

## NEWTON'S REVENGE

Machine Requirements: A TI 99/4 or TI 99/4(A)  
Mini-Mem Command Module (Tape or Disk System) or  
TI Memory Expansion and Disk system with either the Extended  
Basic or Editor/Assembler Command Module.

### Loading The Game (insert the appropriate Command Module into the TI 99/4 before starting):

Disk Versions (found on your disk called NEWTON)

Editor/Assembler: Load and execute by selecting TI BASIC and running the program called NEWTBS.

Extended BASIC: Load and execute by selecting Extended BASIC and running the program called NEWTXB.

Mini-Mem: Load and execute by selecting TI BASIC and running the program called NEWTMB. Note- if you have the TI Memory expansion connected, you can follow the instructions for the Editor/Assembler. This will not load the game into the Mini-Mem.

Tape Version (Mini-Mem only)

Load by selecting EASY-BUG. Enter the L command to load the tape into the Mini-Mem. Note- This will destroy anything currently saved in the module. After the load is complete, quit EASY-BUG (press function++ or shift-Q). Select TI BASIC and type in the following command directly onto the screen: CALL LINK("NEWTON") Press the ENTER key and the game will run. The game is saved inside the module and you can play it at any time by inserting the module (follow TI's instructions on handling the Mini-Mem) and entering the TI BASIC command above.

### Playing the game

The object of the game is to catch as many falling apples as you can. You start with 3 baskets. You earn an extra basket for each 750 points that you score. You cannot have more than a total of 5 baskets at any one time and only 3 baskets are used to catch apples. You can use Joystick #1 or the S and D keys to move the baskets to the left or right. If you use the joystick, remember to shut off the uppercase lock key.

If an apple reaches the ground, you loose a basket. The 4th and 5th baskets (if you earn them) will replace any basket that you loose. Each apple has a value of at least 10 points. As the apples speed up, they are worth extra points.

The REDO key will re-start the game at the same level you last chose. If you want to start over at a different level, press the BACK key. This will return you to the skill choice menu.

**Hint-** When you loose a basket, the apples slow down a little. Since you cannot earn a 6th basket, it is worth while to let an apple drop just before you would get the 6th basket. You will loose the 5th basket, but the apples will slow down and you will soon get back your 5th basket.

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