

Minutes of the Meeting
October 17, 1987

The meeting was called to order at 3:02 PM, with 7 members present. The minutes and treasury reports for the last meeting were read and approved. Items discussed were as follows:

The \$11.00 credit with Tenex will be refunded, if not used by mid-December, to clear the books for year-end. The next meeting dates are 12 December and a tentative date is set for 16 January 1988. The Christmas Party was discussed and final arrangements were made for food, refreshments, place, and program (further details are in the Newsletter). Discussion was made on the GRAND RAM now available. A 512K Grand Ram can be purchased for \$227.00 (before VAT and import duty tax on the British Side it's 138.00 pounds) from DataBiotics. A 64K and up are also available, with expansion capabilities to 512K. We ought to have this on hand very shortly for a demonstration! Our console was demo'd as we now have the Extended Basic Module installed inside the console and it's working out great! NOTICE: the first SIG group will be 14 November at 4:00 PM (after the meeting) to demo this and work on other consoles if wished (more in Newsletter). It was

approved to pay for a subscription to MicroMart with User Group funds.

The meeting was adjourned at 3:55 PM, when the members disappeared to The Ziegler's home to see a finished product of last months DIY project, and this months DIY computer desk project. Mark did a really good job on his desk and should be proud of it. We also had several game demo's and we demo'd SPAD XIII Mark 2 and modules. Congratulations go to DEREK HAYWARD who was the WINNER of the Mystery Disk of the Month drawing!

The Dreaded Burble....
October 19, 1987

Let's welcome to the group: E. J. Carter, Kirsty Clift, and Ian James. WELCOME ABOARD!

John Stocks sent in a nice article, which we did not publish as it was already produced in TIMES (beat to the punch!). REMEMBER any one can send in articles! All we need is to have it in by the third week of the month! Thanks for all the active participation we've been getting to date! We have a very active and participating group!

Hopefully everyone survived the Hurricane that hit most of us! I assume that was one reason why alot

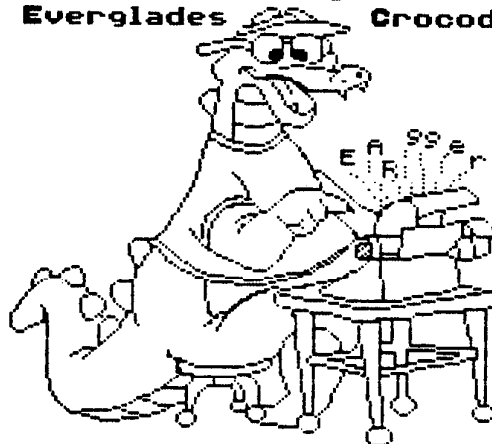
of people couldn't attend the meeting. Hope everything is back to normal soon! We were out of electricity for over 14 hours and relied on our camping skills to get us through... would have been kinda' fun if it wasn't otherwise so serious.

Our CHRISTMAS PARTY will be on 12 DECEMBER, from 2:00 PM to 5:00 PM at the Bob Hope Recreation Center, Ball Room, at the Mildenhall Base (map in Newsletter). This will be a DESSERT PARTY with a few side dishes and will include gifts for children and a door prize! PLEASE RSVP and advise HOW MANY WILL BE ATTENDING AND INCLUDE THE NUMBER OF CHILDREN (male or female) AND THEIR AGES! PLEASE BRING YOUR FAVORITE DESSERT AS A CONTRIBUTION. Non-alcoholic drinks will be provided, along with napkins, plates, forks, spoons, etc. More in the Newsletter...

Peter Walker would like to volunteer in demonstrating a Modem at a future meeting... I'm sure we would all look forward to seeing it demonstrated! (better start saving on the 'phone bill now...)

With all this to look forward to, let's get into the Newsletter! Turn the page for more...

T.I. has more Bytes than an
Everglades Crocodile!



D. I. Y. CARPENTER'S CORNER
by: MARK ZIEGLER

Thinking of a nice desk for your TI Computer? Here's one that's easy to disassemble for moving or storage and will accommodate the Console, PE Box, and a Monitor. The nicest thing about this desk is that it can be constructed for less than \$40.00 (\$65.00). All it takes is One Sheet of 3/4" Plywood, Screws, Stain, Tools, and a nice day (ED - a nice day in England?)

Take your sheet of plywood and mark the layout on it, then cut all the pieces. The design gives you not only enough room for error but also allows for changes if you wish to modify the design. For people with longer legs I might suggest adding 3 to 4 inches to the bottom or install castors to raise the height between your legs and the bottom shelf.

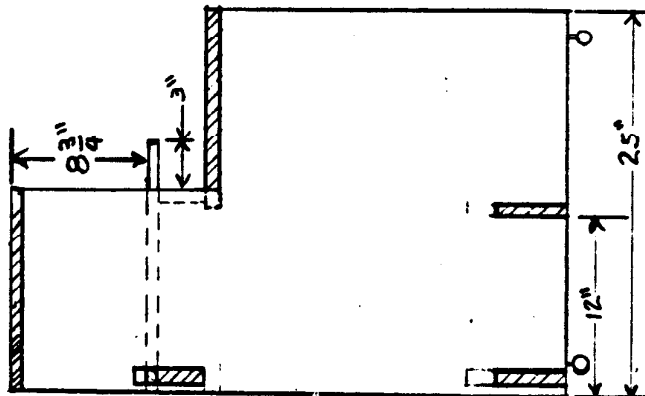
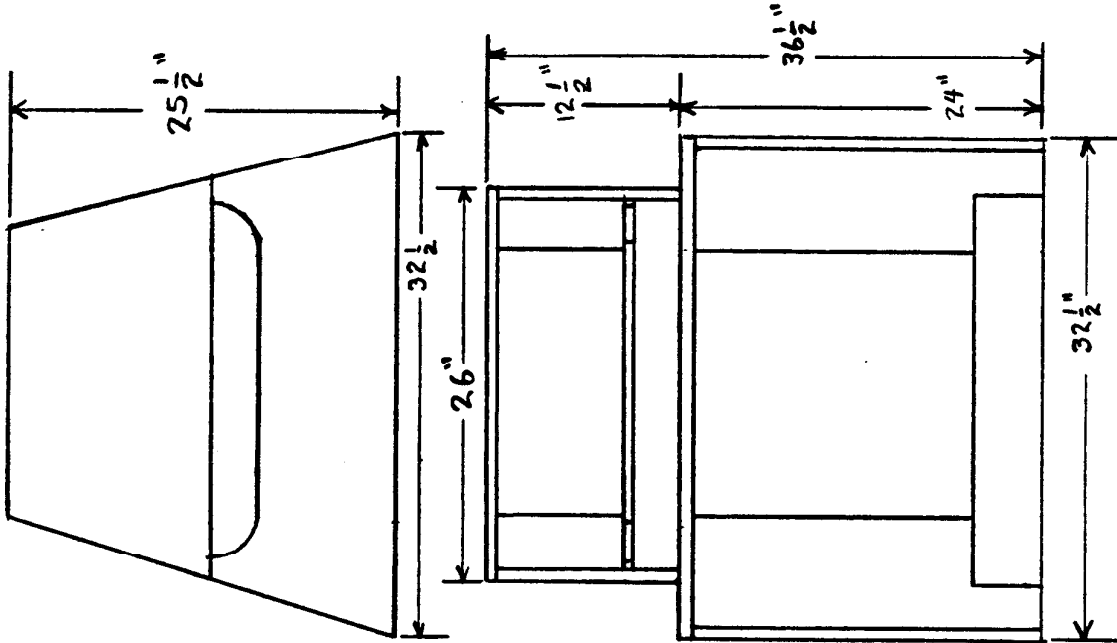
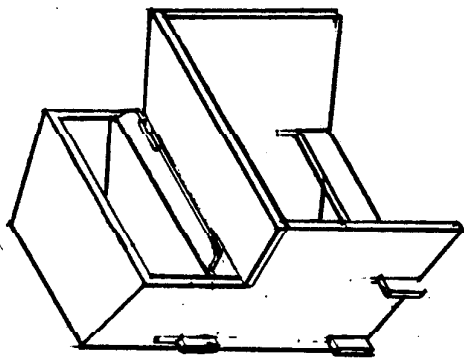
Once the pieces are cut out, cut the two slots on the bottom of the two sides as indicated in the drawing and the hole on the backside. When cutting the slots make them at a 10° angle towards the back of the unit so the stretchers fit in them and the sides "v" out at the front as shown in the diagrams. Then, with some help, set the two sides up and lay the bottom shelf where it should be as shown in the diagram. Temporarily install the front back and middle shelf stretcher. Measure the front and back to make sure everything is correctly positioned. Mark the stretchers where you want the slots in them and cut out the slots. *Note: Make sure you DON'T cut the slots too deep, otherwise things will not fit together properly. 2 1/2" deep slots on the bottom stretchers and 1 1/2" deep slots on the middle shelf should be adequate. Now, cut 15° angles on the ends of the middle shelf face. Cut holes to accommodate the Consoles wiring. Then attach it to the bottom shelf, drilling four holes and using screws. Assemble temporarily sliding the stretchers into the slots. Now place the middle shelf in position and drill three holes and attach the top of the middle shelf stretcher. Position and install the hinges to the middle shelf and shelf segment if you want the shelf to hang over the computer (hinges are used for easy access to the connections at the back of the console). Place top shelf on, drill four holes and secure with four screws. Drill two holes in the front corners of the bottom shelf and secure with two screws. Remove screws from bottom and top shelf. At this point disassemble to sand the pieces until you have a smooth finish (finishing as desired). Now put the castors on if desired. Now assemble the desk! *NOTE: If using castors you may want to fit metal straps on the bottom edge across the stretchers to hold them in place. Also, instead of screws on the top and front corners you can use wood or metal dowels.

Turn page for diagrams.....

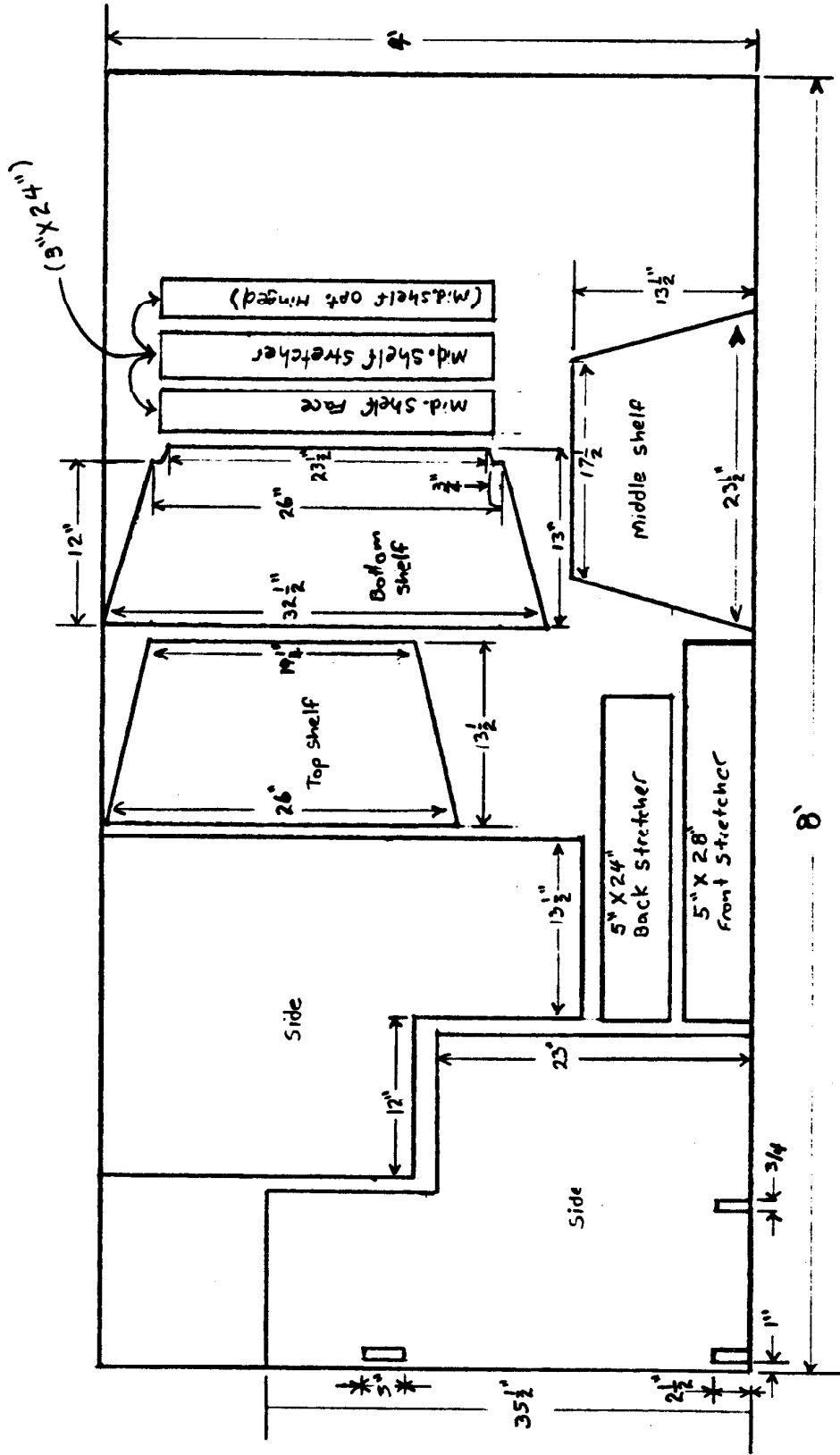
COMPUTER DESK

BY
MARK ZIEGLER

SCALE 1"=1'



Material Layout



SCALE 1"=1' (NOTE: This is 3/4" Plywood)

CHRISTMAS PARTY



12 DECEMBER 1987
2:00 PM TO 5:00 PM

DOOR
PRIZE



CHILDREN'S
PRESENTS

DESSERT PARTY

We will be having our Christmas Party at the BOB HOPE RECREATION CENTER, in the BALL ROOM, at the Mildenhall Base. There's no need for signing in on the base... You should find a map in this issue!

We would appreciate it if everyone could bring along their favorite dessert dish as a contribution to this DESSERT PARTY. Not only will it make the day for the children, but half of us adults as well!

WE NEED TO KNOW IN ADVANCE, if at all possible, how many will be attending, and how many children there will be (along with their age, and whether they are male or female)! The prizes depend on this information, and we don't want to leave any one out (or embarrass them with the wrong type of gift).

Refreshments will be provided, along with the necessary cutlery! We should have our TI connected also!

This is a FAMILY ORIENTED Christmas Party, so bring your whole family, along with your special dessert dish! PLEASE RSVP at the earliest possible date!

WE LOOK FORWARD TO SEEING YOU THERE!

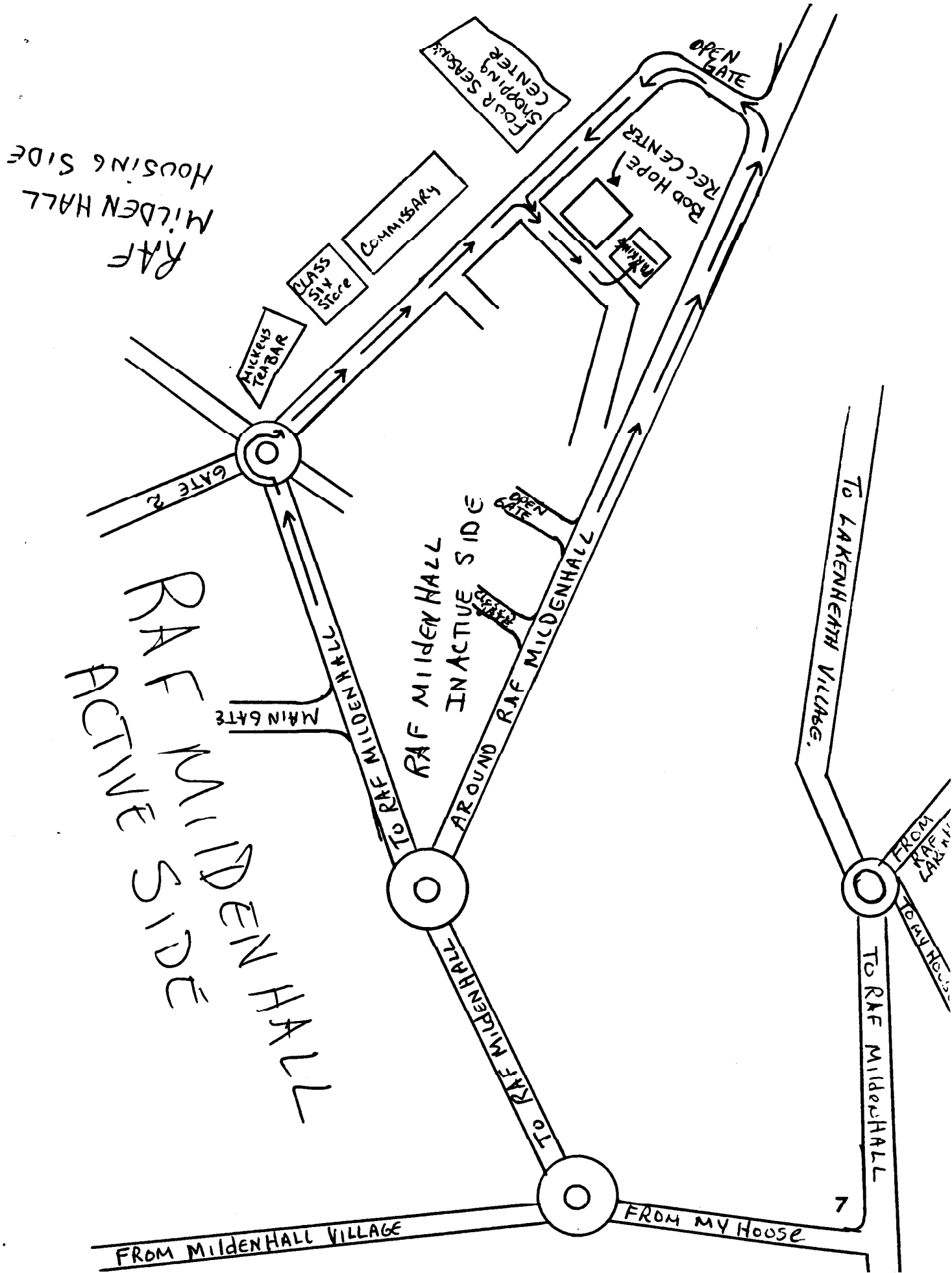
Scott and JoAnn Copeland

13 Elm Walk

Lakenheath

Suffolk IP27 9QR

(063881) 3457



W I T N E S S

(C) INFOCOM

A 1930's whodunit, a case of blackmail turns into murder before your eyes, or was it suicide? If it was murder, was the killer the knockout Heiress or the poker faced Oriental butler, or someone else? Believe only your eyes as you are the WITNESS! Play detective and discover the proof: (1) the Motive, (2) the Opportunity and (3) the Means!

You receive a telegram requesting your assistance. Report to 4986 Lyman Drive at Eight in the evening. A door bell invites you to ring it, (in my case, I knocked on the door)... Phong invites you in where he introduces you to Freeman Linder. The adventure starts...

Special words in this adventure:

- Accuse Arrest
- Dust Analyze
- Examine Search
- Compare Cuff

Call (Coroner, Duffy)
Show (something to someone)

Special items of interest to find (or use):

- Sample of powder
- Ticket Stub
- Chunk of putty
- Gun receipt
- Medical Report
- Green wire piece
- Match Book
- Side-yard Cast
- Back-yard Cast
- Hidden Handgun
- Muddy Handgun
- Muddy Boots
- Clock Key
- Set of House Keys
- Snub-nosed Colt
- Hand Cuffs

Approximate times and places to be (do) something:

- 8:00 Front Door
- 10:59 Near Garage or in Work Shop
- 11:33 Coroner Comes
- 11:47 Phong's Room
- 12:05 Office (hiding somewhere)

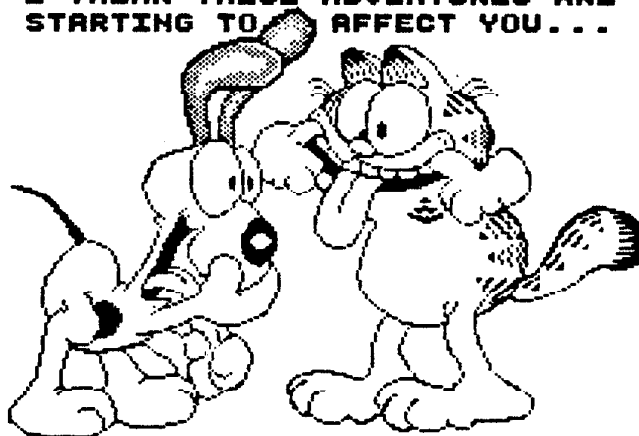
This adventure has several

solutions to it, but only one is the COMPLETE solution to the story. If you find this, you will be asked if you'd like to read the author's summary of the case. Look for the statement: "You have reached a complete solution to the story.", and you've done it!

There's not too much to this one hint-wise. Several possibilities are following or interrogating people, comparing objects to other objects, etc. Examine everything and dust or analyze objects. Take nothing for granted! To find out some interesting information, DO NOT report to the front door as requested. Instead, go to the Office Porch (Back Door) and watch what goes on, then confront Stiles. You won't make the 8:00 PM appointment so you'll have to restart the game, but you'll have some further information to go on!

Good luck!
Police Chief Klutz
February 28

I THINK THESE ADVENTURES ARE STARTING TO AFFECT YOU...



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F O R S A L E

HARDWARE	# Available	\$\$ ea	\$\$ ea
PERIPHERAL EXPANSION BOX	2	30.00	49.50
DISK DRIVES (SS SD)	2	40.00	66.00
32K Card	1	30.00	49.50
NTSC Console	2	10.00	16.50
SPEECH SYNTHESIZER	1	20.00	33.00

MODULES

HOUSEHOLD BUDGET MANAGEMENT	3	2.50	4.13
MUNCH MAN	1	2.50	4.13
ADDITION AND SUBTRACTION II	1	2.50	4.13
VIDEO CHESS	1	2.50	4.13
PARSEC	1	2.50	4.13
PHYSICAL FITNESS	1	2.50	4.13
BEGINNING GRAMMAR	1	2.50	4.13
PERSONAL RECORD KEEPING	1	2.50	4.13
TUNNELS OF DOOM	1	5.00	8.25
ADVENTURE MODULE	1	4.00	6.60

CASSETTE TAPES

TAPE # 1 (Basic / ExBasic)	1	1.50	2.48
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Close Encounters of the Simon Kind; Cyber Dice; Quintus; Knight's Tour; Trap Shoot; Giants and Dwarfs; Boa Alley; Air Defense; Doggler; Astrostorm; Goblin; Bowling; Alpha Blast.

TAPE # 2 (Basic / ExBasic)	1	1.50	2.48
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Up Periscope; Interceptor; Space Junket; Khe-Sahn; Sengoku Jidai; Treasure Island; Froggy; Chuck-A-Luck; Battle Star; Lost Ruins; Pompeii.

TAPE # 3 (Basic / ExBasic)	1	1.50	2.48
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Cavern Quest; Strike Force; Super Frogger; Miner 49'er; Wizard's Dominion; Graphics Package.

TAPE # 4 (Basic / ExBasic)	1	1.50	2.48
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For the Programmer! (Subroutines and demo's): Typing; Moving Star Sprites; Graphics Definition; Title Screen; Black Jack; Phone Dialer; Small Letters; Computer Text Letters; ASCII Text; Display At and Accept At routines; Lower Case Letters; RND Sprite Dice; Computer Text Dice.

CASSETTE TAPES	# Available	££ ea	\$\$ ea
TAPE # 5 (Basic / ExBasic)	1	1.50	2.48
Artillery; Decipher; Puzzle 15; Flip Checkers. (ALL GREAT!)			
TAPE # 8 (Basic / ExBasic)	1	1.50	2.48
TAPE # 8A (Basic / Exbasic)			
Quiz Master II - Enter questions, save questions, load, print, holds 2-50 questions with multiple choice answers. DATA PROGRAM - allows you to enter data, change data, name search, number search, save/load data, output to printer, display data. Nice!			
TAPE # 16 (Basic / ExBasic)	1	1.50	2.48
Black Jack; Slot Machine; Tex-Thello; Battle Ship; Yahtzee; Vocabulary; Spelling; Space Patrol; Force 1; Spriter; Kingdom; Match-up; Star Trek (not joystick game but excellent program); Froggy; Build America; Gold Rush.			
TAPE # 9 (Basic / ExBasic)	1	1.50	2.48
The Dungeon - An Enchanted Adventure			
GRAPHICS PACKAGE (Norton Software)	1	1.50	2.48
MUSIC SYNTHESIZER Extended (Normal included) (Norton Software)	1	1.50	2.48
TEACH YOURSELF BASIC Chapters 1 to 5	2	1.50	2.48
TEACH YOURSELF BASIC Chapters 6 to 10	1	1.50	2.48
TEACH YOURSELF EXTENDED BASIC Chapters 1 to 7	1	1.50	2.48
PROGRAMMING AIDS	1	1.50	2.48

(P/P Included on Modules and Cassettes.) MANY, MANY MORE TO GO THROUGH YET! Call if you need particulars on those listed, or the rest available! More next month...

CALL: Scott Copeland (063881 -3457) Address in Newsletter
CALL FOR AVAILABILITY - They're going fast!!!

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TI-99/4A

L I B R A R Y L I S T I N G

Remember, Remember

**The Fifth of November
Gunpowder, Treason, & Plot**

**I see no reason
Why gunpowder and treason
Should ever be forgot...**

Continuation of Library Listing

FRACTAL EXPLORER: Version 2.00; documents. New fractal images are created almost twice as fast; FCTN 9 to go back to various menus; "P" will create a 'hard copy' of the image on the screen if you have a Gemini 10X compatible printer; revised source codes; several images provided. Disk(s) (SSSD 355) and (SSSD 116).

UTIL-14: Documents plus:

ELECTRONIC SECRETARY: Load from FunlWriter for a quick loading name/address file which handles it's own data file in program format and returns to FunlWriter when finished. Loads from FunlWriter's Loader Screen Option #3. Options: Add new data to list; change existing data; displays whole screen at a time; display one record at a time; list whole file to an 80 column printer in condensed mode; save data to file. Disk (SSSD)

JOYSKETCH: Machine code program for the Mini-Memory or Editor/Assembler. Use Joystick #1. Bit Map Mode, 14 colors available. Load via M/M or E/A. Disk (SSSD)

OPCODE EDITOR: E/A Opt #3. Written for an Experienced assembly language programmer. Load; Select File; Command Mode; Edit Mode; CheckSum program; Edit Object Files. Send Post Card to author (he'd like to see how far this has gotten!) Disk (SSSD)

MINIMEM SCROLL: Gives user four new subprograms to use with Mini-Memory. Scroll any amount of lines in any direction on screen. Load from TI Basic using CALL LOAD or use Load and Run Option of Mini-Memory. Sample program included. Disk (SSSD)

COMMENTCAT: Useful directory listing! Prints a catalog of disk in condensed mode and allows you to put notes or comments beside file names. Also allows comments to be listed at end of catalog. Disk (SSSD 19)

CASSETTE (or Disk):

TI Basic: BASIC TYPIST (add text, delete text, insert text, format, save to disk or cassette, replace lines, print to screen or printer.) Great program to write to printer for cassette users!); CODEBREAKER (find the code in least amount of moves); HOLIDAY MUSIC PROGRAM (Christmas music); TERMITE (you're the termite - find your way through the wood without hitting a knothole!) SSSD (129) or available on cassette individually.

Extended Basic: FOUR-IN-A-ROW (usual game of skill and logic); TYPIST (typing skills). SSSD (241) or available on cassette.

ADVENTURES in ExBasic: Sorcerer's Castle; Island Adventure; Haunted House. Usual games of skill and logic to finish the adventure! SSSD (241) or available on cassette.

>>>> Library Fees: £2.00 (\$3.20) if we provide the disk; £1.50 (\$2.40) if you provide the disk; Flippies are considered Two disks; cassettes £2.00 (\$3.20) if we provide the cassette and £1.50 (\$2.40) if you provide a cassette. Look at our NOTICE BOARD SECTION this issue, where you can purchase items for sale through the User's Group. Any profits go directly back into User's Group funds!

Library Listing ... E.N.D.

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N O T I C E B O A R D

Sale Item	££	\$\$
Spacestation Pheta (Original)	4.00	6.68
Midnite Mason (Original)	4.50	7.52
Tunnels of Doom Cassette	2.50	4.18
Pennies and Prizes		
Quest of the King		
Spider Invasion Cassette (XB)	2.50	4.18
Aztec Challenge Cassette (XB)	2.50	4.18

>>>Christopher Baker (22 Park St., Tiverton, Devon, EX16 6AW) has alot of software and hardware for sale. Please contact him on 0884-258272 if you are looking for a particular item. Some items include: PE Box; Interface Card and Cable; Console; TI Writer w/manual; Cartridges; UCSD Disks w/manuals; TI Forth w/manual; and Books!

SPAD XIII MK 2

Review

by: Mark Ziegler

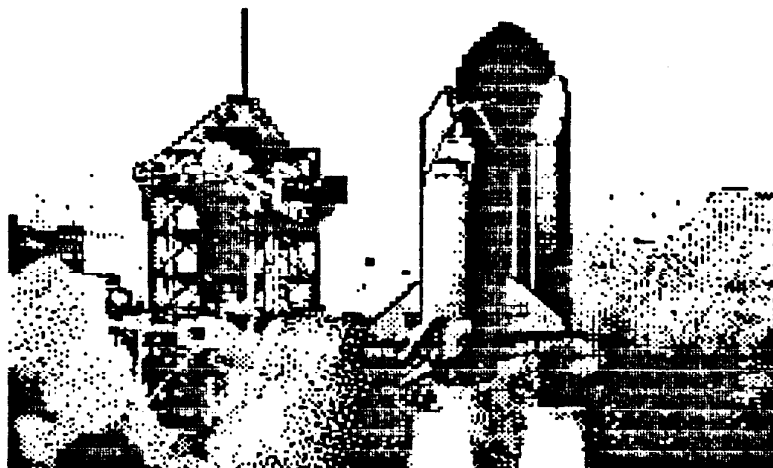
Attention all TI Pilots, Dog Fighters, etc! Not-Polyoptics has improved the venerable SPAD XIII with MK 2! If you are tired of chasing your foe and shooting down balloons look out for MK 2. The Fokker Triplane and the dreaded Red Baron may be after you! This relentless foe will stick to your tail and blast you out of the sky!

SPAD XIII MK 2 now has improved flight controls for more realistic handling. It has a positive roll back so you can fly perfectly straight. Watch out for the 10 mph prevailing winds, though.

This newer version has an ExBasic loader as the original, however there is no need to reboot the game after a 'crash' or kill. Now a menu comes up and you are automatically back in the game! There are some new keys added: "T" is used for a hard forward stick. This is useful for power dives, flying upside down, and an outside loop. Note: The original version aircraft could not do the outside loop. "Y" allows you to shoot while manoeuvring. You can also fire with Joystick #2. "I" gives a spectators view of the aircraft. "P" allows you to continually search for the enemy, especially the Red Baron. "M" allows you to transport the SPAD to various locations in the operating area.

Graphics are pretty much the same, however overall the Mark 2 Version is a real improvement over the original! I really enjoyed it! (Scott and JoAnn may have to come over and pry it out of my hands!)

Ed - Thanks for the review Mark! And thanks for not making it too difficult in retrieving our disk! It was rough folks, but I think Mark will recover in a few weeks time!



GEE, I HEARD THEY IMPROVED
SPAD XIII, BUT DON'T YOU
THINK THEY OVERDID IT A BIT?

TREASURY REPORT:

MONTHLY BEGINNING BALANCE.....\$ 194.55+

ASSETS (INCOME):

Library (tapes, disks)	\$ 29.71	
Romox Programming	\$ 4.95	
Subscriptions	\$ 32.20	
Income Due From Members	\$ 9.60	
Credit with TENEX	\$ 11.00	
Postage Repaid	\$.58	
Sub-Total.....	\$	88.04+

LIABILITIES (EXPENSES):

Postage/Stamps	\$ 52.12	
Stationary Supplies	\$ 9.65	
Bank Service Charges	\$ 4.00	
Advertising Expense	\$ 5.00	
Joining ACC	\$ 6.18	
Sub-Total.....	\$	76.95-

ENDING MONTHLY BALANCE.....\$ 205.64+

'Out-of-Pocket' Expenses \$
Exchange Rate Bouncing at 1.64 to 1.68 to the Dollar

PRESIDENT'S NOTES:

If you are attending the SIG group bring along your Console and Extended Basic Module. All other necessary items are being covered by the group! Hope to see you for the SIG November 14th at 4:00 PM! NEXT MEETING: November 14th at 2:00 PM!

I called DataBiotics inquiring on the Grand Ram 512K Card. Hope to have one available for the next meeting. I'd like to thank all of our members for their participation in the group. Your efforts have made it possible for the group to grow. In the East Anglia Area we are the 3RD largest user's group knocking IBM down to 4th. Keep it up and maybe we can move up to 2nd!

At the last meeting we discussed the Christmas Party. We will have presents for the children and door prizes for the adults, so PLEASE let us know if you are coming and how many children will be in your party. THANKS AGAIN FOR ALL YOUR SUPPORT!

Out of coffee..... Scott Copeland, President

HAPPY THANKSGIVING DAY!