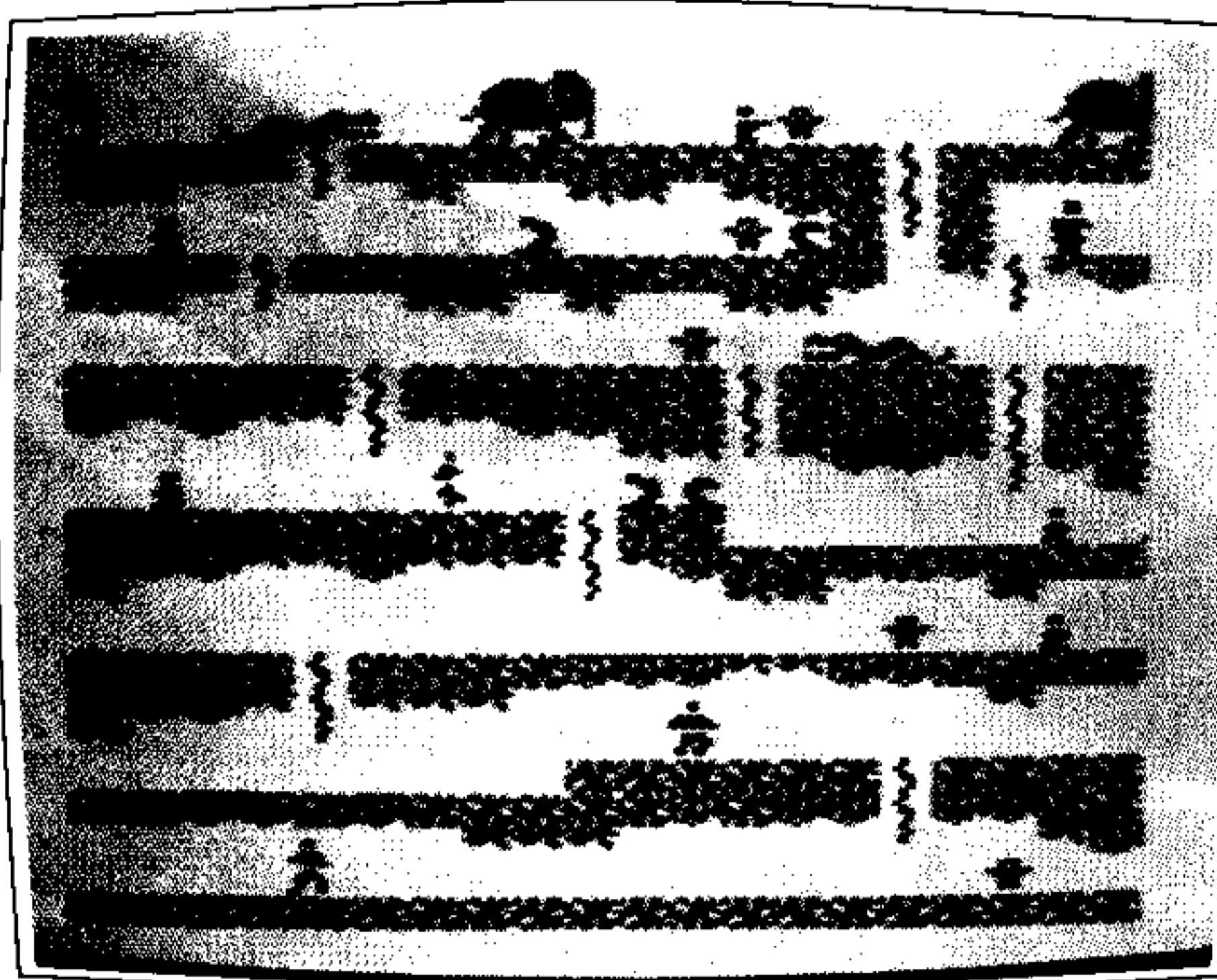


Robotron: 2084



Floyd of the Jungle

creative computing

SOFTWARE PROFILE

Name: Robotron: 2084
Type: Arcade game
Author: Eugene Jarvis
System: C64, Atari, Apple, IBM PC, TI
Format: Cartridge
Summary: Authentic version of the arcade game.
Price: \$44.95
Manufacturer:
 Atarisoft
 1399 Moffet Park Dr.
 Sunnyvale, CA 94086
 (800) 538-8543

kamikaze-like Progs who then viciously turn against you. The Cubic Quarks and Torturing Tanks round out the list of nasties.

The arcade game is played with two joysticks, one for movement and one for firing; unlike most other games, you can shoot in one direction and move in another. For the home version, the designers have provided both this option (with joysticks in ports one and two) and a single joystick method of control. You point the joystick in a direction and hit the firing button; it then continues to fire in that direction while you move about. To change the direction of fire, you simply press the button again when your stick is pointing in the desired direction. It is tricky to get the hang of it at first, but it comes with practice. While the two-joystick method is true to the arcade game, unless you have a secure way of mounting both sticks, it is next to impossible to play that way. On the other hand, this option is great for two players!

Options include one or two players,

nine levels of difficulty, and control by one or two joysticks. Serious arcade gamers report that *Robotron: 2084* is an awesome game but that it takes an awesome number of quarters to become proficient at it. Now, thanks to Atarisoft, you can save those quarters, and play the game in the comfort of your own home.

CIRCLE 464 ON READER SERVICE CARD

Floyd of the Jungle

Floyd of the Jungle is a "rescue the heroine" game similar to Donkey Kong with one major difference—you are competing against two other players (one human and one computer controlled, or two computer players).

On the first board, instead of the girders in Donkey Kong, you have to run along ever higher layers of the jungle

Frankly, we found the easy level offered plenty of challenge.

(branches of a large tree?) connected by vines. Each layer has various hazards as well as birds and pygmies which can be captured or knocked out for bonus points.

The layer just below the lovely Janice has an endless parade of crocodiles spaced just close enough that you can't run from one vine to the next without dealing with at least one croc. The final vine leading to Janice is a tough one to catch, but with practice, you will be able to grab it with one hand.

As we have come to expect with these

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SOFTWARE PROFILE

Name: Floyd of the Jungle
Type: Arcade game
Author: Sid Meier
System: C64, Atari
Format: Disk or tape
Summary: Frustrating Donkey Kong variation.
Price: \$29.95
Manufacturer:
 MicroProse Software
 1 Caribou Ct.
 Parkton, MD 21120
 (301) 357-4739

games, Janice again is carried away, and you have an even more difficult board with which to contend. As you go on, you encounter elephants (you can ride them), snakes (bad news), monkeys, tigers, poison darts, and more. Jungle sounds and native drums play continuously, but have nothing to do with the action in the game.

The game may be played by one to four players at three different skill levels. Frankly, we found the easy level offered plenty of challenge (we are tempted to say frustration), and we rarely reached the third board.

If you are really into the Donkey Kong type of games and want even variation for your library, then you want *Floyd of the Jungle*. But we think that there are others on the market offer better playability and more fun.

CIRCLE 465 ON READER SERVICE CARD

Save New York

At a recent home entertainment Mayor Ed Koch, upon seeing this said, "Save New York? I already