

CLS

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Format
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Description

You may use CLS either as a program statement or a command.

CLS clears the screen or window created with the CALL MARGINS statement, and returns the cursor to the home position.

Examples

```
100 CALL GRAPHICS(2,1)
110 CALL MARGINS(1,24,1,40)
120 CALL HCHAR(1,1,ASC("A"),960)
130 CALL MARGINS(5,10,5,10)
140 CLS
150 CALL KEY(0,K,S)::IF S<1 THEN 150
RUN
```

Program will fill screen with character 65, the letter A, then it creates a window 5 rows by 5 columns. The CLS statement clears this window leaving the remainder of the screen filled with the letter "A".

NOTE: An alternate method of clearing the active "window" in this case would have been to substitute line 140 with:

```
140 DISPLAY AT(1,1)ERASE ALL:""
```

CALL CLEAR or CALL GRAPHICS(n1,n2) will clear the entire screen.