015)
<b>See Also:</b>	<a href="#">V!</a> <a href="#">V@</a> <a href="#">V2@</a>

---



---

V2@

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	V2@
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	vdpAddress -- n
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Reads the 16-bit value from address vdpAddress and pushes it to the stack as a single 16-bit cell.
<b>Example:</b>	None
<b>Comment:</b>	<b>Note:</b> It is not necessary for vdpAddress to be word aligned. Introduced in TurboForth V1.2.1:4 (September 2015)
<b>See Also:</b>	<a href="#">V!</a> <a href="#">V@</a> <a href="#">V2!</a>

---

VMBR

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	VMBR
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	vdp_address cpu_address count --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	VDP Multiple Byte Read. Copies <i>count</i> bytes starting at <i>vdp_address</i> to CPU memory starting at <i>cpu_address</i> .
<b>Example:</b>	none
<b>Comment:</b>	No action is taken if <i>count</i> =0.
<b>See Also:</b>	<a href="#">V!</a> <a href="#">V@</a> <a href="#">VMBW</a>

---

VMBW

In [Memory Access Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	VMBW
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	vdp_address cpu_address count --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	VDP Multiple Byte Write. Copies <i>count</i> bytes starting at CPU address <i>cpu_address</i> to vdp memory starting at <i>vdp_address</i> .
<b>Example:</b>	No action is taken if <i>count</i> =0.
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">V!</a> <a href="#">V@</a> <a href="#">VMBR</a>

---

# TurboForth

Category 14

# Miscellaneous

Words in category Miscellaneous in glossary [TurboForth Kernal](#)

Search:

The following words are listed in this category (9 words found):

**Word Types:** S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">BL</a>	S	-- 32	--	Pushes the value 32, which represents a space character, or a "Blank". Commonly used in conjunction with <code>WORD</code> to get a word delimited by a blank.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">BYE</a>	S	--	--	Immediately resets the computer back the master title screen. Any un-flushed files are not flushed. Any open files are not closed.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">COLD</a>	S	--	--	Immediately reboots TurboForth. Any un-flushed files are not flushed prior to reset. Any open files are not closed.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">DATA</a>	IC	-- address count	--	Defines a list of numeric data. At runtime, the address of the data, and the number of items in the data list are pushed to the stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">DECIMAL</a>	S	--	--	Sets the number base to decimal by writing 10 (decimal) to <code>BASE</code> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">EDIT</a>	S	block# --	--	Invokes the built-in editor, loading disk block <i>block#</i> into the editor.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">EXIT</a>	S	--	--	Exits a word immediately, returning control to the calling word.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">HEX</a>	S	--	--	Sets the number base to hexadecimal to by writing 16 (decimal) to <code>BASE</code> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">QUIT</a>	S	--	--	Clears the return stack, sets interpret state and inokes the interpreter.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

BL

In [Miscellaneous](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	BL
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- 32
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the value 32, which represents a space character, or a "Blank". Commonly used in conjunction with <code>WORD</code> to get a word delimited by a blank.
<b>Example:</b>	BL WORD
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">WORD</a>

---

BYE

In [Miscellaneous](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	BYE
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Immediately resets the computer back the master title screen. Any un-flushed files are not flushed. Any open files are not closed.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">COLD</a>

---

COLD

In [Miscellaneous](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	COLD
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Immediately reboots TurboForth. Any un-flushed files are not flushed prior to reset. Any open files are not closed.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">BYE</a>

---

---

## DATA

In [Miscellaneous](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	DATA
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	-- address count
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Defines a list of numeric data. At runtime, the address of the data, and the number of items in the data list are pushed to the stack.
<b>Example:</b>	<pre>: TEST ( -- address count) DATA 5 100 200 300 400 500 ;</pre> <p>The above causes 6 cells to be compiled into the word (the length (5) and the five data items).</p> <p>When TEST is subsequently executed two values are pushed to the stack. The topmost stack item (<i>count</i>) is the number of data items in the list. The next item on the stack (<i>address</i>) is the address in CPU memory of the first item of data.</p>
<b>Comment:</b>	<p>At compile time, compiles the numeric data following it into the colon definition. At run-time, DATA pushes the address of the data, and item count (in cells) to the stack, and continues execution with the word immediately following the data list.</p> <p>The first data parameter should be the number of data items in the list. At run-time, DATA will push the address of the first data item (100) and the count (5) to the stack and continue execution from the first word following the data list. DATA should <u>only be used inside a colon definition</u>.</p> <p>Note: Care should be taken when used on the command line. When used on the command line, <u>a line of data should be no longer than 80 characters</u>. This limitation does apply when compiling from blocks.</p> <p>Note: a considerably enhanced version of DATA is available on the tools disk. Usage Information and source code is given <a href="#">here</a>. It is suggested that where possible, this new enhanced version is used.</p>
<b>See Also:</b>	<a href="#">DCHAR</a>

---

## DECIMAL

In [Miscellaneous](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	DECIMAL
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sets the number base to decimal by writing 10 (decimal) to BASE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">HEX BASE</a>

---

---

## EDIT

In [Miscellaneous](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	EDIT
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	block# --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Invokes the built-in editor, loading disk block <i>block#</i> into the editor.
<b>Example:</b>	none
<b>Comment:</b>	If the block cannot be loaded the system returns to the command line.
<b>See Also:</b>	<a href="#">LIST</a>

---

## EXIT

In [Miscellaneous](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	EXIT
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Exits a word immediately, returning control to the calling word.
<b>Example:</b>	none
<b>Comment:</b>	Do not use inside a loop without first removing the loop control parameters from the return stack (use <code>LEAVE</code> instead).
<b>See Also:</b>	<a href="#">QUIT</a> <a href="#">LEAVE</a> <a href="#">ABORT</a> <a href="#">ABORT"</a>

---

---

## HEX

In [Miscellaneous](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	HEX
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Sets the number base to hexadecimal to by writing 16 (decimal) to <code>BASE</code> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">DECIMAL</a> <a href="#">BASE</a>

---

## QUIT

In [Miscellaneous](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	QUIT
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Clears the return stack, sets interpret state and inokes the interpreter.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">EXIT</a> <a href="#">ABORT</a> <a href="#">ABORT"</a>

---

# TurboForth

Category 15

## Parsing Words



Words in category Parsing Words in glossary [TurboForth Kernal](#)

Search:

Search

The following words are listed in this category (10 words found):

Word Types: S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
(	I	--	--	Begins a comment. End with a ) character. The comment is not compiled into colon definitions.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
.(	I	--	--	Begins a displayed comment.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
\	I	--	--	Trailing comment. All text after \ will be ignored. The comment is not compiled into colon definitions.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
>BODY	S	cfa -- body_address	--	Given a CFA on the stack, >BODY returns the address of the body of the word. The "body" contains the "payload" of the word.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
>CFA	S	da -- cfa	--	Converts dictionary address da to code field address cfa.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
>LINK	S	cfa -- lfa	--	Converts code field address cfa to the associated link field address lfa.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
EXPECT	S	vdp_address length --	--	Reads characters from the current input device (either the keyboard, or a disk block).	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
FIND	S	address length -- xt type	--	Searches the dictionary for the string stored at address with length of length bytes.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
NUMBER	S	address length -- value flag	--	Attempts to convert the string at address with length length into a number.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
WORD	S	delimiter -- address length	--	Identifies words from a string of text in the Terminal Input Buffer (which is in VDP memory).	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

(

In [Parsing Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	(
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Begins a comment. End with a ) character. The comment is not compiled into colon definitions.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">_f</a>

---

.(

In [Parsing Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	.(
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Begins a displayed comment.
<b>Example:</b>	none
<b>Comment:</b>	Only valid in a block. End with a ) character. The comment will be displayed to the screen as the block loads. Useful in a block to provide commentary as a block loads (loading progress etc.). The comment is not compiled into colon definitions.
<b>See Also:</b>	<a href="#">(</a>

---

\

In [Parsing Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	\
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Trailing comment. All text after \ will be ignored. The comment is not compiled into colon definitions.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---

---

## >BODY

In [Parsing Words in TurboForth Kernal](#)

<b>Word Name:</b>	>BODY
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	cfa -- body_address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Given a <i>CFA</i> on the stack, >BODY returns the address of the body of the word. The “body” contains the “payload” of the word.
<b>Example:</b>	none
<b>Comment:</b>	Only applies to words created with CREATE (i.e. VARIABLE, CONSTANT, VALUE). It is not meaningful to apply >BODY to words that are not children of CREATE. >BODY may also be applied to words that utilise DOES> to carry out their work.
<b>See Also:</b>	<a href="#">CREATE</a> <a href="#">DOES&gt;</a>

---

## >CFA

In [Parsing Words in TurboForth Kernal](#)

<b>Word Name:</b>	>CFA
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	da -- cfa
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Converts dictionary address <i>da</i> to code field address <i>cfa</i> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">&gt;LINK</a>

---

## >LINK

In [Parsing Words in TurboForth Kernal](#)

<b>Word Name:</b>	>LINK
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	cfa -- lfa
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.2
<b>Description:</b>	Converts code field address <i>cfa</i> to the associated link field address <i>lfa</i> .
<b>Example:</b>	none
<b>Comment:</b>	The link field address is the first field of any dictionary entry. (Note: this word was called >DFA in previous versions).
<b>See Also:</b>	<a href="#">&gt;BODY</a> <a href="#">&gt;CFA</a>

---

EXPECT

In [Parsing Words](#) in [TurboForth Kernal](#)

Word Name:	EXPECT
Type:	Standard word
Data Stack Signature:	vdp_address length --
Return Stack Signature:	--
Availability:	V1.0 V1.1 V1.2
Description:	Reads characters from the current input device (either the keyboard, or a disk block).
Example:	<p><b>Note:</b> this example is for version 1.2</p> <pre>: test ( -- )   tib @ 80 expect \ get up to 80 characters of text into TIB in VDP RAM   begin bl word dup while or type repeat   2drop ;  test fred bloggs was ere</pre> <p>Output:</p> <pre>fred bloggs was ere</pre> <p><b>Note:</b> each invocation of WORD copies a word from the Termial Input Buffer (TIB) in VDP memory to a word buffer in CPU memory; thus the address returned by WORD and passed to TYPE in the above example is a CPU memory address.</p>
Comment:	<p>Receive <i>length</i> (up to a maximum of C/L) characters and store each received character into VDP memory.</p> <p>The transfer begins at <i>vdp_address</i>, proceeding towards higher addresses one byte per character until either a "return" is received or until <i>length</i> or C/L characters have been transferred.</p> <p>No more than <i>length</i> or C/L characters will be stored. The "return" is not stored into memory.</p> <p>No characters are received or transferred if length is zero.</p> <p>On exit, SPAN is set to the number of characters actually received and &gt;IN shall be reset to 0.</p>
See Also:	<a href="#">WORD</a> <a href="#">#TIB</a> <a href="#">&gt;IN</a> <a href="#">C/L</a> <a href="#">SPAN</a> <a href="#">TIB</a>

FIND

In [Parsing Words](#) in [TurboForth Kernal](#)

Word Name:	FIND										
Type:	Standard word										
Data Stack Signature:	address length -- xt type										
Return Stack Signature:	--										
Availability:	V1.0 V1.1 V1.2										
Description:	Searches the dictionary for the string stored at <i>address</i> with length of <i>length</i> bytes.										
Example:	none										
Comment:	<p>Returns the execution token (xt) or 0 if the word is not found in the dictionary. <i>Type</i> describes the type of the word as follows:</p> <table><tr><th colspan="2">Type</th></tr><tr><th>Value</th><th>Description</th></tr><tr><td>0</td><td>The word was not found</td></tr><tr><td>-1</td><td>Standard (non-immediate) word</td></tr><tr><td>1</td><td>Immediate word</td></tr></table>	Type		Value	Description	0	The word was not found	-1	Standard (non-immediate) word	1	Immediate word
Type											
Value	Description										
0	The word was not found										
-1	Standard (non-immediate) word										
1	Immediate word										
See Also:	<a href="#">&gt;BODY</a> <a href="#">&gt;CFA</a> <a href="#">&gt;LINK</a> <a href="#">WORD</a> <a href="#">#&gt;</a>										

NUMBER

In [Parsing Words](#) in [TurboForth Kernal](#)

Word Name:	NUMBER
Type:	Standard word
Data Stack Signature:	address length -- value flag
Return Stack Signature:	--
Availability:	V1.0 V1.1 V1.2
Description:	Attempts to convert the string at <i>address</i> with length <i>length</i> into a number.
Example:	S" 150" NUMBER DROP .
Comment:	<p>If fully successful the number (<i>value</i>) is placed onto the stack and <i>flag</i> will be 0. If it fails (for example contains an illegal character) then a partial number will be placed onto the stack for <i>value</i> (the value computed up until the failure) and <i>flag</i> will be &gt;0. Thus, if flag&gt;0 the string failed to parse fully as a number.</p> <p>A minus sign is permitted for negative numbers.</p> <p>NUMBER parses numbers from the input stream in the current number base, as determined by BASE. Eg. If BASE=16 then digits 0-9 and A-F are considered legal and will be parsed properly.</p> <p>A facility also exists called 'quick hex' that allows a number to be entered in base 16, by placing a \$ symbol at the beginning of the string. This avoids the need to change BASE to enter a hex number. E.g. instead of HEX FEED DECIMAL you can simply type \$FEED. The number will be parsed as a hexadecimal number without the need to change BASE.</p> <p>The same facility also exists for binary numbers: Simply precede the number with a % symbol. E.g. %1001 = 9 decimal.</p> <p>The numbers returned are (by default) singles (16 bits). NUMBER can also return a double (32-bit (2 stack cells)) value by including a period in the number string. E.g. 100. 1.00 10.0 .100 will all return 100 decimal (assuming BASE=10) as a double, occupying two stack cells. The stack signature when returning a double value is: <i>address length -- value_lsb value_msb flag</i>.</p> <p>The various facilities can be mixed. For example, -\$F. means -15 as a double. - \$ and . can be specified in any order. However, \$ or % if required, should be specified before any number digits. - and . can be placed anywhere in the string.</p>
See Also:	<a href="#">WORD</a> <a href="#">BASE</a>

WORD

In [Parsing Words](#) in [TurboForth Kernal](#)

Word Name:	WORD
Type:	Standard word
Data Stack Signature:	delimiter -- address length
Return Stack Signature:	--
Availability:	V1.0 V1.1 V1.2
Description:	Identifies words from a string of text in the Terminal Input Buffer (which is in VDP memory).
Example:	<pre>: test ( -- )   tib @ 80 expect \ get up to 80 characters of text into TIB in VDP RAM   begin bl word dup while cr type repeat   2drop ;  test fred bloggs was ere</pre> <p>Output:</p> <pre>fred bloggs was ere</pre>
Comment:	<p><b>Versions 1.0 &amp; 1.1</b></p> <p>Moves through the input buffer defined by TIB returns the address and length of a word identified by the ascii value <i>delimiter</i>. Updates &gt;IN as WORD moves through the buffer. If no word is found, or the end of the buffer (as defined by C/L) is reached then 0 0 is returned.</p> <ul style="list-style-type: none"><li>• <i>address</i> shall be a VDP address if BLK&gt;0 when WORD is called;</li><li>• <i>length</i> shall be the lenth of the identified word, in bytes.</li></ul> <p><b>Version 1.2</b></p> <p>Moves through the input buffer, which is in VDP memory, and pointed to by TIB, and copies a single blank delimited word to the word buffer in CPU RAM.</p> <ul style="list-style-type: none"><li>• <i>address</i> shall be a CPU RAM address;</li><li>• <i>length</i> shall be the lenth of the identified word, in bytes.</li></ul>
See Also:	<a href="#">&gt;IN</a> <a href="#">C/L</a> <a href="#">TIB</a>

# TurboForth

Category 16

## Return Stack Words

Words in category Return Stack Words in glossary [TurboForth Kernal](#)

Search:

Search

The following words are listed in this category (5 words found):

**Word Types:** S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">≥R</a>	S	n --	-- n	Moves the top cell from the data stack to the return stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">R@</a>	S	-- n	n -- n	Copies the top cell from the return stack to the data stack (i.e. does not remove it).	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">R&gt;</a>	S	-- n	n --	Moves the top cell from the return stack to the data stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">RP!</a>	S	-- address	--	Sets the return stack pointer.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<a href="#">RP@</a>	S	-- address	--	Pushes the address of the return stack pointer variable.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

>R

In [Return Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	>R
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	-- n
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Moves the top cell from the data stack to the return stack.
<b>Example:</b>	none
<b>Comment:</b>	Care should be taken to ensure the return stack is in the same state upon leaving a colon definition as it was when entering. <code>DO/LOOP</code> and <code>FOR/NEXT</code> use the return stack to hold loop parameters, therefore, if pushing data temporarily to the return stack during a loop, the return stack should be restore before a <code>LOOP</code> , <code>+LOOP</code> or <code>NEXT</code> is executed.
<b>See Also:</b>	<a href="#">R&gt;</a> <a href="#">R@</a>

---

R@

In [Return Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	R@
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- n
<b>Return Stack Signature:</b>	n -- n
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Copies the top cell from the return stack to the data stack (i.e. does not remove it).
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">&gt;R</a> <a href="#">R&gt;</a>

---

R>

In [Return Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	R>
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- n
<b>Return Stack Signature:</b>	n --
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Moves the top cell from the return stack to the data stack.
<b>Example:</b>	none
<b>Comment:</b>	Care should be taken to ensure the return stack is in the same state upon leaving a colon definition as it was when entering. <code>DO/LOOP</code> and <code>FOR/NEXT</code> use the return stack to hold loop parameters, therefore, if pushing data temporarily to the return stack during a loop, the return stack should be restore before a <code>LOOP</code> , <code>+LOOP</code> or <code>NEXT</code> is executed.
<b>See Also:</b>	<a href="#">&gt;R</a> <a href="#">R@</a>

---



---

RP!

In [Return Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	RP!
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1
<b>Description:</b>	Sets the return stack pointer.
<b>Example:</b>	none
<b>Comment:</b>	<p>Sets the return stack pointer to a new address.</p> <p>Care should be taken when setting the return stack address. Generally, the contents of the old return stack should be copied to the new location before setting the return stack address, or a crash will almost certainly ensue.</p> <p>Note: V1.2 does not contain RP! however, it is possible to set the return stack address with the following assembly code:</p> <pre>ASM: RP! ( addr -- )       *SP+ R3 ** MOV, \ load R3 (return stack pointer) with addr ;ASM</pre>
<b>See Also:</b>	<a href="#">RP@</a>

---

RP@

In [Return Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	RP@
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- address
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Pushes the address of the return stack pointer variable.
<b>Example:</b>	RP@ \$.
<b>Comment:</b>	Points to the <i>current address</i> of the return stack pointer.
<b>See Also:</b>	<a href="#">RP!</a> <a href="#">R@</a>

---

# TurboForth

Category 17

# Sound Words

---

Words in category Sound Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (1 words found): **Word Types:** S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">SOUND</a>	S	pitch vol ch#	--	Sets sound channel <i>ch#</i> to the pitch <i>pitch</i> with volume <i>volume</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

SOUND

In [Sound Words](#) in [TurboForth Kernal](#)

Word Name:	SOUND
Type:	Standard word
Data Stack Signature:	pitch vol ch#
Return Stack Signature:	--
Availability:	V1.0 V1.1 V1.2
Description:	Sets sound channel <i>ch#</i> to the pitch <i>pitch</i> with volume <i>volume</i> .
Example:	<pre>: BusyNoise ( -- )   50 0 DO 50     15 0 DO       DUP I 0 SOUND 10 +     LOOP DROP   LOOP   ( turn sound off:) 0 15 0 SOUND ;</pre>
Comment:	<p>Suitable values for pitch can be found in the editor assembler manual on page 318 (note, it is not necessary to adjust the pitch values for each channel as described in the editor assembler book; just use the values given for channel 0 – SOUND modifies the pitch internally for each channel).</p> <p>Valid <i>vol</i> values are 0 to 15 (0=loudest).</p> <p>Valid <i>ch#</i> values are 0 to 3 (3 is the noise channel).</p> <p>For the noise channel, the pitch field is used to describe the noise. Bits 15 and 14 (15=LSB) select the shift rate, and bit 13 selects either periodic or white noise. Other bit positions should not be used.</p> <p><b>Note</b> SOUND does not 'sanity check' the values passed, so care should be taken to pass in only legal values.</p> <p><b>Note</b> the <a href="#">sound tutorial page</a> offers some additional words which gives more control over the sound chip.</p>
See Also:	None listed

# TurboForth

Category 18

# Speech Words

Words in category Speech Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (3 words found):

**Word Types:** S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">SAY</a>	S	address count --	--	Says <i>count</i> words from the speech synthesizer's resident vocabulary, from the list at address <i>address</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">STREAM</a>	S	address count --	--	Streams <i>count</i> raw bytes to the speech synthesizer from a buffer in CPU memory beginning at address <i>address</i> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">TALKING?</a>	S	-- flag	--	Checks the speech synthesiser and returns <code>TRUE</code> if the speech synthesizer is busy, else returns <code>FALSE</code> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

# SAY

In [Speech Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SAY
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	address count --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Says <i>count</i> words from the speech synthesizer's resident vocabulary, from the list at address <i>address</i> .
<b>Example:</b>	<pre>: ILF-DATA ( -- addr count )   DATA 3 \$3793 \$3F2F \$2D19 ;  : SPEAK ( -- ) ILF-DATA SAY ;  SPEAK  (says "I like Forth")</pre>
<b>Comment:</b>	<p>The address list consists of <a href="#">addresses from the speech synthesizer's resident speech ROM</a>.</p> <p><b>Note:</b> The speech synthesizer FIFO queue is serviced when VDP accessed. Therefore, to ensure smooth access, it is advisable to perform some VDP access periodically. The example given here works okay because the code immediately returns to the command line, where the cursor is flashing on/off, meaning VDP is being written to regularly.</p> <p><b>Note:</b> It is not necessary to determine if a user's machine has a speech synthesizer fitted or not; if the speech synthesizer is not fitted then all speech related words silently exit with no error.</p>
<b>See Also:</b>	<a href="#">STREAM TALKING?</a>

---

# STREAM

In [Speech Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	STREAM
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	address count --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Streams <i>count</i> raw bytes to the speech synthesizer from a buffer in CPU memory beginning at address <i>address</i> .
<b>Example:</b>	none
<b>Comment:</b>	<p>The byte stream is a previously calculated LPC (Linear Predictive Coding) formatted stream.</p> <p><b>Note:</b> The speech synthesizer FIFO queue is serviced when VDP accessed. Therefore, to ensure smooth access, it is advisable to perform some VDP access periodically.</p> <p><b>Note:</b> It is not necessary to determine if a user's machine has a speech synthesizer fitted or not; if the speech synthesizer is not fitted then all speech related words silently exit with no error.</p>
<b>See Also:</b>	<a href="#">TERMINAL? SAY</a>

---

---

## TALKING?

In [Speech Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	TALKING?
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- flag
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Checks the speech synthesiser and returns <code>TRUE</code> if the speech synthesizer is busy, else returns <code>FALSE</code> .
<b>Example:</b>	none
<b>Comment:</b>	Returns <code>FALSE</code> if the speech synthesizer is not fitted.
<b>See Also:</b>	<a href="#">SAY STREAM</a>

---



# TurboForth

Category 19

# Stack Words

Words in category Stack Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (16 words found):

Word Types: S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">.S</a>	S	--	--	Non-destructively displays the contents of the stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">?DUP</a>	S	a -- a   a a	--	Duplicates the topmost item if it is not 0.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">&gt;&lt;</a>	S	n -- n	--	Swaps bytes in a cell. E.g. 0x1234 becomes 0x3412.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">2DROP</a>	S	a b --	--	Discards the topmost two cells.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">2DUP</a>	S	a b -- a b a b	--	Duplicates the topmost two cells.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">DEPTH</a>	S	-- depth	--	Places the count of the number of cells on the stack on the stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">DROP</a>	S	n --	--	Discards the topmost cell.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">DUP</a>	S	n -- n	--	Duplicates the topmost cell.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">NIP</a>	S	a b -- b	--	Discards the second cell (cell <i>a</i> ). Equivalent to <code>SWAP DROP</code> .	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">OVER</a>	S	a b -- a b a	--	Copies the second cell to the top. 1 2 becomes 1 2 1.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">PICK</a>	S	n - Nth	--	Copies stack cell number <i>n</i> to the top of the stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">ROLL</a>	S	+n -- n	--	Rolls the stack left + <i>n</i> items. Items rolled out to the left wrap around to the top of the stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">ROT</a>	S	a b c -- b c a	--	Rotates the top 3 items to the left. The 3rd item rotates into the top position. 1 2 3 becomes 2 3 1.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">-ROT</a>	S	a b c -- c a b	--	Rotates the top 3 items to the right. The topmost item rotates into the 3rd position. 1 2 3 becomes 3 1 2.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">SWAP</a>	S	a b -- b a	--	Swaps the topmost two cells. 1 2 becomes 2 1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">TUCK</a>	S	a b -- b a b	--	Copies the top cell into the 3rd position, moving the stack forward. 1 2 becomes 2 1 2.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

.S

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	.S
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Non-destructively displays the contents of the stack.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">DEPTH</a>

---

?DUP

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	?DUP
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a -- a   a a
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Duplicates the topmost item if it is not 0.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">DUP</a>

---

><

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	><
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n -- n
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Swaps bytes in a cell. E.g. 0x1234 becomes 0x3412.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">&gt;≤</a>

---

---

## 2DROP

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	2DROP
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Discards the topmost two cells.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">DROP</a>

---

## 2DUP

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	2DUP
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- a b a b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Duplicates the topmost two cells.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">2DROP</a> <a href="#">DUP</a>

---

## DEPTH

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	DEPTH
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	-- depth
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Places the count of the number of cells on the stack on the stack.
<b>Example:</b>	none
<b>Comment:</b>	For example, if the stack consists of 1 3 5 7 then execution of the word <code>DEPTH</code> results in pushes the value 4 to the stack.
<b>See Also:</b>	<a href="#">.S</a>

---

---

## DROP

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	DROP
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Discards the topmost cell.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">2DROP</a>

---

## DUP

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	DUP
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n -- n
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Duplicates the topmost cell.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">2DUP</a>

---

## NIP

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	NIP
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Discards the second cell (cell <i>a</i> ). Equivalent to <code>SWAP DROP</code> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---

---

## OVER

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	OVER
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- a b a
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Copies the second cell to the top. 1 2 becomes 1 2 1.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---

## PICK

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	PICK
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n – Nth
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Copies stack cell number n to the top of the stack.
<b>Example:</b>	none
<b>Comment:</b>	0 PICK is equivalent to DUP. 1 PICK is equivalent to OVER.
<b>See Also:</b>	None listed

---

## ROLL

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ROLL
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	+n -- n
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Rolls the stack left +n items. Items rolled out to the left wrap around to the top of the stack.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---

---

## ROT

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ROT
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b c -- b c a
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Rotates the top 3 items to the left. The 3rd item rotates into the top position. 1 2 3 becomes 2 3 1.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">-ROT</a>

---

## -ROT

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	-ROT
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b c -- c a b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Rotates the top 3 items to the right. The topmost item rotates into the 3rd position. 1 2 3 becomes 3 1 2.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">ROT</a>

---

---

## SWAP

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	SWAP
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- b a
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Swaps the topmost two cells. 1 2 becomes 2 1
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---

## TUCK

In [Stack Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	TUCK
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	a b -- b a b
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Copies the top cell into the 3rd position, moving the stack forward. 1 2 becomes 2 1 2.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	None listed

---



# TurboForth

Category 20

## String Words

Words in category String Words in glossary [TurboForth Kernal](#)

The following words are listed in this category (12 words found):

Word Types: S = Standard, I = Immediate , IC = Immediate-compiling.

Word Name	Word Type	Data Stack Signature	Return Stack Signature	Description	Availability		
					V1.0	V1.1	V1.2
<a href="#">\$.</a>	S	n --	--	Displays the number <i>n</i> as an unsigned 16 bit hexadecimal integer.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">.</a>	S	n --	--	Displays <i>n</i> as a signed 16 bit integer in the current number BASE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">."</a>	IC	--	--	Displays the string immediately following it. For use in colon definitions only.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">.R</a>	S	n width --	--	Displays the signed number <i>n</i> , right justified by <i>width</i> characters.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">ASCII</a>	I	-- ascii	--	Obtains the ASCII code of the first character of the word that follows itself in the input stream.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">CHAR</a>	I	-- ascii	--	Returns the ascii value of the first character in the word immediately following.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">COUNT</a>	S	addr1 -- addr2 len	--	Converts a counted string at <i>addr1</i> to an address/length pair suitable for use with <code>TYPE</code> etc.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">N&gt;S</a>	S	n -- addr len	--	Converts a number <i>n</i> from the stack into a string equivalent.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">S"</a>	IC	-- addr len	--	Stores a string. At run-time, the address <i>addr</i> and <i>length</i> len of the string are pushed to the stack.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">-TRAILING</a>	S	addr len -- addr len1	--	Trims a string of any trailing spaces. Modifies <i>len</i> accordingly.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">U.</a>	S	n --	--	Displays the value <i>n</i> as an unsigned 16 bit integer in the current number BASE.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<a href="#">U.R</a>	S	n width --	--	Displays the unsigned number <i>n</i> , right justified by <i>width</i> characters.	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

---

\$.

In [String Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	\$.
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Displays the number n as an unsigned 16 bit hexadecimal integer.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">.</a>

---

In [String Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	.
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Displays n as a signed 16 bit integer in the current number BASE.
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">.R</a> <a href="#">.U.R</a> <a href="#">.U</a>

---

."

In [String Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	."
<b>Type:</b>	Immediate compiling word
<b>Data Stack Signature:</b>	--
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Displays the string immediately following it. For use in colon definitions only.
<b>Example:</b>	: TEST ( -- ) ." Hello, World!" ;
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">S"</a>

---

---

.R

In [String Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	.R
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n width --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Displays the signed number n, right justified by width characters.
<b>Example:</b>	<pre>: NEAT ( -- )   CR     1 3 .R CR    10 3 .R CR   100 3 .R CR ;</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">.</a>

---

ASCII

In [String Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	ASCII
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	-- ascii
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Obtains the ASCII code of the first character of the word that follows itself in the input stream.
<b>Example:</b>	<pre>: STAR ( -- 42 ) ASCII * ;</pre>
<b>Comment:</b>	If used on the command line, behaves as per <a href="#">CHAR</a> . If used within a colon definition, compiles the first character of the string immediately following into the colon definition as a literal. The rest of the string is skipped.
<b>See Also:</b>	<a href="#">CHAR</a>

---

CHAR

In [String Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	CHAR
<b>Type:</b>	Immediate word
<b>Data Stack Signature:</b>	-- ascii
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Returns the ascii value of the first character in the word immediately following.
<b>Example:</b>	<pre>CHAR STAR EMIT (displays S)</pre>
<b>Comment:</b>	Do not use in a colon definition (unless surrounded with [ and ])
<b>See Also:</b>	<a href="#">ASCII</a>

---

---

# COUNT

## In [String Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	COUNT
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	addr1 -- addr2 len
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Converts a counted string at <i>addr1</i> to an address/length pair suitable for use with <i>TYPE</i> etc.
<b>Example:</b>	none
<b>Comment:</b>	<i>Addr2</i> is <i>addr1</i> +1, and <i>len</i> is the value of the byte found at <i>addr1</i> .
<b>See Also:</b>	<a href="#">S</a> "

---

# N>S

## In [String Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	N>S
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n -- addr len
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Converts a number <i>n</i> from the stack into a string equivalent.
<b>Example:</b>	99 N>S TYPE (displays 99)  32989 N>S TYPE (displays -32547)  TRUE UNSIGNED ! 32989 N>S TYPE (displays 32989)  TRUE ZEROS ! 44 N>S TYPE (displays 00044)
<b>Comment:</b>	The address <i>addr</i> and length <i>len</i> of the string are pushed to the stack. The location of the newly created string should be considered transitory (for example, calling <i>N&gt;S</i> again with a different value will overwrite the string).  The variable <i>ZEROS</i> is consulted when building the string. If <i>TRUE</i> (or any non-zero value) leading zeros will be included in the string.  If the number is negative a leading - sign will be included.  In V1.2 It is possible to force numbers to be interpreted as unsigned by setting the <i>UNSIGNED</i> variable to true.
<b>See Also:</b>	<a href="#">ZEROS</a>

S"

In [String Words](#) in [TurboForth Kernal](#)

Word Name:	S"
Type:	Immediate compiling word
Data Stack Signature:	-- addr len
Return Stack Signature:	--
Availability:	V1.0 V1.1 V1.2
Description:	Stores a string. At run-time, the address <i>addr</i> and <i>length</i> len of the string are pushed to the stack.
Example:	<pre>: COMPUTERS\$ ( -- addr len )   S" TI-99/4A" ;</pre> <pre>COMPUTERS\$ TYPE</pre> <p>(displays TI-99/4A)</p>
Comment:	none
See Also:	" _

-TRAILING

In [String Words](#) in [TurboForth Kernal](#)

Word Name:	-TRAILING
Type:	Standard word
Data Stack Signature:	addr len -- addr len1
Return Stack Signature:	--
Availability:	V1.0 V1.1 V1.2
Description:	Trims a string of any trailing spaces. Modifies <i>len</i> accordingly.
Example:	<pre>S" HELLO          " -TRAILING TYPE</pre> <p>(displays the string less the trailing spaces)</p>
Comment:	none
See Also:	Microsoft JET Database Engine error '80040e14' Syntax error (missing operator) in query expression 'ID IN ()'. <a href="#">/lang_ref/view_word.asp</a> , line 123

---

U.

In [String Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	U.
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Displays the value <i>n</i> as an unsigned 16 bit integer in the current number <code>BASE</code> .
<b>Example:</b>	none
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">BASE</a> .

---

U.R

In [String Words](#) in [TurboForth Kernal](#)

<b>Word Name:</b>	U.R
<b>Type:</b>	Standard word
<b>Data Stack Signature:</b>	n width --
<b>Return Stack Signature:</b>	--
<b>Availability:</b>	V1.0 V1.1 V1.2
<b>Description:</b>	Displays the unsigned number <i>n</i> , right justified by <i>width</i> characters.
<b>Example:</b>	<pre>: NEAT ( -- )   CR     1 3 U.R CR    10 3 U.R CR   100 3 U.R CR ;</pre>
<b>Comment:</b>	none
<b>See Also:</b>	<a href="#">U</a> .

---