

2843

MEMORANDUM  
September 21, 1982

TO: Johnny Acker Alan Lawson  
John Yantis

COPY TO: Craig Benson Don Bynum  
Douglas Dobbs Wenn Lin

FROM: Tom Ferris

SUBJECT: ALC Bus Speed for Video Peripheral

To compute the speed to update a 24 line by 80 column screen via a peripheral on the ALC bus I made certain assumptions which may or may not be valid depending on the hardware implementation. I developed the numbers for a peripheral using a 7000 processor, I/O bus interface chip, and directly accessible RAM. If the RAM is not directly accessible then the transfer will be somewhat (but probably not drastically) slower. The data transfer takes 175 clocks per byte which translates to time according to the following table.

External Clock Speed	Clock Time	Time per byte	Time for 1920 bytes
5 MHz	400 ns	70.0 us	134.4 ms
8 MHz	250 ns	43.8 us	84.0 ms

This shows that the screen can be updated in about 1/10 of a second if the data transfer is paced by the processor in the peripheral. That should be the case with the 9995 in the master device but is again dependent on the hardware design. Perhaps Wenn Lin can provide the code times for the console. If so, I would like to review the code sequence. The 7000 code sequence for the data transfer follows:

RCV	BTJZP %>02, STAT, GONE	SEE IF BAV GONE
	BTJZP %>08, STAT, RCV	WAIT FOR HSK IF SLOW
	MOVP %>01, CTL	RESET BUS INTERFACE
	MOVP DATA, A	GET DATA NIBBLE
	MOVP %>00, CTL	RELEASE HANDSHAKE
	AND %>0F, A	MASK OFF TRASH
RCV2	BTJZP %>02, STAT, GONE	SEE IF BAV GONE
	BTJZP %>08, STAT, RCV2	WAIT FOR HSK IF SLOW
	MOVP %>01, CTL	RESET BUS INTERFACE
	MOVP DATA, B	GET DATA NIBBLE
	MOVP %>00, CTL	RELEASE HANDSHAKE
	AND %>0F, B	MASK OFF TRASH

SWAP B  
OR B, A  
STA \*PTR  
DECD PTR  
DECD COUNT  
JC RCV

PUT NIBBLES TOGETHER  
STORE IN CHARACTER  
MOVE POINTER  
COUNT DOWN  
LOOP IF NO COUNT

*Tom Ferris*

Tom Ferris