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\* THE GAME OF TI-SCRABBLE \*

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GAME OPTIONS

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- 1 SCRAMBLES LETTERS IN CURRENT RACK
- 2 TO SEE SQUARE POINT VALUE
- 3 TO SEE LETTER VALUES
- 4 TO SEE LETTER DISTRIBUTION
- 5 TO PASS TURN
- 6 TO CHANGE LETTERS IN RACK (LOSE TURN)
- 7 PUT WORD HORIZONTALLY ON BOARD
- 8 TO CANCEL
- 9 PUT WORD VERTICALLY ON BOARD
- 0 TO ASSIGN BLANK A LETTER

SPELL OUT THE WORD YOU WISH TO USE, AND PRESS ENTER. THEN MOVE THE WORD MARKER (STARTS IN UPPER LEFT CORNER) TO THE FIRST POSTION OF THE WORD. THEN EITHER PRESS 7 OR 9 DEPENDING ON YOUR DESIRED ACTION.

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## TEXAS INSTRUMENTS HOME COMPUTER

### Playing Scrabble on the TI-99/4a

#### Starting the Game

After you have selected the module the start menu screen appears with several options for game play.

1. First option is 'HOW MANY PLAYER (1-4)'. You can choose up to four player with as many as three being computer player.

Next option is 'IN COLOUR (Y/N)'. Choose 'Y' if you have and color monitor or television otherwise choose 'N'.

2. Now comes naming the players, choosing what kind of player (human or computer) and the computer player skill level.

First pick the player names for each player with 'PLAYER NAME'. Type in the name you want to call the player.

a) Next let the computer know if it's a computer player with 'A TEXAS PLAYER'. 'Y' is a computer player and 'N' is a human player.

b) If you choose a 'TEXAS' computer player the player level needs to be set with 'TEXAS PLAYER LEVEL (1-4). 1 is easiest to '4' is hardest.

c) You can view all the letter racks of all the players, computer or otherwise, with 'VIEW ALL RACKS'.

d) After these options the game will begin.

#### Playing the Game

The computer will start the game by determining the player order. When your turns comes around the computer will then display the letters in your tray.

To play your word on the board you will:

1. Type the full word that you wish to place on the board at the prompt, including the letter that is already been placed on the board, then press enter.

To use a blank tile press FCTN-R at the place in the word where you plan to create the new letter. Then type the letter you plan to use in place of the blank tile at the prompt.

To delete a letter press FTCN-S to delete the letter just left of the cursor.

2. After you have typed in your word you need to place it on the board.

a) A ^ cursor will appear in the upper right square of the board. Move the cursor with the joystick.

b) When you have moved the cursor over the square where the first letter of your word is to be placed press the joystick trigger.

c) Now move the joystick in the direction you want to word to be displayed; down or to the right. Press the joystick trigger to place the word. Confirm the placement.

d) If the computer does not recognize the word is will ask you if you are sure you want to place the word on the board.

The computer will now add up your score and post it in the scoring area of the screen, then move on to the next player.

After all the tiles have been played and one of the players has emptied their tray the game ends and the winner is displayed.