



SCHOLASTIC

SPELLING

LEVEL
6

Quick Reference Guide

The key sequences required to access special functions depend on the type of computer console you have. The following tells you which keys to press on the model console you have. For instance, if you have the TI-99/4 and you want to hear a word pronounced again, press the SHIFT key and hold it down while you press R. Note that with the TI-99/4A, always press the function key (FCTN) first and hold it down while you press the other key.

TI-99/4	TI-99/4A	
ENTER	ENTER	Proceeds to the next display.
SHIFT T (ERASE)	FCTN 3 (ERASE)	Erases one letter of a spelled word.
SHIFT R (REDO)	FCTN 8 (REDO)	Pronounces a word again.
SHIFT Z (BACK)	FCTN 9 (BACK)	Returns to the game selection menu.
SHIFT W (BEGIN)	FCTN 5 (BEGIN)	Returns to the lesson selection menu.
SHIFT Q (QUIT)	FCTN = (QUIT)	Returns to the master title screen.

SCHOLASTIC SPELLING LEVEL 6

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"Space Race" composed by Danny Bergen. Copyright © by Danny Bergen. The source of spelling and pronunciation for Scholastic Spelling is the American Heritage School Dictionary.

This Solid State Software[®] Command Module is designed to be used with the Texas Instruments Home Computer. Its preprogrammed solid-state memory expands the power, versatility, and capability of your Home Computer.

See important warranty information on the inside back cover of this book.

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12 11 10 9 8 7 6 5 4

3 4 5 6 7/8

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Overview

The *Scholastic Spelling Level 6* module contains 36 lessons and three spelling games. Each of the 36 lessons has 20 spelling words. Every sixth lesson is a review with 20 words from the previous five lessons. Students can select any of the 36 lessons and any of the three games, for a total of 108 different activities.

Spelling Bee is a drill and practice spelling game of diminishing clues. Students select from among four clue options: all clues, vowel clues, consonant clues, or no clues. For each word, the clues are given, the word is pronounced, and then the student spells the word.

That Did It develops proficiency in the spelling patterns of the English language. Each lesson word is presented by blanks corresponding to the letters in the word. The student picks letters to complete the missing word.

Space Race tests spelling proficiency in a game format. Each word is pronounced, but no other clue is given.

The *Scholastic Spelling Level 6* module drills students in the spelling of 600 words. The words were chosen as a result of research to determine which words are most needed by students at the sixth-grade level.

In each game, one point is awarded for a correctly spelled word. A personal congratu-

latory response appears along with a short graphic and musical reward. If a word is missed, the correctly spelled word is displayed for positive reinforcement. The computer never gives a negative response.

After the words in the lesson have been spelled, the student can play the game again with those words that were missed. This process can be repeated until all the words have been correctly spelled. At this point, the student receives a longer graphic and musical reward. *Scholastic Spelling* encourages the student to learn to spell all the words in the lesson by offering practice with the words that each student finds most difficult and by never boring the student with words that he knows how to spell.

The always-patient computer provides unlimited practice, eliminates anxiety by never giving a negative response, and always rewards the student for a correct response. *Scholastic Spelling* makes learning to spell a rewarding and positive experience.

Additional Equipment Required. This module is designed to work with the Texas Instruments *Solid State Speech*™ Synthesizer (sold separately). The Speech Synthesizer must be attached to activate the voice of the computer. The computer voice reads all the lesson words and then pronounces each word.

Sample Activity

Please read these pages and do this sample activity before you begin *Scholastic Spelling*.

Lesson Title/Word List. After the *Scholastic Spelling* Level 6 title screen goes off, the lesson selection screen appears. For this sample, press 2 for Lesson 2. Then press ENTER to go to the next display. The lesson title and number appear on the screen. The lesson words are presented in random order. Each word is pronounced and then remains on the screen until all 20 words have been listed. The pointer indicates which word is being pronounced. Now press ENTER to go to the next display.

What lesson would you like?
Press 1 to 36.

Game Selection Display. Any of the three games may be played with any of the 36 lessons. For this sample, press 1 for Spelling Bee.

What game would you like?
Press:
1 for SPELLING BEE.
2 for THAT DID IT!
3 for SPACE RACE.

Clue Selection Display. Spelling Bee is a game involving diminishing clues. It may be played with the computer giving all clues (all the letters in each word), vowel clues, consonant clues, or no clues (only blanks corresponding to the number of letters in the word). For this sample, press 3 for consonant clues.

Note: If you had chosen to play That Did It or Space Race, you would be choosing the number of players instead of the clues.

Lesson 2 Words with /ā/
What clues would you like?
Press:
1 for all clues.
2 for vowel clues.
3 for consonant clues.
4 for no clues.

Type your name. Then press ENTER to go to the next display. The next screen will confirm the name you typed. The computer is now ready to play the games — in this case, Spelling Bee with consonant clues and Lesson 2 words.

Lesson 2 Words with /ā/
Type your name.

Game Screen. The game screen always identifies the game, the lesson and word numbers, and the player(s). A context clue is given for all homophones (such as *write/right* or *two/to/too*). The flashing cursor indicates where the letter you input will go on the screen. Note that as long as the cursor is flashing, the computer will not process your answer. You may change one or more letters by pressing ERASE. You must spell the whole word, including any letters that are given as clues. Note that punctuation and blank spaces between words are put in by the computer. The computer also capitalizes all necessary letters. Since the computer generates the words in random order, the word on your screen may not be *weighted*. When you complete the word, press ENTER.

SPELLING BEE Lesson 2
Word 2
as in loaded
w _ _ g h t _ d
—
Your Name 1

Correct Response — Reward. For every correct response, the computer displays your name and congratulations, followed by a short reward with pictures and music. After the 20th correct response, there is a longer reward (grand reward).

SPELLING BEE Lesson 2
Word 2
That's great, Your Name.
w _ _ g h t _ d
w e i g h t e d
Your Name 2

Incorrectly Spelled Word. If your response is incorrect, the correctly spelled word will appear above your response. Then the incorrect word will go off and the correctly spelled word will remain so you can see how it is spelled. No negative response is given. When all 20 words in the lesson have been spelled, all the words that were spelled correctly are pronounced and listed. Then the next screen shows any words that were not spelled correctly.

SPELLING BEE Lesson 2
Word 2
as in loaded
w e i g h t e d
w a i g h t e d
Your Name 1

What do you want to do next? After the correct and missed words have been listed, the computer displays two options. Now you have a chance to spell any words you missed. You get the grand reward when you spell all the words you missed.

Do you want to play with
your missed words?
Press:
1 for yes.
2 for no.

Note that you may press:
BACK to return to the game selection menu.
BEGIN to return to the lesson selection menu.
QUIT to return to the master title screen.

Special Features

Cursor. The cursor is displayed as a flashing black underscore. It is a prompt for you to respond. When the cursor is flashing, input a letter to spell a word or change the display by pressing ENTER.

Enter. The ENTER key has several functions. Press ENTER to proceed to the next display. In Spelling Bee and Space Race, pressing ENTER tells the computer that the word on the screen is your answer. Press ENTER twice to bypass the reward in Spelling Bee and Space Race. Press ENTER once after completing the word in That Did It to bypass the reward.

Erase. The ERASE feature makes it possible to change one or more letters in a word.

Random Word Order. Because the computer generates the spelling words within the lesson in random order, *Scholastic Spelling* is never boring or routine.

Place Identification and Score. To help you keep track of your place, the lesson and word numbers are displayed during each game. The score is also always displayed.

Rewards. Each time a word is correctly spelled, a point is added to the score, and the computer responds with congratulations. There is a short graphic and musical reward. A grand reward is displayed when all 20 words are correctly spelled. If there are two players, the grand reward is given to each one who correctly spells eight words.

Error Signals. Students are rewarded for right answers. The only computer response

to an error is the lack of a reward plus a display of the correct answer. In Spelling Bee and Space Race, the correctly spelled word is displayed above the misspelled word. Both words remain on the screen for several seconds. Then the incorrect word disappears, and the correctly spelled word remains for reinforcement of correct spelling. In That Did It, the completed word is always displayed before the next word is given.

One- and Two-Player Options. That Did It and Space Race can be played by one student or two. Two players alternate spelling the lesson words. The grand reward is given to each player who correctly spells eight words.

Individualization and Remediation. *Scholastic Spelling* individualizes spelling drill and practice. At the end of a game, the student can select to play the game again with the missed words. This procedure can be implemented as many times as the student chooses. Each student reviews the words that are difficult for him or her and bypasses the words that he or she already knows.

Activity Book. The activity book for *Scholastic Spelling* Level 6 has a page devoted to each lesson. Each page has a list of the 20 spelling words. Students should read the list words aloud before beginning the activity. By doing the activity, students become familiar with the words in the lesson. Students are then directed to play a game on the computer. Answers for activity book pages start on page 43 of the activity book.

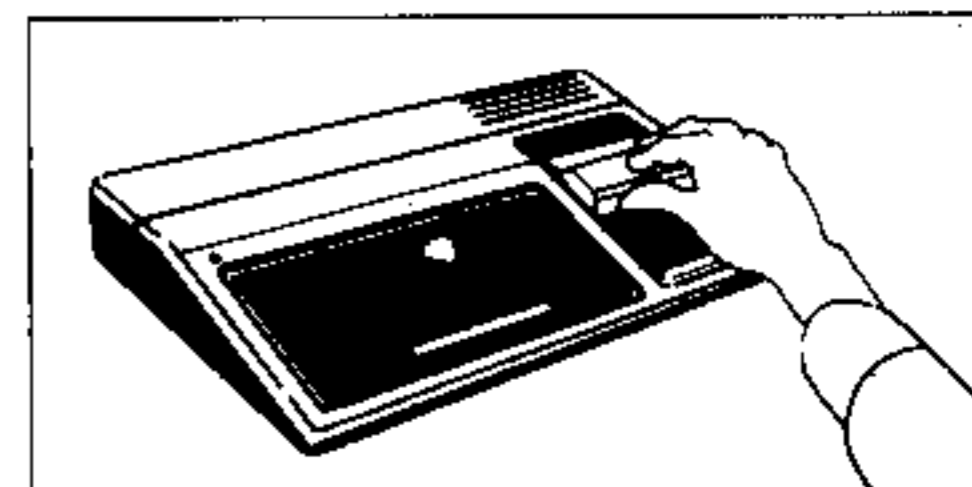
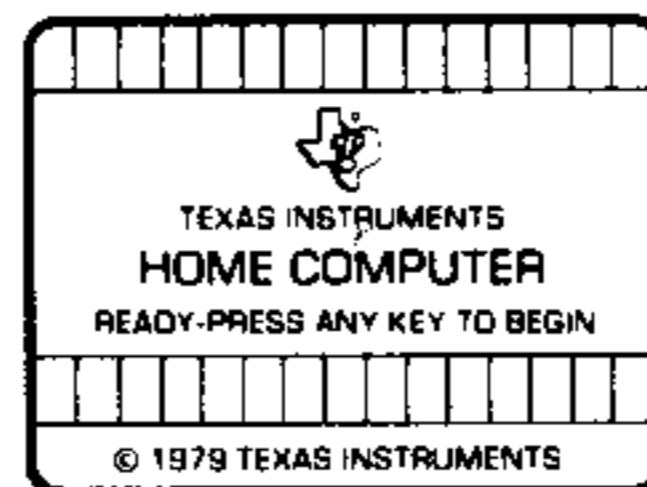
Using the Solid State Software™ Command Module

Be sure to attach the Texas Instruments Speech Synthesizer to your Home Computer before you use the *Scholastic Spelling* module. (See the Speech Synthesizer owner's manual for complete information on handling, installing, and caring for the speech unit.)

An automatic reset feature is built into the computer. When a module is inserted into the console, the computer returns to the master title screen. All data or program material you have entered will be erased.

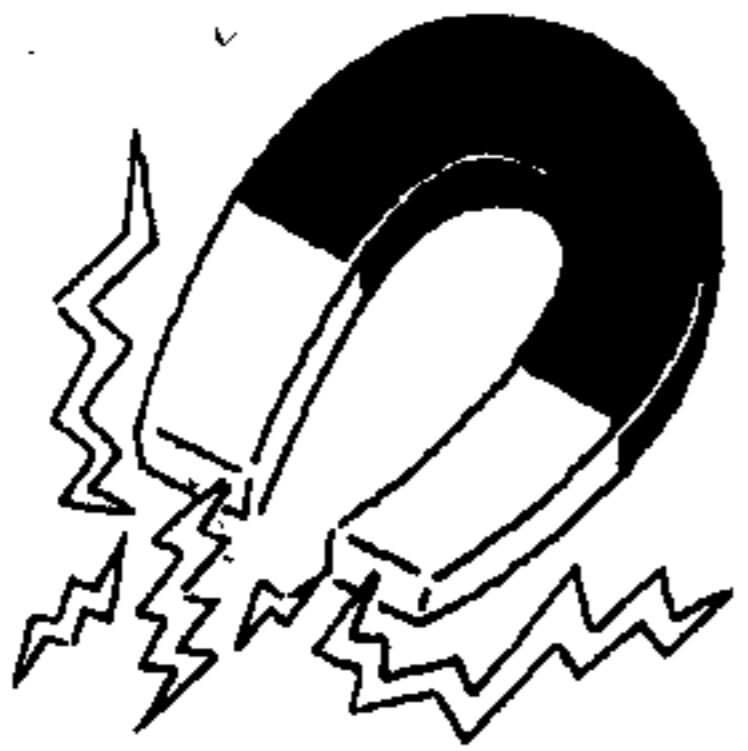
Note: Be sure the module is free of static electricity before inserting it into the computer.

1. Turn the computer ON, and wait for the master title screen to appear. Then slide the module into the slot on the console.



2. Press any key for the master selection list. Then press the key corresponding to the number beside SPELLING, and the *Scholastic Spelling* Level 6 title screen appears. To go to the Level 6 lesson selection list, press any key within two seconds after the title sequence begins; or wait for the title sequence to end, and the list appears automatically.

Use the clues below to fill in the blanks. Then find the words in this puzzle. Shade in each square as you use its letter. Find the mystery picture in the puzzle.

X	F	W	X	J	T	P	O	B	W	F	Y	J	V
Y	V	J	A	L	O	A	L	G	R	A	X	K	Y
K	K	A	I	C	V	F	V	W	S	A	E	X	Z
Q	M	R	T							E	P	T	U
F	A	A	A							C	M	D	F
U	C	A	L							A	E	E	X
F	M	M	A							M	H	N	J
J	A	C	S							I	S	A	K
Z	A	T	N							Y	Q	Z	Q
Q	B	L	G	K	J	U	W	Z	Q	C	A	L	U
U	M	T	A	U	F	Z	V	W	Y	E	N	E	J



Words with /ă/

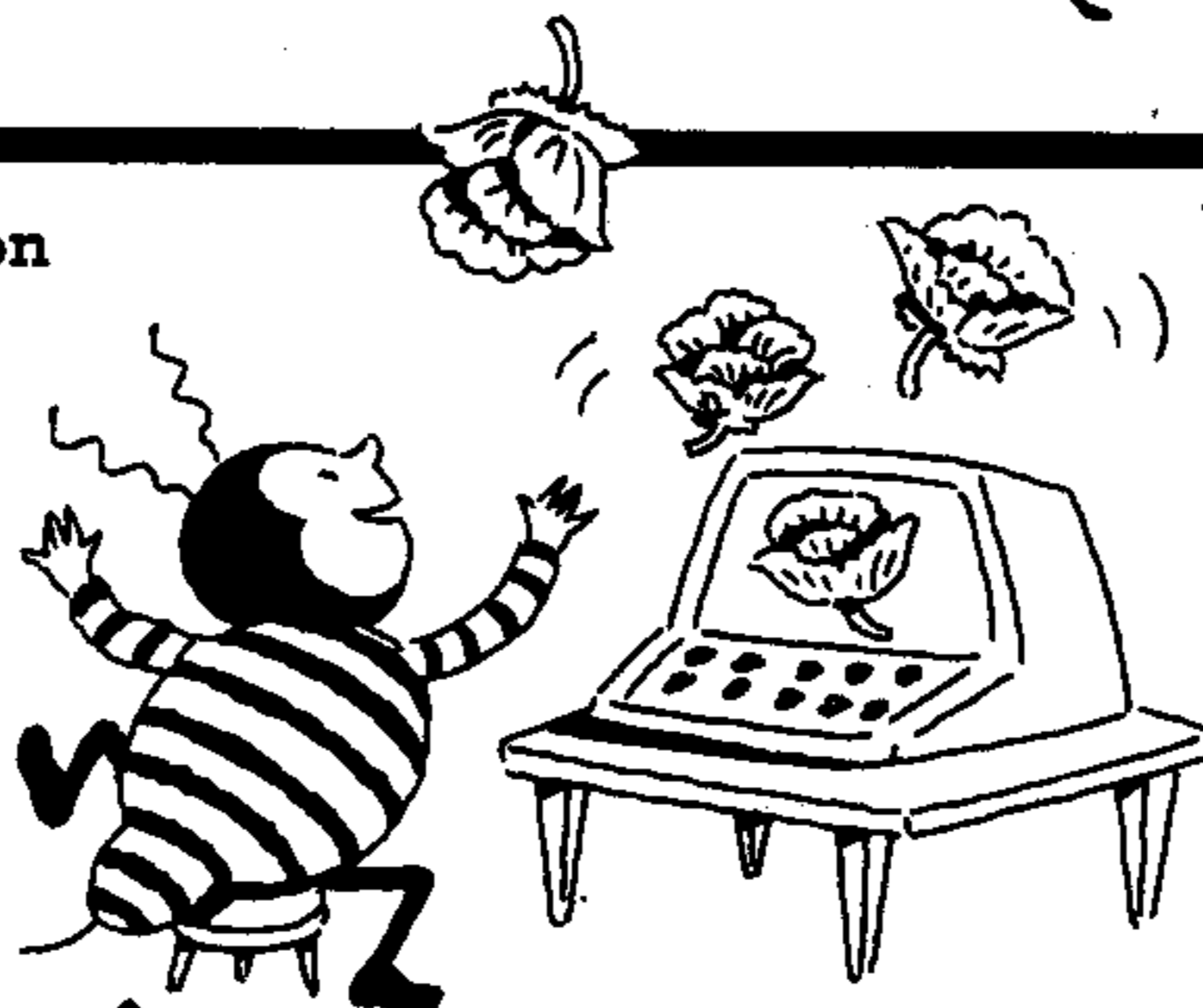
Say each word.
Listen for the /ă/ sound
as in pat.

- Takes pictures. _____
- Stress mark. _____
- To pull. _____
- List of items. _____
- Measuring device. _____
- Human or cat. _____
- Fish. _____
- Letters of a language. _____
- Went by. _____
- To guess. _____

alphabet
balance
catalog
accent
camera
attract
magnet
gravity
command
graph
imagine
mammal
sandwich
photograph
rapid
paragraph
scramble
passed
salmon
laughed

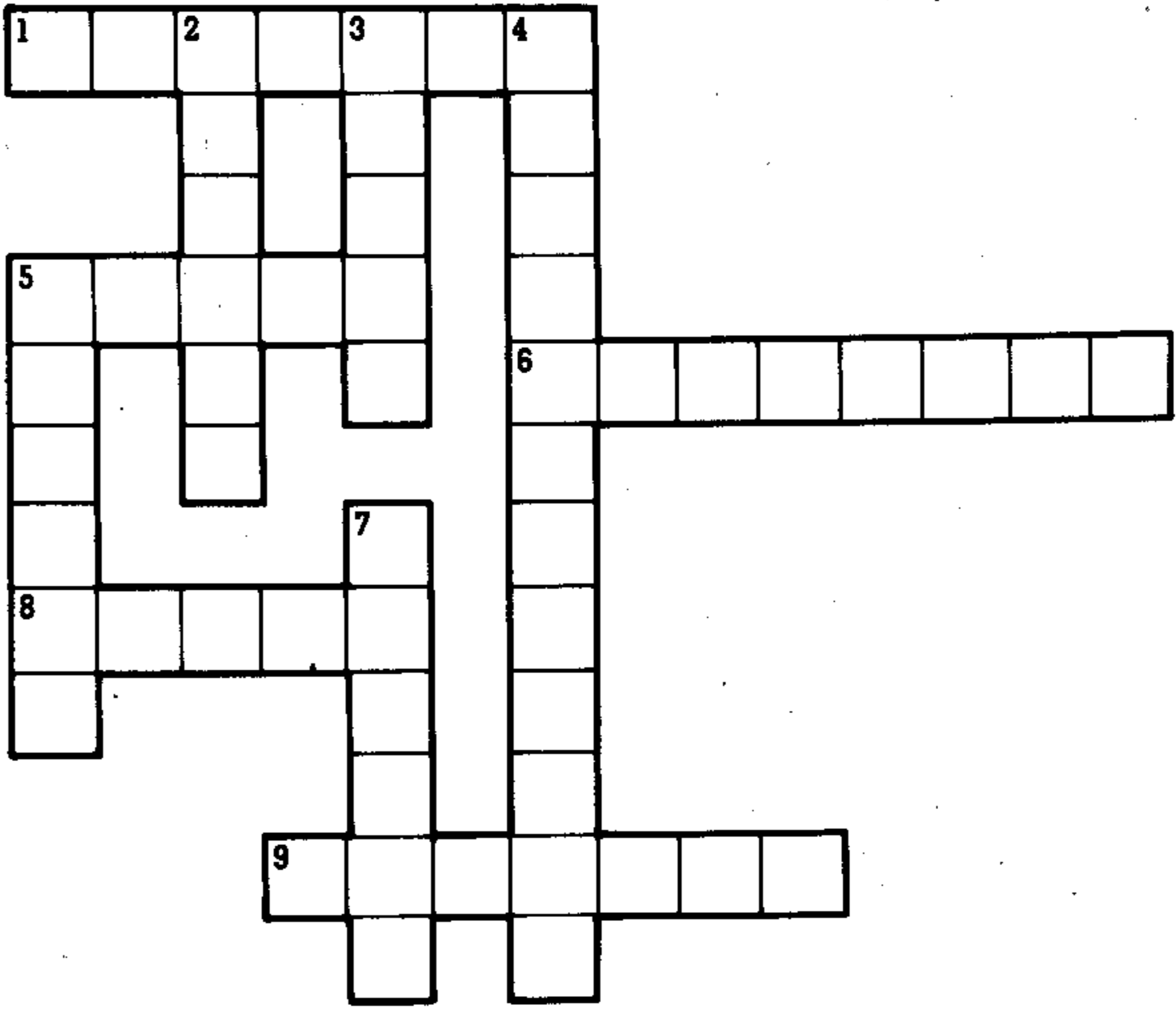
Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



LESSON 2

Do this crossword puzzle.



Words with /ā/

Say each word.
Listen for the /ā/ sound
as in pay.

- safety
- parade
- congratulate
- hesitate
- escape
- invade
- misplace
- trace
- stain
- raincoat
- explain
- complain
- entertain
- remain
- straight
- weighted
- neighborhood
- disobey
- agent
- mayor

Across

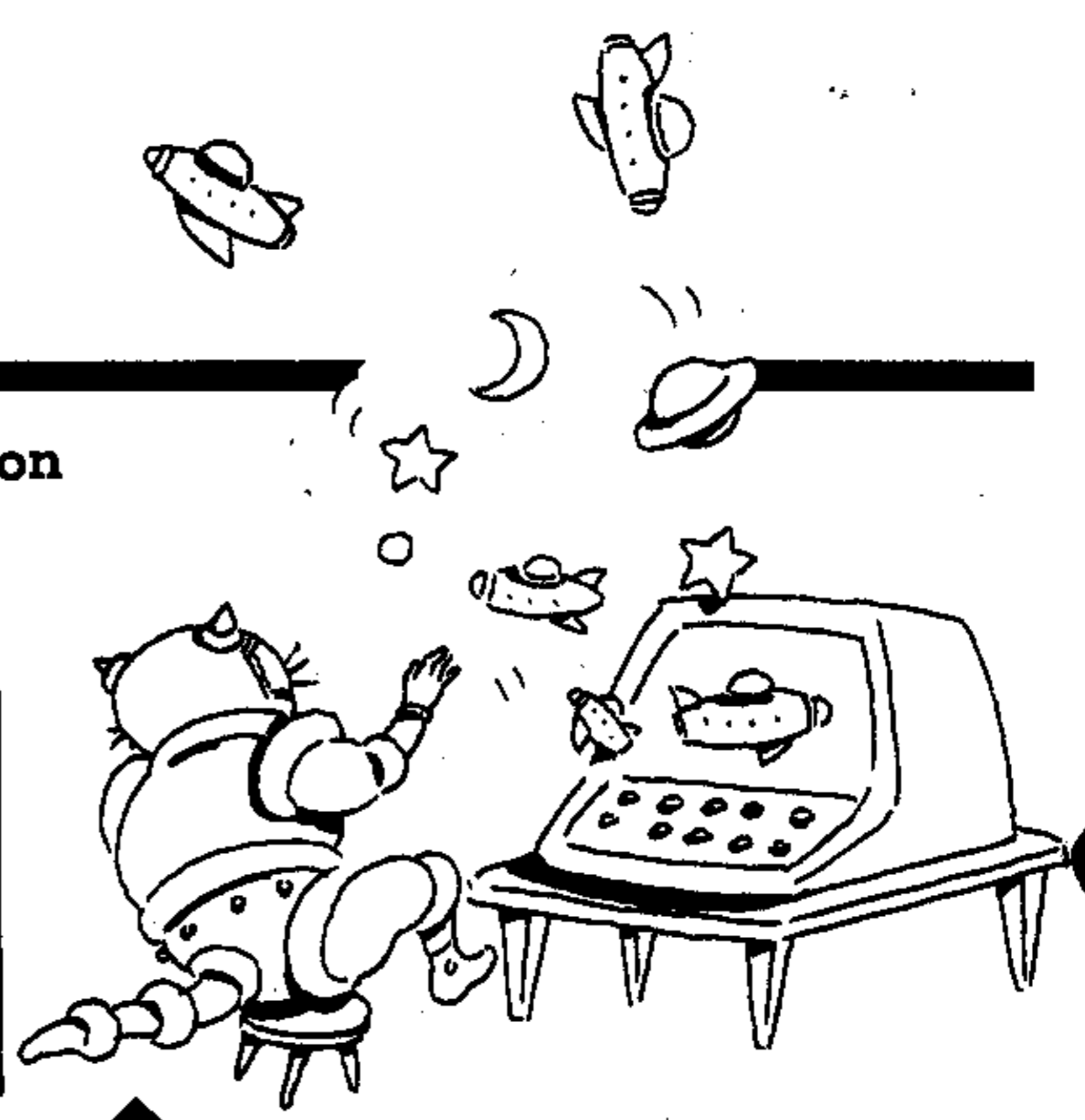
- 1. To make clear
- 5. Spot
- 6. To pause
- 8. To mark over
- 9. To refuse to obey

Down

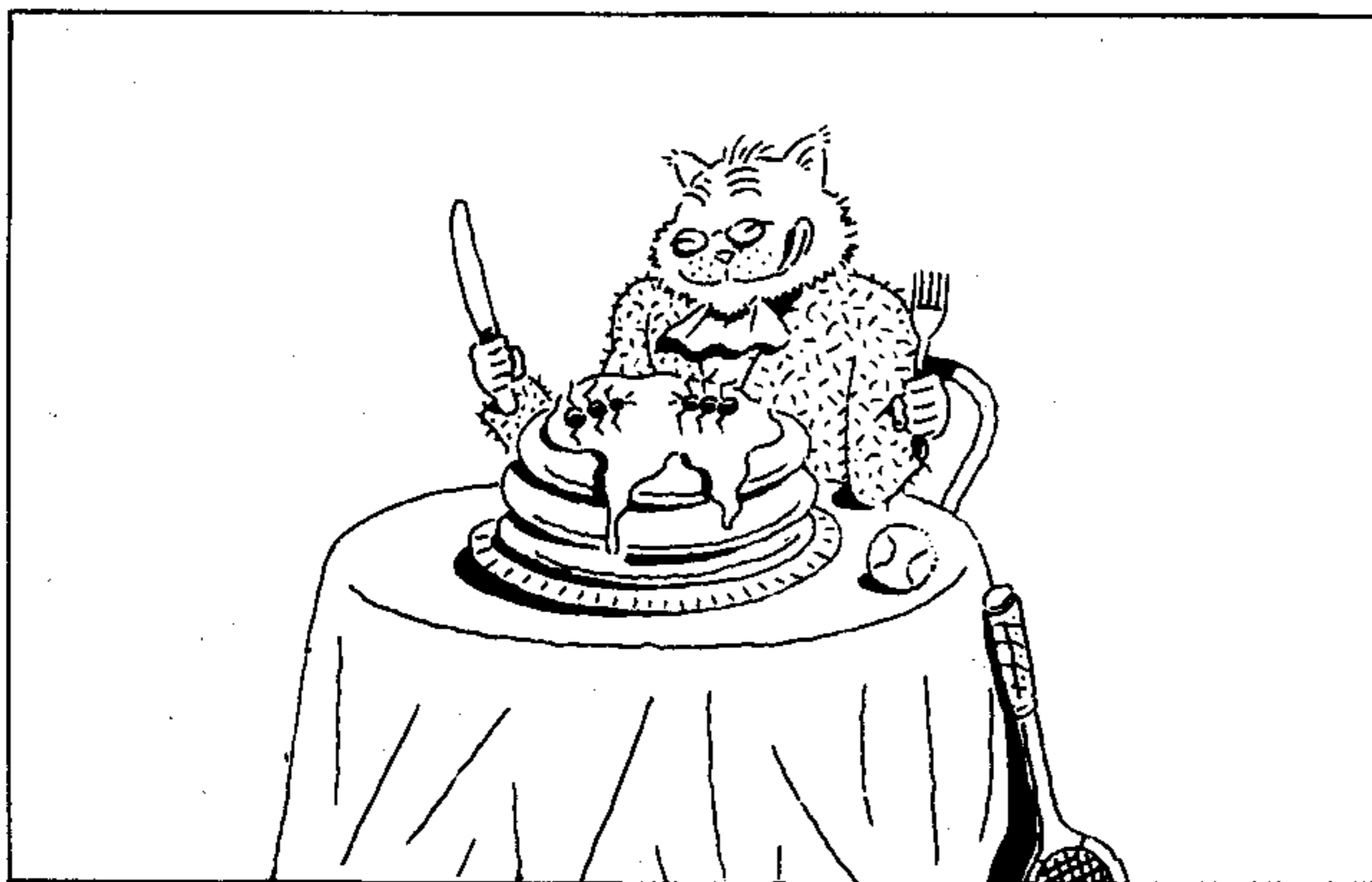
- 2. Place for marching
- 3. Spy or secret _____
- 4. Area where you live
- 5. Kind of pin
- 7. To stay

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Complete the story. Fill in the blanks with words from the list.



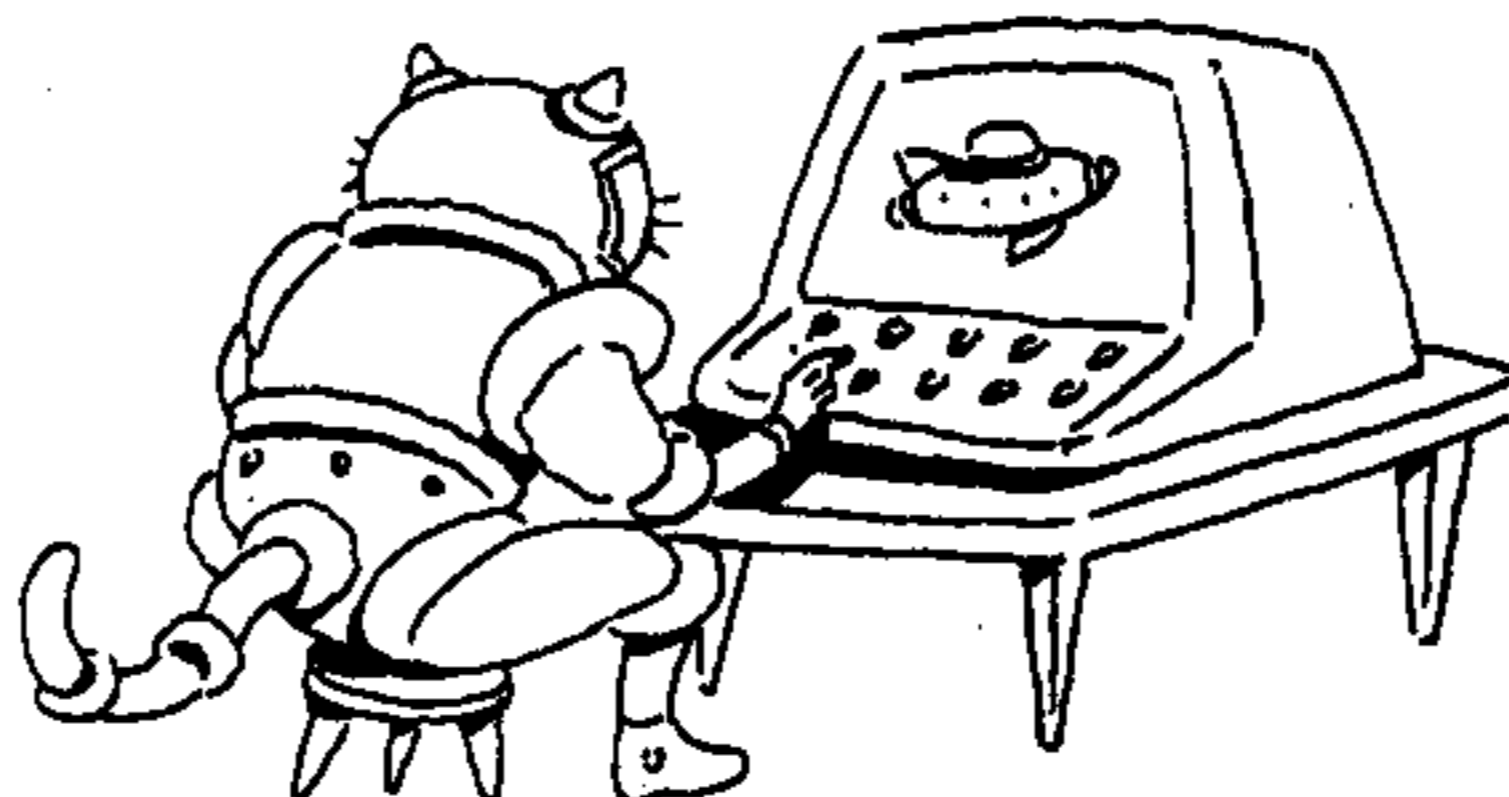
Except that it had no name, our new (1) _____ was ready for its first (2) _____. He was an elderly man in (3) _____ clothes. As I served the pancakes, I noticed with horror two (4) _____ wiggling in the syrup. I expected my guest to complain, but (5) _____ he said with a (6) _____ smile, "I hope you won't mind if I capture these for my collection. They are (7) _____ specimens."

With that, he scooped one, syrup and all, into a small brown (8) _____. "This is like finding a (9) _____," he said as he paid his check. "I came for a meal, but I got much more."

And that is how we came to call our restaurant (10) _____. Plus.

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Words with /ě/

Say each word.
Listen for the /ě/ sound
as in pet.

length

envelope

energy

echo

excellent

insects

tennis

restaurant

metric

separate

success

instead

pleasant

headache

breakfast

measure

treasure

guessed

quest

against

LESSON 4

Words with /ə/

Say each word.

Listen for the /ə/ sound as in item.

weaken

soften

often

lessen

fasten

darken

kitchen

listen

quicken

strengthen

person

lesson

prison

lemonade

onion

seldom

custom

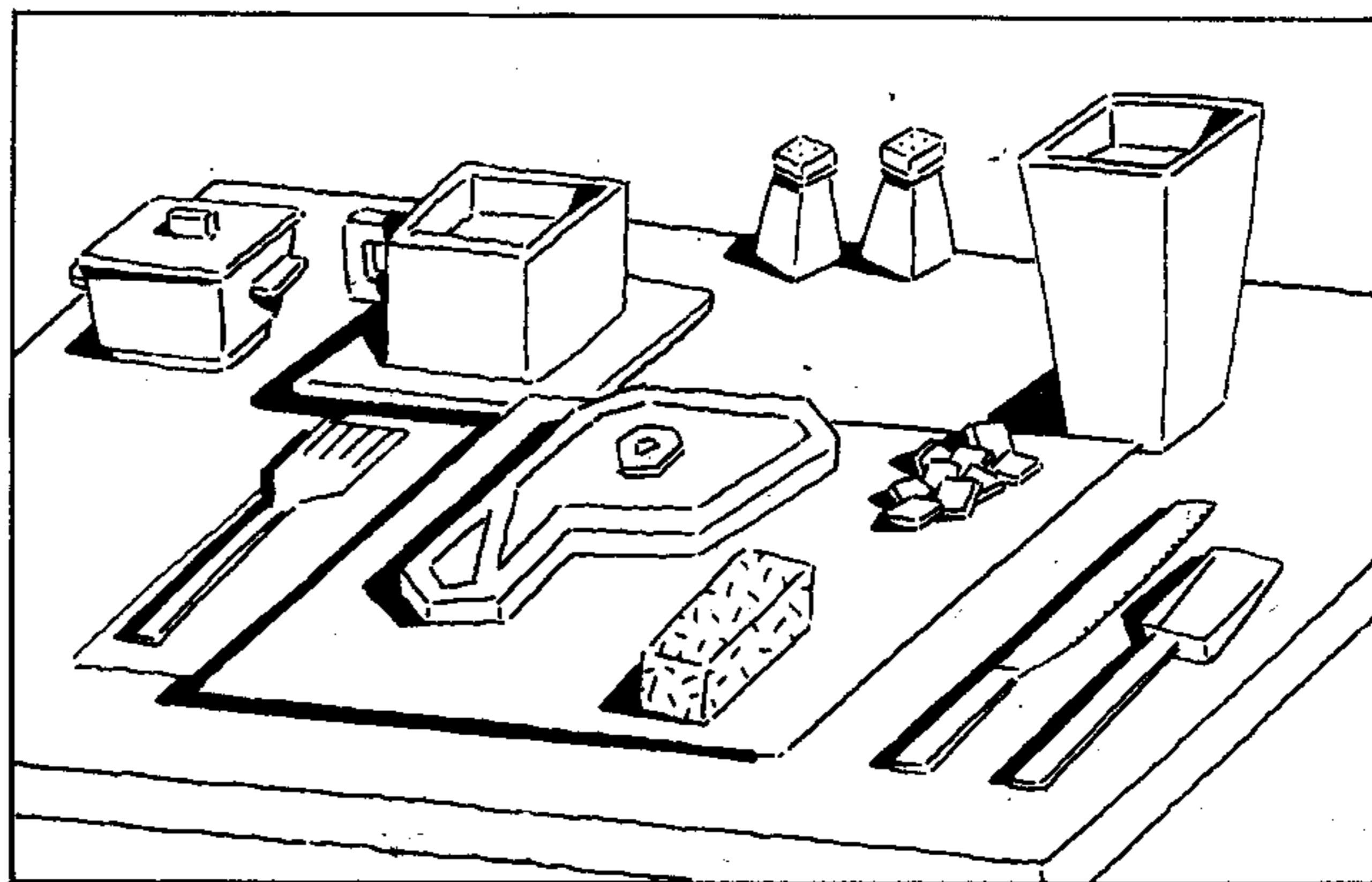
ransom

captain

mountains

In the blanks, write the words that mean the opposite of the clues. Then unscramble the letters in the magic boxes and circles to find the answer to the picture riddle below.

1. Valleys. _____
2. Lighten. _____
3. Harden. _____
4. Seldom. _____ _____
5. Weaken. _____ _____
6. Slow down. _____
7. Untie. _____ _____
8. Often. _____ _____
9. Increase. _____
10. Strengthen. _____ _____

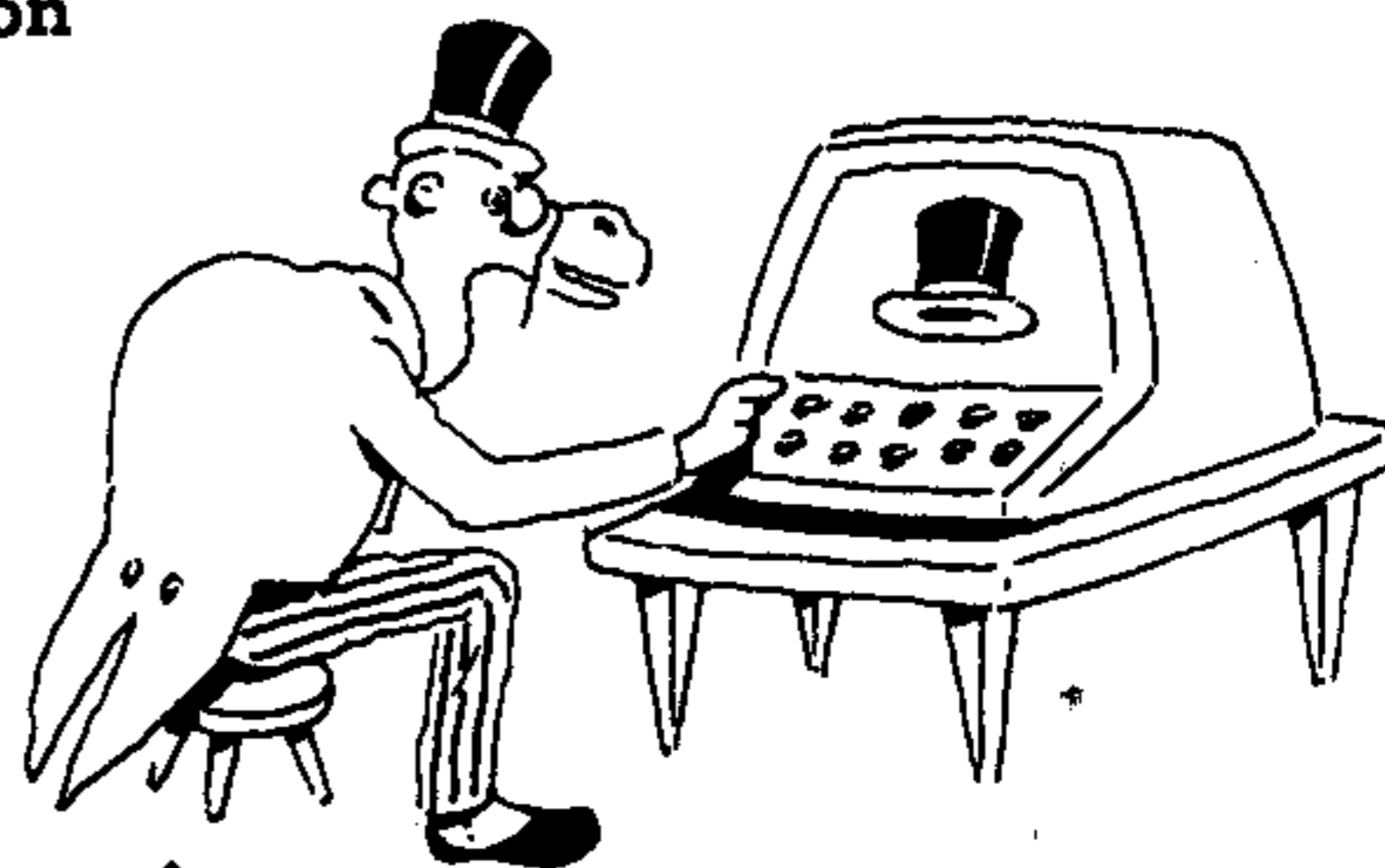


Riddle: What is this?

A _____

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Complete the joke in this puzzle by using the clues below (A-I) to fill in the blanks. Transfer each numbered letter to the corresponding numbered square in the puzzle.

11	12	13	14	15	16	17	18	19	20	21
22	23	24	25	26	27	28	29	30	31	32
33	34	35	36	37	38	39	40	41	42	43
44	45	46	47	48	49	50	51	52	53	54

- A. Water between North America and Europe.

22 45 42 4 12 16 33 18
- B. Mountains in the eastern United States.

30 39 2 47
- C. Mountains in the western United States and Canada.

26 13 27
- D. Largest continent.

41 3
- E. River in the United States.

17 36 7
- F. River in Africa.

21 28
- G. Mountains in South America.

14 15 10
- H. Island continent.

35 8 40 6 11 44
- I. Sea between North and South America.

37 24

Now play a spelling game on the computer.

SCORE _____

Mine: _____

My pal's: _____



Geography Words

Say each word.

- Europe
- South America
- North America
- Australia
- Asia
- Africa
- Arctic Ocean
- Indian Ocean
- Atlantic Ocean
- Pacific Ocean
- Appalachians
- Rockies
- Andes
- Himalayas
- Alps
- Mediterranean
- Caribbean
- Mississippi
- Amazon
- Nile

LESSON 6

Words in Review

Say each word.

accent
camera
magnet
salmon
laughed
safety
explain
neighborhood
disobey
straight
agent
mayor
success
measure
quest
against
quicken
person
seldom
mountains

Circle the 14 list words hidden in this puzzle. (Hint: The words go across, down, and diagonally.) Then write the words in the blanks below.

N	C	F	H	N	L	A	U	G	H	E	D	W	X
M	E	A	S	U	R	E	P	Y	B	C	F	S	K
V	D	I	Q	M	A	Y	O	R	G	A	V	A	U
Q	V	A	G	A	I	N	S	T	P	M	U	L	G
U	B	R	J	H	M	H	Y	A	C	E	Z	M	U
I	W	F	D	M	B	U	Z	D	P	R	B	O	E
C	Y	P	Q	H	M	O	U	N	T	A	I	N	S
K	X	B	E	G	J	K	R	Q	J	M	K	O	T
E	T	S	T	R	A	I	G	H	T	U	V	X	A
N	K	H	Z	P	S	G	X	L	O	W	E	Y	Q
M	C	S	E	L	D	O	M	R	V	O	Z	W	S
L	E	X	P	L	A	I	N	S	Y	F	D	N	B

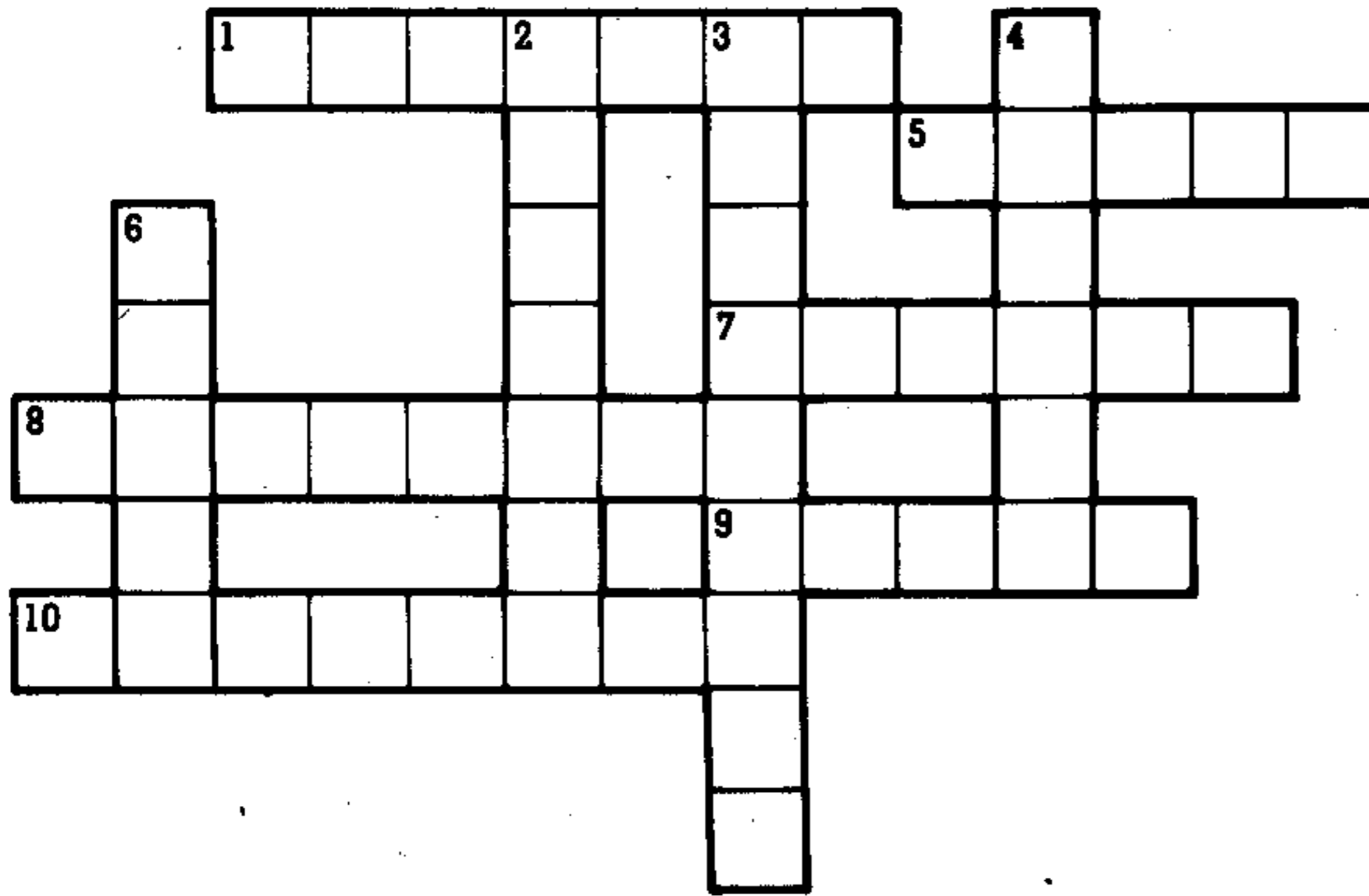
1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____
11. _____
12. _____
13. _____
14. _____

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Do this crossword puzzle.



Across

1. Intervals on a thermometer
5. Not long
7. To do again
8. Fuel for cars
9. Unit of length in metric system
10. To finish

Down

2. To get
3. Very
4. Gentle wind
6. Musical instrument



Words with /ē/

Say each word.
Listen for /ē/ sound
as in be.

- degrees
- succeed
- breeze
- brief
- piece
- breathing
- speaker
- repeat
- increase
- meter
- ceiling
- receive
- gasoline
- piano
- liter
- memory
- library
- scene
- extremely
- complete

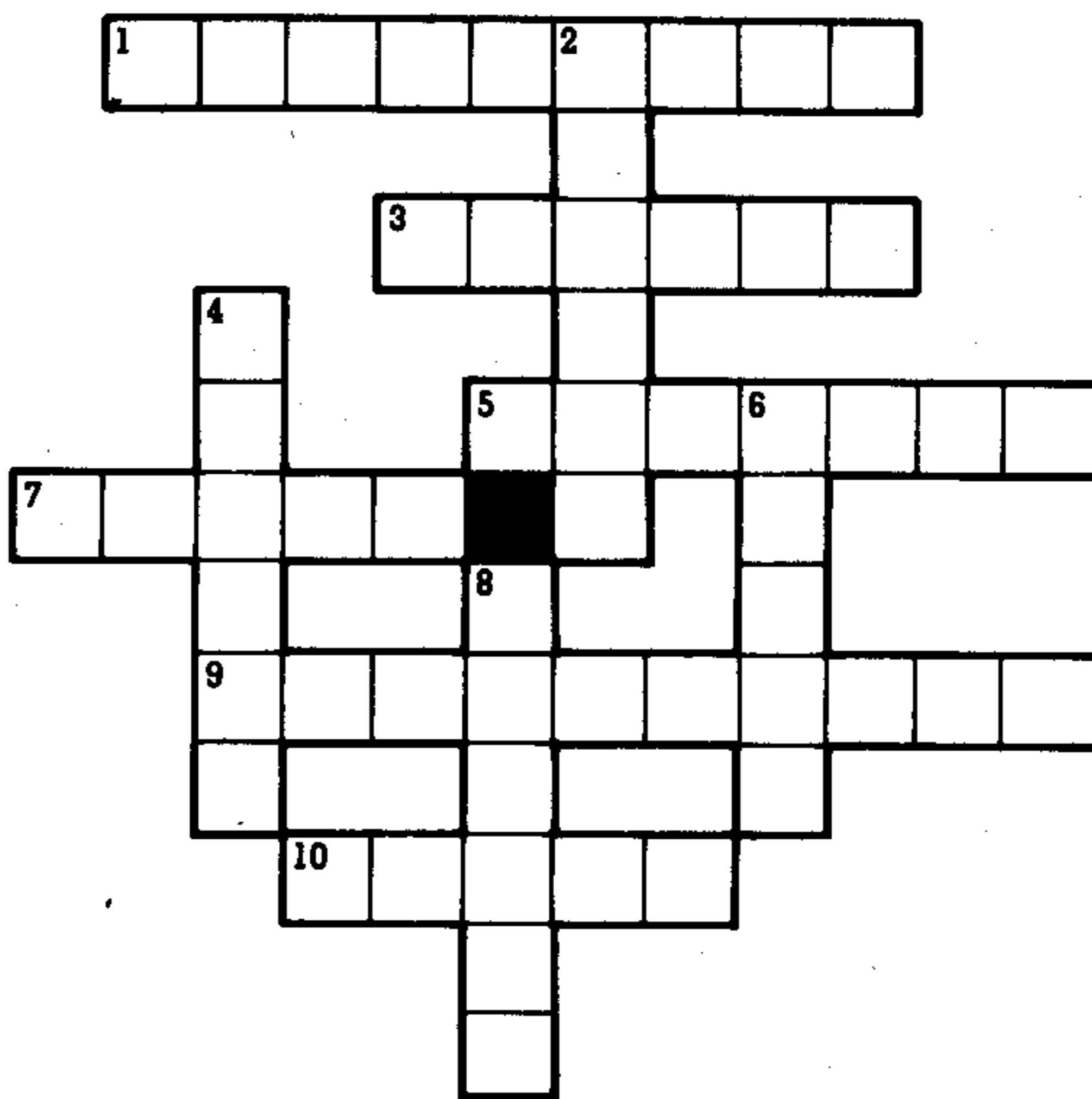
Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



LESSON 8

Do this crossword puzzle.



Words with /ũ/

Say each word.
Listen for the /ũ/ sound
as in cut.

umbrella

struggle

justice

difficult

crumb

discuss

plumber

result

thumb

tongue

compass

among

government

trouble

tough

enough

cousin

double

touch

flood

Across

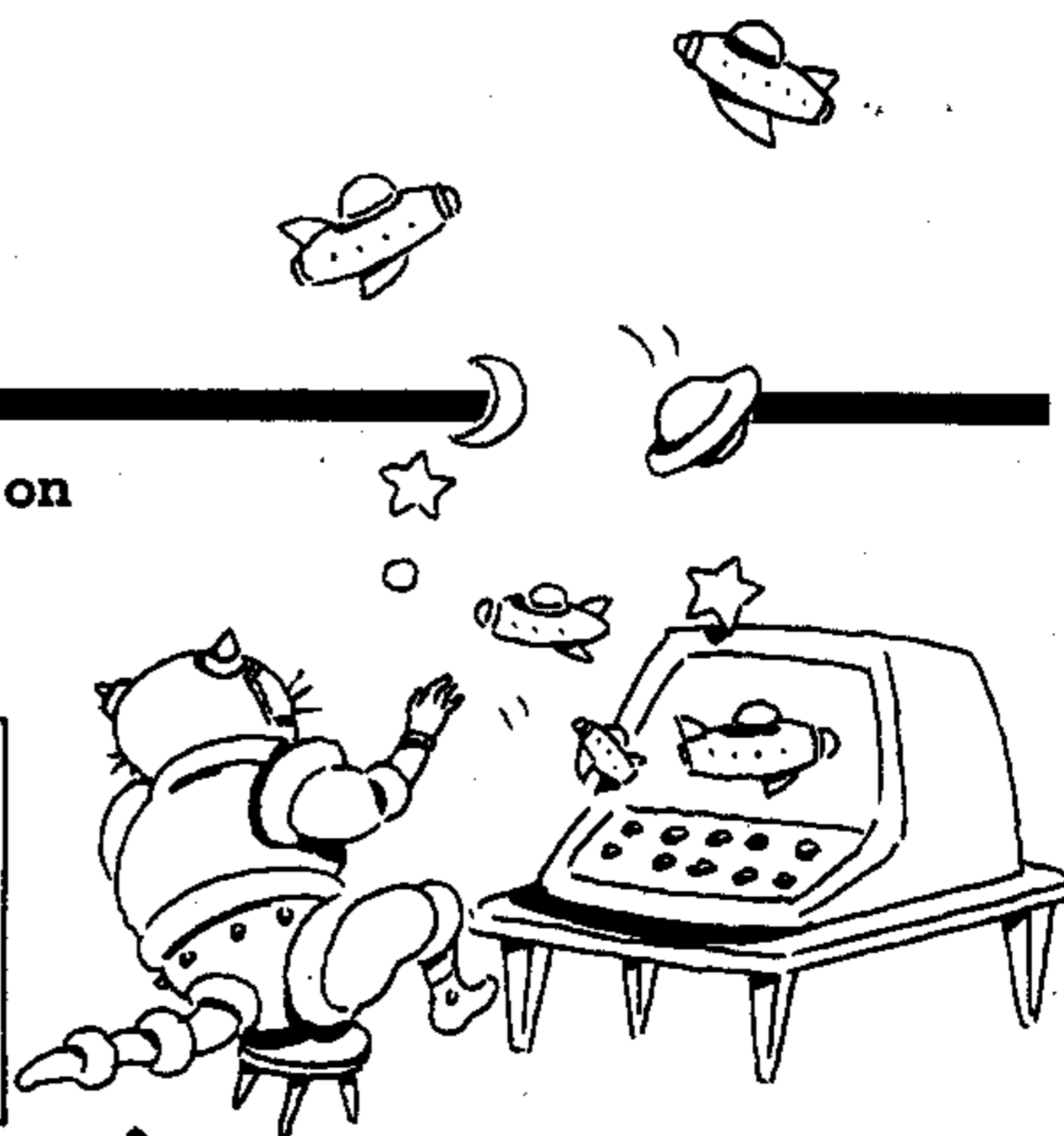
1. Hard to do
3. Single, _____, triple
5. To talk about
7. Water overflow
9. People who govern
10. Strong

Down

2. Your aunt's child
4. As much as you need
6. Tiny piece of bread
8. Outcome

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Complete the joke in this puzzle by using the clues below (A-J) to fill in the blanks. Transfer each numbered letter to the corresponding numbered square in the puzzle.

11	1	2	3	4		5	6	7	8		9	10	11		
	W										Y				
12	13		14	15		16		17	18	19					
						A		D							
20	21	22	23	24		25									
			W												
26	27	28	29	30	31	32	33	34	35	??					
D				I					Y	?					
36	37	38	39			40	41	42		43	44	45	46	47	
		A	K			T				W			D		
48	49	50	51	52		53	54	55		56	57		58	59	60
		G				O		T					I	T	
61	62	63	64	65	??										

A. Person.

21 11 3 32

B. Pupil.

60 64 6 12 39 36

C. Change for the better.

49 56 52

D. Not over or under.

29 41 34 62 19 65

E. Opposite of accept.

48 22 15 63 7

F. Wit.

2 5 13 45

G. Pest.

14 47 33 20 42

H. Opposite of ugly.

25 4 27 57 54

I. Opposite of rough.

24 61 31 44 8 51

J. Ticket.

28 18 10



/oo/ and /yoo/

Say each word.

Listen for the /oo/ sound as in boot or the /yoo/ sound as in use.

human

humor

beautiful

refuse

cruel

ruin

student

pollute

rude

juice

nuisance

through

coupon

threw

renew

clue

glue

canoe

improvement

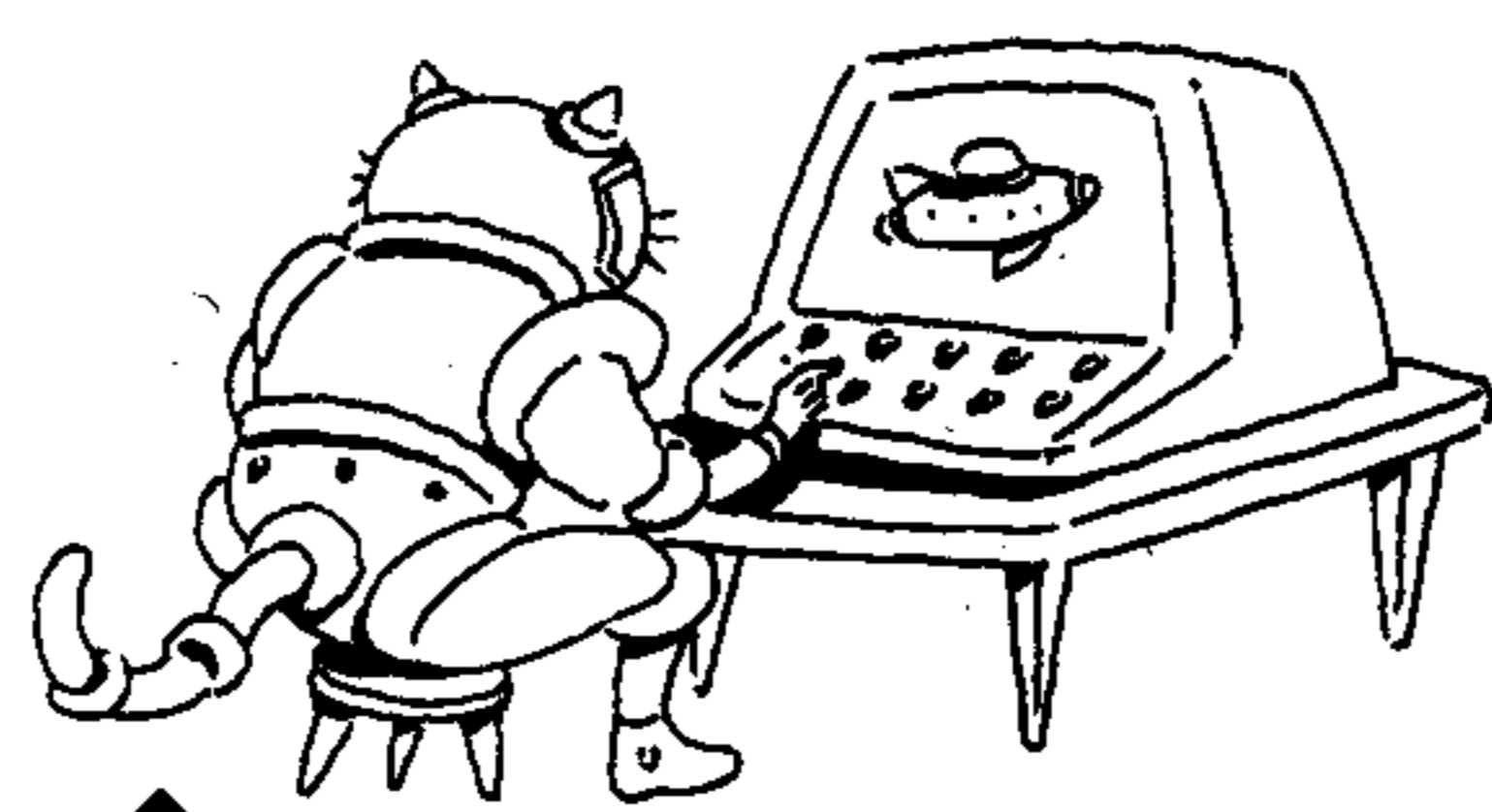
smooth

Now play a spelling game on the computer.

SCORE

Mine: _____

My pal's: _____



LESSON 10

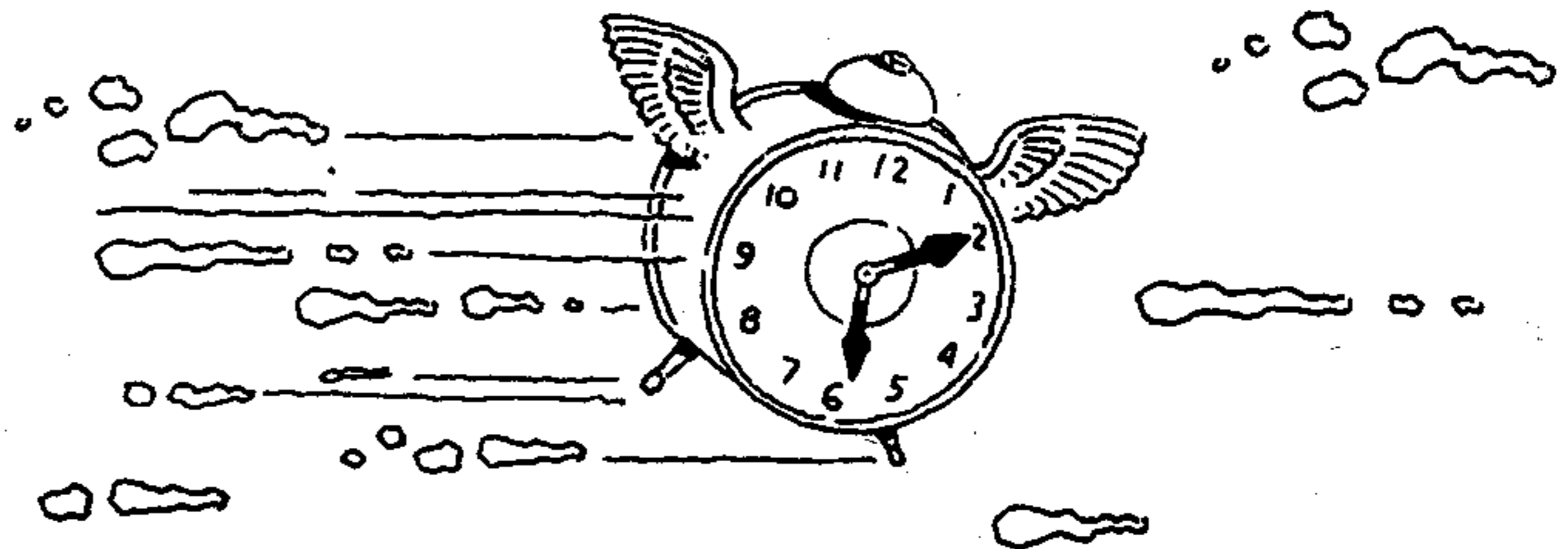
Plurals

Say each word.

mysteries
libraries
factories
bakeries
countries
industries
memories
pianos
voyages
holidays
canoes
echoes
potatoes
heroes
mosquitoes
tomatoes
wolves
halves
loaves
knives

Unscramble the words and write them in the blanks. Then unscramble the letters in the magic boxes and circles to find the answer to the riddle below.

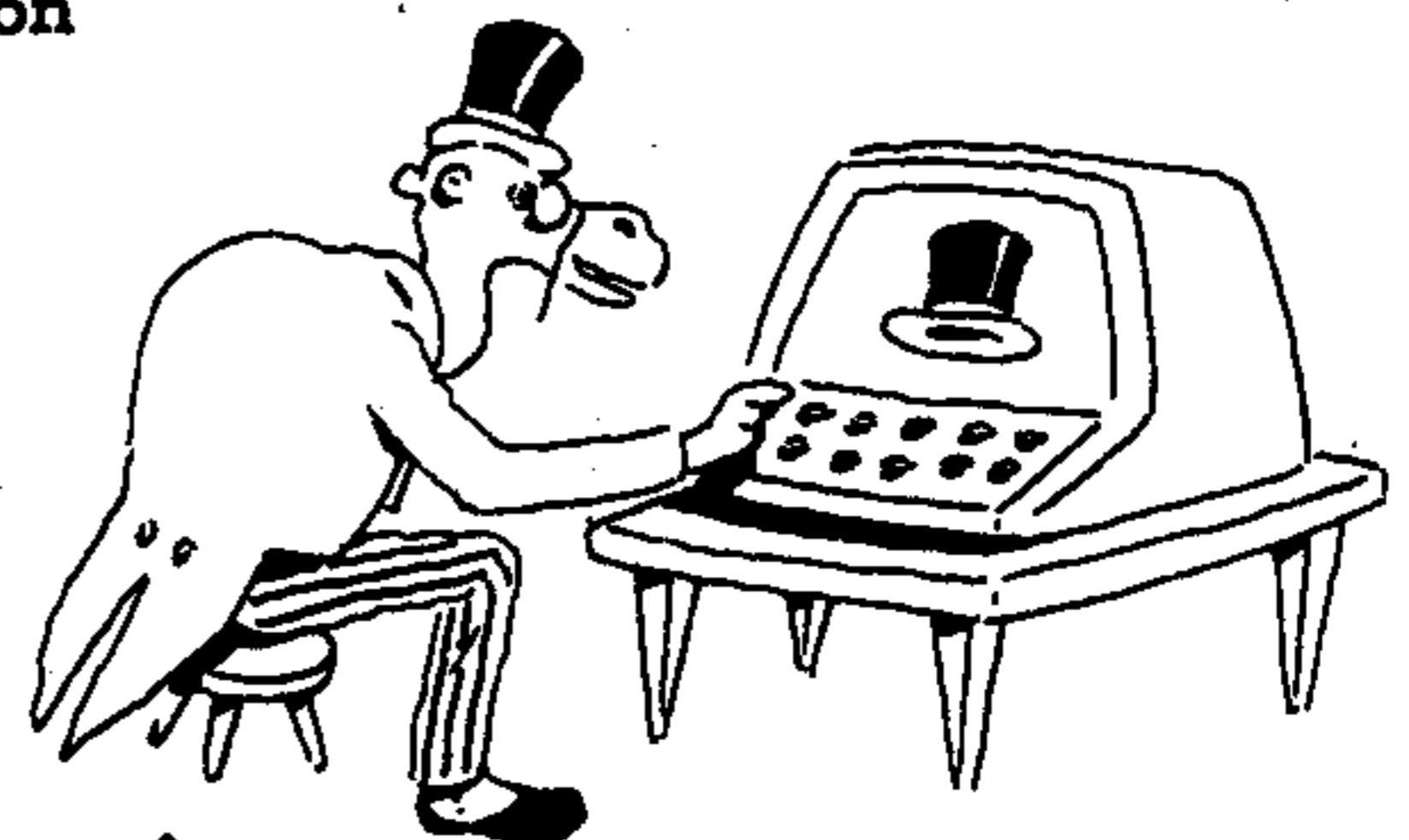
1. yegvaso
2. tniudesisr
3. ehrseo
4. skvien
5. arcfteiso
6. etosotpa
7. snucotire
8. ehsceo
9. esqmuisto
10. vaosel
11. eahlvs
12. yalhsdio
13. nsoipa
14. aencso



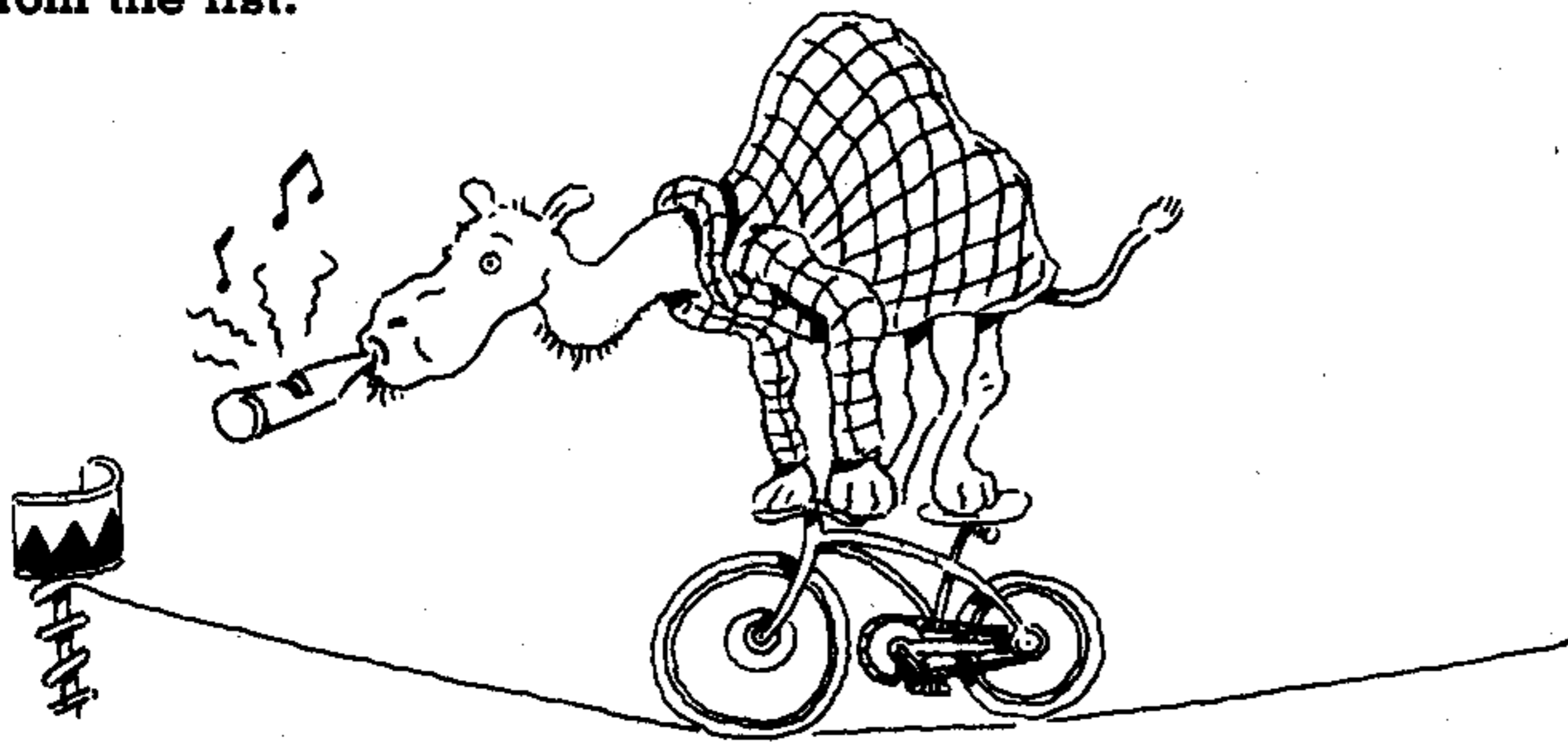
Riddle: When half an hour flies by,
it's a _____
in _____.

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Complete the unfinished letter. Fill in the blanks with words from the list.



Dear W & W Whistle Co.:

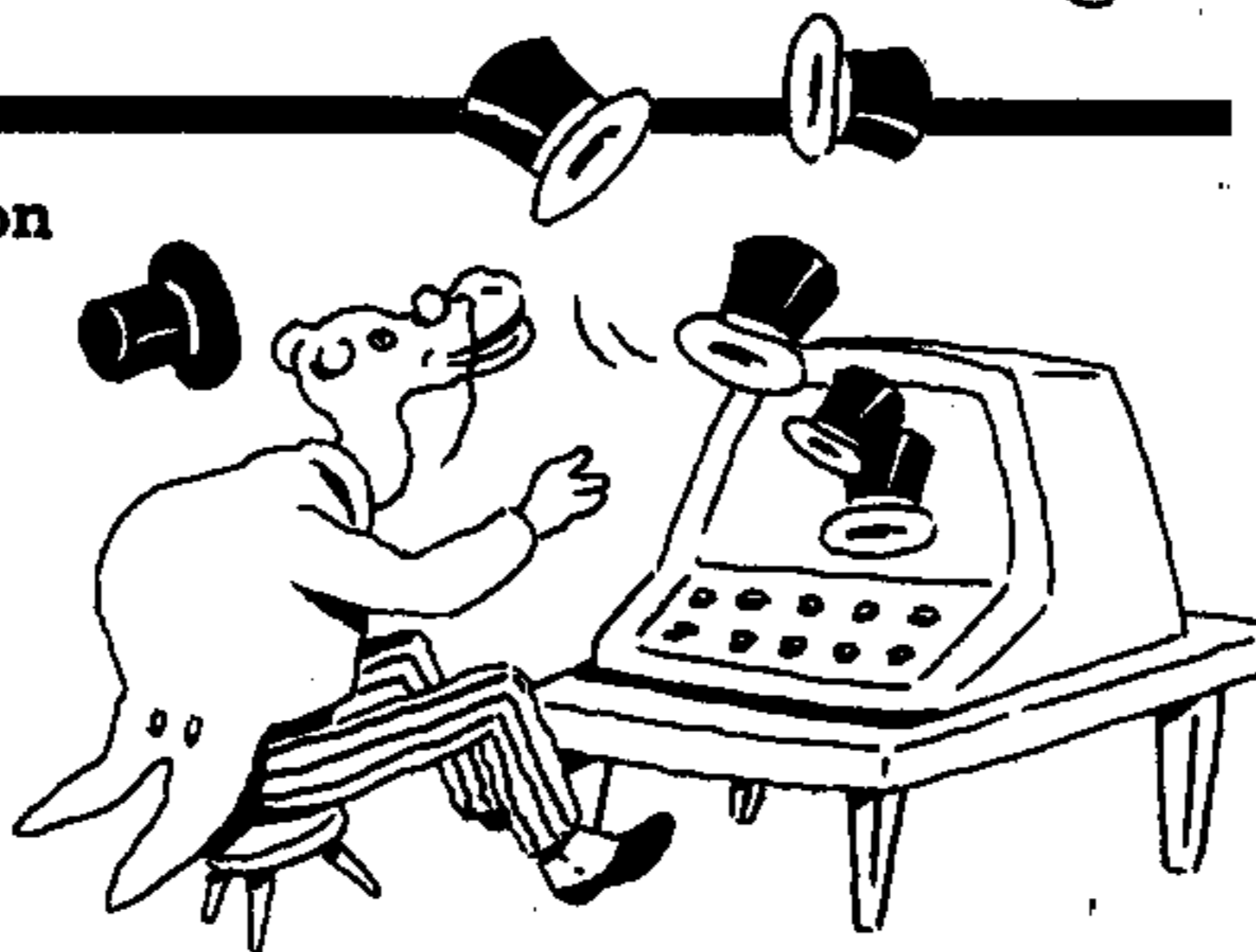
The (1) _____ reason I am writing this letter is to let you know that your (2) _____ doesn't whistle correctly. I use it in my act at the (3) _____ that comes to town every summer. Now, if you paid a (4) _____ to see my act, wouldn't you want the best show possible? Some of the kids groan and (5) _____ when my act flops, and (6) _____ of them even walk out! I have to use every single (7) _____ in my face to get it to blow, and that's difficult to do while balancing on a (8) _____. The sound comes out low and muffled, as if I were inside a (9) _____.

On the (10) _____, it says this whistle is guaranteed. Will you please send me one that works?

Very truly yours,
I. M. Annoid

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Words with /ə/

Say each word.
Listen for the /ə/ sound as in ago, item, circus, or pencil.

- usually*
- principal*
- general*
- carnival*
- hospital*
- natural*
- several*
- tunnel*
- label*
- nickel*
- novel*
- principle*
- whistle*
- muscle*
- example*
- bicycle*
- castle*
- grumble*
- vegetable*
- wrestle*

LESSON 12

Words in Review

Say each word.

piece
increase
meter
receive
liter
library
difficult
government
enough
flood
human
beautiful
juice
through
glue
smooth
usually
several
example
bicycle

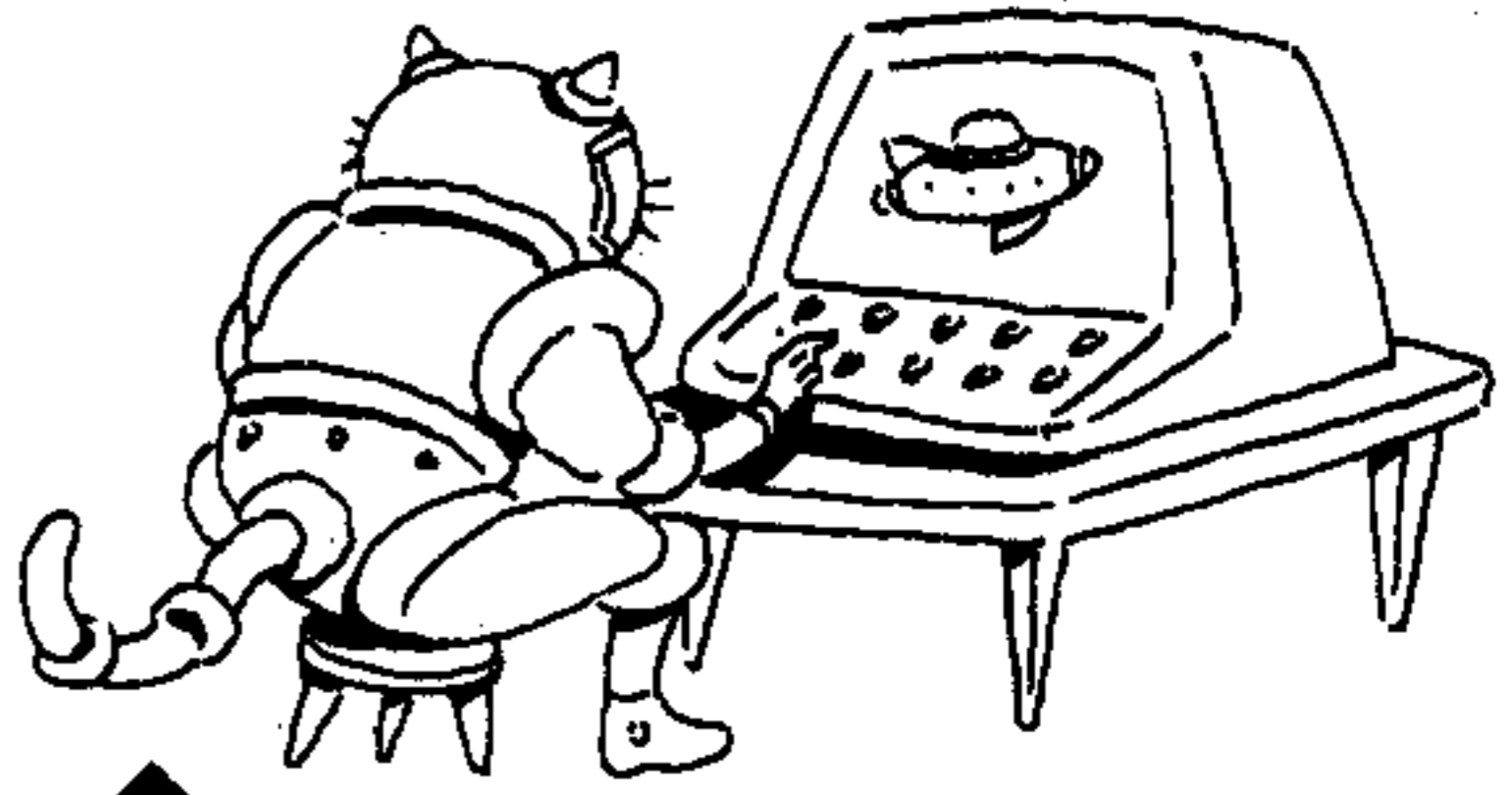
Circle the 14 list words hidden in this puzzle. (Hint: The words go across, down, and diagonally.) Then write the words in the blanks below.

T	P	C	G	L	U	E	O	N	T	N	I	E	C
H	C	I	O	O	T	X	J	U	I	C	E	M	B
R	E	C	E	I	V	E	Z	E	R	Q	B	N	I
O	F	X	O	C	R	E	N	O	U	G	H	K	C
U	S	V	A	C	E	M	R	J	P	S	F	U	Y
G	P	L	X	M	M	C	B	N	S	D	N	E	C
H	F	I	U	Q	P	R	H	U	M	A	N	W	L
V	X	B	N	Z	V	L	K	X	N	E	T	M	E
R	S	R	N	F	X	W	E	B	P	F	N	E	K
B	E	A	U	T	I	F	U	L	Q	T	C	T	S
C	O	R	Z	G	K	P	J	C	E	N	W	E	D
D	I	Y	L	J	H	N	T	L	I	T	E	R	E

- | | |
|----------|-----------|
| 1. _____ | 8. _____ |
| 2. _____ | 9. _____ |
| 3. _____ | 10. _____ |
| 4. _____ | 11. _____ |
| 5. _____ | 12. _____ |
| 6. _____ | 13. _____ |
| 7. _____ | 14. _____ |

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Complete the sentences with words from the list. Then unscramble the letters in the magic boxes and circles to find the answer to the picture riddle below.

1. A sparkling, bright star is _____
2. Your cousin is your _____
3. One thousand thousands is a _____
4. If you use a plan, you've probably designed a _____
5. You cut with _____
6. If it's not solid, it may be _____
7. If you see an accident, you are a _____
8. If you say what you think, you give an _____
9. A vegetable adults love is _____
10. If it is not butter, it may be _____
11. Something you plug in is _____
12. If you choose, then you _____

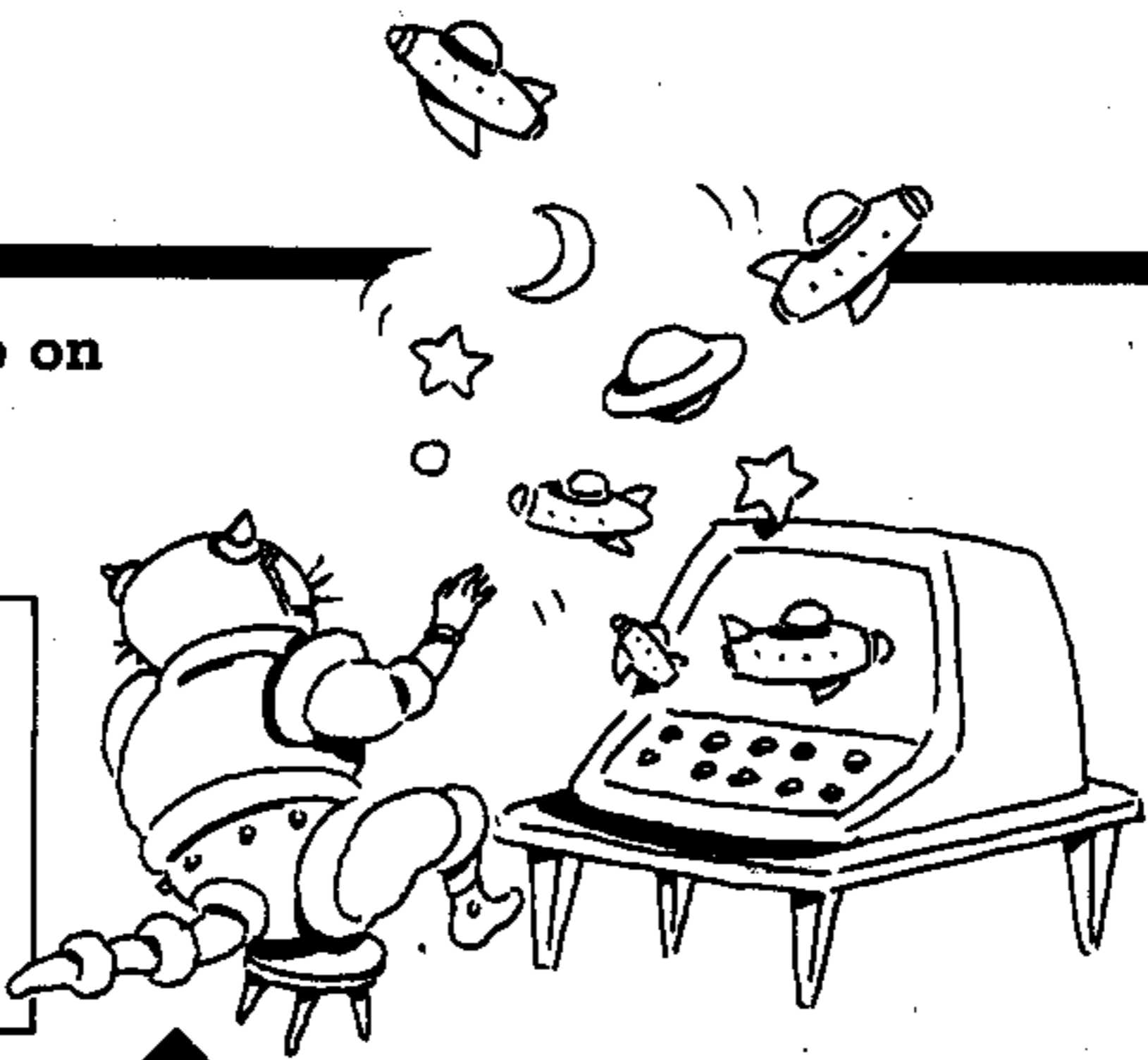


Riddle: What is this?

It's an _____

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Words with /i/

Say each word.
Listen for the /i/ sound as in pit.

equipment

scissors

million

brilliant

opinion

liquid

relative

margarine

definite

rhythm

system

gymnastic

myth

witness

experiment

business

detective

electric

select

spinach

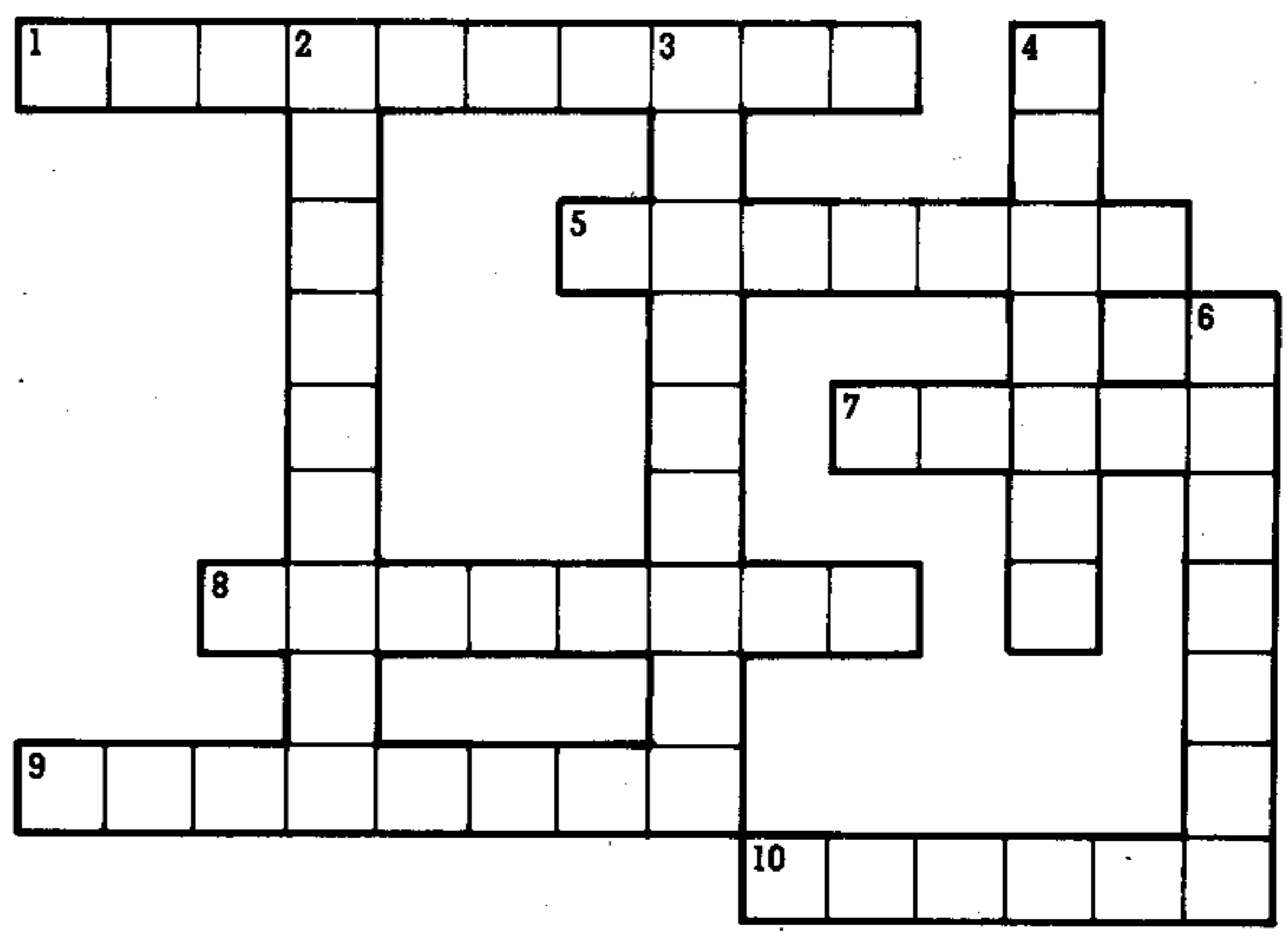
LESSON 14

Words with /ɪ/

Say each word.
Listen for the /ɪ/ sound
as in pit.

- luggage*
- image*
- cabbage*
- average*
- advantage*
- beverage*
- courage*
- language*
- sausage*
- passage*
- message*
- percentage*
- storage*
- private*
- immediate*
- desperate*
- chocolate*
- accurate*
- fortunate*
- pirate*

Do this crossword puzzle, using list words that fill in the blanks below.



Across

1. A large _____ of people like apples.
5. Lisa is neither tall nor short. She is _____.
7. Look in the mirror at your own _____.
8. In the U.S., most people speak the English _____.
9. Lemonade is my favorite _____.
10. The _____ had buried treasure.

Down

2. Many people like _____ ice cream.
3. My height is an _____ in playing basketball.
4. My clothes are packed in my new _____.
6. If I'm not at home, leave me a _____.

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Complete the poem by writing the missing list words in the blanks. The numbered clues below help you find the corresponding missing words.

While Dad twitched his foot in stony (1) _____

My brother sat still with reluctance.

Though to encourage me she wished to try,

Mother couldn't suppress a gentle (2) _____

As I threw them all a self-conscious grin,

I sawed away on my (3) _____

Though my (4) _____ is special,

I can't (5) _____

The sound brought forth a sort of cry.

If my problem is one you (6) _____

The noises that I make should not (7) _____

To (8) _____ in a word the things that I lack —

It's talent, it's gift, it's ear, it's knack.

As they (9) _____ that the piece has ended,

Reaction is applause extended.

This may (10) _____ you as odd, but you should know,

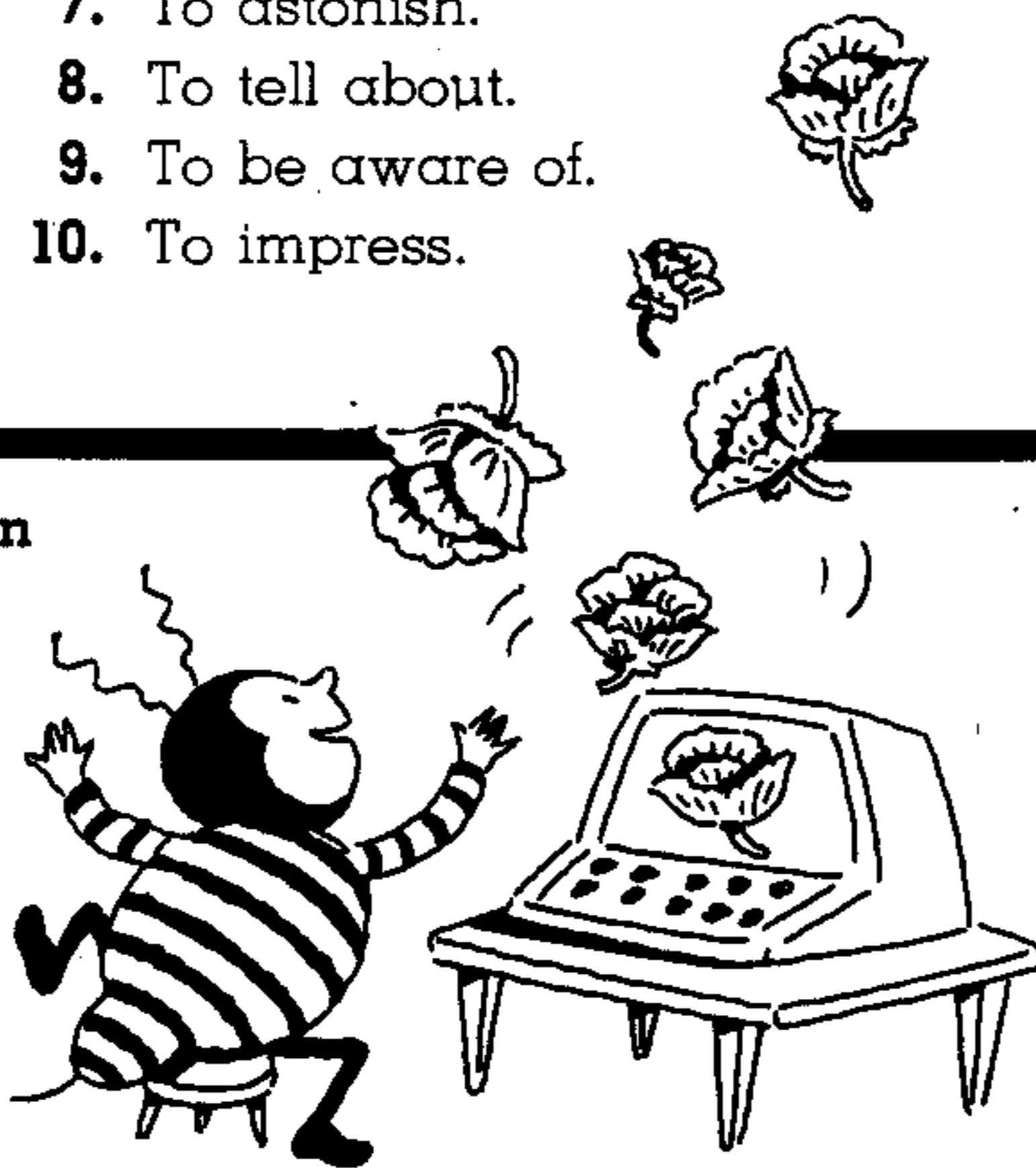
It really means they are happy to go.

Clues

- | | |
|-------------------------|--------------------|
| 1. Opposite of noise. | 6. To know. |
| 2. A long, deep breath. | 7. To astonish. |
| 3. Musical instrument. | 8. To tell about. |
| 4. Manner. | 9. To be aware of. |
| 5. Opposite of affirm. | 10. To impress. |

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Words with /i/

Say each word.
Listen for the /i/ sound
as in pie.

survive

strike

realize

appetite

advertise

describe

recognize

surprise

violet

science

silence

violin

choir

design

assign

sigh

style

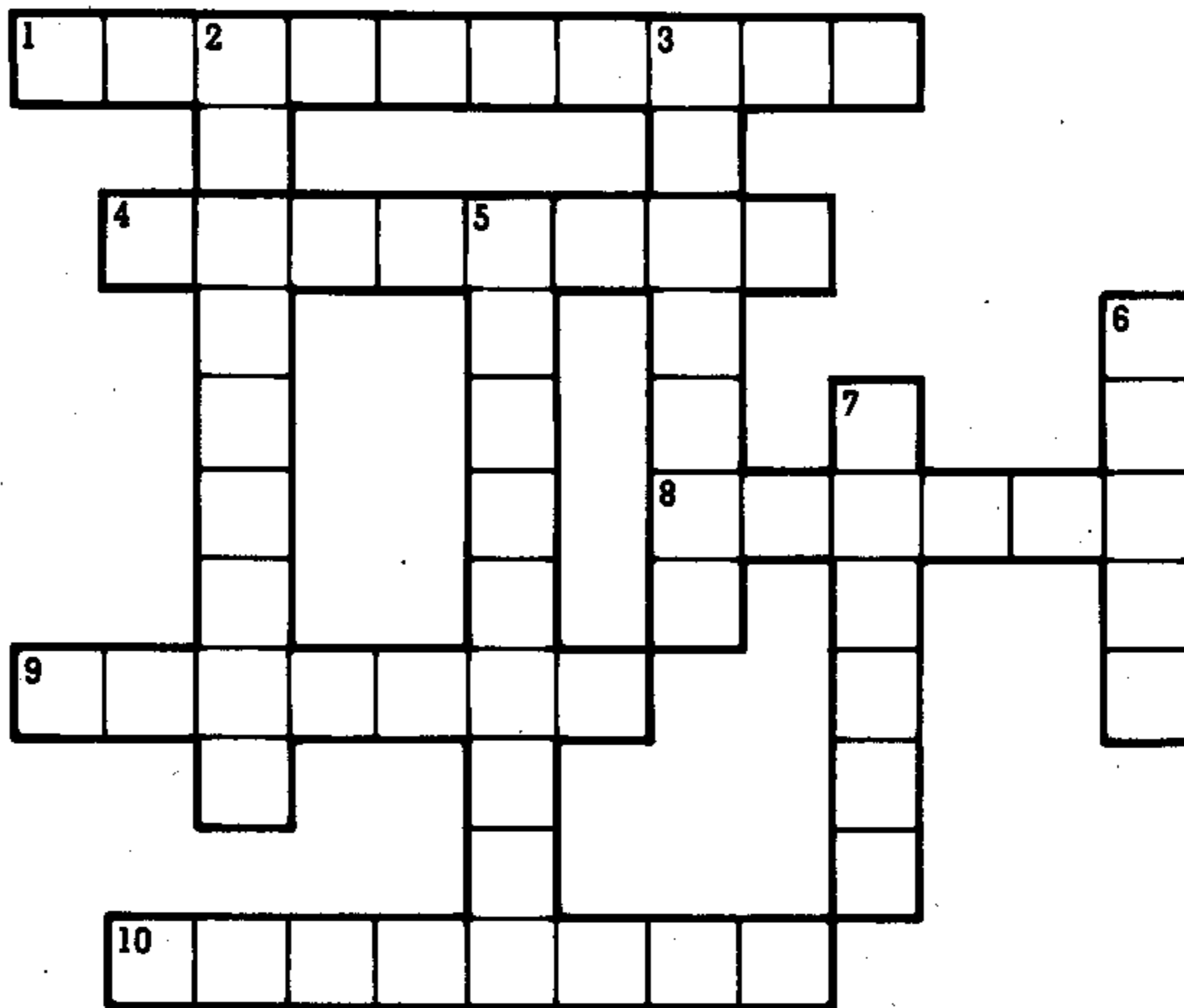
apply

deny

notify

LESSON 16

Do this crossword puzzle, using list words that mean the opposite of the clues below.



Science Words

Say each word.

- illusion*
- incorrect*
- background*
- foreground*
- profiles*
- appear*
- distort*
- parallel*
- equal*
- square*
- slanting*
- concentrate*
- constantly*
- continue*
- object*
- unusual*
- spiral*
- clockwise*
- revolve*
- merge*

Across

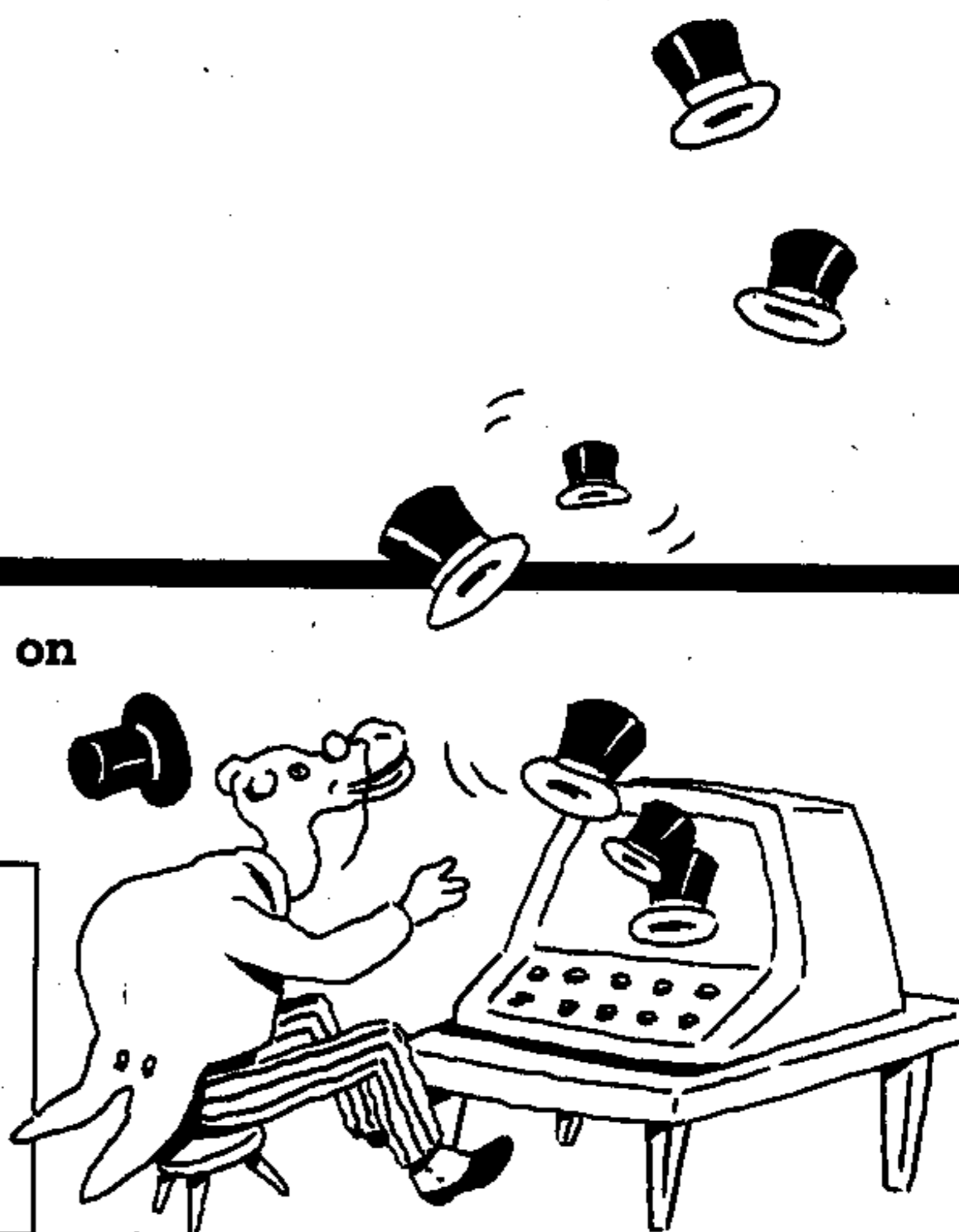
- 1. Foreground
- 4. Stop
- 8. Vanish
- 9. Make clear
- 10. Straight up and down

Down

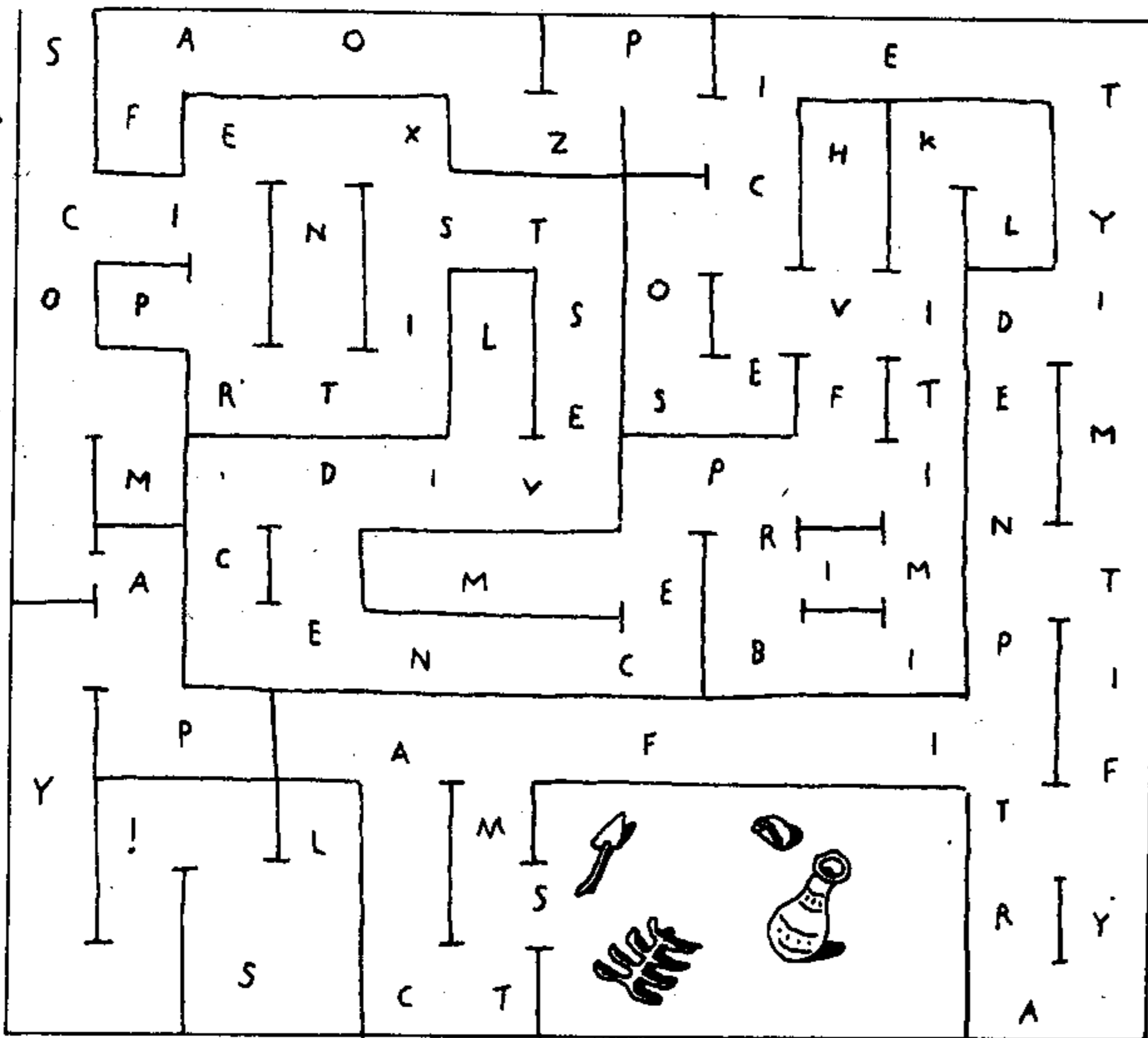
- 2. Counterclockwise
- 3. Ordinary
- 5. Accurate
- 6. Divide
- 7. Not winding

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Complete the statements by writing the missing list words in the blanks. The numbered clues below help you find the corresponding missing words. Then find the ancient objects, working your way through the maze by following the letters of the words you've written.



The (1) _____ are looking for
 (2) _____ of a (3) _____
 (4) _____. Help them (5) _____ the
 (6) _____.

Clues

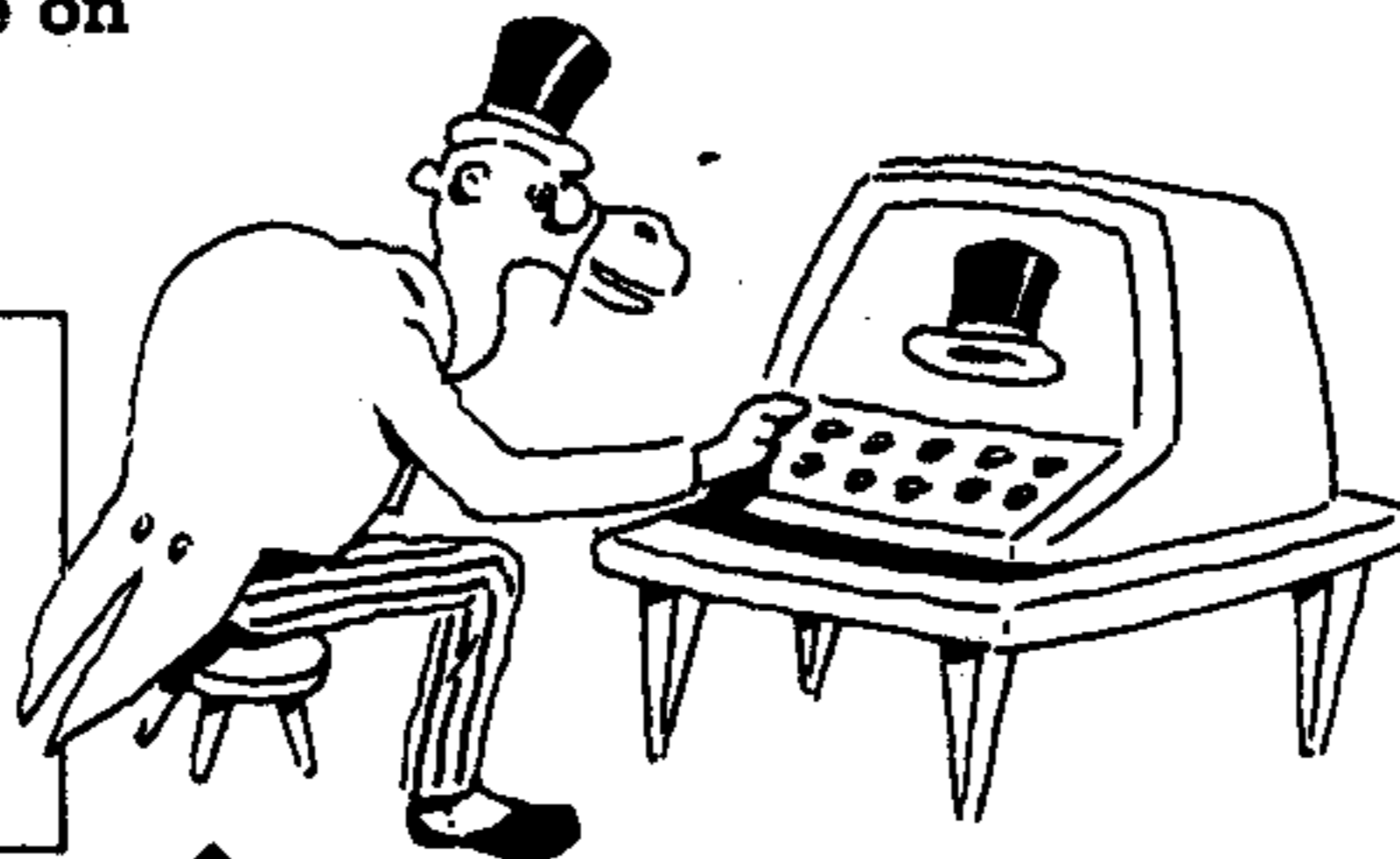
- | | |
|------------------------------|---------------------|
| 1. People who study science. | 4. Community. |
| 2. Facts; proof. | 5. Recognize. |
| 3. Simple. | 6. Ancient objects. |

Now play a spelling game on the computer.

SCORE _____

Mine: _____

My pal's: _____



Special Words

Say each word.

skeletons

culture

region

society

evidence

adapted

environment

primitive

excavation

climate

identify

scientists

artifacts

fragile

ceremonies

behavior

resources

woven

mature

influence

LESSON 18

Words in Review

Say each word

scissors
million
opinion
definite
rhythm
electric
spinach
average
courage
message
private
realize
describe
surprise
science
silence
design
sigh
style
demy

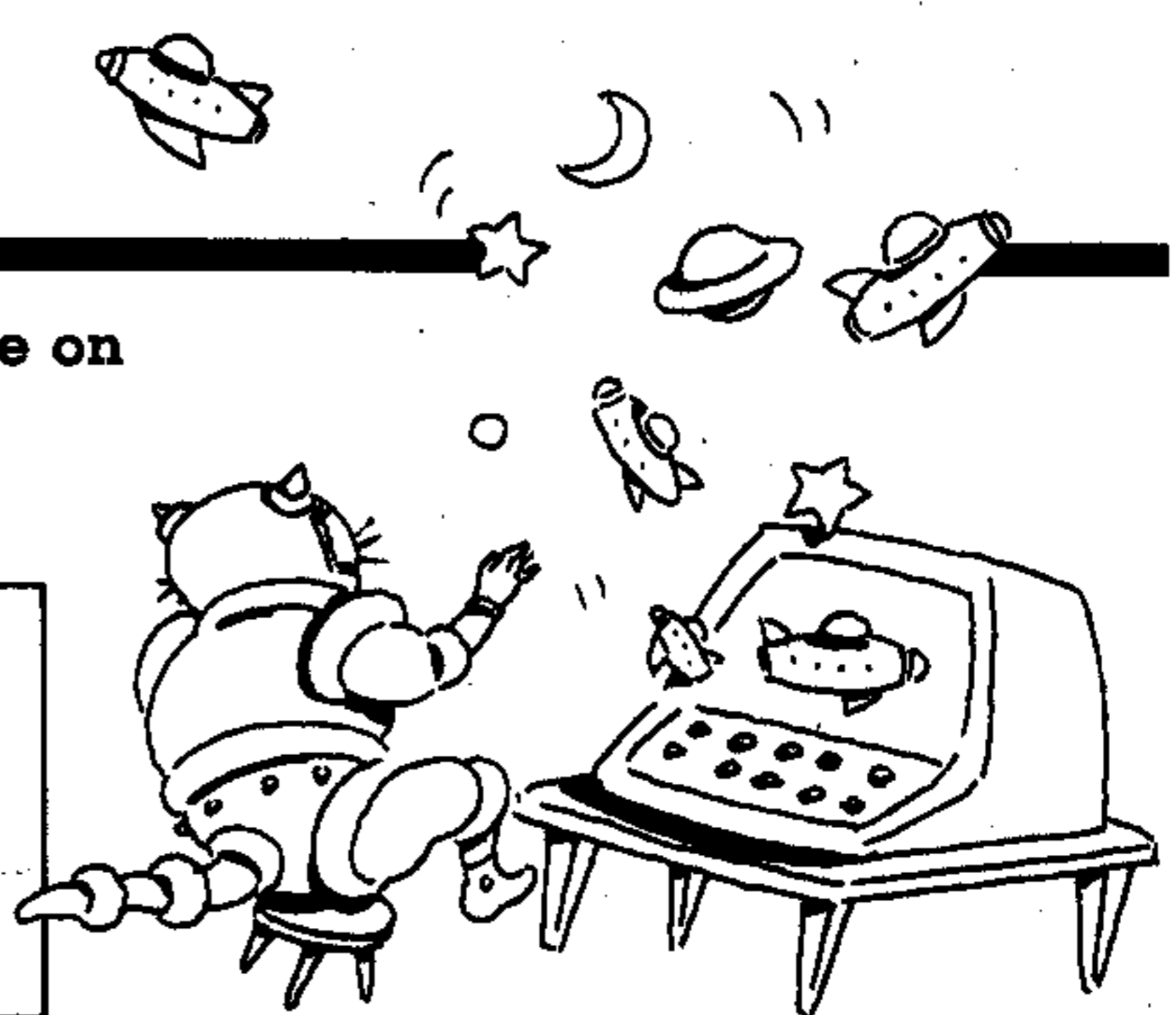
Circle the 14 list words hidden in this puzzle. (Hint: The words go across, down, and diagonally.) Then write the words in the blanks below.

C	D	R	H	Y	T	H	M	L	Q	S	I	G	H
R	E	A	L	I	Z	E	F	G	K	V	T	X	Z
M	R	W	B	H	D	N	S	X	Z	D	M	F	D
S	K	S	M	B	P	J	S	C	I	E	N	C	E
P	C	C	D	E	N	Y	M	O	V	F	L	S	S
I	J	I	N	Z	S	W	P	U	C	I	R	U	I
N	S	X	S	Q	Y	S	L	R	Y	N	U	R	G
A	Z	T	K	S	K	F	A	A	U	I	J	P	N
C	J	B	Y	H	O	Z	Q	G	W	T	V	R	X
H	G	X	J	L	C	R	X	E	E	E	Y	I	E
R	A	Q	D	Z	E	G	S	P	B	K	H	S	D
P	R	I	V	A	T	E	G	T	K	F	P	E	V

- | | |
|----------|-----------|
| 1. _____ | 8. _____ |
| 2. _____ | 9. _____ |
| 3. _____ | 10. _____ |
| 4. _____ | 11. _____ |
| 5. _____ | 12. _____ |
| 6. _____ | 13. _____ |
| 7. _____ | 14. _____ |

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Use the clues below to fill in the blanks. Then find the words in this puzzle. Shade in each square as you use its letter. Find the mystery picture in the puzzle.

J	X	F	B	K	U	X	Y	X	V	W			
B	Z	K	V	W	D	J	B	F	U	J			
F	V	O	P	T	G	B	F	W	Q	F			
J	G	R	A	M	Q	U	Z	L	R	W	Y	W	K
C	O	I	O	C	G	Y	A	P	E	D	D	J	X
P	B	O	H	O	T	S	S	E	O	O	I	O	A
O	G	H	S	C	M	T	I	E	M	L	P	O	D
E	D	T	P	O	S	N	E	R	N	S	T	W	Y
S	C	R	I	N	K	E	Z	S	T	W	G	V	X
D	F	I	L	O	G	W	U	N	F	Y	U	Y	K
G	W	C	S	E	U	D	G	J	D	V	Z	X	V
Q	Y	X	F	B	K	B	Q	J	Z	G	B	K	F



Words with /ō/

Say each word.
Listen for the /ō/ sound
as in pot.

ecology

demolish

comic

astonish

closet

omelet

molecule

impossible

forgotten

moccasins

octopus

tonsils

opposite

proper

probably

operate

honesty

honor

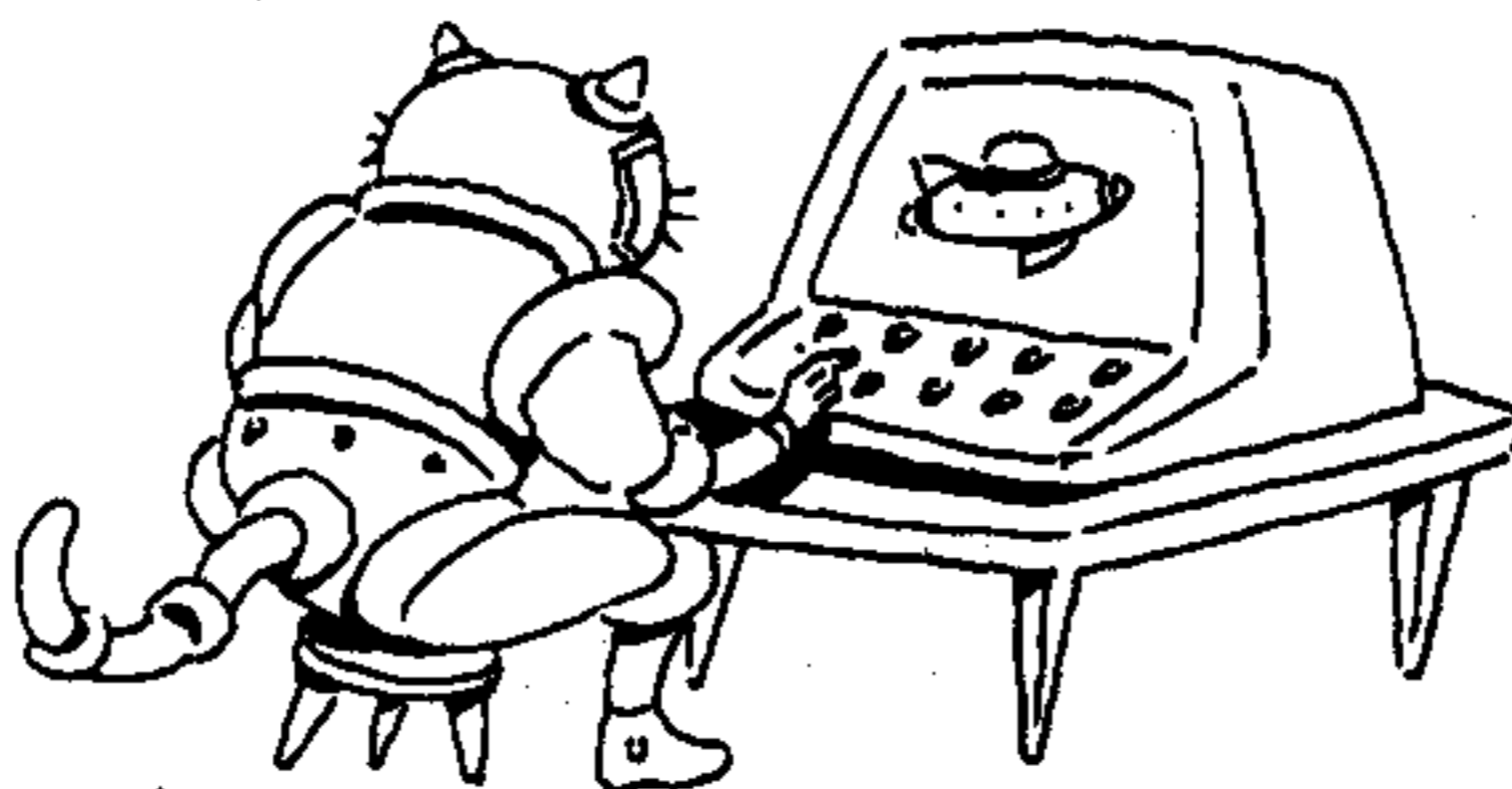
knowledge

equality

- Egg dish. _____
- Funny. _____
- Place for clothes. _____
- Found in the throat. _____
- Across from. _____
- Work. _____
- Shoes. _____
- Correct. _____
- Surprise. _____
- Respect. _____

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



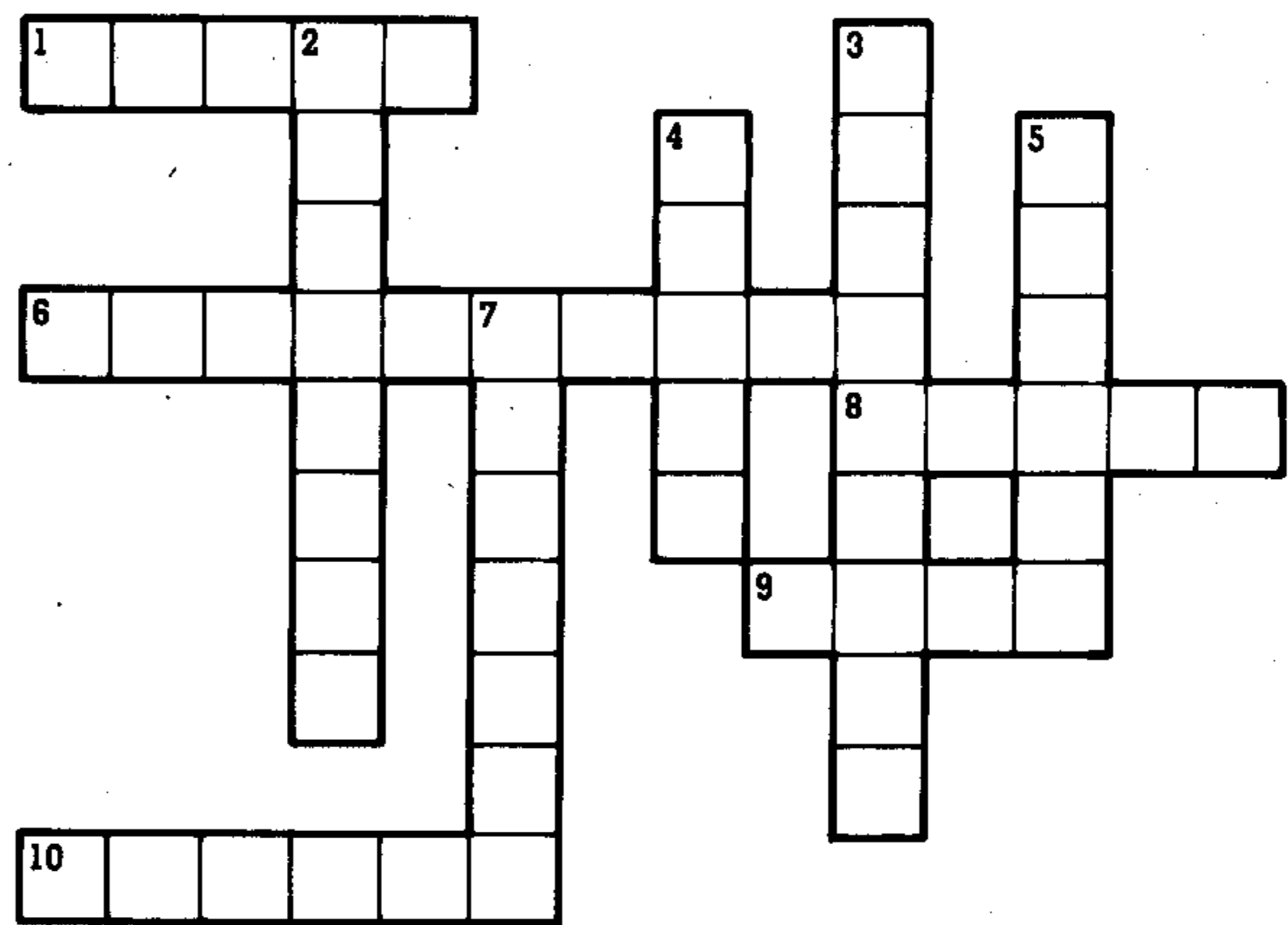
LESSON 20

Words with /ō/

Say each word.
Listen for the /ō/ sound
as in go.

- throne
- telescope
- propose
- lone
- microphone
- suppose
- telephone
- gown
- thrown
- snowy
- blown
- loan
- approach
- groan
- poetry
- noble
- solar
- plateau
- bureau
- although

Do this crossword puzzle, using list words that complete the analogies below.



Across

1. Moon is to lunar as sun is to ____.
6. Big is to microscope as loud is to ____.
8. Summer is to sunny as winter is to ____.
9. Big is to many as single is to ____.
10. Tools are to hammer as furniture is to ____.

Down

2. Go away is to retreat as come near is to ____.
3. Birds are to binoculars as stars are to ____.
4. Baby is to adult as newborn is to ____.
5. Hat is to crown as chair is to ____.
7. Hilly is to mountain as flat is to ____.

Now play a spelling game on the computer.

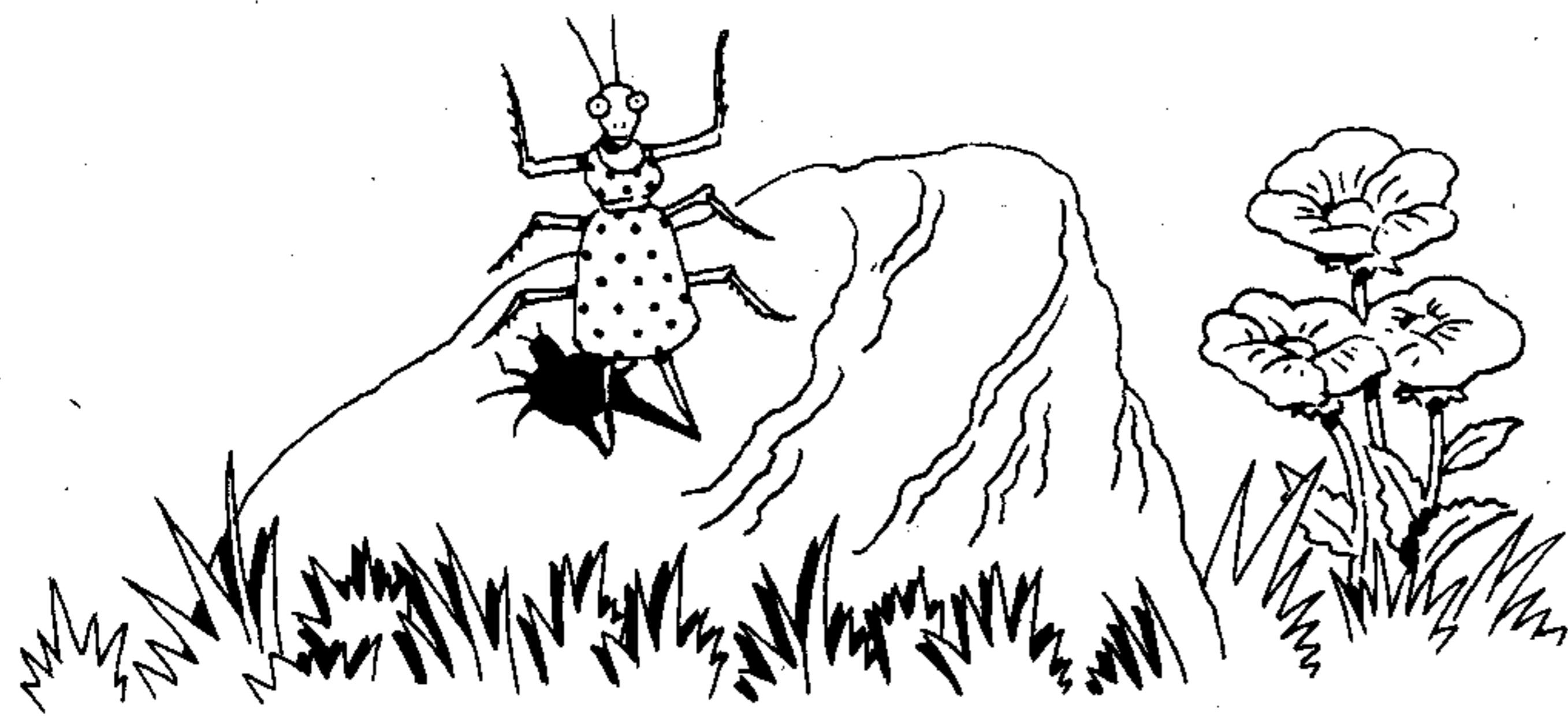
SCORE
Mine: _____
My pal's: _____



LESSON 21

Use the clues to fill in the blanks. Then unscramble the letters in the magic boxes and circles to find the answer to the picture riddle below. (Note: One letter has been filled in for you.)

1. People watching a play. _____
2. Season after summer. _____
3. Babies do this. _____ _____
4. Group of singers. _____ _____
5. Clothes to be washed. _____ _____
6. Not a son, but a _____. _____ _____
7. Cups and _____. _____ _____
8. Plain. _____ _____
9. Something to write with. _____ _____
10. To act. _____ _____

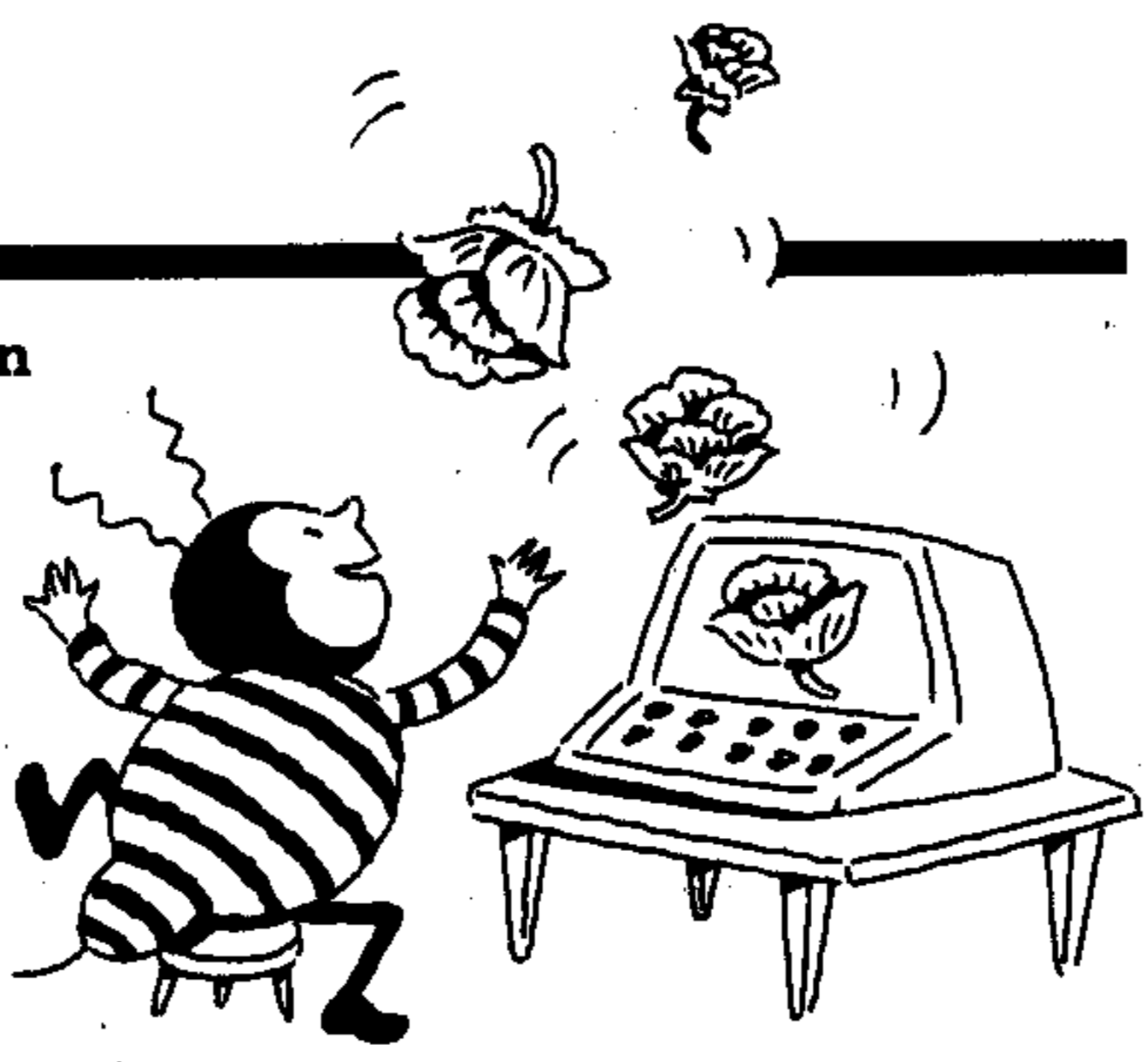


Riddle: What is this?

A _____ b _____ on a _____

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Words with /ô/

Say each word.
Listen for the /ô/ sound
as in paw.

- ordinary*
- support*
- perform*
- formal*
- chorus*
- forward*
- sword*
- orchestra*
- wharf*
- chalk*
- coarse*
- course*
- laundry*
- audience*
- autumn*
- auditorium*
- saucers*
- daughter*
- awful*
- crawl*

LESSON 22

Compound Words

Say each word.

all right

good night

applesauce

backpack

bathrobe

chessboard

farewell

flashlight

passport

roommate

tablecloth

thunderstorm

typewriter

weekday

weekend

old-fashioned

tie-dye

brand-new

cross-country

roller-skates

Complete the story by writing the missing words in the blanks. Use this code and the numbered clues below to help you find the corresponding missing words.

a	b	c	d	e	f	g	h	i	j	k	l	m
z	y	x	w	v	u	t	s	r	q	p	o	n
n	o	p	q	r	s	t	u	v	w	x	y	z
m	l	k	j	i	h	g	f	e	d	c	b	a

Tomorrow was to be my first camping

(1) _____ . Before bed I checked my

(2) _____ backpack. It was (3) _____ .

The clothes I needed were there, along with my first-aid kit, my dried fruit, and my (4) _____ .

We hiked all the next day and then made camp at night.

When I opened my (5) _____ for some fruit, I couldn't believe my eyes! Instead of my heavy sweater, there was a (6) _____; instead of bandages, there were my (7) _____; and instead of my dried fruit, there was (8) _____ .

What happened? I didn't know until I got home and found my little brother laughing. He'd switched my gear while I slept. What a pain to have a brother for a (9) _____ !

Clues

1. dvvpvmw

4. uozhsortsg

7. iloovi hpzgvh

2. yizmw mvd

5. yzxpzkxp

8. zkkovhxfv

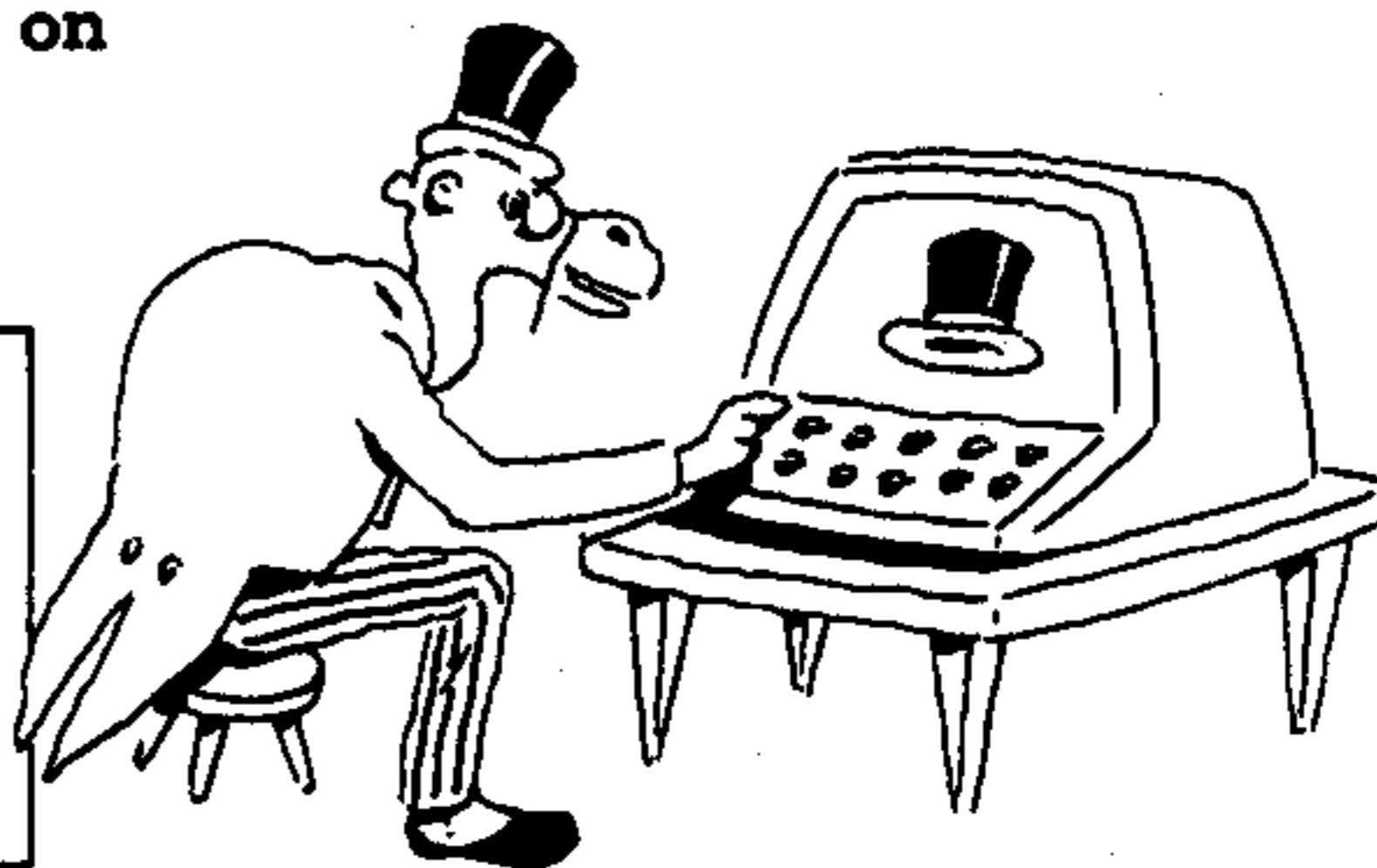
3. zoo irtsg

6. gzyovxolgs

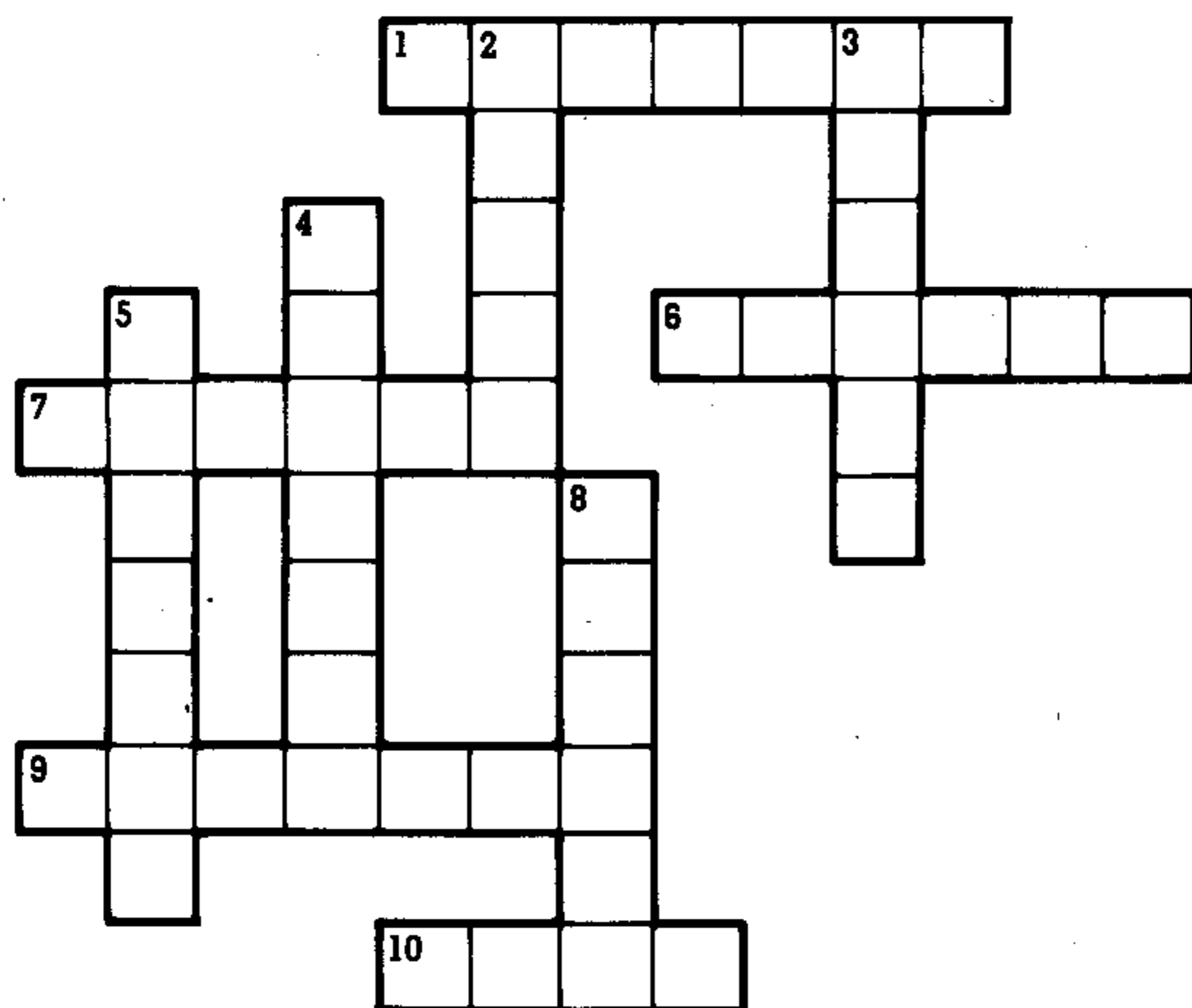
9. illnznzgv

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Do this crossword puzzle, using the list words that correct the italic words below.



Across

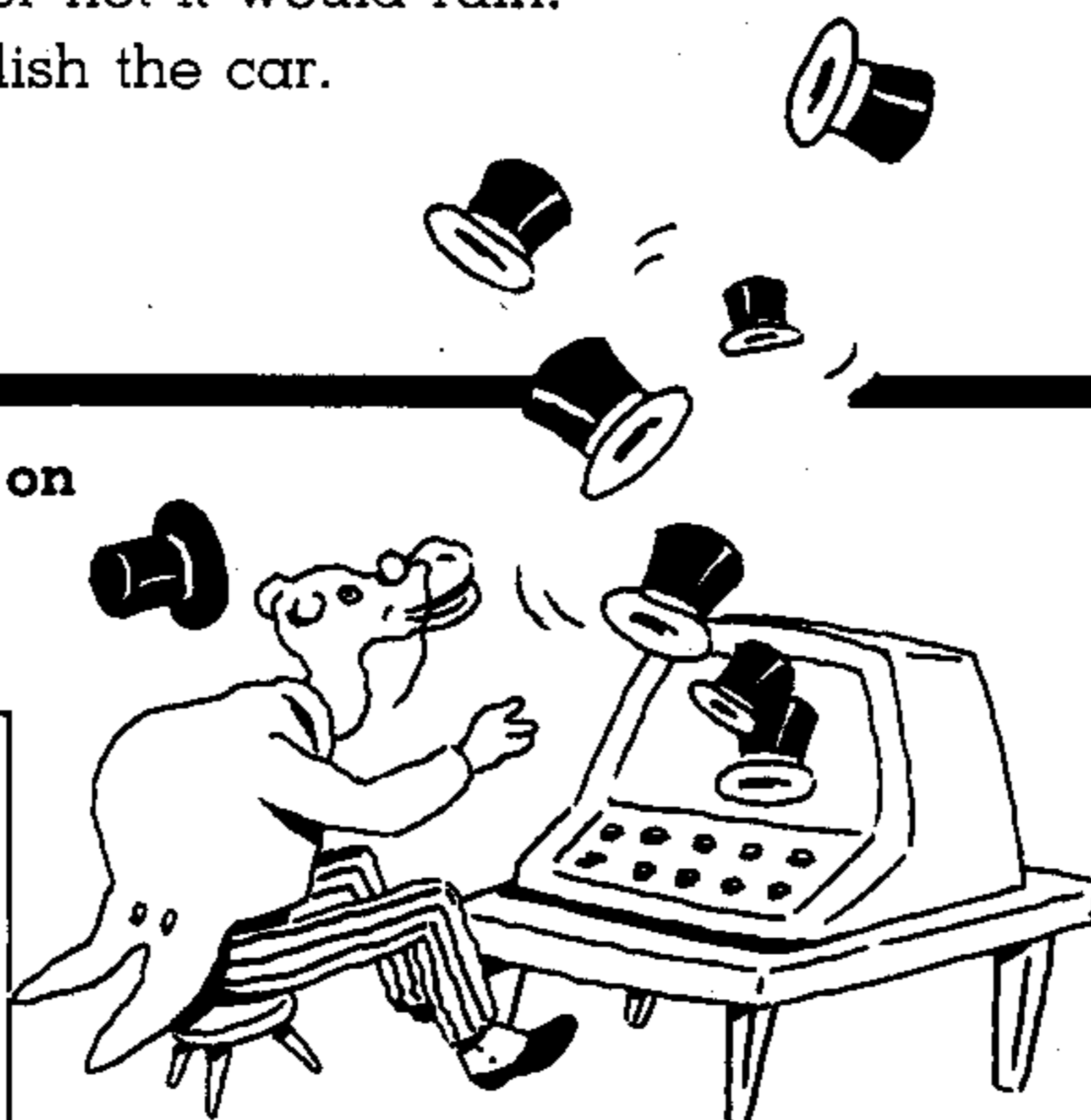
- 1. I *all ready* finished my work.
- 6. Take a deep *breathe*.
- 7. Would you like to *chose* a book to read?
- 9. We'll have strawberries for *desert*.
- 10. Did he win or *loose* the game?

Down

- 2. If it's not too tight, it's too *lose*.
- 3. The *dessert* is dry and sandy.
- 4. We hung our *cloths* in the closet.
- 5. I didn't know *weather* or not it would rain.
- 8. Use these *clothes* to polish the car.

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Special Words

Say each word.

breath
breathe
choose
chose
dairy
diary
lose
loose
quiet
quite
accept
except
weather
whether
all ready
already
desert
dessert
cloths
clothes

LESSON 24

Words in Review

Say each word.

closet
impossible
forgotten
opposite
probably
honesty
knowledge
equality
telephone
thrown
loan
solar
bureau
although
support
chalk
course
autumn
daughter
awful

Circle the 14 list words hidden in this puzzle. (Hint: The words go across, down, and diagonally.) Then write the words in the blanks below.

B	U	V	Q	I	B	F	A	U	T	U	M	N	Z
T	Z	C	F	K	M	L	Q	C	H	A	L	K	E
N	E	J	S	U	P	P	O	R	T	R	P	Y	F
A	M	L	T	X	V	C	O	G	H	P	R	X	O
L	K	Q	E	U	D	W	Y	S	L	Z	O	S	R
T	W	C	V	P	K	B	Q	L	S	D	B	V	G
H	D	A	U	G	H	T	E	R	J	I	A	X	O
O	B	J	Z	H	S	O	L	A	R	F	B	Q	T
U	N	S	M	P	T	P	N	G	N	D	L	L	T
G	Y	W	Y	X	B	U	R	E	A	U	Y	R	E
H	M	K	N	O	W	L	E	D	G	E	W	H	N
L	O	A	N	G	E	Q	U	A	L	I	T	Y	F

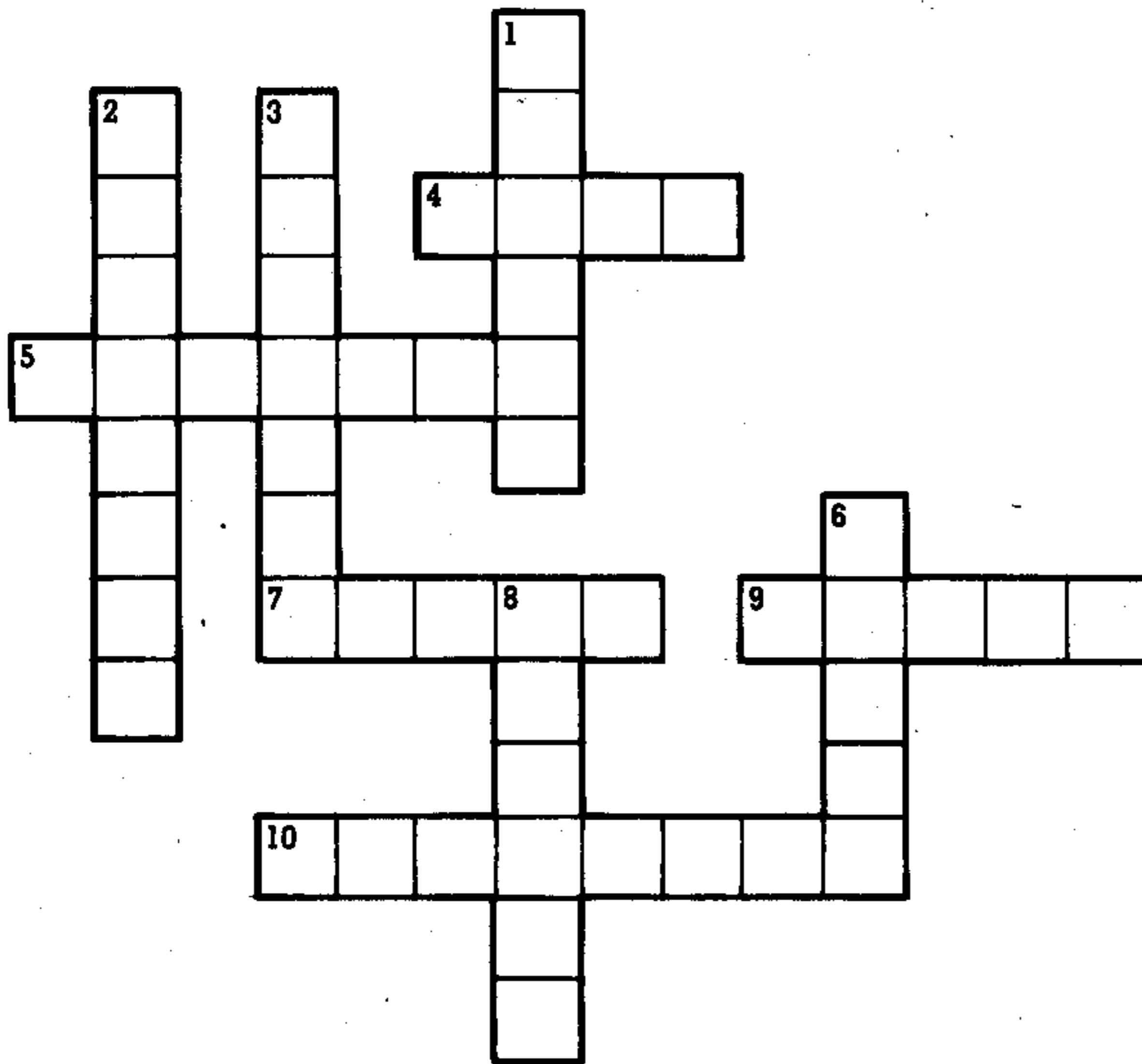
- | | |
|----------|-----------|
| 1. _____ | 8. _____ |
| 2. _____ | 9. _____ |
| 3. _____ | 10. _____ |
| 4. _____ | 11. _____ |
| 5. _____ | 12. _____ |
| 6. _____ | 13. _____ |
| 7. _____ | 14. _____ |

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Do this crossword puzzle, using the list words that complete the analogies below.



Words with /ou/

Say each word.
Listen for the /ou/ sound
as in out.

- mound*
- blouse*
- doubt*
- couch*
- cloudy*
- ouch*
- wound*
- surround*
- pronounce*
- proudly*
- scout*
- thousand*
- crowded*
- prowl*
- howl*
- eyebrow*
- allowance*
- coward*
- growled*
- snowplow*

Across

- 4. Dog is to bark as wolf is to ____.
- 5. Happy is to purred as angry is to ____.
- 7. Love is to hate as believe is to ____.
- 9. Insect is to beetle as furniture is to ____.
- 10. Ten is to hundred as hundred is to ____.

Down

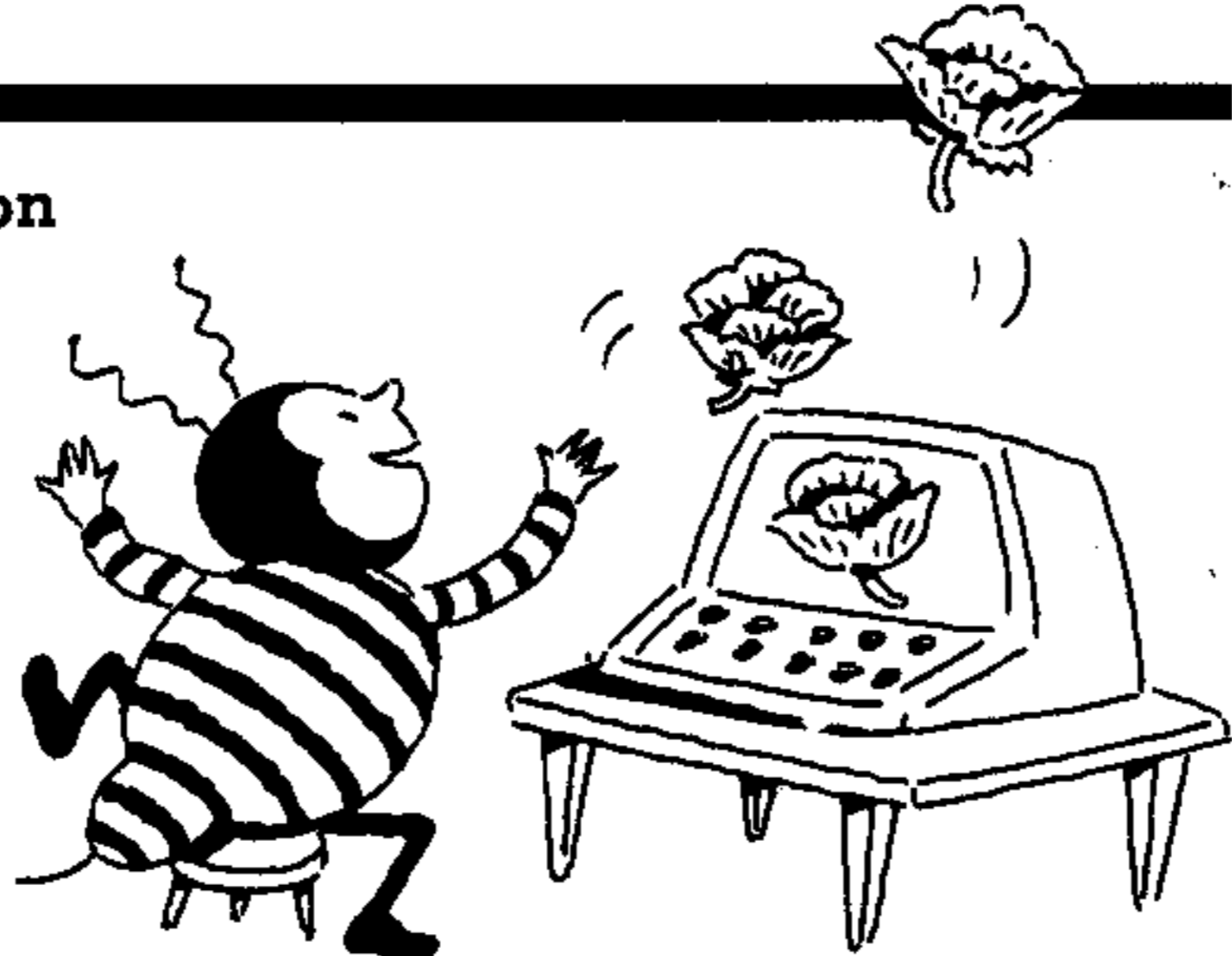
- 1. Narrow is to wide as sunny is to ____.
- 2. Complete is to finish as enclose is to ____.
- 3. Empty is to full as vacant is to ____.
- 6. Catcher is to home plate as pitcher is to ____.
- 8. Flowers are to tulip as clothing is to ____.

Now play a spelling game on the computer.

SCORE

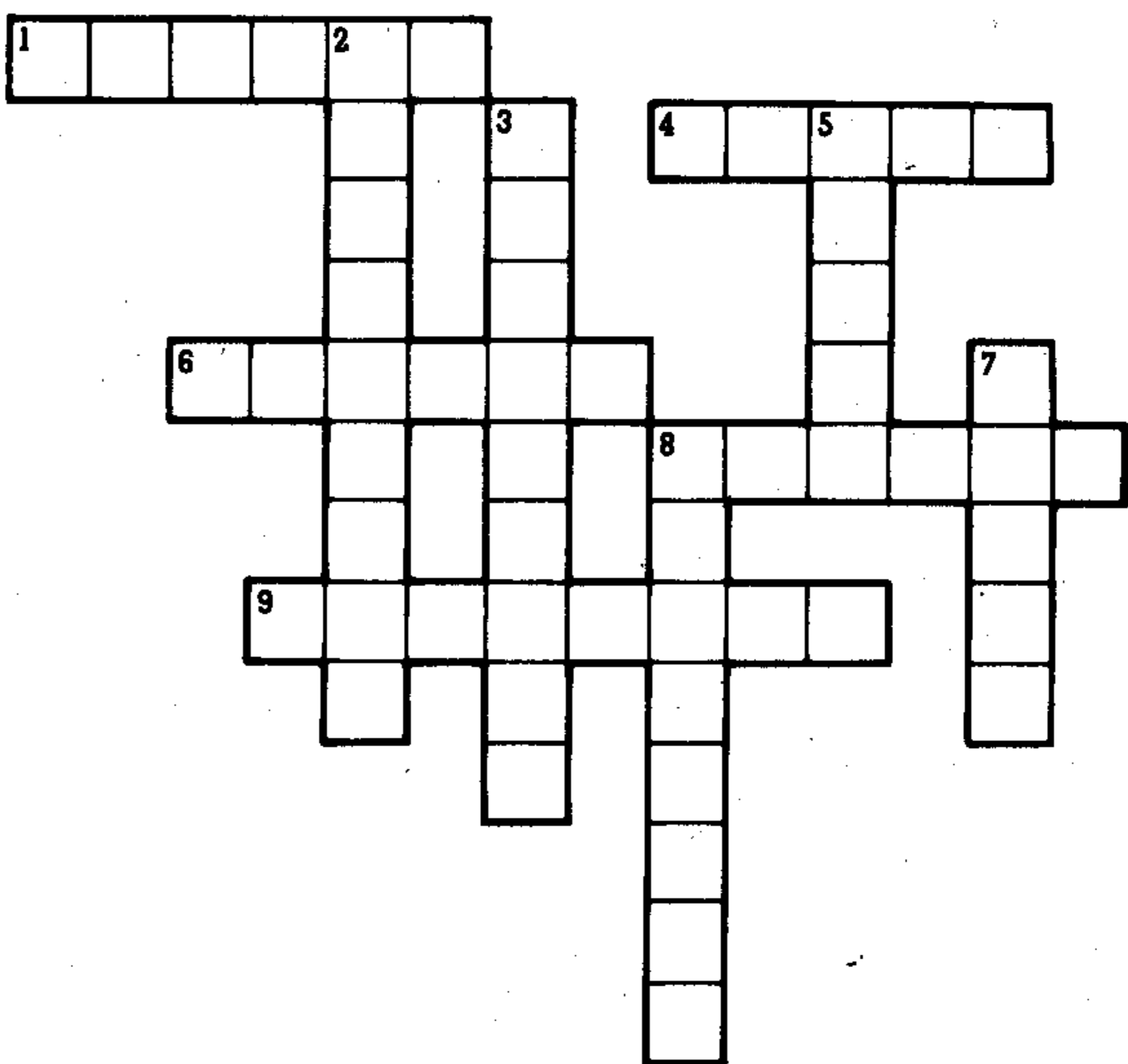
Mine: _____

My pal's: _____



LESSON 26

Do this crossword puzzle, using list words that complete the sentences below.



Words with /û/
Say each word.
Listen for the /û/ sound
as in fur.

- personal
- refer
- merchant
- emergency
- observe
- prefer
- service
- worst
- worry
- purchase
- furniture
- disturb
- current
- curly
- curtains
- murmur
- urgent
- occurred
- thirsty
- squirrel

Across

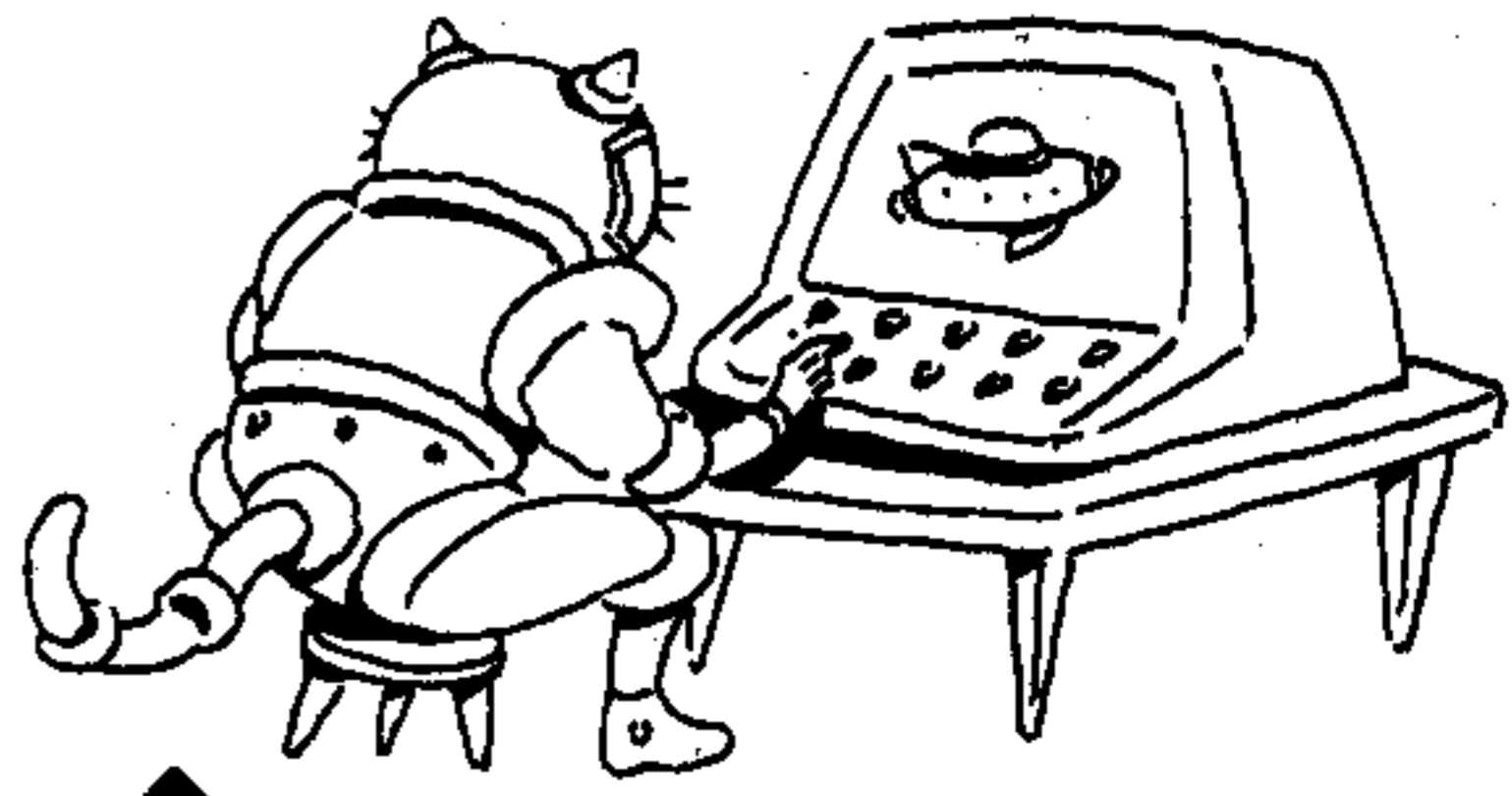
- 1. If you _____ not to walk, we can ride.
- 4. That's the _____ movie I've ever seen.
- 6. William had an _____ call to go home.
- 8. We could hear the _____ of voices through the door.
- 9. The accident _____ at the corner.

Down

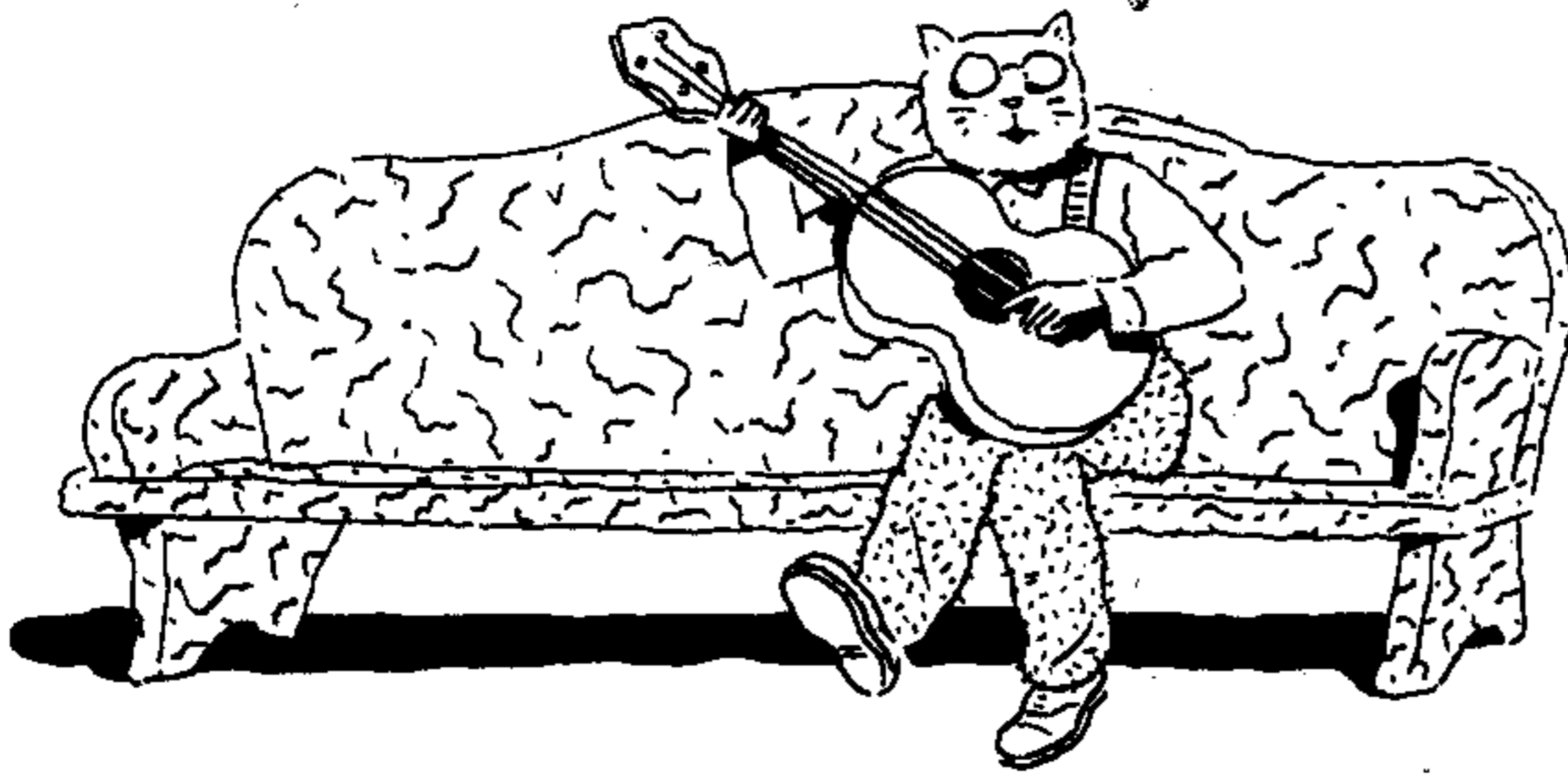
- 2. Call the police. It's an _____.
- 3. The living room _____ needs polishing.
- 5. Mark may _____ to notes during his speech.
- 7. Sarah's hair isn't straight; it's _____.
- 8. The _____ sold carrots in bunches.

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Complete the story. Fill in the blanks with words from the list.



My father found a new job as a (1) _____ in the shipyard. We moved into an (2) _____ near the (3) _____. Dad made friends with the (4) _____ who lived downstairs. Dad liked the new city, but I missed my old friends and hadn't made any new ones.

As I often did when things went wrong, I played my (5) _____. I was sitting on a worn (6) _____ bench in the park playing a song, when suddenly I realized someone was standing over me. He hadn't made any noise, but I could smell the (7) _____ aroma of (8) _____.

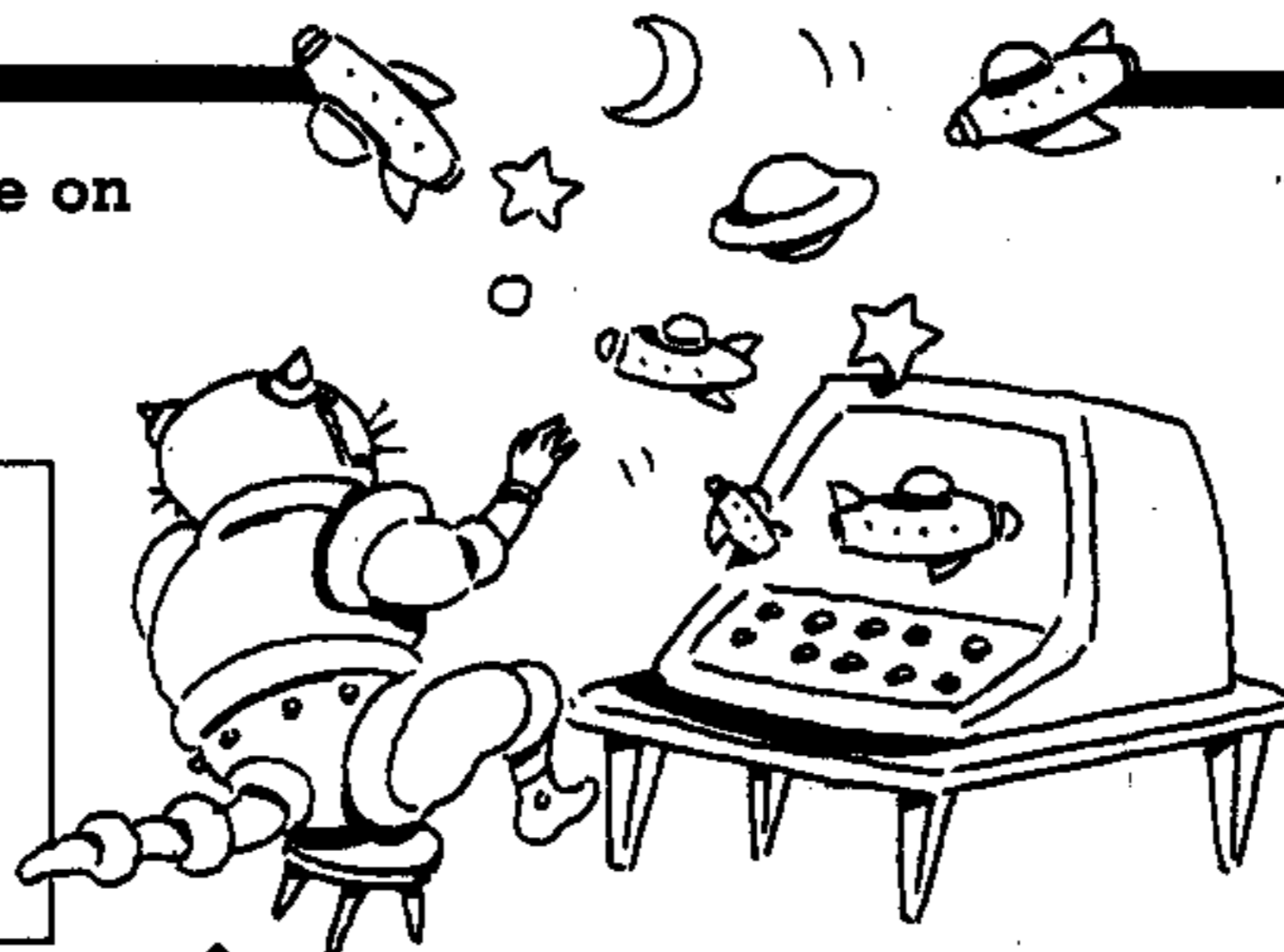
"I regard this bench as my private property," he said. I was about to make a quick (9) _____ when he added, "But I like the way you play. You can stay." He took a (10) _____ from his back pocket and joined me. The afternoon sped by as we played our favorite songs.

That night Dad said, "Maybe we can go home this summer."

"I wouldn't mind a visit," I said, "but this is my home now."

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Words with /ä/

Say each word.
Listen for the /ä/ sound
as in father.

carve

barber

armor

argument

apartment

arch

harbor

departure

harmony

harmonica

guitar

carpenter

regard

scarlet

marvel

marble

marvelous

partner

salami

guard

LESSON 28

able and ible

Say each word.

- flammable*
- enjoyable*
- disagreeable*
- available*
- comfortable*
- breakable*
- usable*
- reasonable*
- lovable*
- honorable*
- probable*
- remarkable*
- valuable*
- terrible*
- responsible*
- invisible*
- divisible*
- flexible*
- possible*
- sensible*

Fill in the blanks with words from the list. Then unscramble the letters in the magic boxes, circles, and triangles to find the answer to the picture riddle below.

1. The diamond is _____
2. Something that can be divided is _____
3. A chair is _____
4. A puppy is _____
5. A vase is _____
6. Something that is used is _____
7. Horrible or _____
8. A circus is _____
9. Quarrelsome or _____
10. Reliable or _____
11. Matches are _____
12. Wise or _____
13. Easily bent or _____
14. Likely or _____
15. Amazing or _____
16. Truthfulness is _____



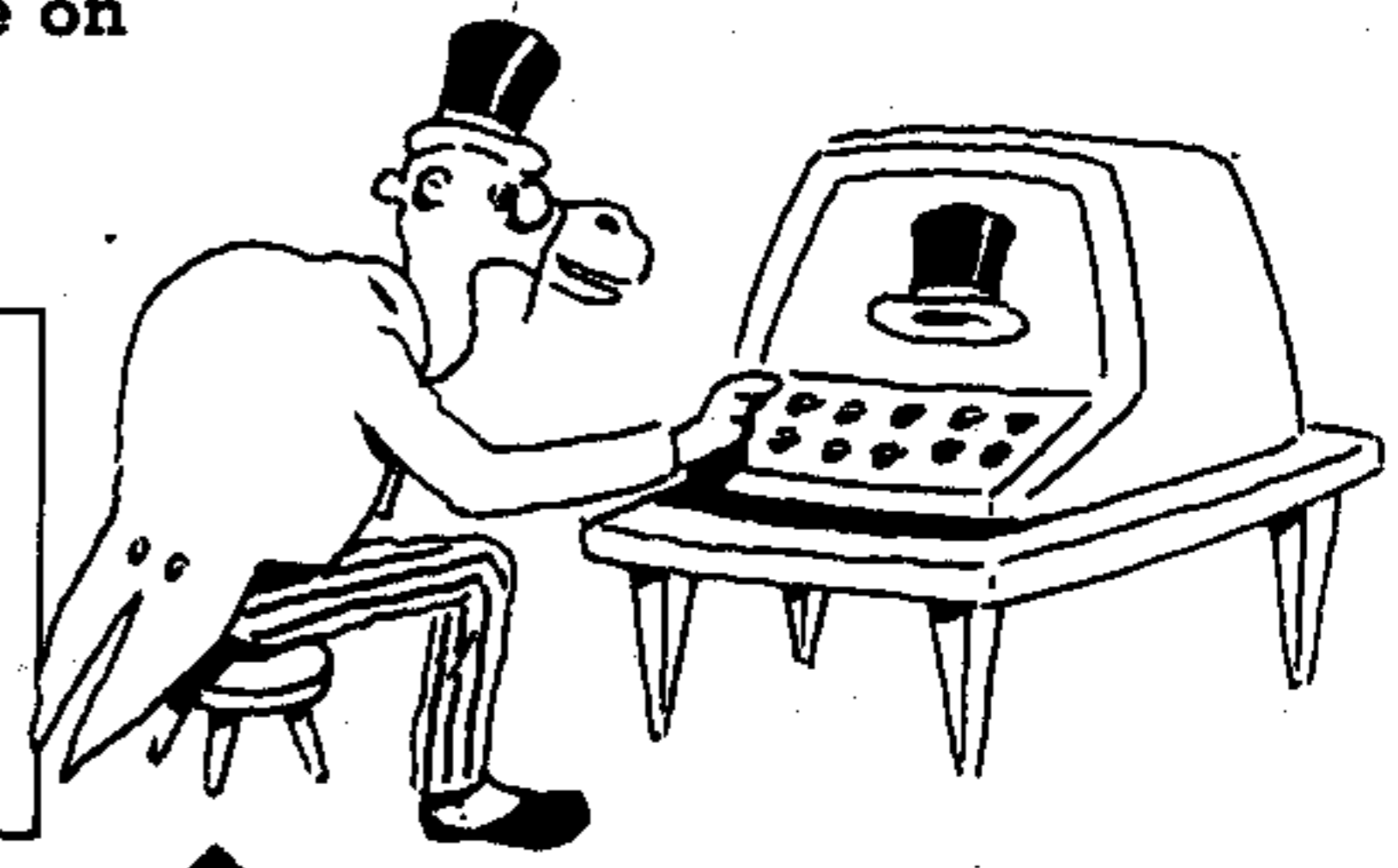
Riddle: What is this?

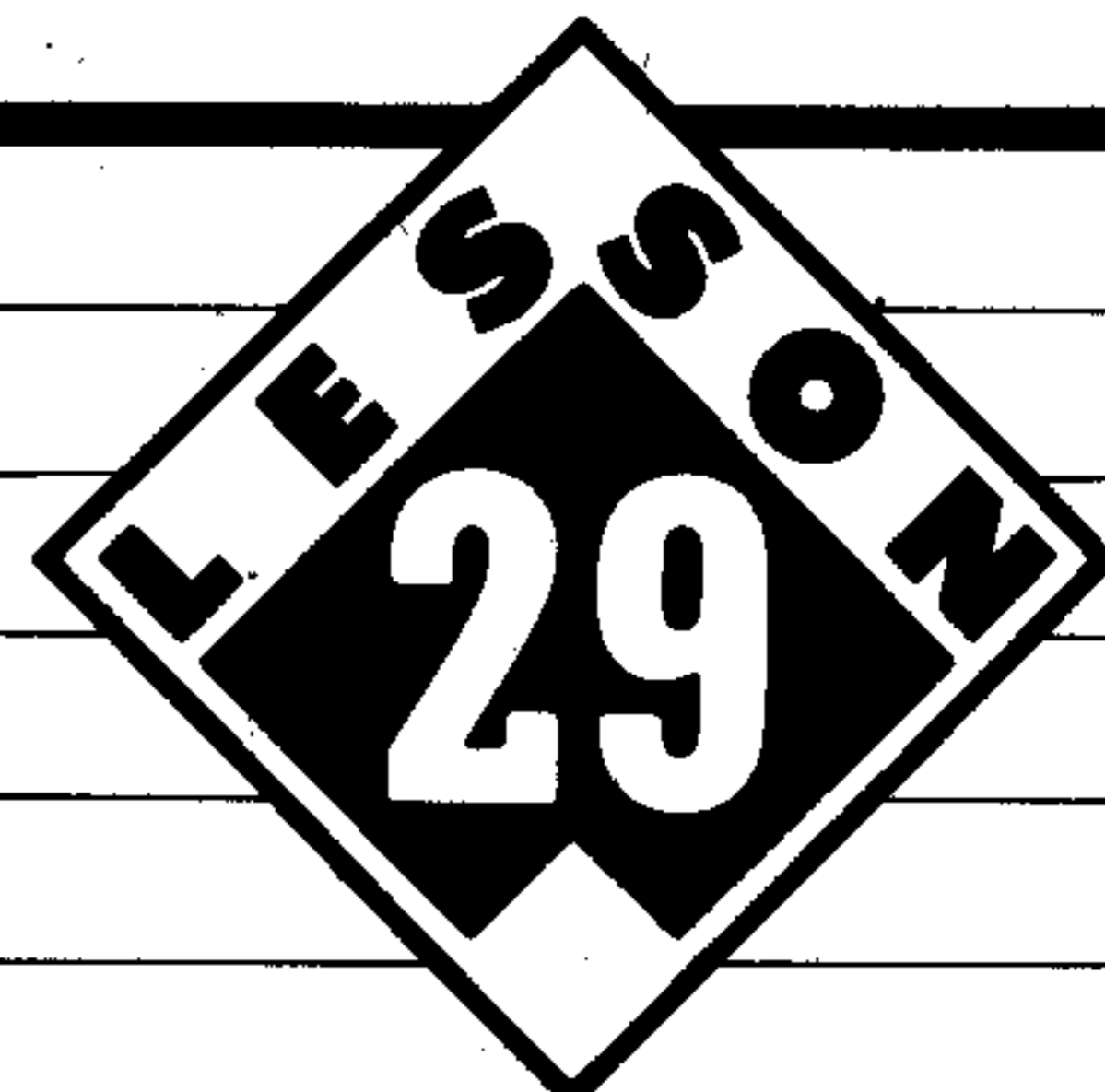
Now play a spelling game on the computer.

SCORE

Mine: _____

My pal's: _____





Complete the joke in this puzzle by using the clues below (A-I) to fill in the blanks. Transfer each numbered letter to the corresponding numbered square in the puzzle.

1	2	3	4	5	6	7	8	9	10	11	12			
		W						K						
13		14	15	16	17	18	19	20	21	22	23			
24	25	26	27		28	H	30	31	32	33	34	35	?	
36	37	38		39	40	41	42		43	44	45	46		
		O				K			A			Y		
47	48	49		50	51	52	53	54	55		56	57	58	59
H							D					A		

Weather Words

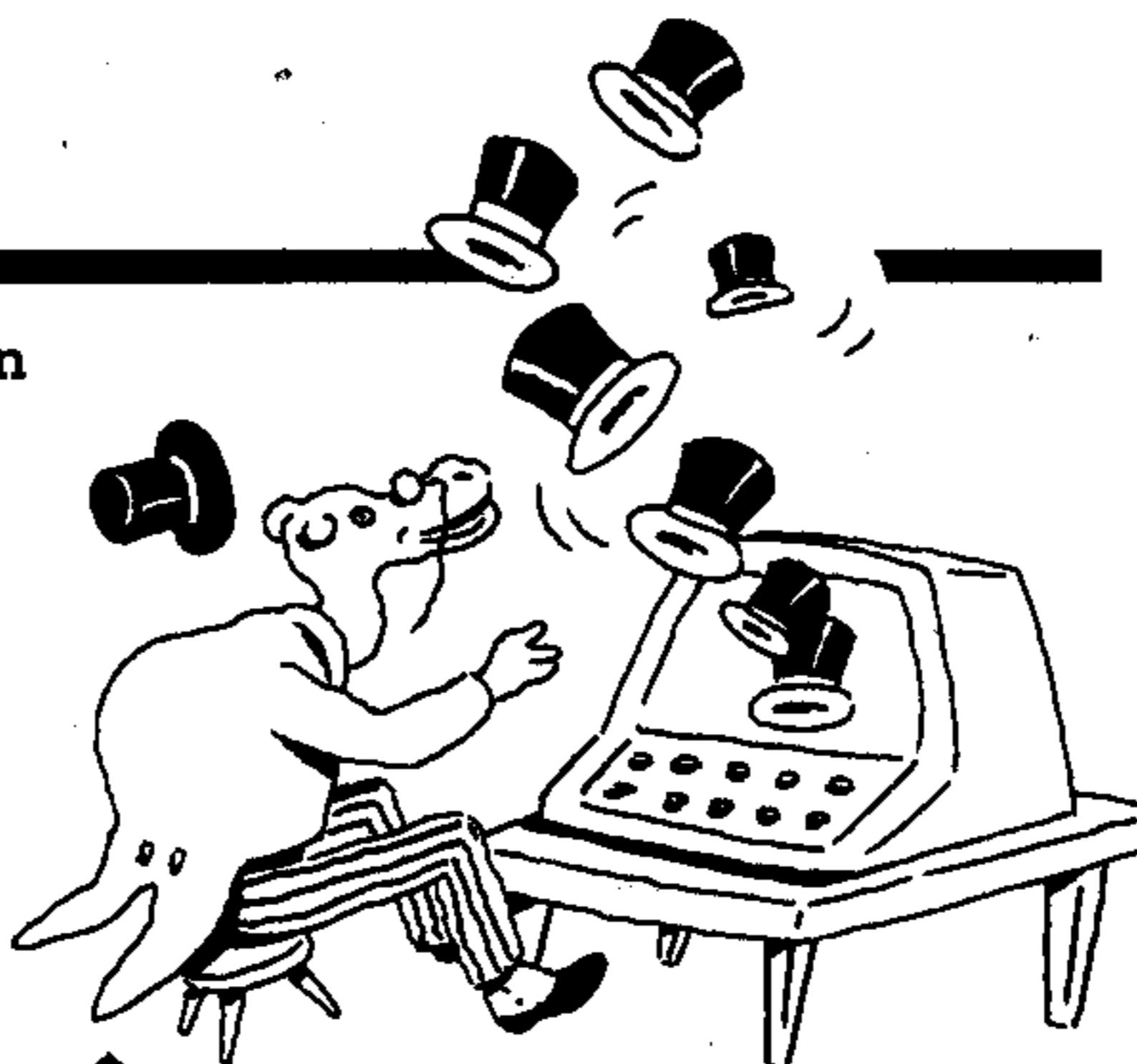
Say each word.

- A. Hot or cold. 10 27 20 25 30 55 8 58 52
- B. Contamination. 12 2 39 16 7 17
- C. Predict. 22 14 28 40
- D. Cloudy. 5 51 19 13 23
- E. Not immediate. 26 34 32 45 35
- F. Speed. 42 18 50 48 6
- G. Dampness. 1 4 33 36
- H. Light snow. 24 38 31 21 54 11 49
- I. Combination of wind and air temperature. 44 59 56 15

humidity
 temperature
 forecast
 atmosphere
 pollution
 Celsius
 Fahrenheit
 meteorologist
 prediction
 thermometer
 overcast
 precipitation
 thunderhead
 cirrus
 velocity
 cumulus
 long-range
 wind-chill
 flurries
 nimbus

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



LESSON 30

Words in Review

Say each word.

doubt
cloudy
proudly
thousand
crowded
service
worst
disturb
curly
curtains
thirsty
harbor
guitar
regard
partner
guard
comfortable
reasonable
terrible
possible

Circle the 14 list words hidden in this puzzle. (Hint: The words go across, down, and diagonally.) Then write the words in the blanks below.

F	C	U	R	T	A	I	N	S	G	S	W	K	T
C	R	G	P	F	E	W	Q	X	I	N	T	R	H
U	O	E	X	P	R	O	U	D	L	Y	H	P	O
R	W	B	A	Z	V	M	K	I	D	Z	I	O	U
L	D	H	U	S	W	Z	J	S	M	C	R	S	S
Y	E	L	Y	Q	O	R	X	T	Y	L	S	S	A
Z	D	O	U	B	T	N	V	U	H	C	T	I	N
W	R	X	N	P	B	U	A	R	F	J	Y	B	D
C	O	M	F	O	R	T	A	B	L	E	X	L	J
X	B	R	K	Z	K	M	G	K	L	U	V	E	V
P	Q	V	S	Q	P	A	R	T	N	E	R	L	H
Z	G	U	I	T	A	R	V	J	P	N	H	M	L

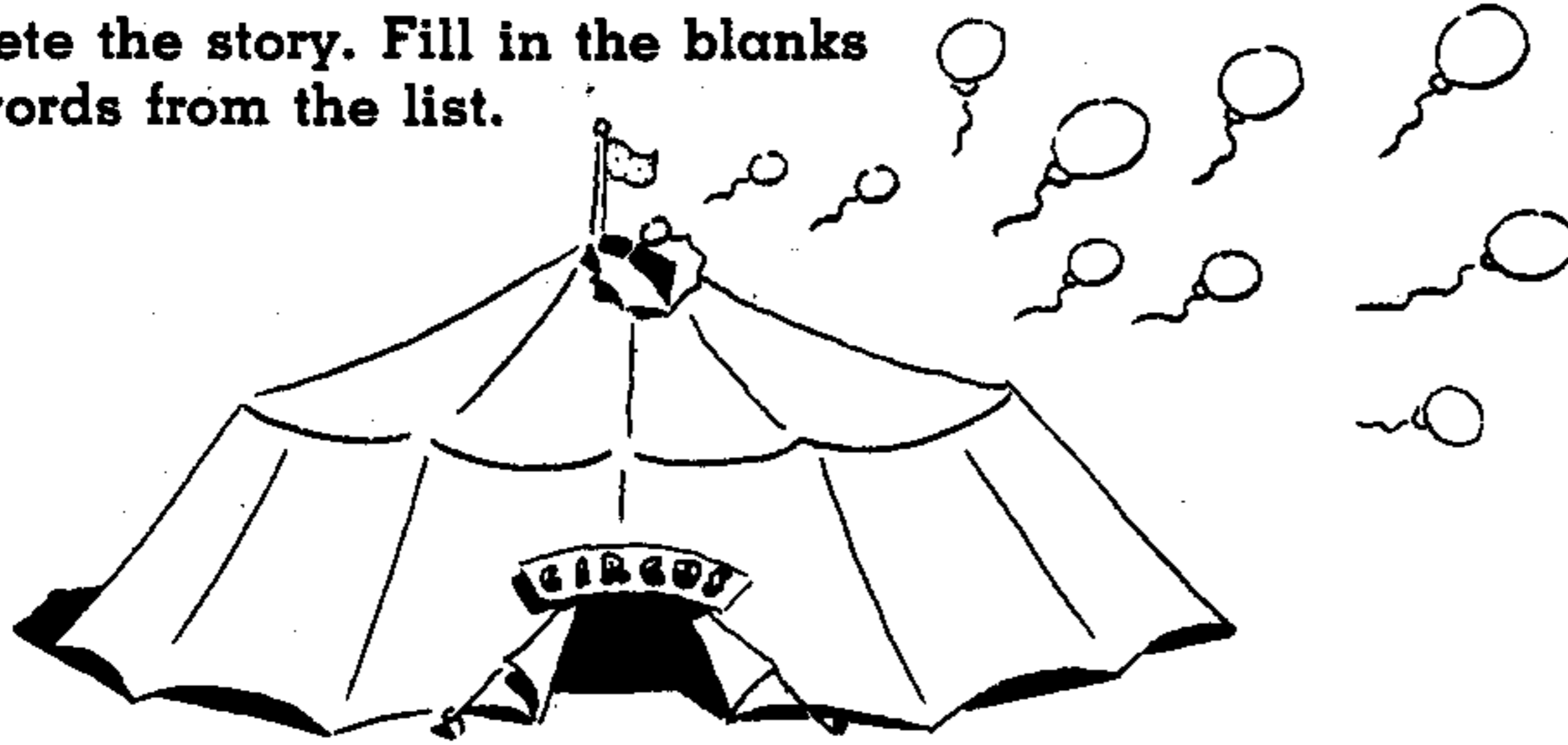
1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____
11. _____
12. _____
13. _____
14. _____

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Complete the story. Fill in the blanks with words from the list.



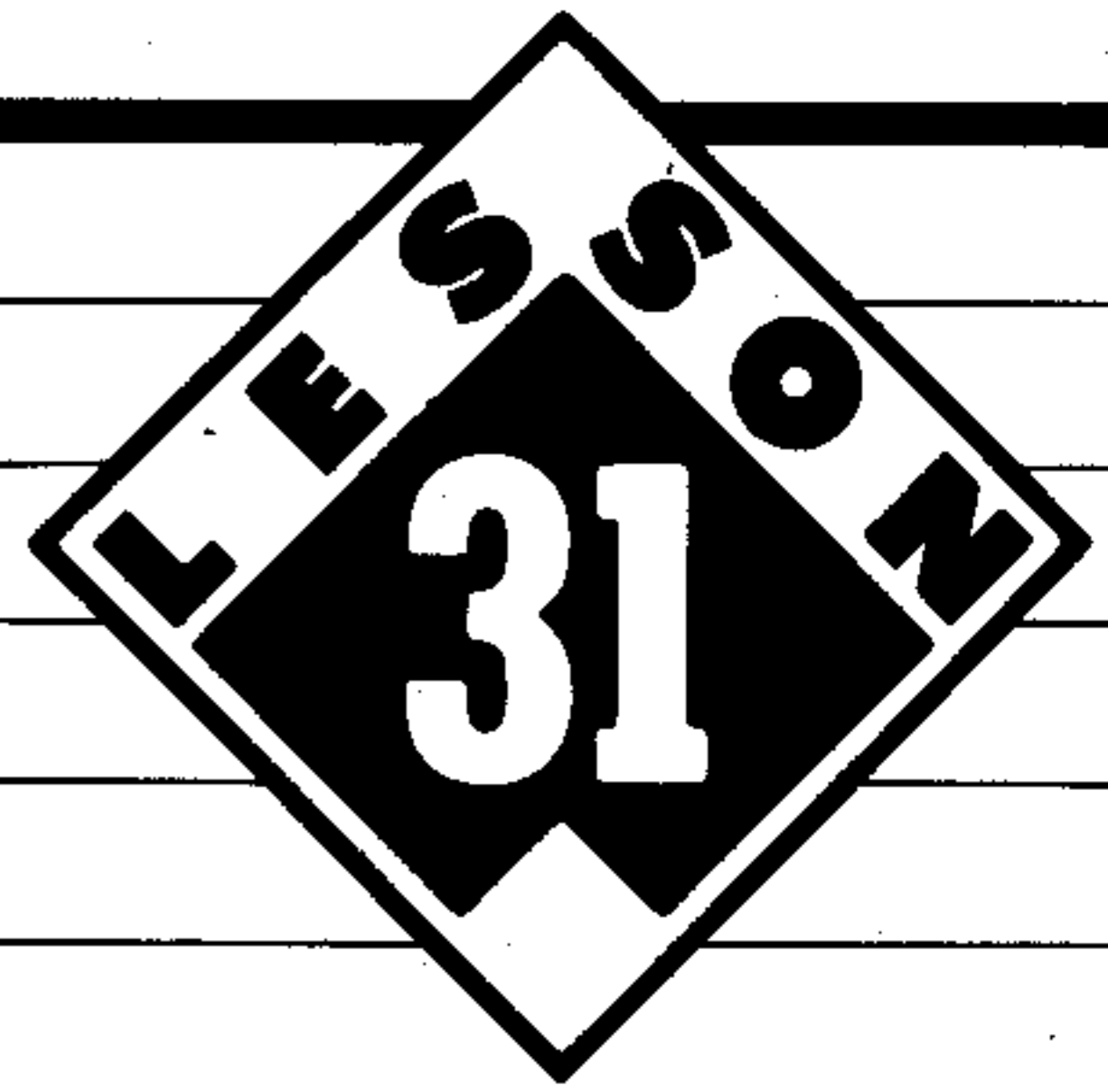
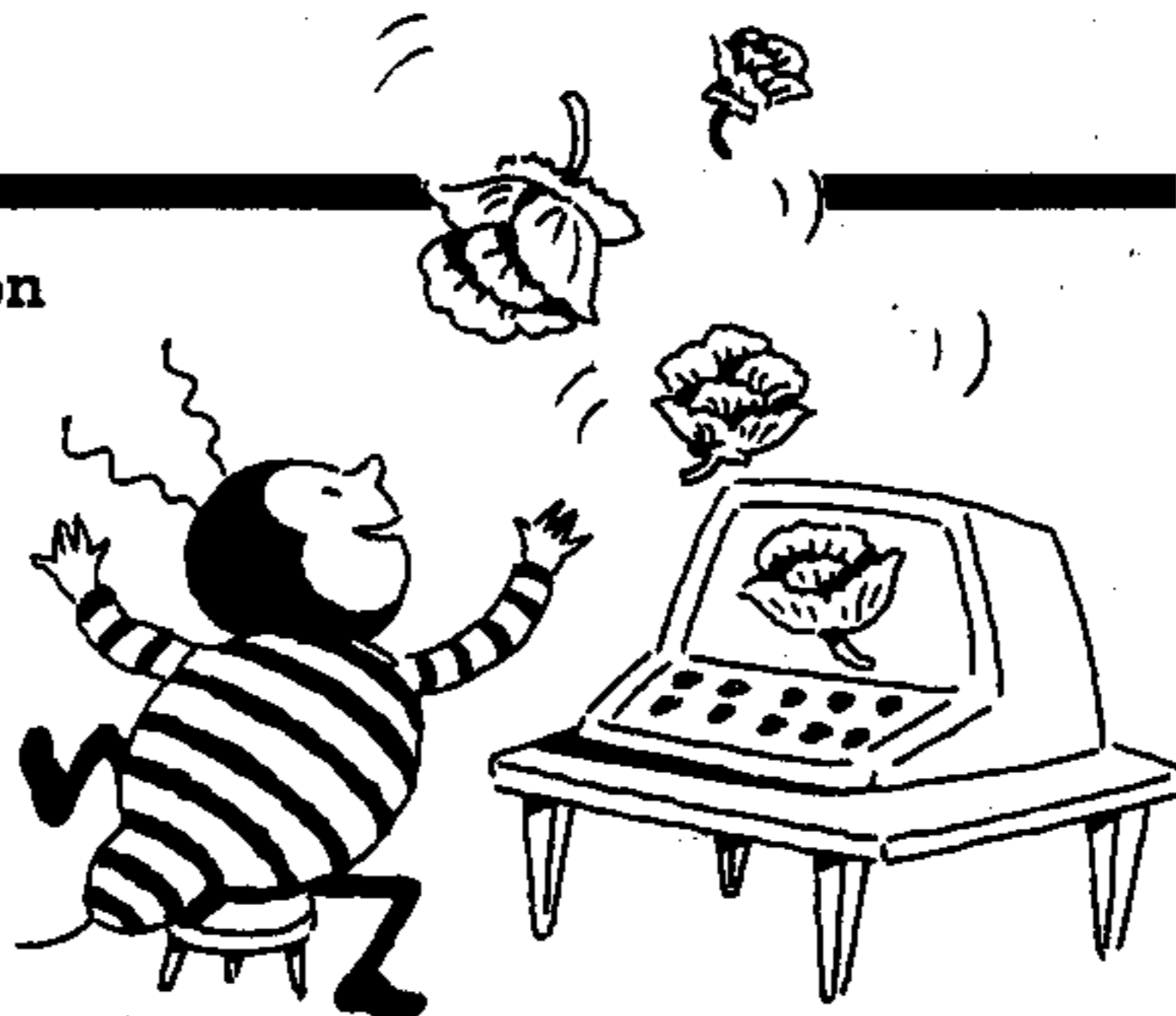
Never in the (1) _____ of the (2) _____ had an act so daring been performed. Thousands of people came to watch. Even the fourth (3) _____ was packed with anxious spectators. Would this be a (4) _____ for these daredevils, or would it be a failure? If it was successful, the performers would surely be worth a (5) _____.

The woman in this (6) _____ and wife team entered the ring. As a bright beam of light began to (7) _____ on her, a giant (8) _____ floated to the top of the tent. What could be the (9) _____ of this act? The music started, and thousands of balloons filled the tent. It happened so fast that they seemed to (10) _____.

Just as the tent filled with balloons, the whistle on a train's (11) _____ began to blow. Rrring. Rrrring. Oh no! It's the alarm. I look down and see that I'm wearing my (12) _____. How could it have been a dream? It was so real.

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Words with /ə/

Say each word.
Listen for the /ə/ sound as in ago.

pajamas

atlas

amount

balloon

husband

legend

celebrate

item

pencil

cabinet

multiply

engine

balcony

history

purpose

triumph

injury

focus

circus

fortune

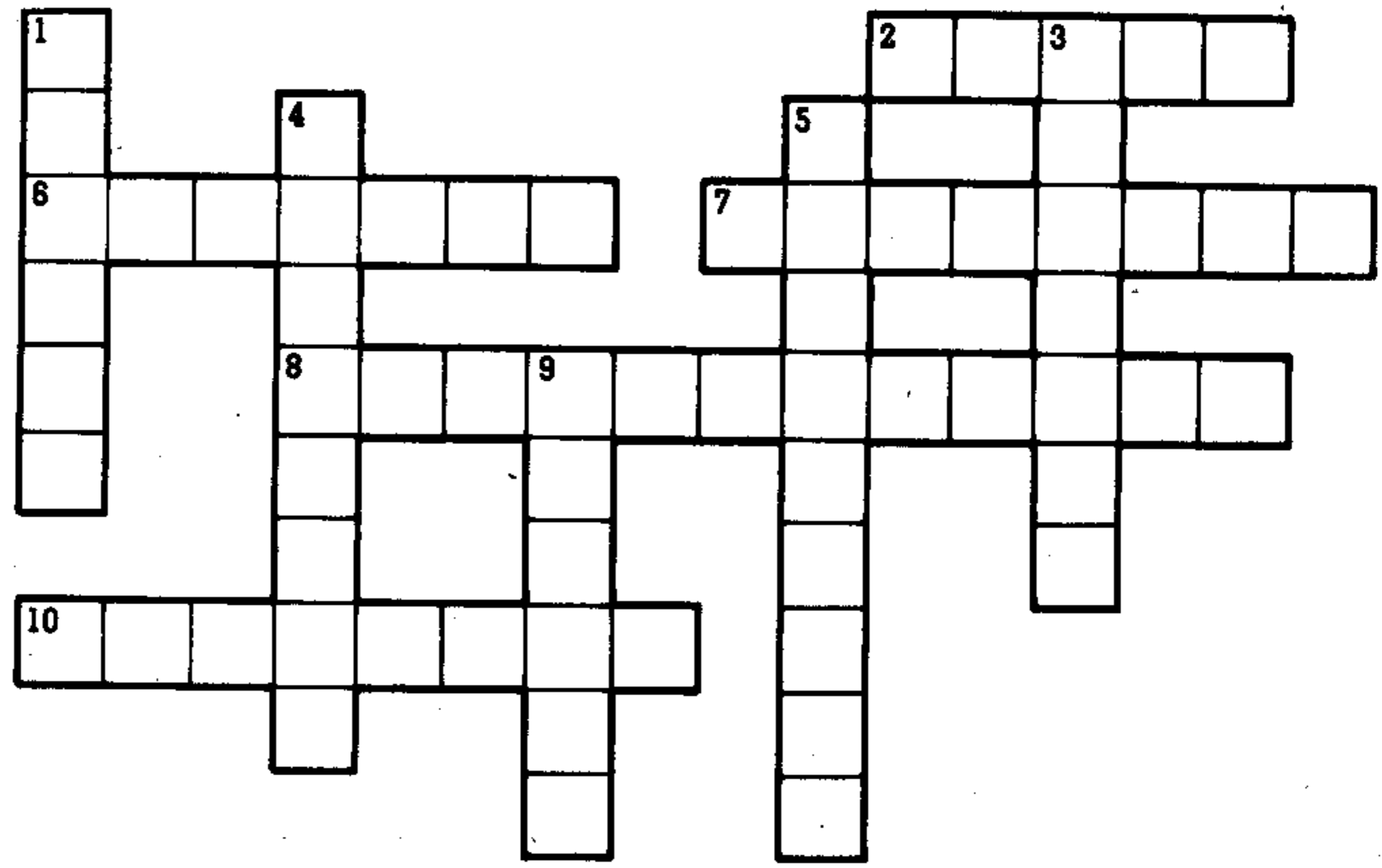
LESSON 32

Words with /er/

Say each word.
Listen for the /er/ sound
as in mother.

- bother*
- computer*
- soccer*
- hamburger*
- discover*
- customer*
- answer*
- cheeseburger*
- consumer*
- fever*
- modern*
- vinegar*
- lunar*
- calendar*
- cellar*
- similar*
- director*
- effort*
- favorite*
- governor*

Do this crossword puzzle.



Across

- 2. High body temperature
- 6. Alike
- 7. Chart with days, months, year
- 8. Number 5 Down with cheese
- 10. Someone who manages

Down

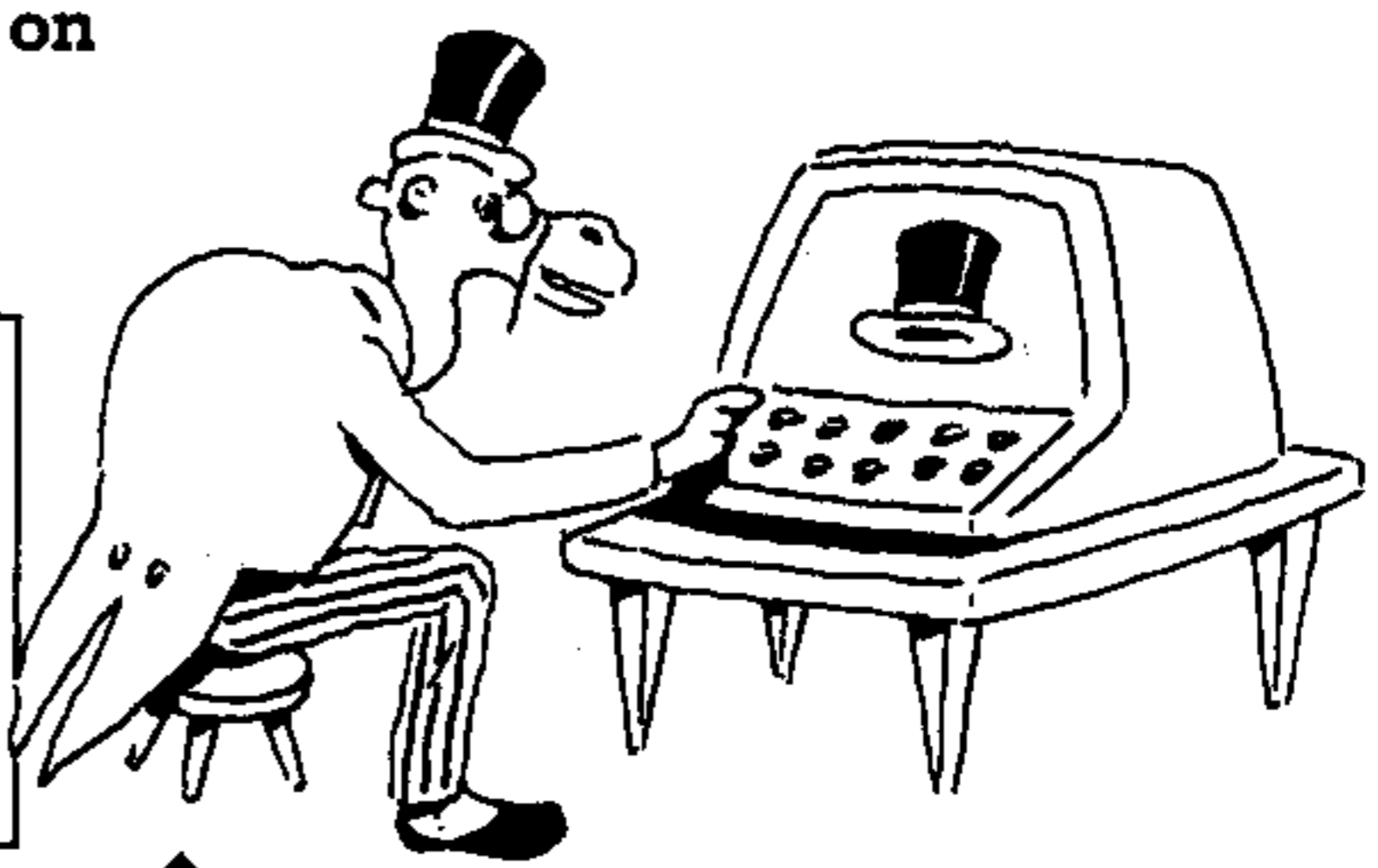
- 1. Reply
- 3. Salad dressing ingredient
- 4. To find
- 5. Ground beef patty
- 9. Attempt; try

Now play a spelling game on the computer.

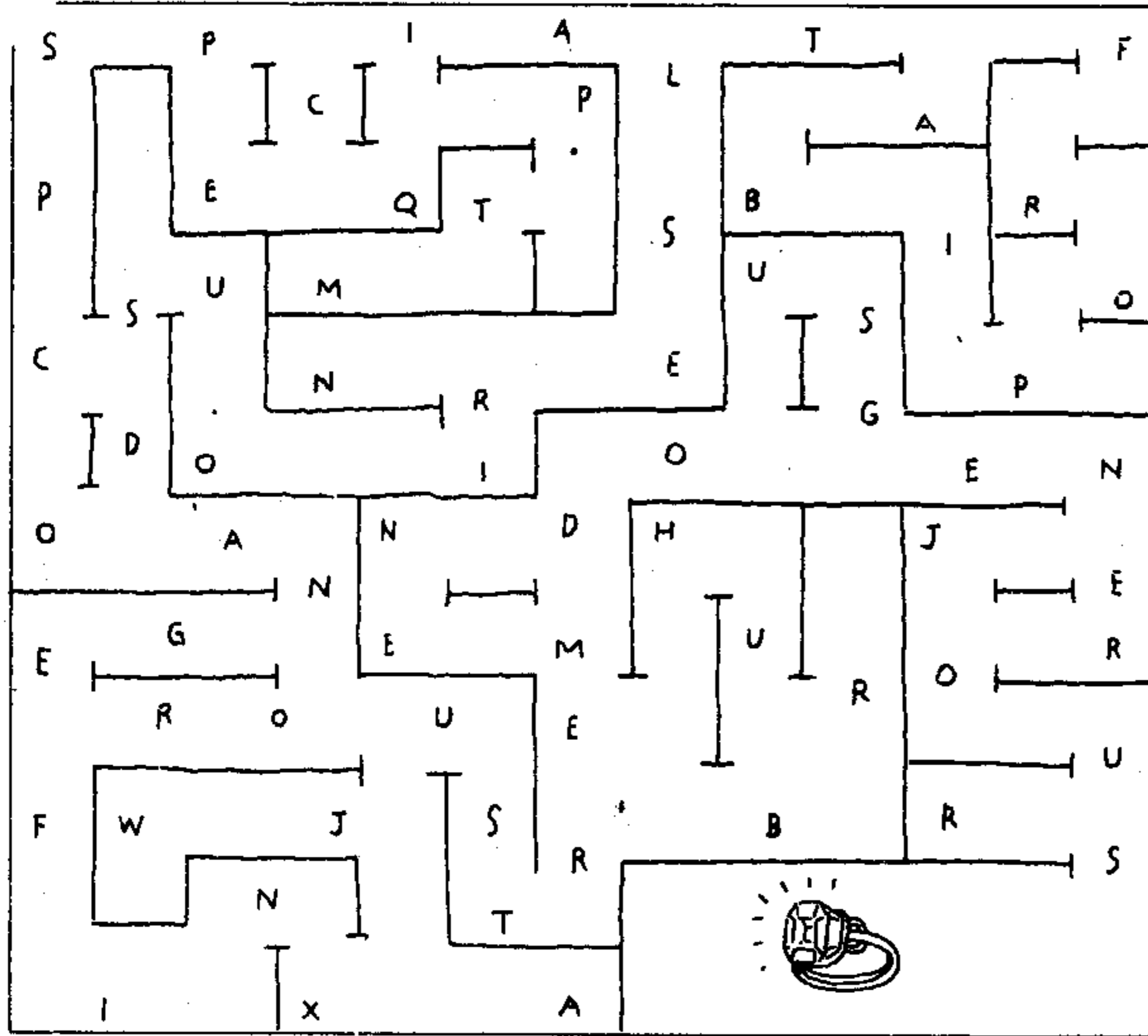
SCORE _____

Mine: _____

My pal's: _____



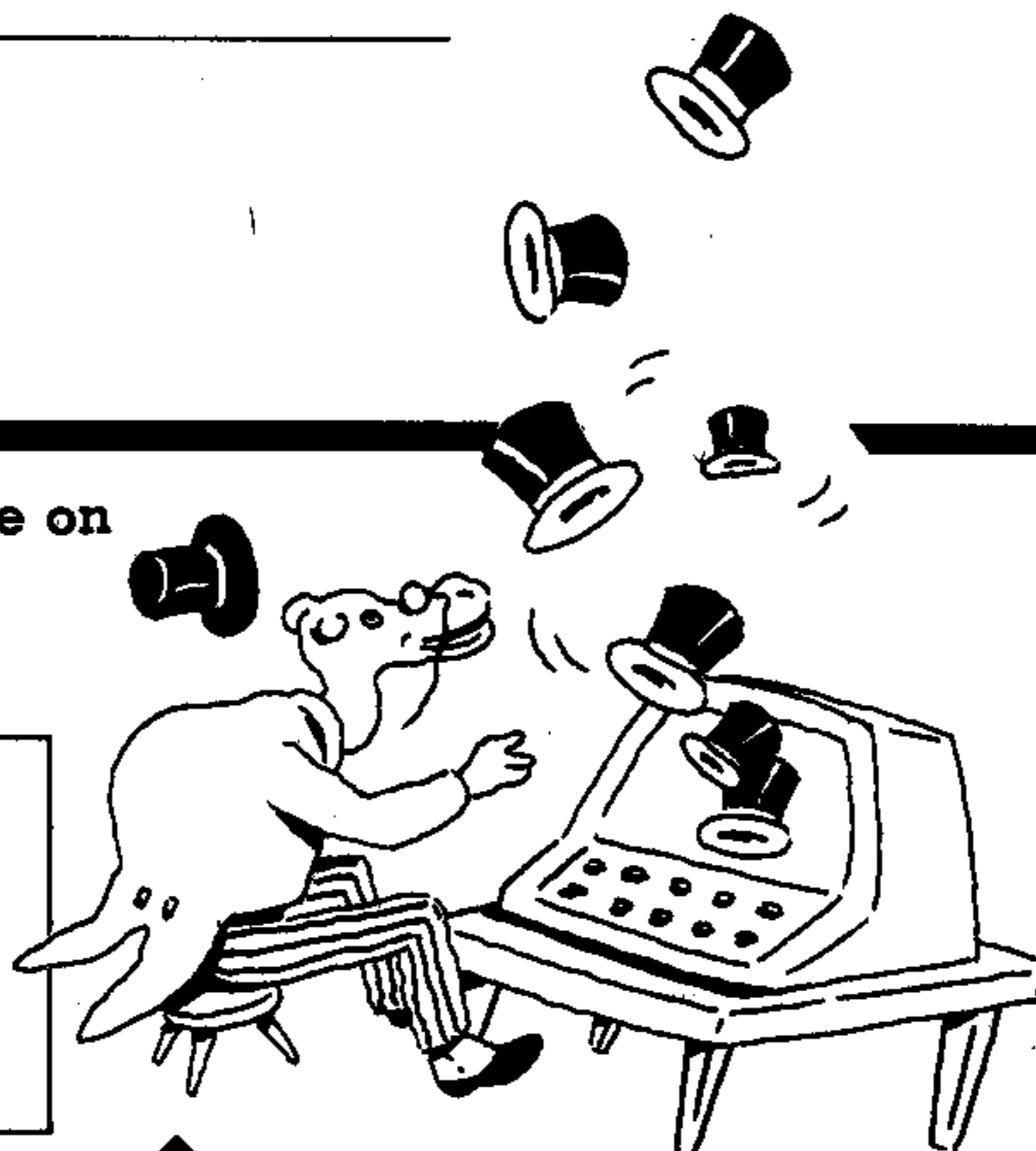
It's mysterious! Help the detectives find the ancient jewel. In the blanks, write the list word that means the same as each clue below. Then find your way through the maze by following the letters of the words you've written.



1. Exceptional. _____
2. Opposite of *silly*. _____
3. Unsafe. _____
4. Enormous. _____
5. Unselfish. _____

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Words with /e/

Say each word.
Listen for the /e/ sound
as in circus.

special

official

commercial

social

ancient

efficient

conscious

delicious

spacious

various

serious

mysterious

generous

dangerous

curious

jealous

nervous

tremendous

courageous

genius

LESSON 34

Special Words

Say each word.

performance

distance

attendance

entrance

ignorance

sentence

experience

difference

vacant

instant

constant

assistant

distant

intelligent

different

apparent

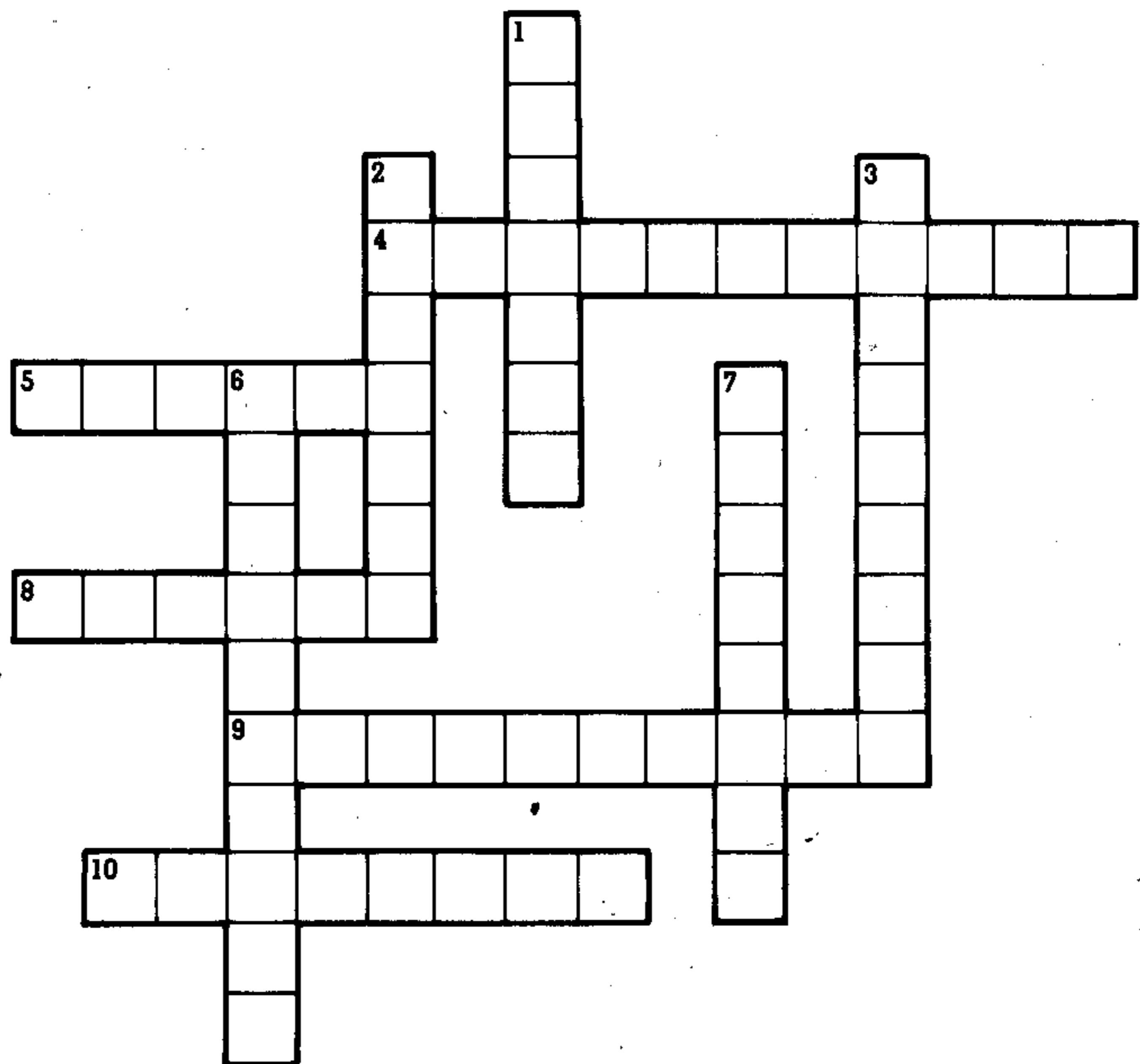
absent

incident

instrument

assignment

Do this crossword puzzle, using list words that mean the opposite of the clues below.



Across

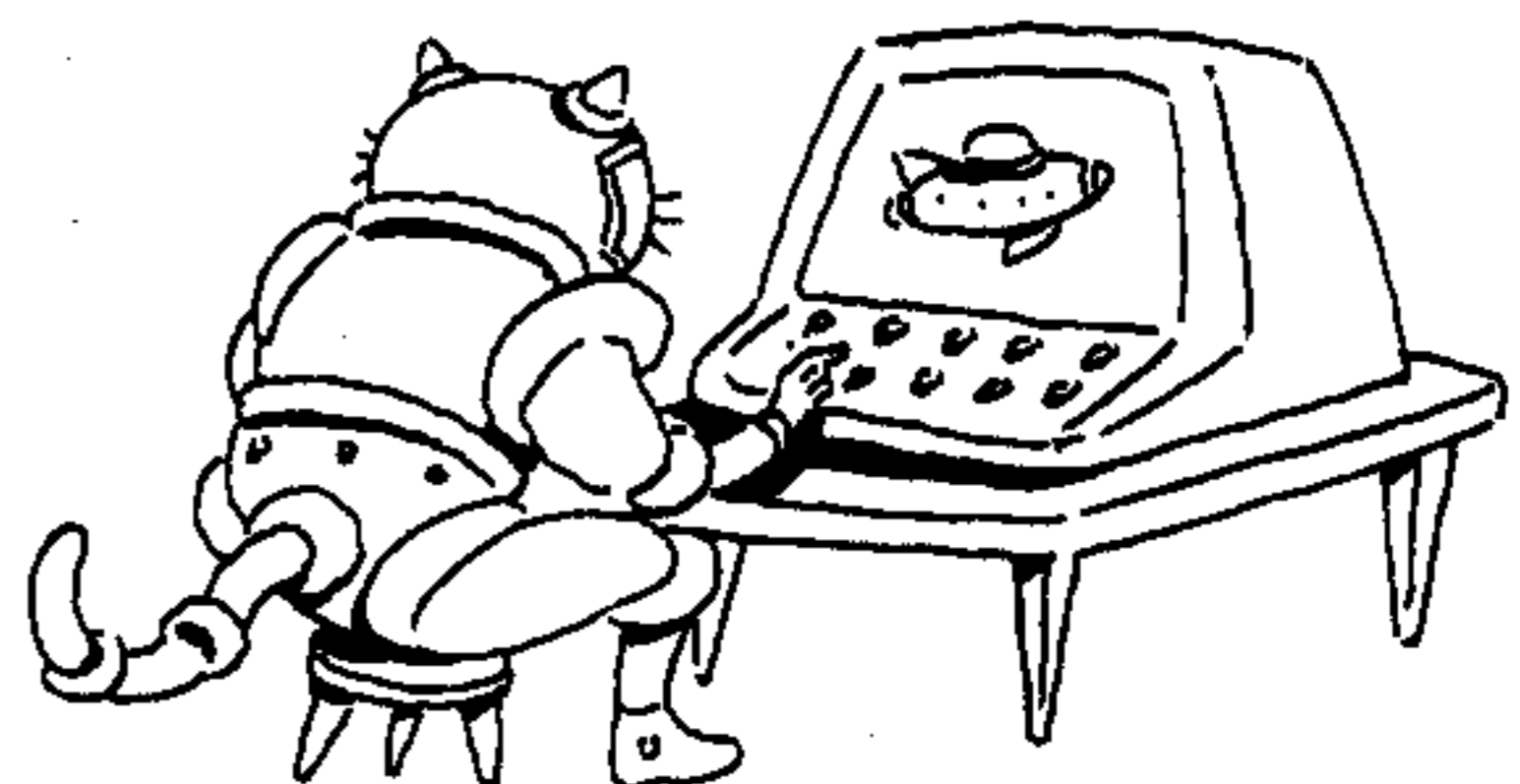
4. Lacking mental ability
5. Filled
8. Present
9. Sameness
10. Changing

Down

1. Long time
2. Near
3. Knowledge
6. Absence
7. Exit

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



Use the clues to fill in the blanks. Then unscramble the letters in the magic boxes and circles to find the answer to the riddle below.

1. Something you get at school.

_____ □ _____

2. Planes are a form of

_____ □ _____

3. Facts.

_____ □ _____

4. Opposite of past.

_____ □ _____

5. Railroad

_____ □ _____

6. Speech.

_____ ○ _____

7. North or south.

_____ ○ _____

8. Choosing by vote.

_____ ○ _____

9. Something made up.

_____ ○ _____

10. Farming.

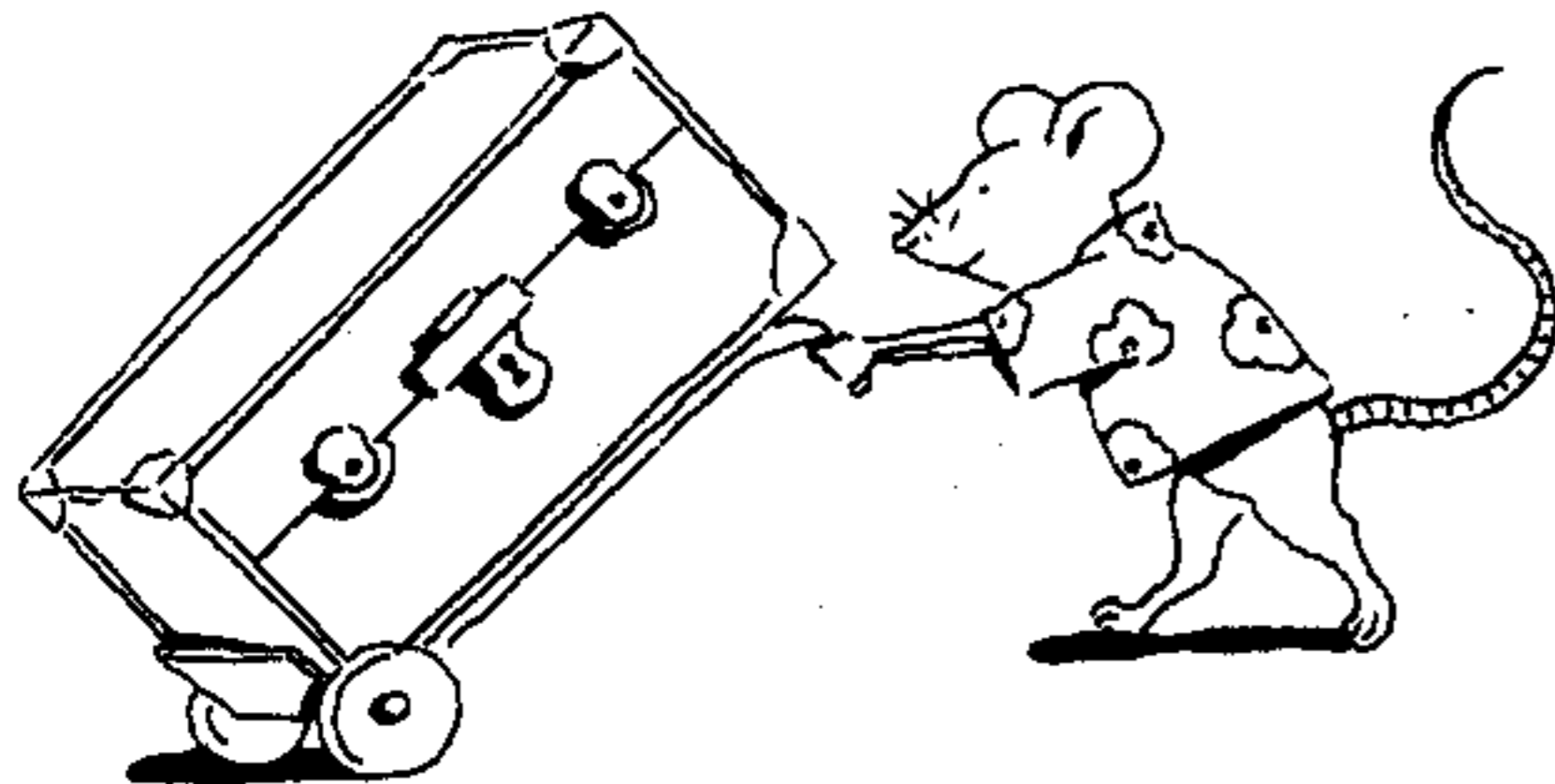
_____ ○ _____

11. Part of a whole.

_____ ○ _____

12. Number of people.

_____ ○ _____



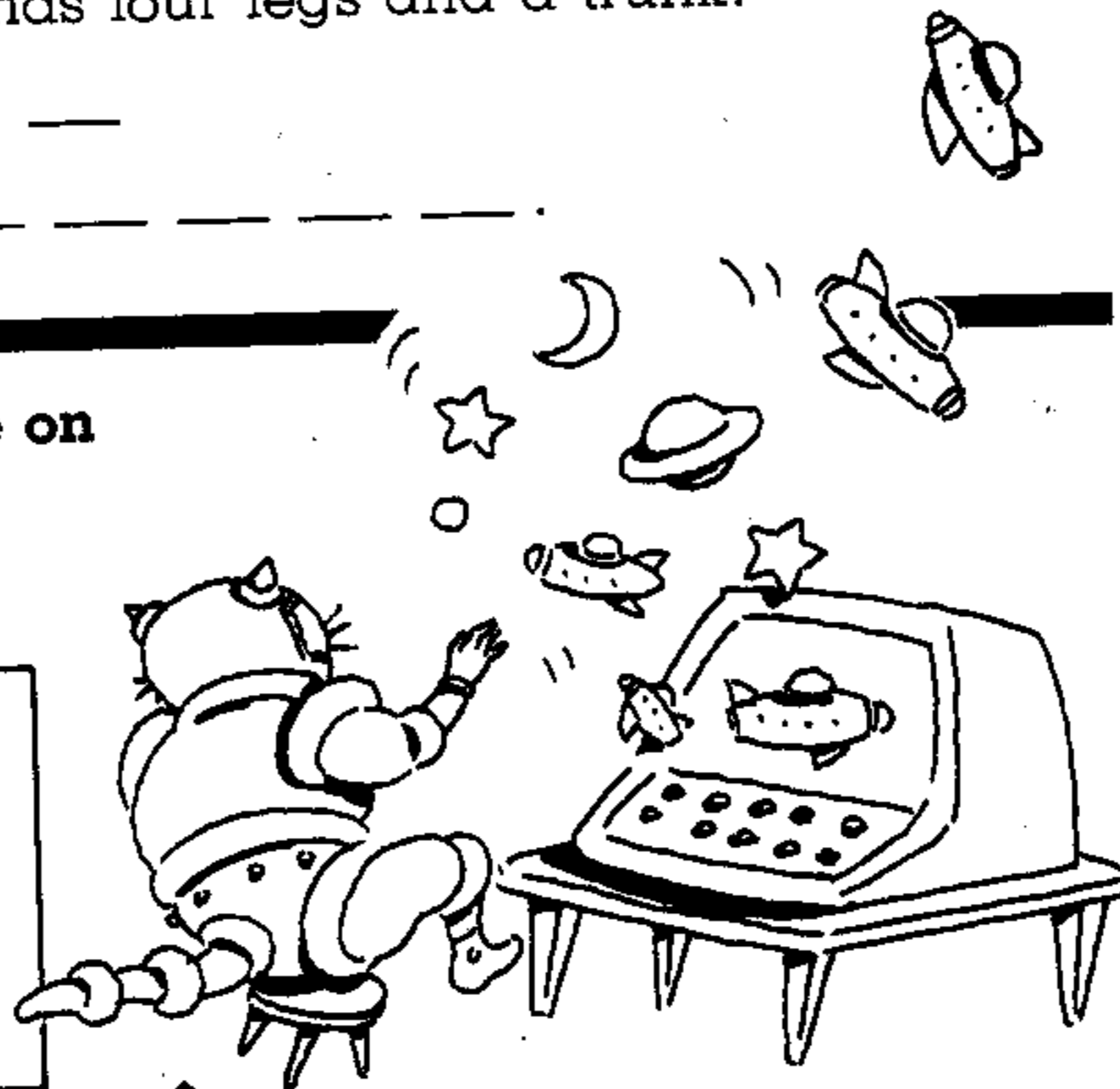
Riddle: What is gray and has four legs and a trunk?

A _____

on _____

Now play a spelling game on the computer.

SCORE
Mine: _____
My pal's: _____



ture and tion

Say each word.

fixture

signature

future

agriculture

feature

lecture

transportation

station

population

election

direction

collection

education

fraction

invention

selection

correction

information

conversation

attention

LESSON 36

Words in Review

Say each word.

atlas
balloon
celebrate
pencil
purpose
injury
answer
calendar
favorite
special
serious
dangerous
distance
sentence
instant
different
future
station
fraction
attention

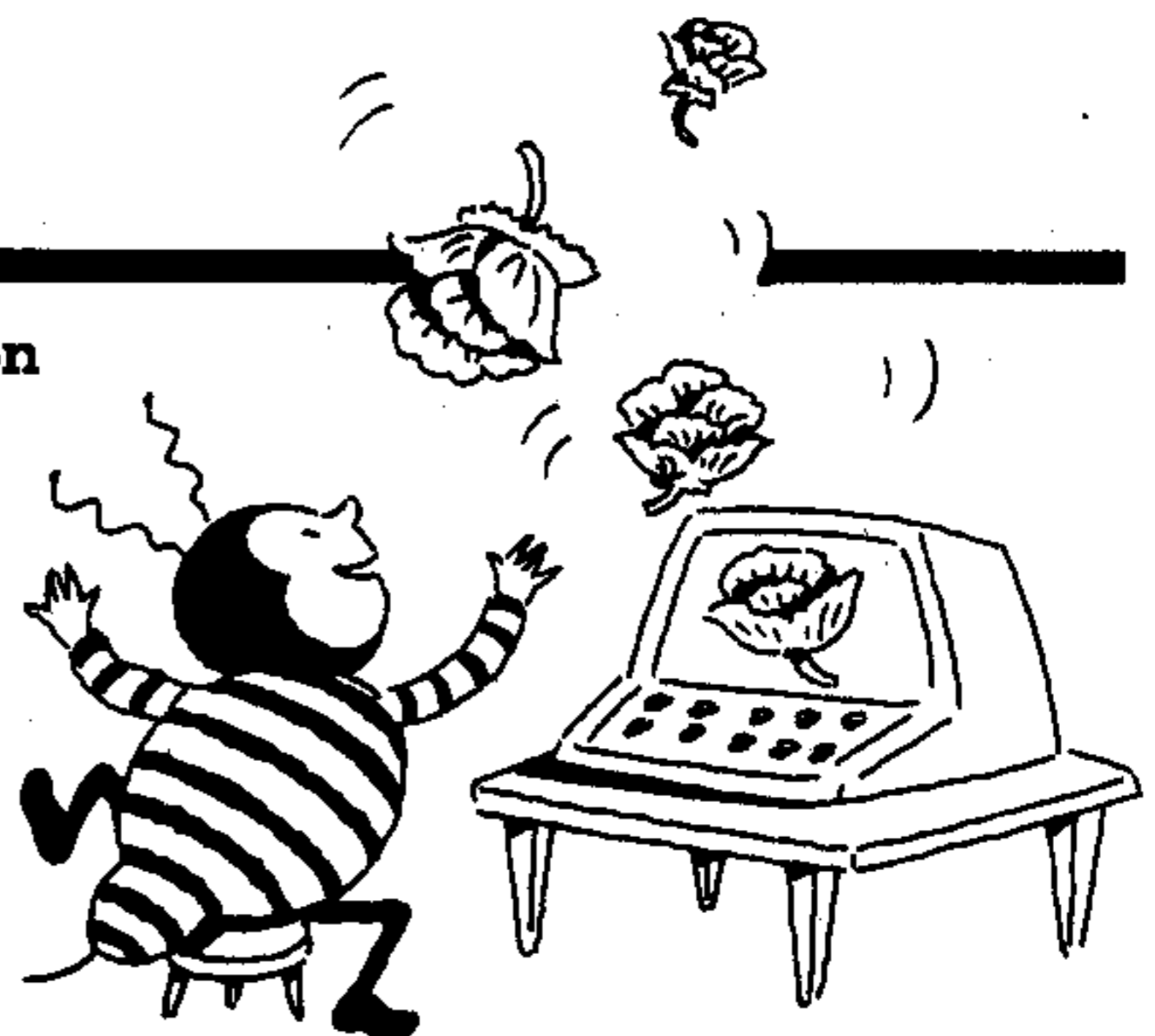
Circle the 14 list words hidden in this puzzle. (Hint: The words go across, down, and diagonally.) Then write the words in the blanks below.

S	E	N	T	E	N	C	E	C	A	T	L	A	S
D	T	F	U	P	S	T	A	T	I	O	N	E	L
I	A	Q	V	S	B	A	L	L	O	O	N	Y	C
F	G	N	R	K	U	Y	X	B	E	R	D	V	E
F	F	N	G	W	Q	X	B	P	E	N	C	I	L
E	V	J	P	E	J	C	X	D	S	H	D	J	E
R	F	A	V	O	R	I	T	E	E	I	Z	A	B
E	M	U	P	C	D	O	W	Q	R	N	H	T	R
N	W	V	T	K	W	S	U	T	I	J	B	C	A
T	N	P	G	U	H	K	L	S	O	U	K	G	T
B	Q	D	S	J	R	M	Z	S	U	R	Y	U	E
Z	W	A	N	S	W	E	R	Z	S	Y	V	M	Q

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____
11. _____
12. _____
13. _____
14. _____

Now play a spelling game on the computer.

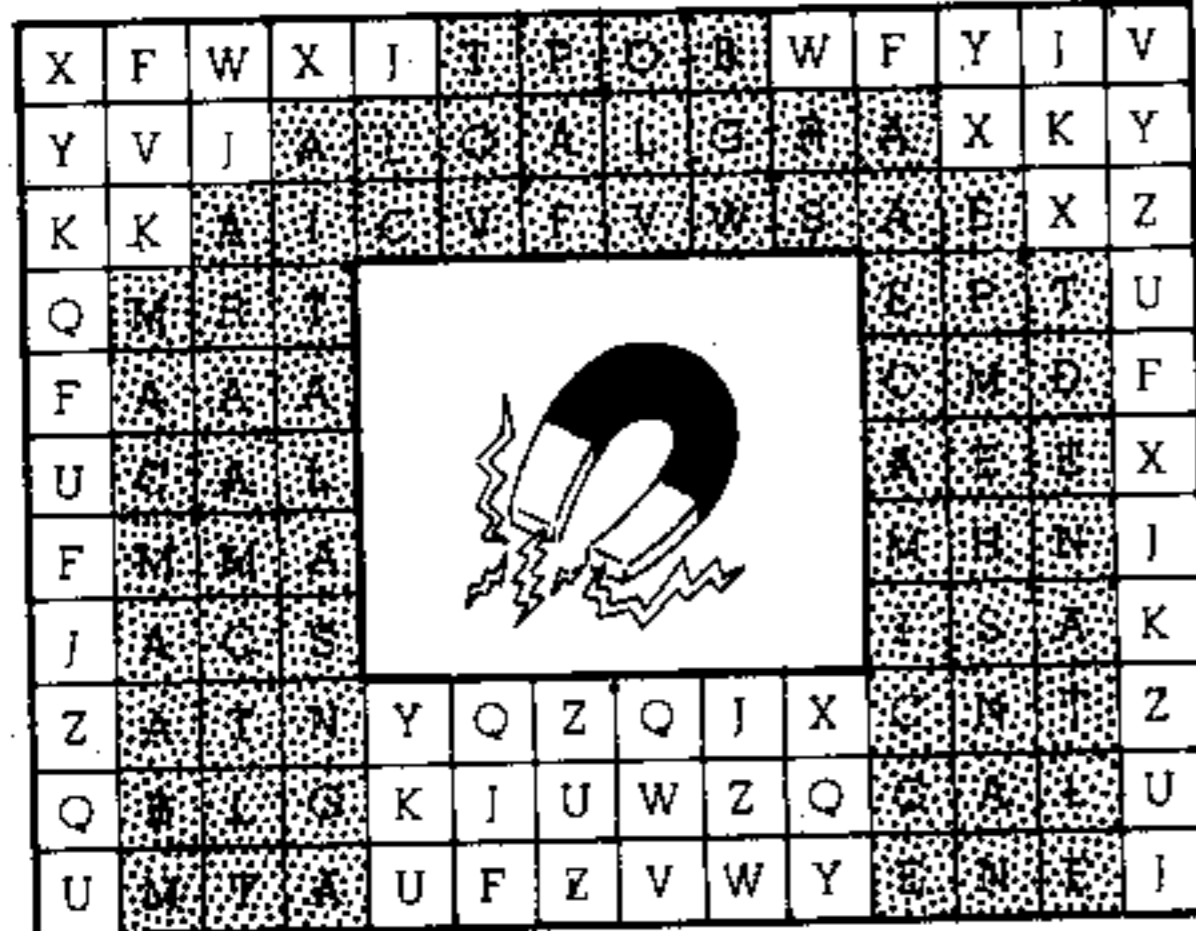
SCORE
Mine: _____
My pal's: _____



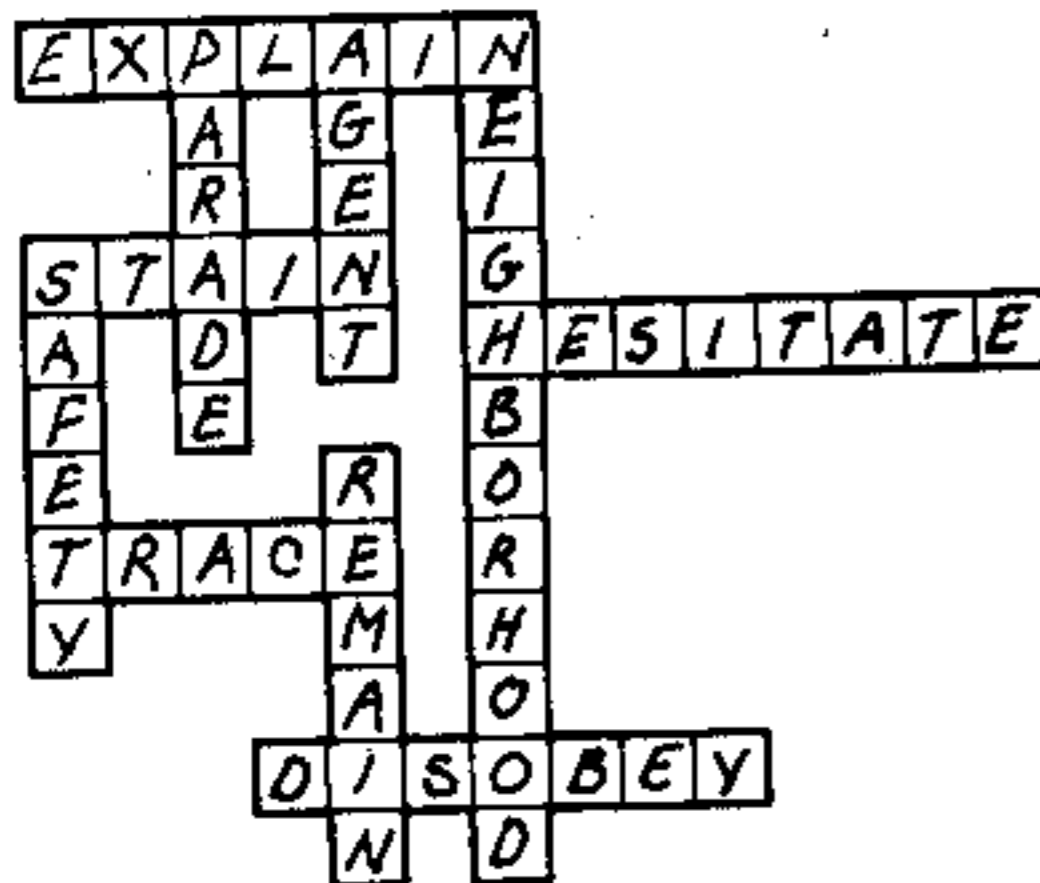
Answers

Lesson 1

- camera
- accent
- attract
- catalog
- balance
- mammal
- salmon
- alphabet
- passed
- imagine



Lesson 2



Lesson 3

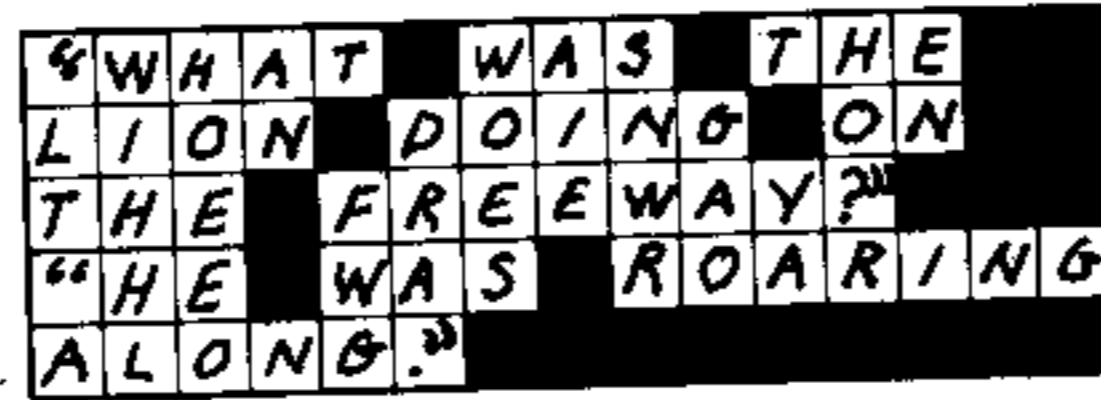
- restaurant
- guest
- tennis
- insects
- instead
- pleasant
- excellent
- envelope
- treasure
- Breakfast

Lesson 4

- mountains
 - darken
 - soften
 - often
 - strengthen
 - quicken
 - fasten
 - seldom
 - lessen
 - weaken
- Riddle: A square meal.

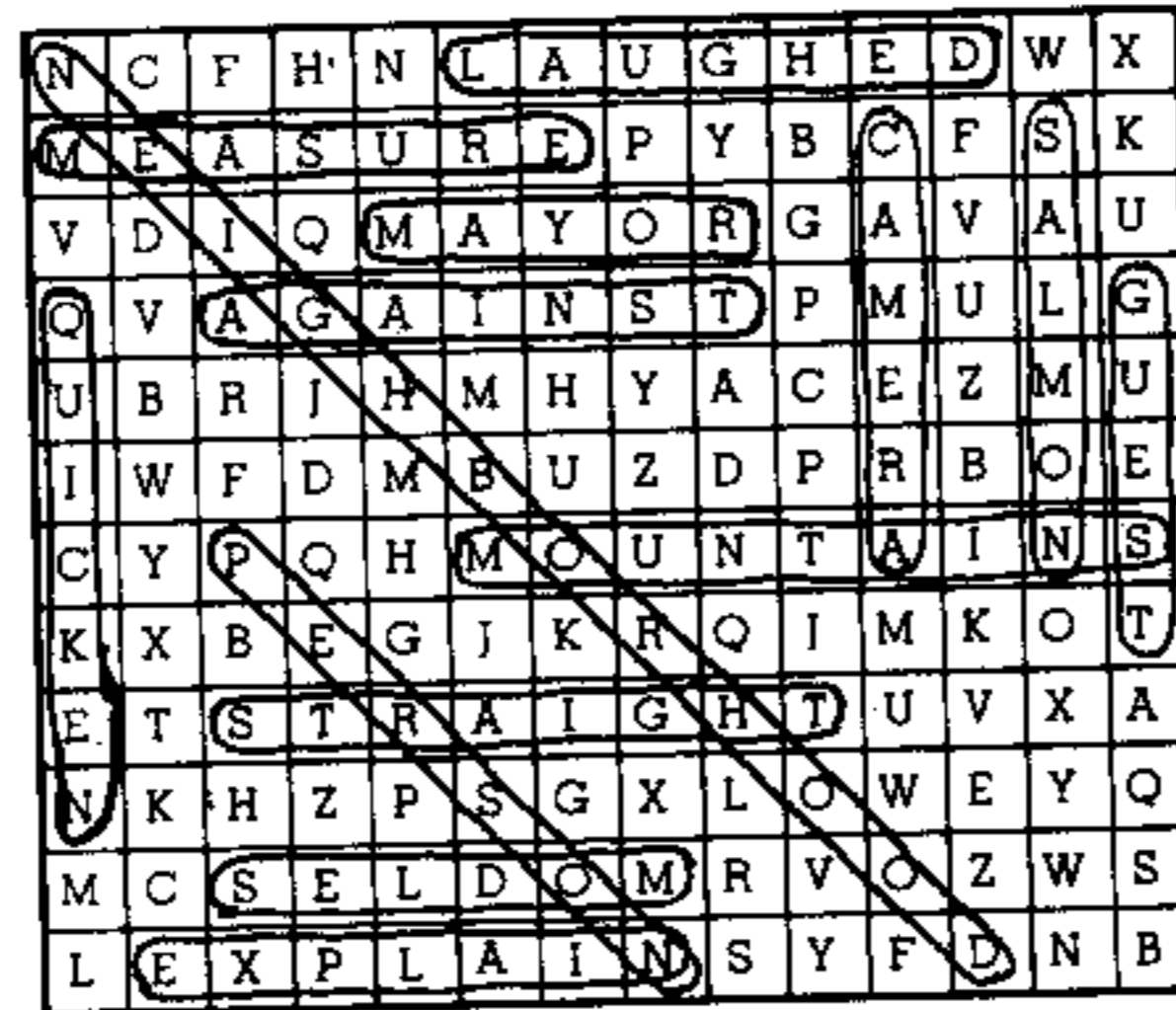
Lesson 5

- Atlantic Ocean
- Appalachians
- Rockies
- Asia
- Mississippi
- Nile
- Andes
- Australia
- Caribbean

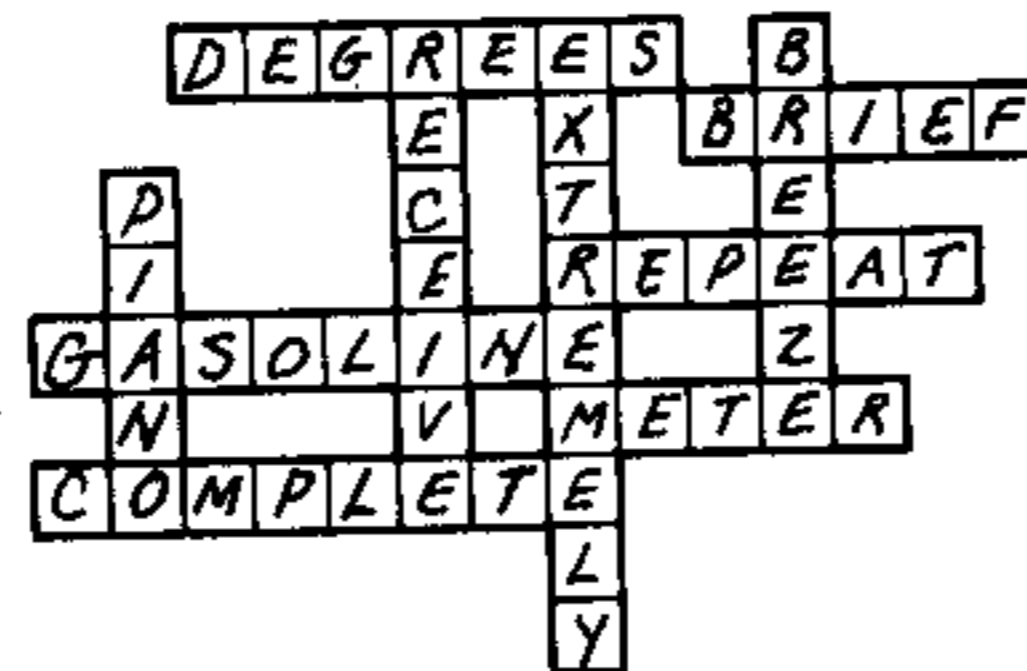


Lesson 6

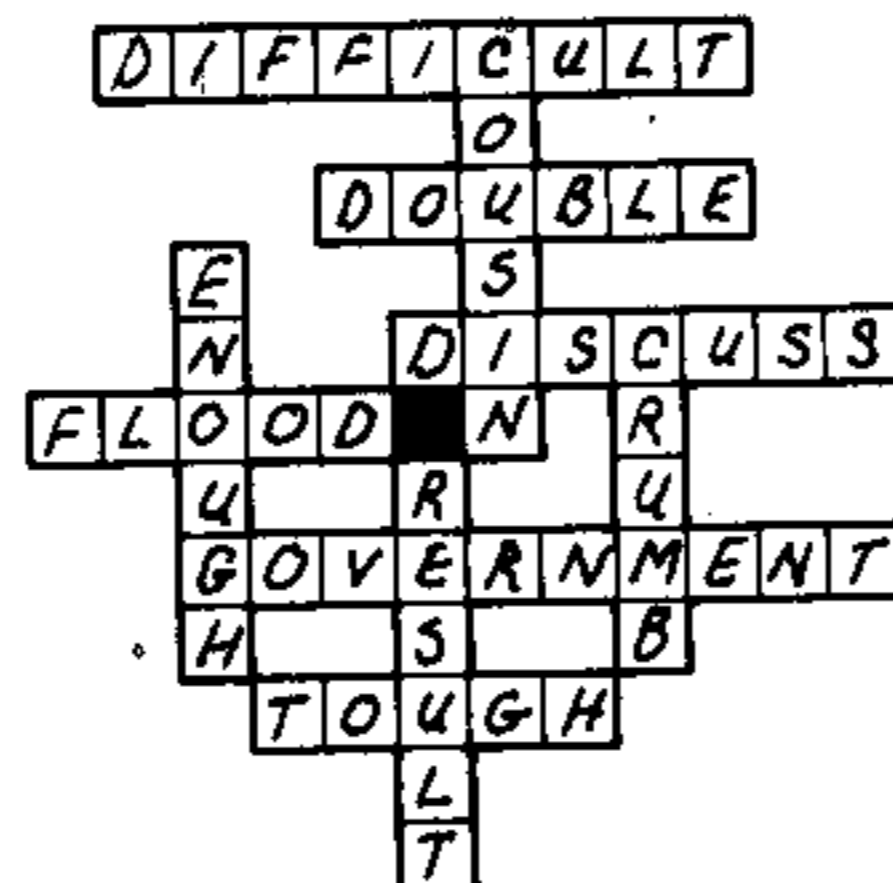
- laughed
- measure
- mayor
- against
- mountains
- straight
- seldom
- explain
- quicken
- camera
- salmon
- guest
- person
- neighborhood



Lesson 7

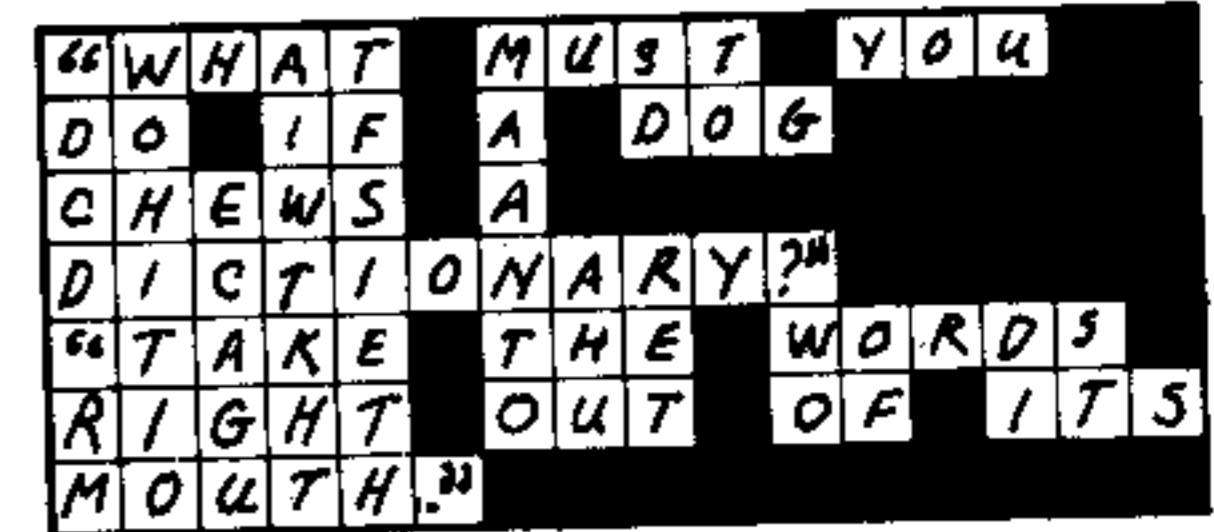


Lesson 8



Lesson 9

- human
- student
- improvement
- through
- refuse
- humor
- nuisance
- beautiful
- smooth
- coupon



Lesson 10

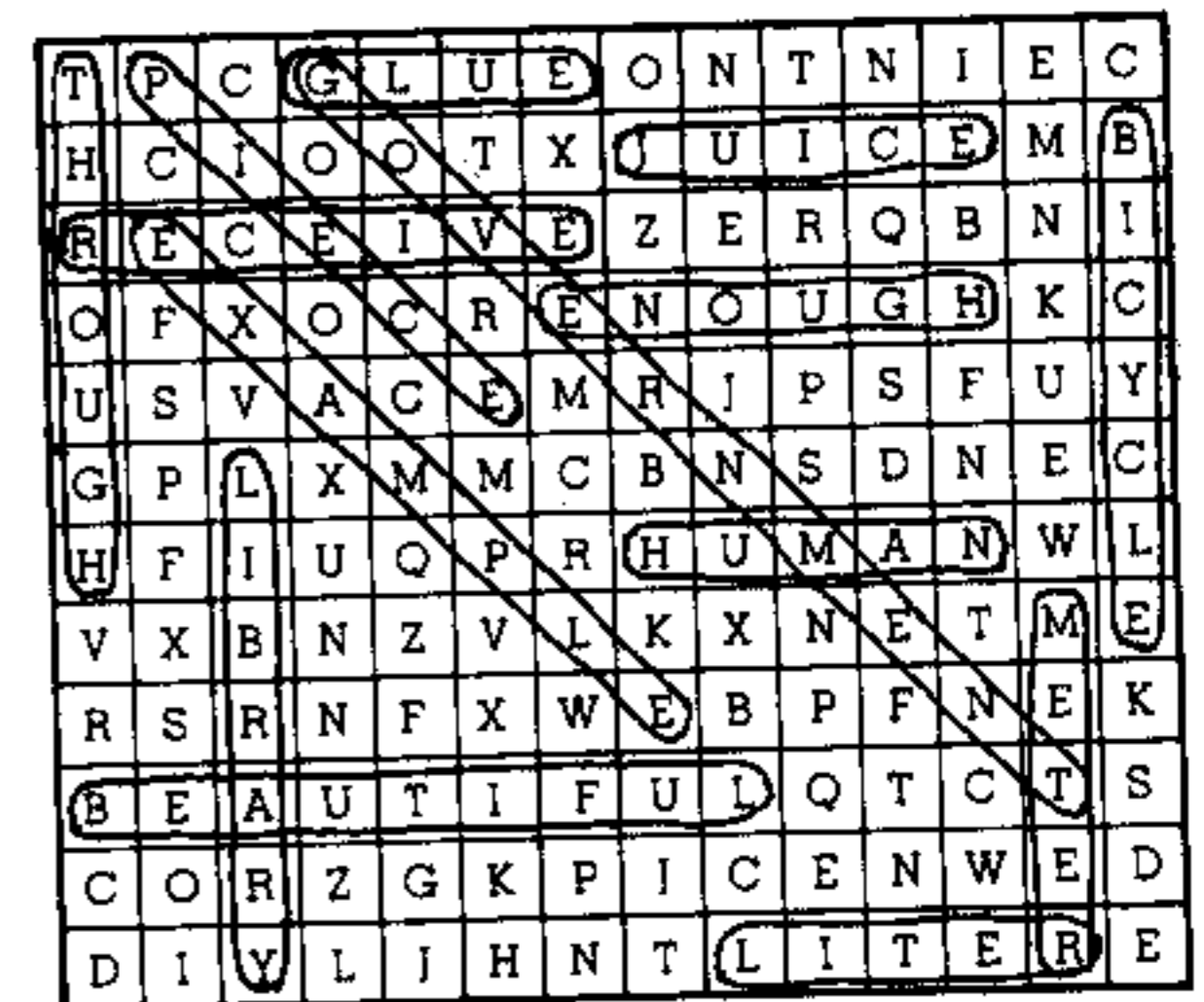
- voyages
 - industries
 - heroes
 - knives
 - factories
 - potatoes
 - countries
 - echoes
 - mosquitoes
 - loaves
 - halves
 - holidays
 - pianos
 - canoes
- Riddle: When half an hour flies by, it's a fraction in action.

Lesson 11

- principal
- whistle
- carnival
- nickel
- grumble
- several
- muscle
- bicycle
- tunnel
- label

Lesson 12

- glue
- juice
- enough
- human
- receive
- beautiful
- liter
- through
- library
- meter
- bicycle
- example
- piece
- government

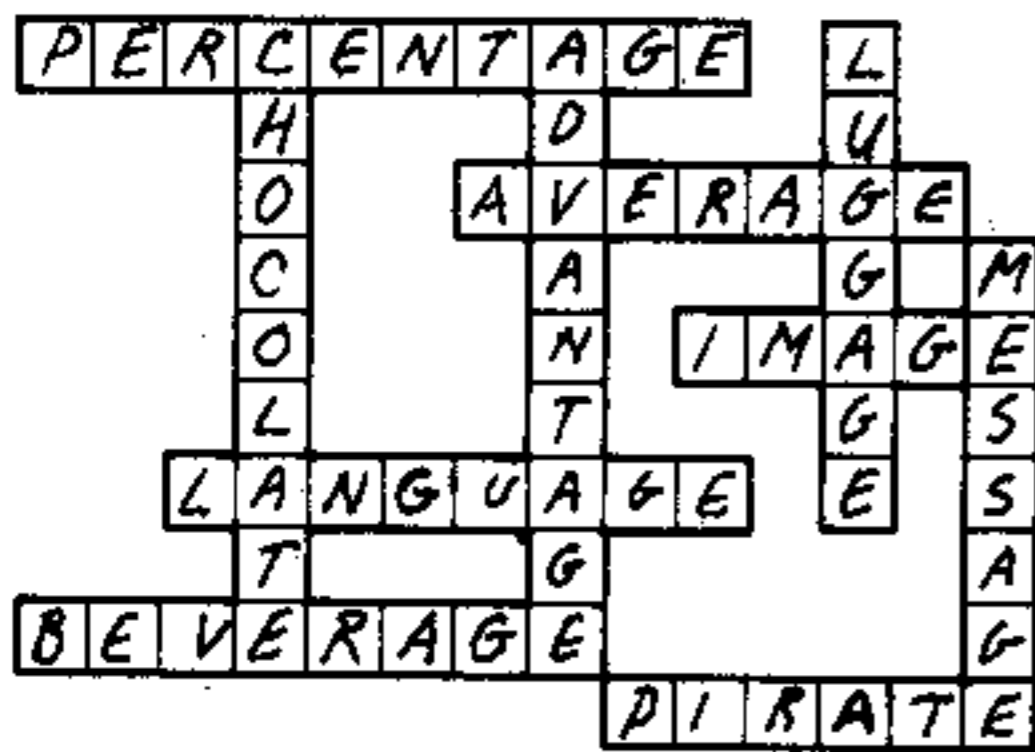


Answers

Lesson 13

- brilliant
 - relative
 - million
 - system
 - scissors
 - liquid
 - witness
 - opinion
 - spinach
 - margarine
 - electric
 - select
- Riddle: It's an *invisible cat*.

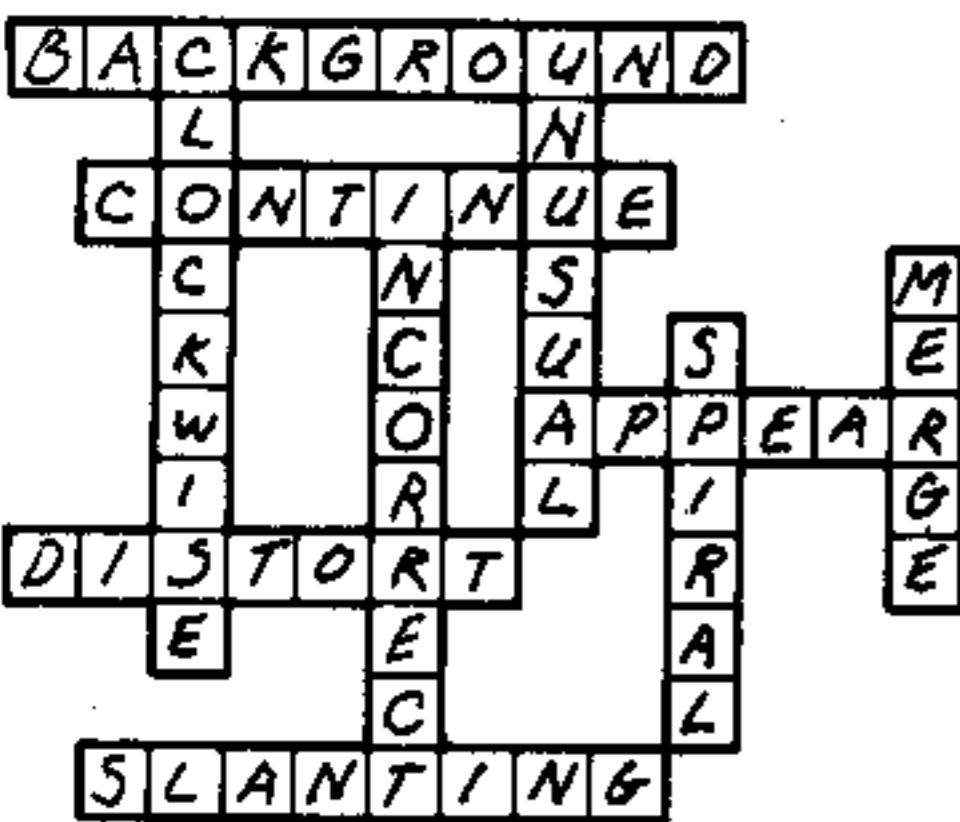
Lesson 14



Lesson 15

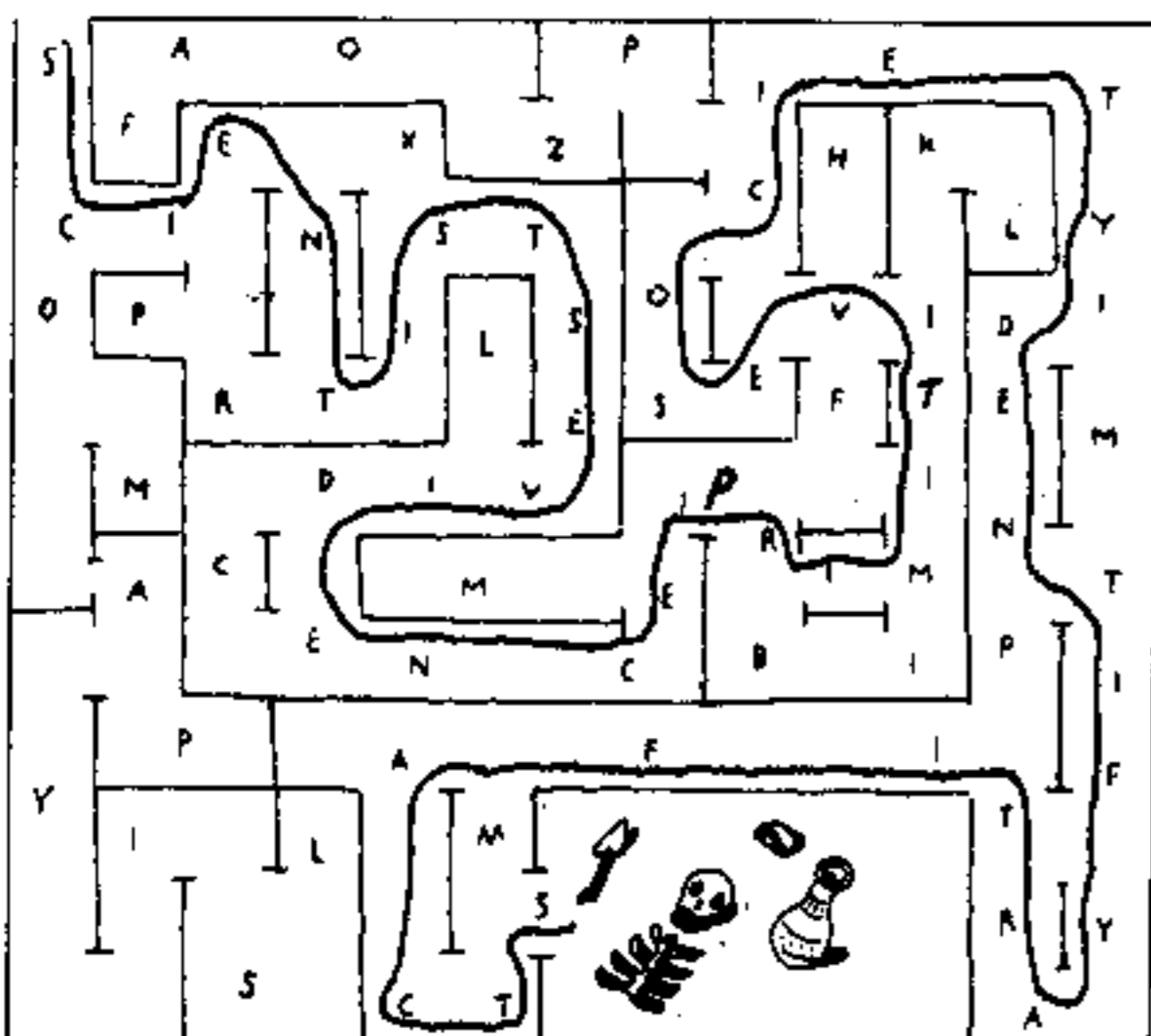
- silence
- sigh
- violin
- style
- deny
- recognize
- surprise
- describe
- realize
- strike

Lesson 16



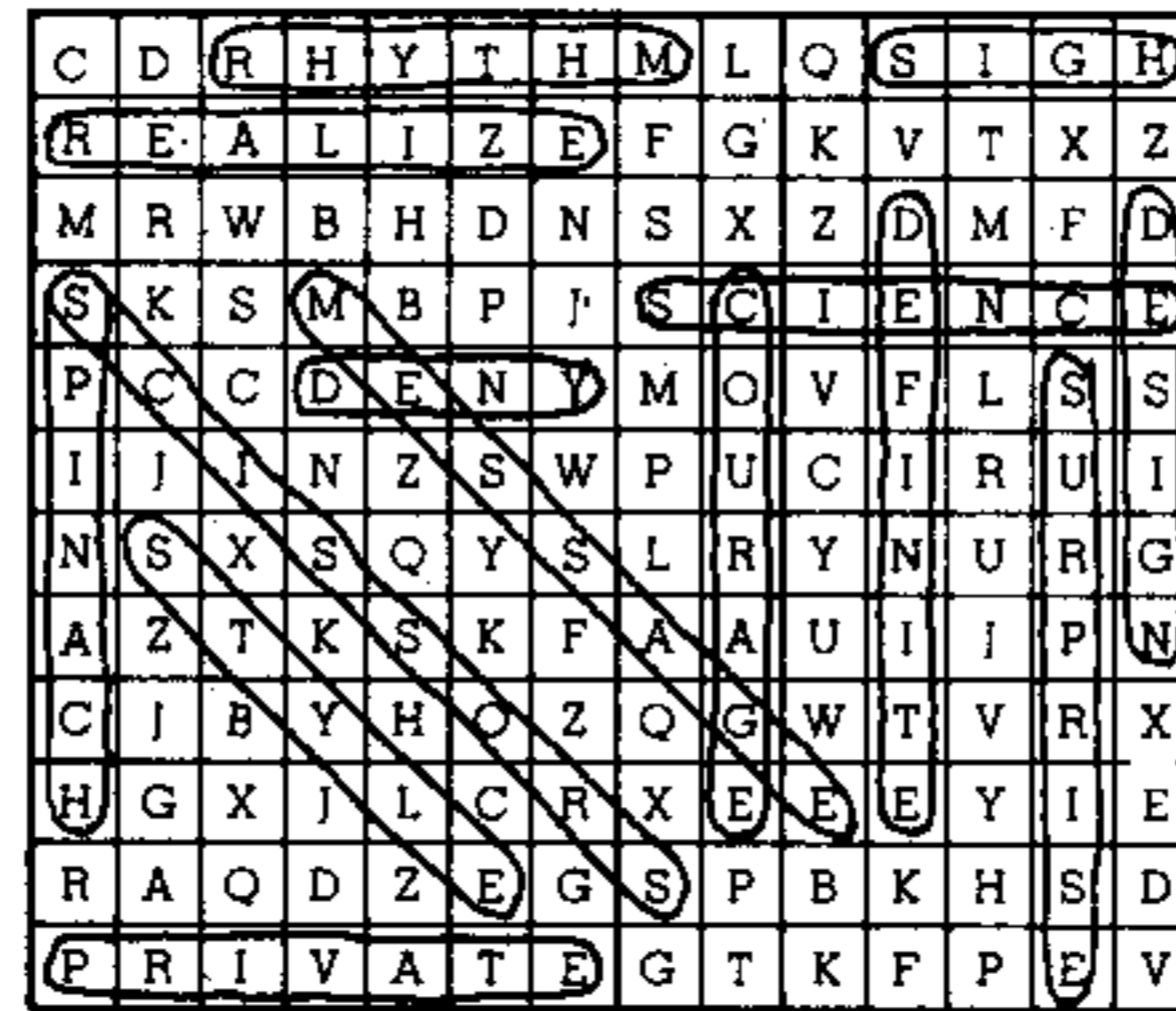
Lesson 17

- scientists
- evidence
- primitive
- society
- identify
- artifacts



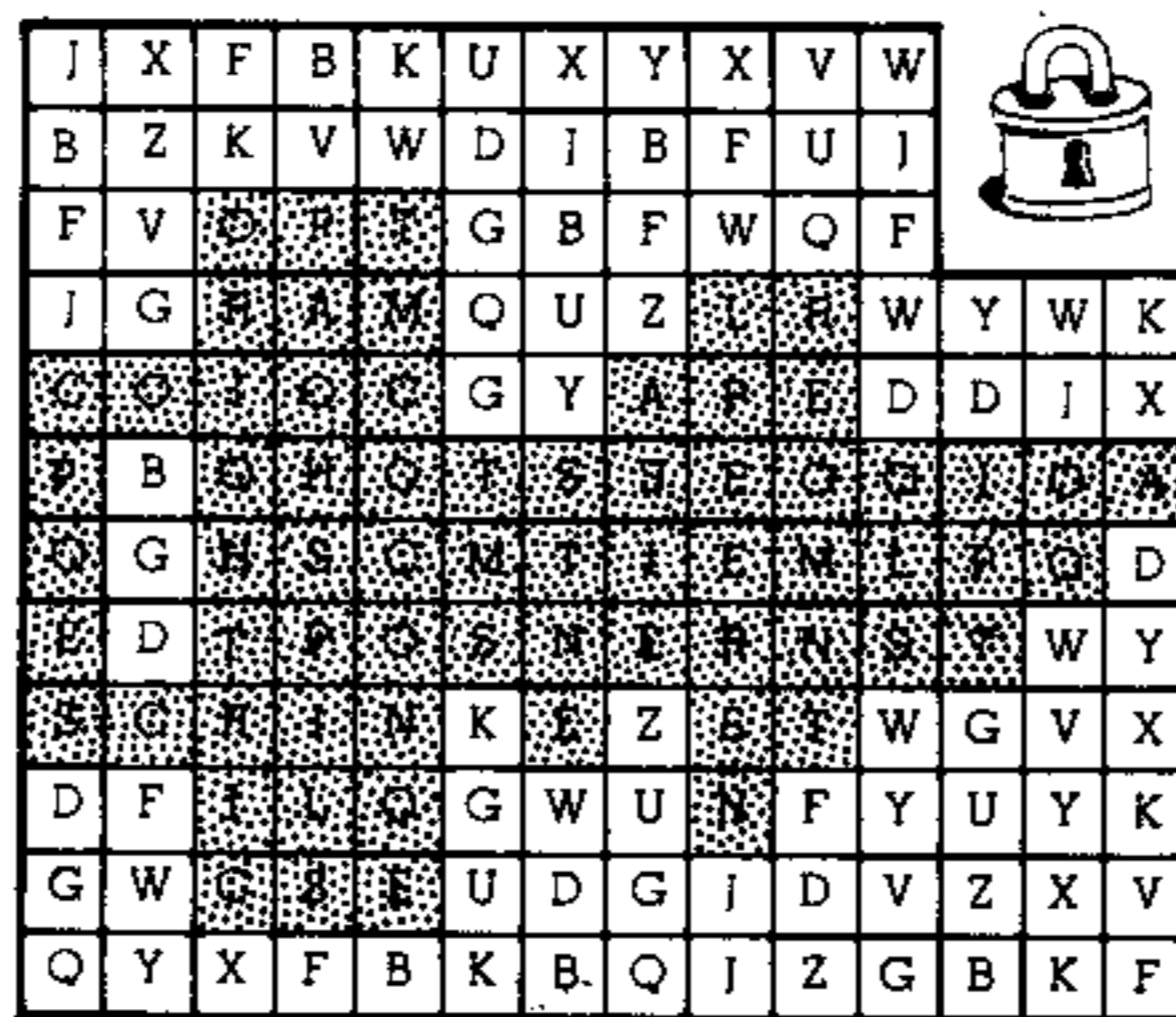
Lesson 18

- rhythm
- sigh
- realize
- science
- deny
- private
- spinach
- courage
- definite
- surprise
- design
- style
- scissors
- message

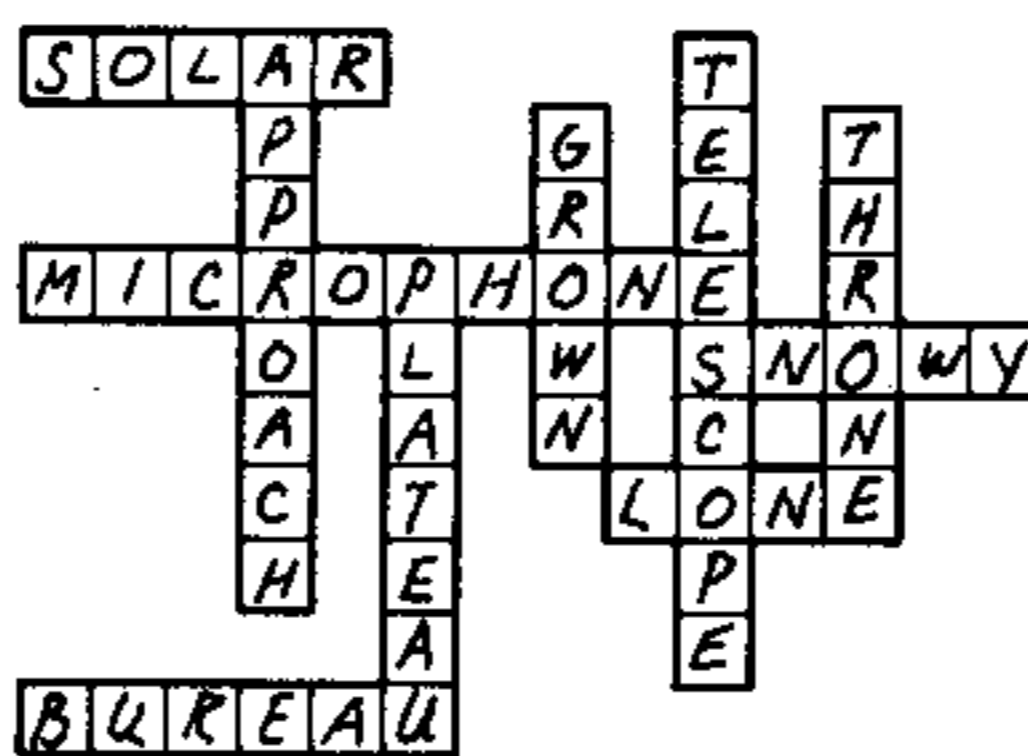


Lesson 19

- omelet
- comic
- closet
- tonsils
- opposite
- operate
- moccasins
- proper
- astonish
- honor



Lesson 20



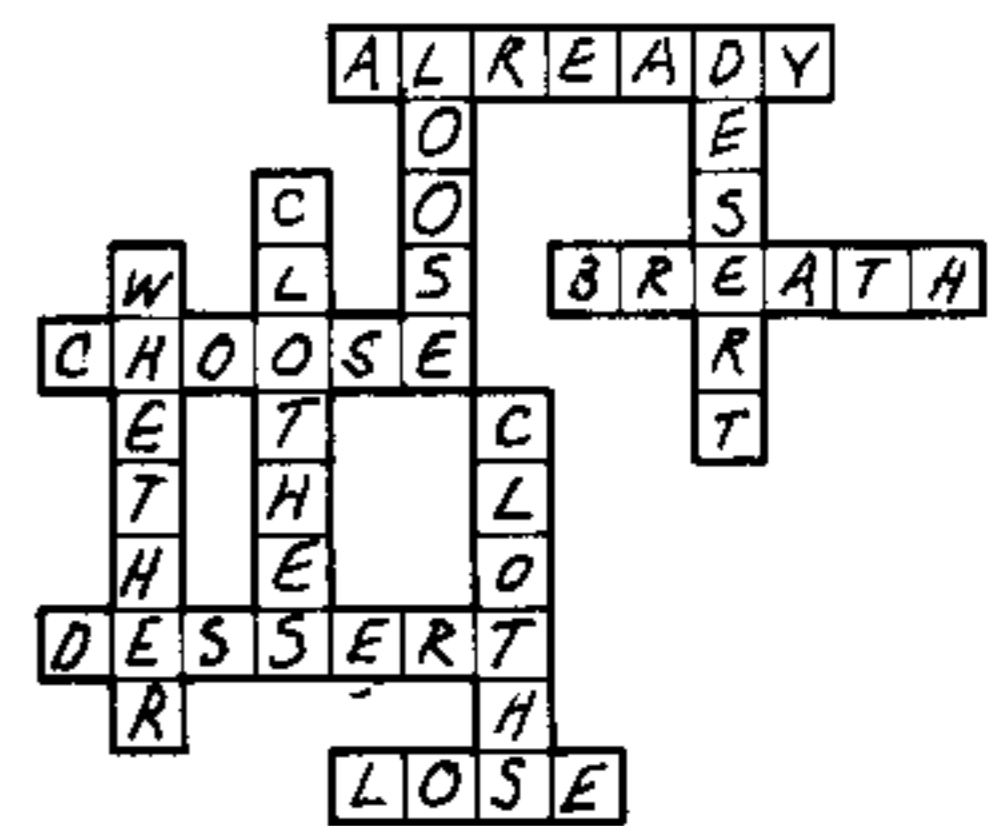
Lesson 21

- audience
 - autumn
 - crawl
 - chorus
 - laundry
 - daughter
 - saucers
 - ordinary
 - chalk
 - perform
- Riddle: A *ladybug* on a *rock*.

Lesson 22

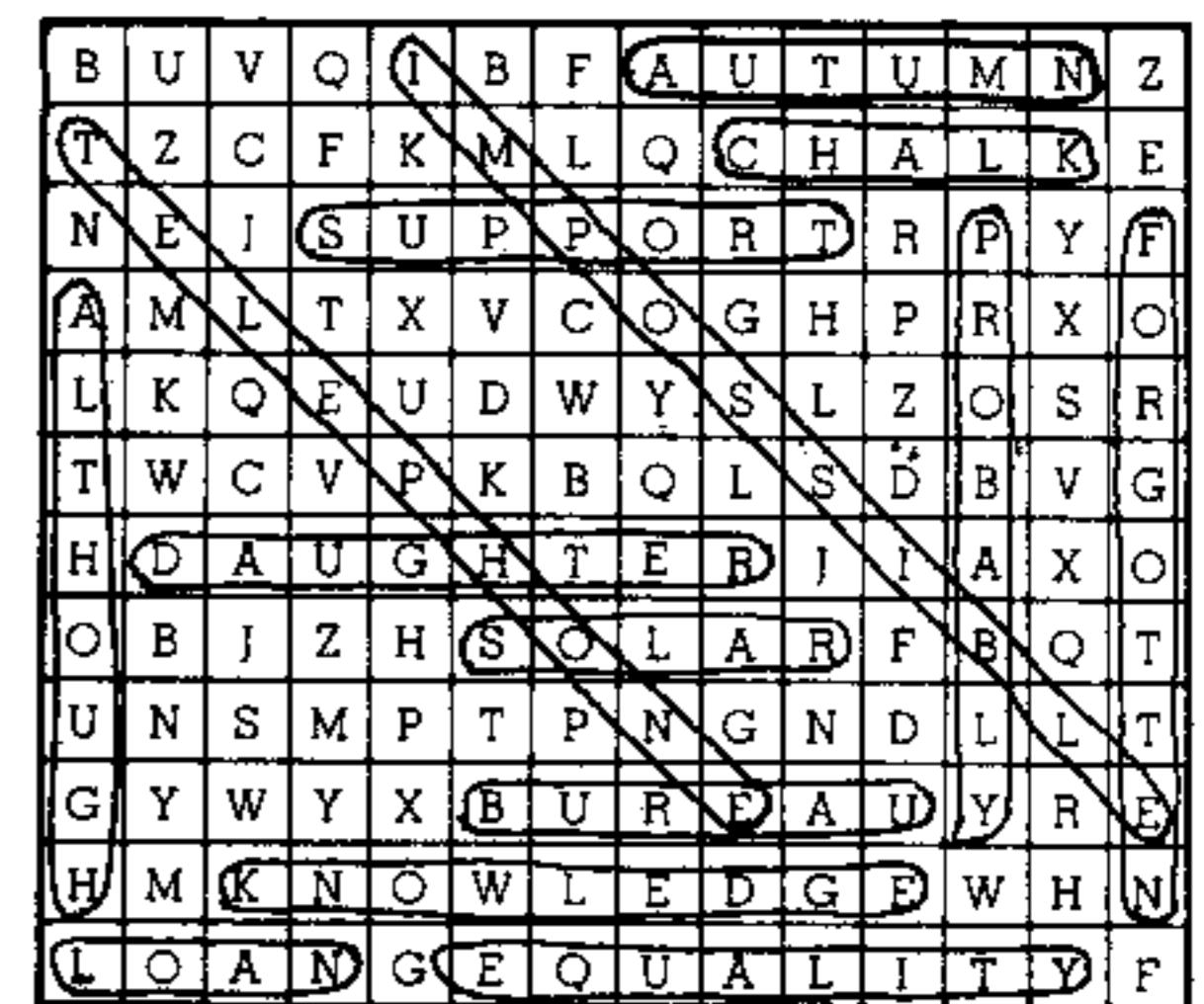
- weekend
- brand-new
- all right
- flashlight
- backpack
- tablecloth
- roller-skates
- applesauce
- roommate

Lesson 23



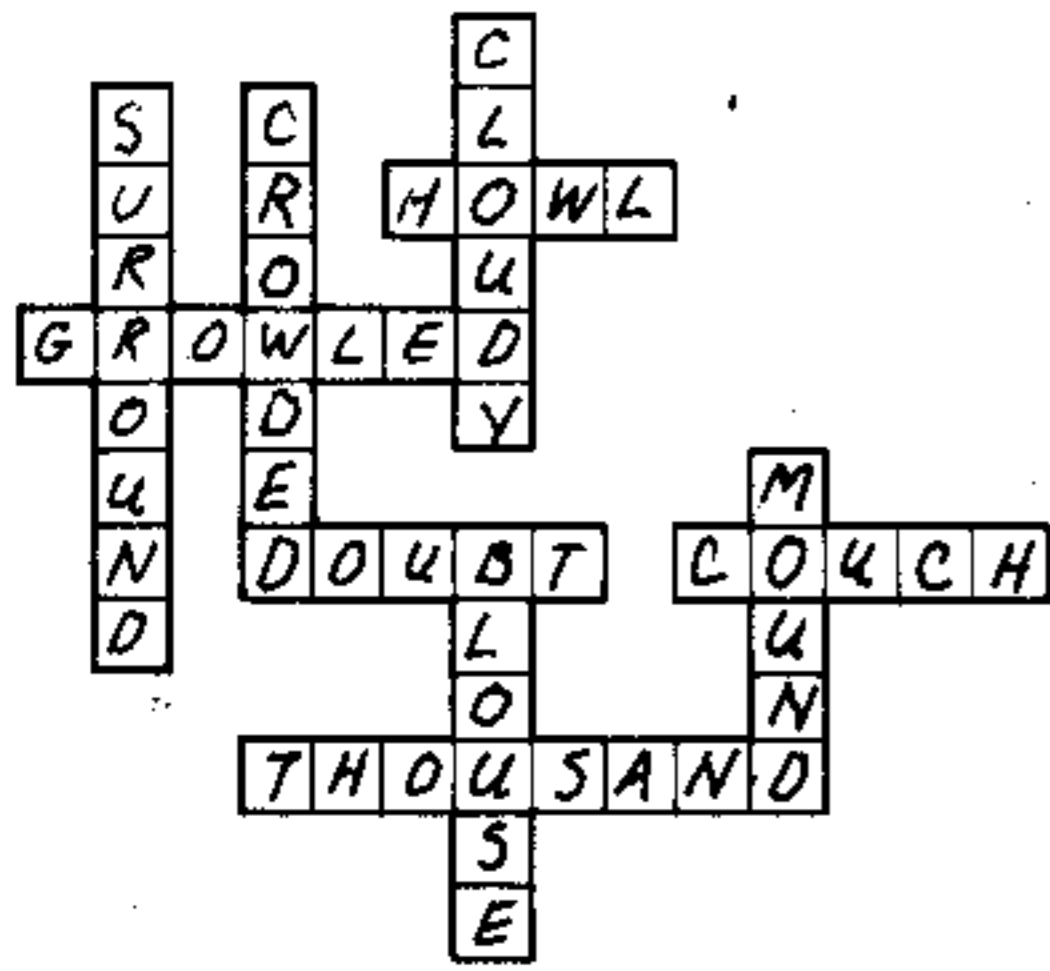
Lesson 24

- autumn
- chalk
- support
- daughter
- solar
- bureau
- knowledge
- loan
- equality
- although
- probably
- forgotten
- telephone
- impossible

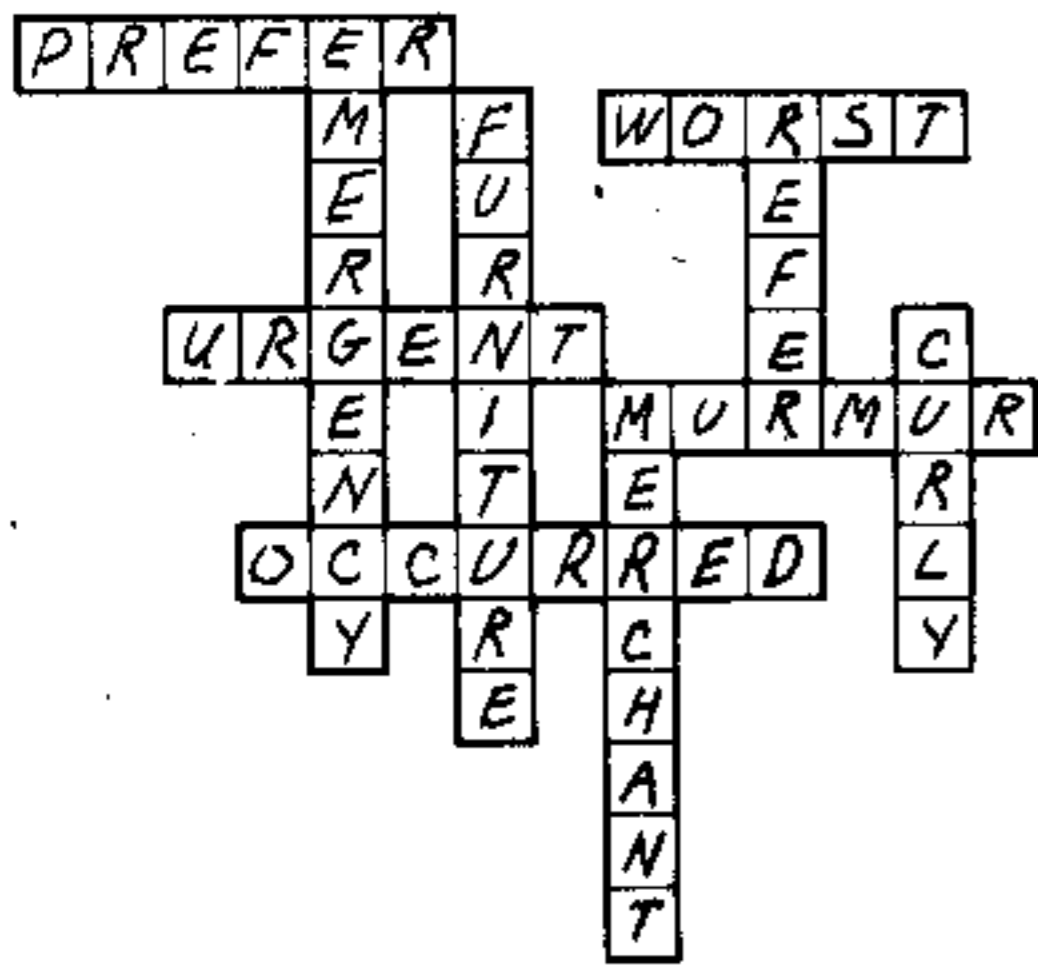


Answers

Lesson 25



Lesson 26



Lesson 27

- carpenter
- apartment
- harbor
- barber
- guitar
- marble
- marvelous
- salami
- departure
- harmonica

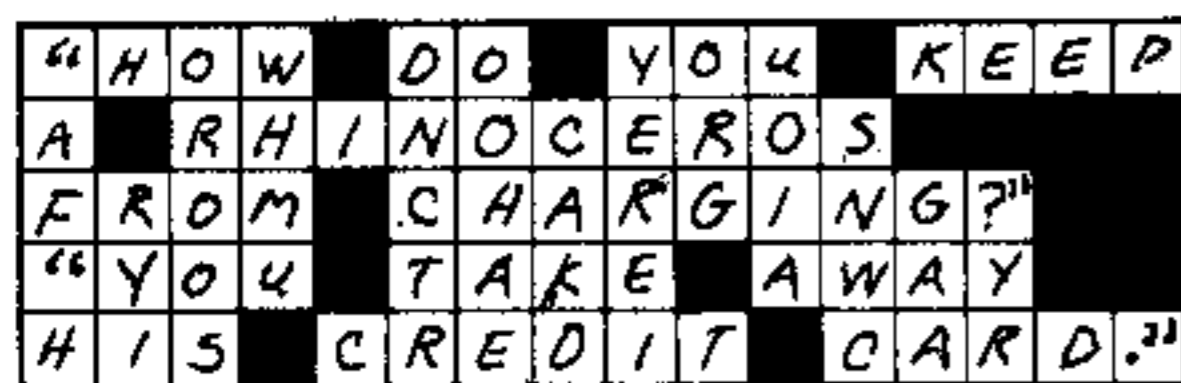
Lesson 28

- valuable
- divisible
- comfortable
- lovable
- breakable
- usable
- terrible
- enjoyable
- disagreeable
- responsible
- flammable
- sensible
- flexible
- possible
- remarkable
- honorable

Riddle: Fleas jumping rope.

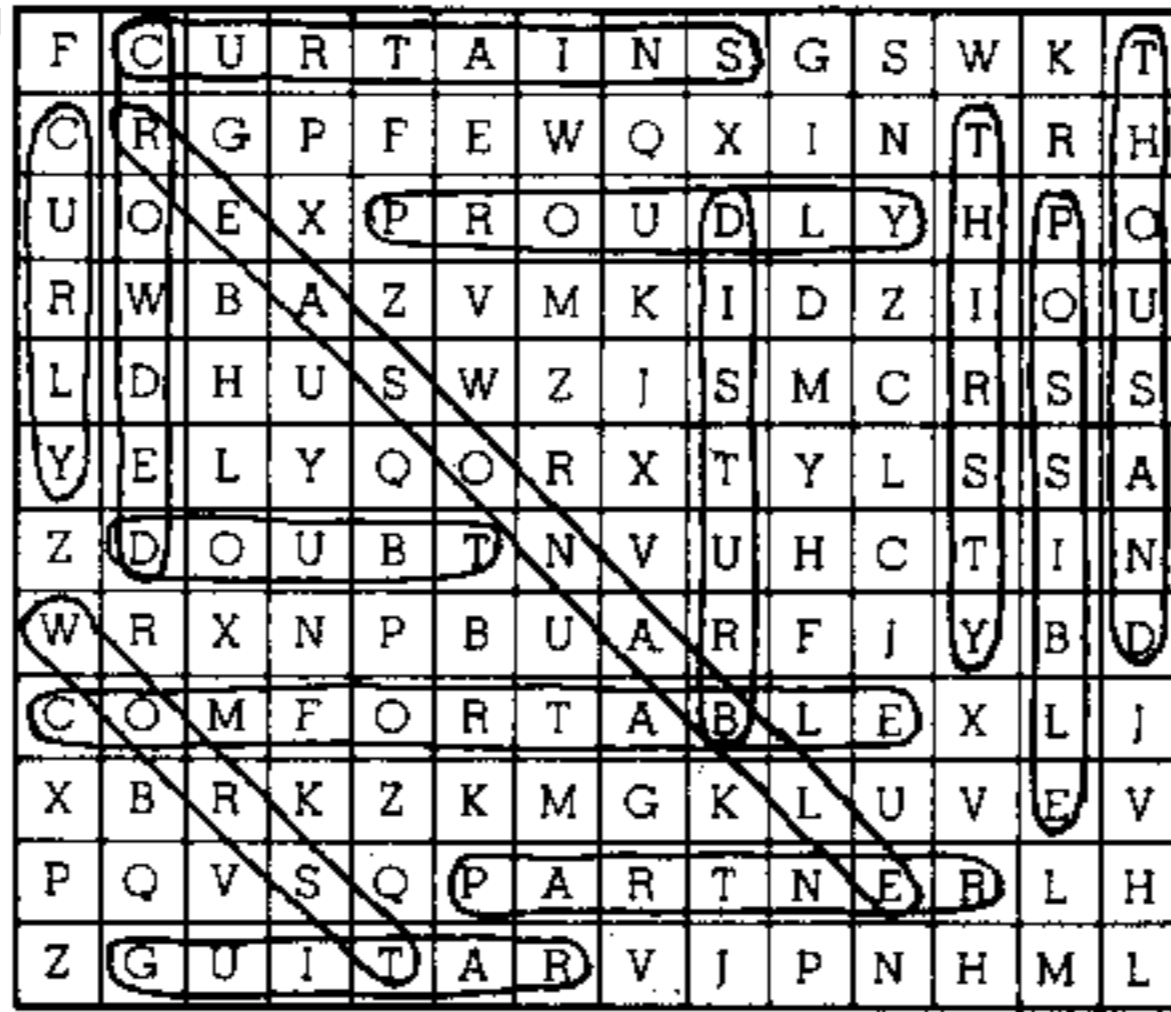
Lesson 29

- | | |
|---------------------|---------------|
| A. tempera-
ture | E. long-range |
| B. pollution | F. velocity |
| C. forecast | G. humidity |
| D. overcast | H. flurries |
| | I. wind-chill |



Lesson 30

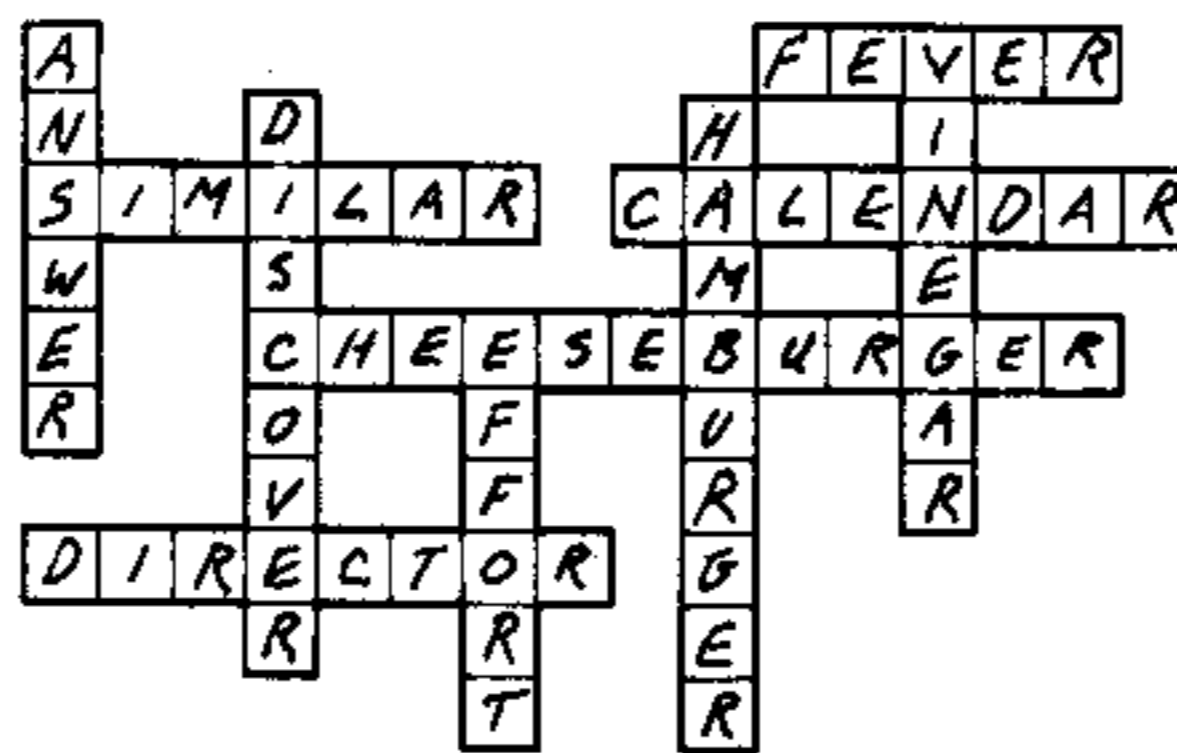
- curtains
- proudly
- doubt
- comfortable
- partner
- guitar
- curly
- crowded
- disturb
- thirsty
- possible
- thousand
- worst
- reasonable



Lesson 31

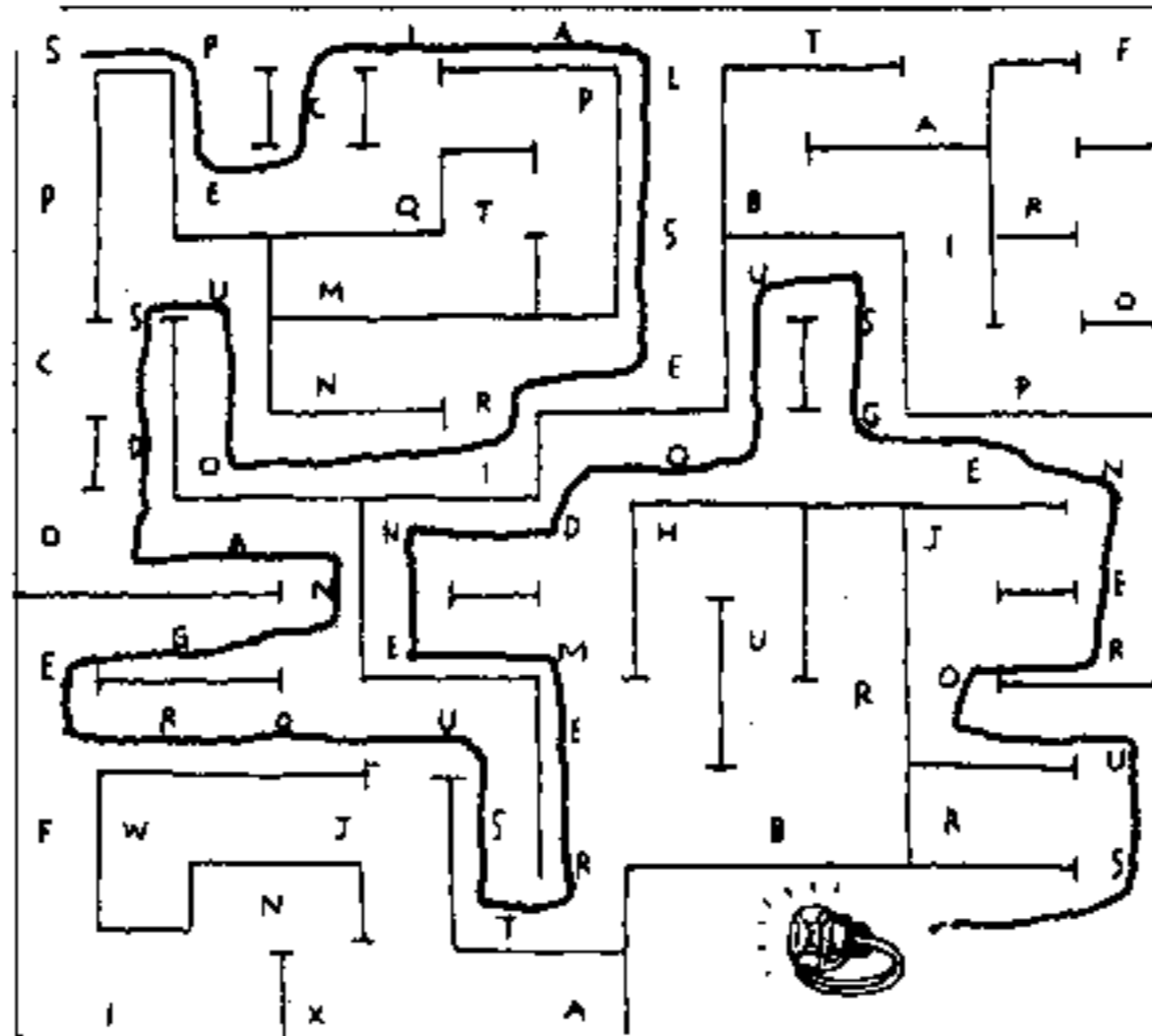
- history
- circus
- balcony
- triumph
- fortune
- husband
- focus
- balloon
- purpose
- multiply
- engine
- pajamas

Lesson 32

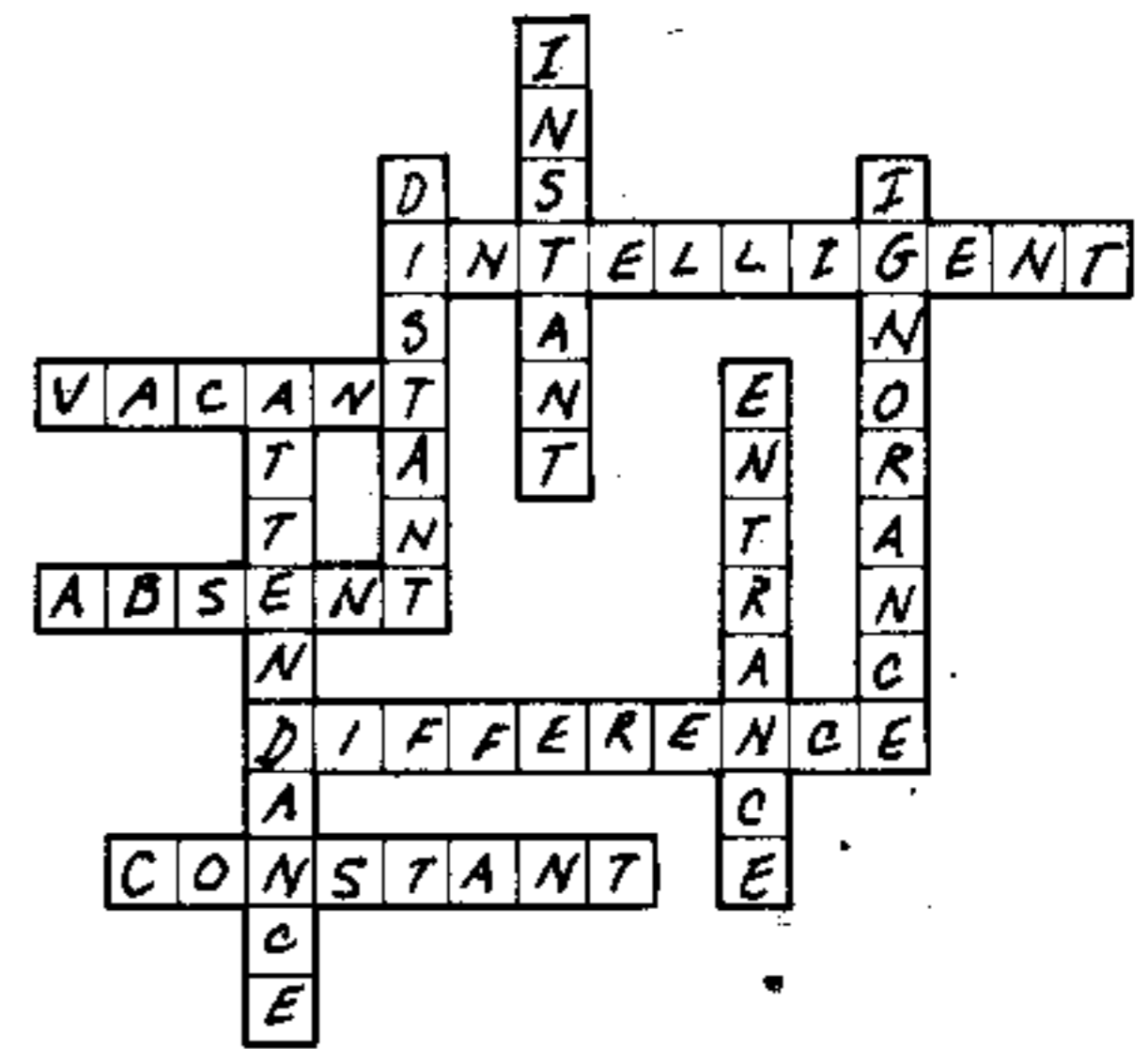


Lesson 33

- special
- serious
- dangerous
- tremendous
- generous



Lesson 34

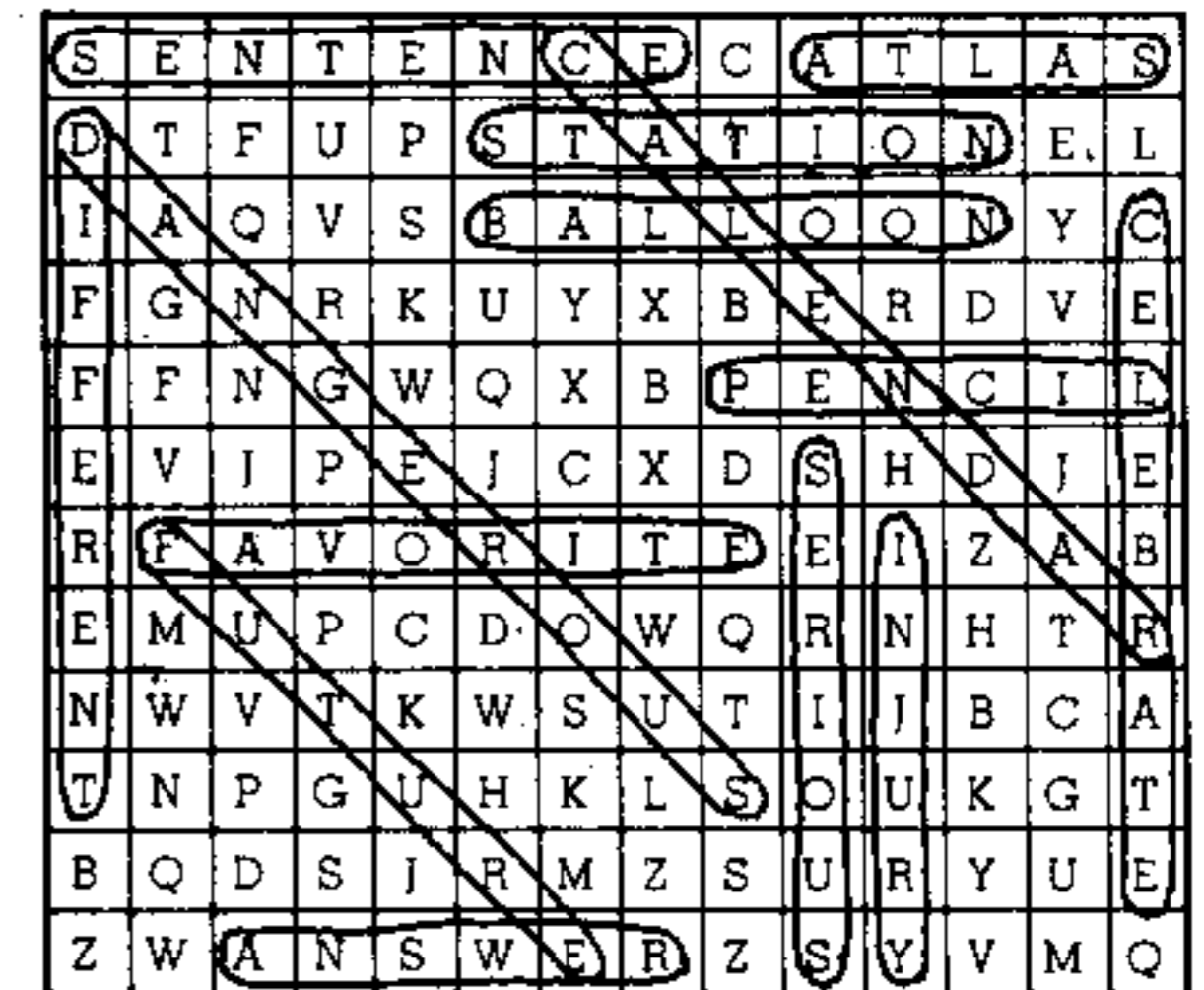


Lesson 35

- education
 - transportation
 - information
 - future
 - station
 - lecture
 - direction
 - election
 - invention
 - agriculture
 - fraction
 - population
- Riddle: A mouse on vacation.

Lesson 36

- sentence
- atlas
- station
- balloon
- pencil
- favorite
- answer
- different
- serious
- injury
- celebrate
- future
- dangerous
- calendar



Caring for the Module

These modules are durable devices, but they should be handled with the same care you would give any other piece of electronic equipment. Keep the module clean and dry, and do not touch the recessed contacts.

CAUTION:

The contents of a Command Module can be damaged by static electricity discharges.

Static electricity buildups are more likely to occur when the natural humidity of the air is low (during winter or in areas with dry climates). To avoid damaging the module, just touch any metal object (a doorknob, a desk lamp, etc.) before handling the module. If static electricity is a problem where you live, you may want to buy a special carpet treatment that reduces static buildup. These commercial preparations are usually available from local hardware and office supply stores.

Your Students and the Computer

The Texas Instruments Home Computer is a rugged, durable device designed for easy use and care. Students should give the computer the same good care and respect they would give a television set, stereo, radio, or any other piece of electronic equipment:

1. Keep snacks and beverages away from the console.
2. Don't hammer on the keyboard or place heavy objects on it.
3. Don't touch the module contacts. These are recessed in the module to help prevent accidental soiling and/or damage.

The letters and numbers on the keyboard are arranged in the same order found on a standard typewriter keyboard. If your students are not familiar with a typewriter or have not

used a Home Computer before, take a few minutes to acquaint them with the keyboard. Point out the row of number keys at the top and the rows of letter keys below. Show students how to insert the module and select the activities. This brief "tour" of the computer will help reinforce correct procedures and instill confidence as students enter the new world of computers.

Today computers are involved in almost every aspect of life. Working with this module can help your students become familiar with computers and their operation. Since computer-aided instruction is becoming more common in the classroom every year, this knowledge can give your students an important advantage.

In Case of Difficulty

If the module activities do not appear to be operating properly, return to the master title screen by pressing QUIT. Withdraw the module, align it with the module opening, and reinsert it carefully. Then press any key to make the master selection list appear. *Note:* In some instances, it may be necessary to turn the computer off, wait several seconds, and then turn it on again.

If the module is accidentally removed from the slot while the module contents are being used, the computer may behave erratically. To

restore the computer to normal operation, turn the computer console off, and wait a few seconds. Then reinsert the module, and turn the computer on again.

If you have any difficulty with computer or the *Scholastic Spelling* module, please contact the dealer from whom you purchased the unit and/or module for service directions.

Additional information concerning use and service can be found in your *User's Reference Guide*.

Warranty

THREE-MONTH LIMITED WARRANTY HOME COMPUTER SOFTWARE MODULE

Texas Instruments Incorporated extends the consumer warranty only to the original consumer purchaser.

WARRANTY COVERAGE

This warranty covers the electronic and case components of the software module. These components include all semiconductor chips and devices, plastics, boards, wiring, and all other hardware contained in this module ("the Hardware"). This limited warranty does not extend to the programs contained in the software module and in the accompanying book materials ("the Programs").

The Hardware is warranted against malfunction due to defective materials or construction. **This warranty is void if the Hardware has been damaged by accident, unreasonable use, neglect, improper service, or other causes not arising out of defects in materials or workmanship.**

WARRANTY DURATION

The Hardware is warranted for a period of three months from the date of the original purchase by the consumer.

WARRANTY DISCLAIMERS

Any implied warranties arising out of this sale, including but not limited to the implied warranties of merchantability and fitness for a particular purpose, are limited in duration to the above three-month period. Texas Instruments shall not be liable for loss of use of the Hardware or other incidental or consequential costs, expenses, or damages incurred by the consumer or any other user.

Some states do not allow the exclusion or limitation of implied warranties or consequential damages, so the above limitations or exclusions may not apply to you in those states.

LEGAL REMEDIES

This warranty gives you specific legal rights, and you may also have other rights that vary from state to state.

PERFORMANCE BY TI UNDER WARRANTY

During the above three-month warranty period, defective Hardware will be replaced when it is returned postage prepaid to a Texas Instruments Service Facility listed below. The replacement Hardware will be warranted for three months from date of replacement. Other than the postage requirement, no charge will be made for replacement. TI strongly recommends that you insure the Hardware for value prior to mailing.

TEXAS INSTRUMENTS CONSUMER SERVICE FACILITIES

Texas Instruments Service Facility
P.O. Box 2500
Lubbock, Texas 79408

Geophysical Services Incorporated
41 Shelley Road
Richmond Hill, Ontario, Canada L4C5G4

Consumers in California and Oregon may contact the following Texas Instruments offices for additional assistance or information.

Texas Instruments Consumer Service
831 South Douglas Street
El Segundo, California 90245
(213) 973-1803

Texas Instruments Consumer Service
6700 Southwest 105th
Kristin Square, Suite 110
Beaverton, Oregon 97005
(503) 643-6758

IMPORTANT NOTICE OF DISCLAIMER REGARDING THE PROGRAMS

The following should be read and understood before purchasing and/or using the software module.

TI does not warrant the Programs will be free from error or will meet the specific requirements of the consumer. The consumer assumes complete responsibility for any decision made or actions taken based on information obtained using the Programs. Any statements made concerning the utility of the Programs are not to be construed as express or implied warranties.

Texas Instruments makes no warranty, either express or implied, including but not limited to any implied warranties of merchantability and fitness for a particular purpose, regarding the Programs and makes all programs available solely on an "as is" basis.

In no event shall Texas Instruments be liable to anyone for special, collateral, incidental, or consequential damages in connection with or arising out of the purchase or use of the Programs and the sole and exclusive liability of Texas Instruments, regardless of the form of action, shall not exceed the purchase price of the software module. Moreover, Texas Instruments shall not be liable for any claim of any kind whatsoever by any other party against the user of the Programs.

Some states do not allow the exclusion or limitation of implied warranties or consequential damages so the above limitations or exclusions may not apply to you in those states.

Scholastic Spelling Level 6 contains 600 high-usage spelling words — those used and needed most by sixth-grade students. There are three challenging and exciting spelling games for each word. The words are grouped into 36 lessons.

Spelling Bee uses diminishing clues to present the words in the lesson.

That Did It develops proficiency in the spelling patterns of the English language.

Space Race tests spelling proficiency.

Scholastic Spelling provides unlimited practice, eliminates anxiety by never giving a negative response, and always rewards the student for a correct response. **Scholastic Spelling Level 6** makes learning to spell a rewarding and positive experience.

Adds 34K bytes of active memory with stored program to your TI Home Computer.

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Scholastic Book Services



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